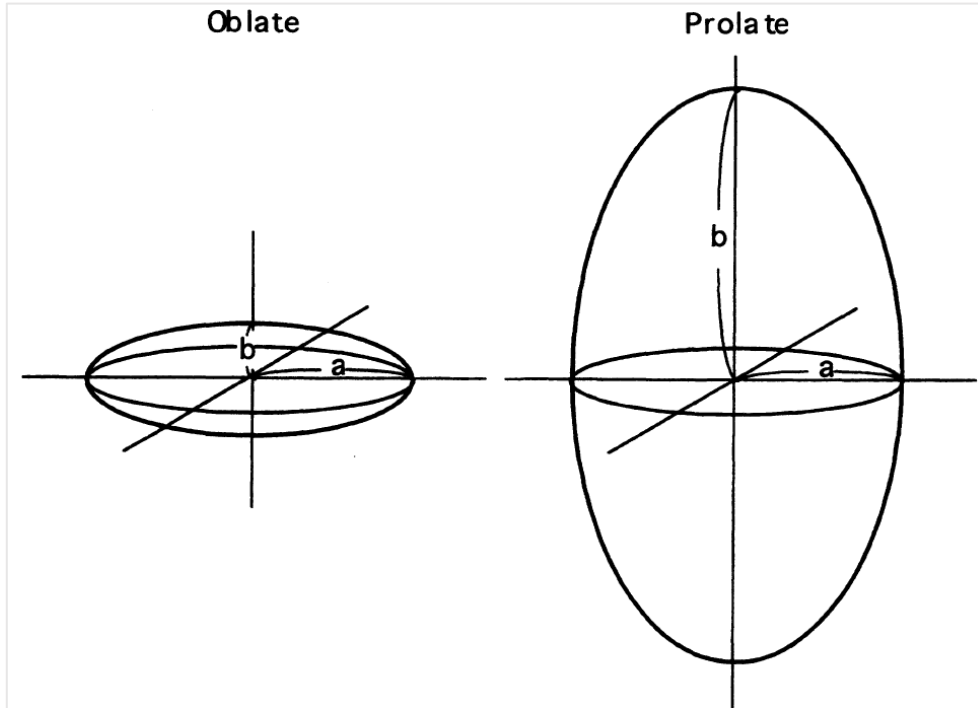


Spheroid Model: DLS Code Refactoring Notes

A group of randomly oriented, symmetric particles



- Optical characteristics: ω_0 , τ_{ext} (or C_{ext})

$$F(\theta) = \begin{bmatrix} F_{11} & F_{12} & 0 & 0 \\ F_{12} & F_{22} & 0 & 0 \\ 0 & 0 & F_{33} & F_{34} \\ 0 & 0 & -F_{34} & F_{44} \end{bmatrix}, \quad f(\theta) = \frac{F(\theta)}{F_{11}(\theta)}$$

- Aspect ratio

$$\varepsilon = b/a$$

- Size (radius) r

$$V_{Spheroid} = V_{Sphere} = \frac{4}{3} \pi r^3$$

- Size parameter

$$x = 2\pi r/\lambda$$

- Kernel (LUT)

$$K_{ij}(\theta, r, n - ik, \varepsilon)$$

- Fixed kernel $k_{ij}(\theta, r, n - ik) = \int_{\Delta\varepsilon} K_{ij}(\theta, r, n - ik, \varepsilon) D(\varepsilon) d\varepsilon \approx \mathbf{K}_{ij} \cdot \mathbf{D} \Delta\varepsilon$

- Log-spline or log-linear interpolation

$$f(x) \rightarrow \log(f(x)) \rightarrow \{i\} \rightarrow \log(f(y)) \rightarrow f(y) = \exp(\dots)$$

What is DLS Code?

JOURNAL OF GEOPHYSICAL RESEARCH, VOL. 111, D11208, doi:10.1029/2005JD006619, 2006

Application of spheroid models to account for aerosol particle nonsphericity in remote sensing of desert dust

Oleg Dubovik,^{1,2} Alexander Sinyuk,^{1,3} Tatyana Lapyonok,^{1,3} Brent N. Holben,¹ Michael Mishchenko,⁴ Ping Yang,⁵ Tom F. Eck,^{1,6} Hester Volten,⁷ Olga Muñoz,⁸ Ben Veihelmann,⁹ Wim J. van der Zande,¹⁰ Jean-Francois Leon,¹¹ Michael Sorokin,^{1,3} and Ilya Slutsker^{1,3}

...

See Sec.2 for theory & numerical details

...

$$1.33 \leq n \leq 1.6,$$

$$0.0005 \leq k \leq 0.5, \quad \leftarrow \text{some absorption remains} \quad \text{👉}$$

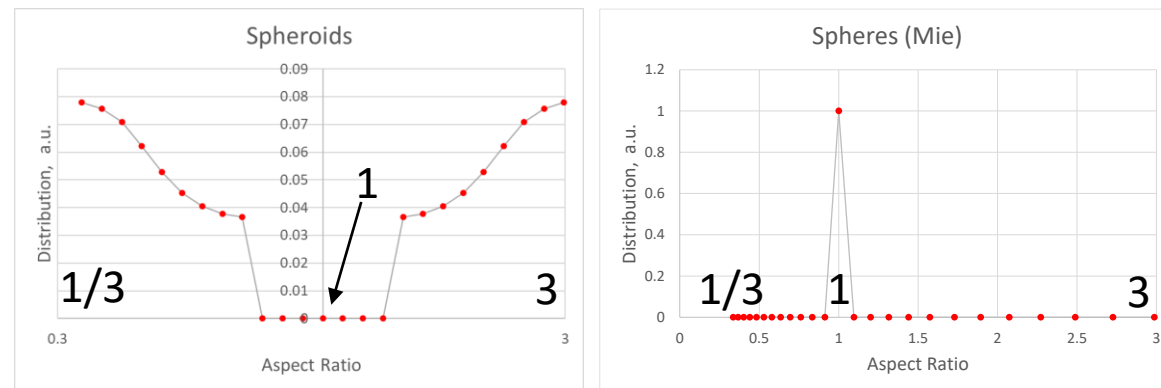
$$0.3 \leq \varepsilon \leq 3.0, \quad (23)$$

$$0.012 \leq x (= 2\pi r/\lambda) \leq 625, \quad \leftarrow \text{wide range – different methods} \quad \text{👍}$$

$\Delta 1^\circ$ – resolution for $K_{ir}(\Theta, \lambda, n, k, \varepsilon_p, r_k)$. \leftarrow **BIG Kernels, 5Gb in ASCII**

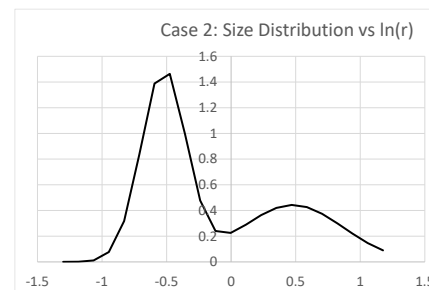
$$\lambda_{\text{FIX}} = 0.340 \text{ } (\mu\text{m}) \quad \delta_{\text{DLS}} \sim 1-3\% \text{ (typical)}$$

- Using BIG kernels $K(\dots)$ and some aspect ratio, ε , distribution (note: Mie = spheres) ...



... one generalates fixed kernels $k(\dots)$ (takes time – save as ASCII LUTs). For MAIAC, we did once in 2012. 👍

- Using the fixed kernels $k(\dots)$, user's wavelength, refractive index, and particle size distribution (r_{user}) ...



... one generalates generates optical characteristics for MAIAC RT LUTs (on the fly)

One Slide Documentation: In → Out

```
#include "const_param_spheroids.h" // grids (e.g., size grid), constants (e.g., sizes of arrays, pi=3.14...), file names/paths
```

```
main(): // Runs Cases 1 & 2; in test_optichar.cpp; for the rest: subroutine_name = file_name
```

In:

```
+--optichar()
```

```
// for given input returns aerosol extinction, single scattering albedo, and normalized phase matrix
```

λ q_{Mie}

n $k > 0$

C_{vf} C_{vc}

r_{mf} r_{mc}

σ_{vf} σ_{vc}

```
+--getix() // for given x0 and X[] returns indices i1 & i2, so that X[i1] < x0 < X[i2]
```

```
+--interpolate_kernel_ext()
```

```
+--read_fixkernel_ext_bin() // reads extinction and absorption fixed kernels
```

```
+--bilinear() // performs bilinear interpolation (over refractive index)
```

```
+--interpolate_kernel_fij()
```

```
+--read_fixkernel_fij_bin() // reads fixed kernels for phase matrix elements, fij
```

```
+--bilinear()
```

```
+--lognorm() // calculates lognormal distribution  $D_V(x = \frac{r}{\lambda}) = \frac{C_V}{\sqrt{2\pi}\sigma} \exp\left(-\frac{\ln(x/x_m)}{2\sigma^2}\right)$ 
```

```
+--ddot() // calculates dot product of 2 vectors  $f_{ij} = \int_{\Delta X} k_{ij}(\theta, x, n_0, k_0) D(x) d \ln(x) \approx \mathbf{K}_{ij} \cdot \mathbf{D} \Delta \ln(x)$ 
```

```
+--spline_grid() // optional: interpolates from one grid into another using NAG cubic spline
```

```
+--e02baf() & e02bbf() // optional: NAG cubic spline subroutines
```

```
+--simpson() // optional: numerical integration using Simpson's rule
```

$$x_0 = \frac{1}{2} \int_0^\pi f_{11}(\theta) \sin(\theta) d\theta \approx 1$$

$$x_1 = \frac{1}{2} \int_0^\pi f_{11}(\theta) \sin(\theta) \cos(\theta) d\theta$$

Out: $\omega_0, C_{ext},$

$$F(\theta) = \begin{bmatrix} F_{11} & f_{12} & 0 & 0 \\ f_{12} & f_{22} & 0 & 0 \\ 0 & 0 & f_{33} & f_{34} \\ 0 & 0 & -f_{34} & f_{44} \end{bmatrix}, f_{ij} = \frac{F_{ij}}{F_{11}}$$

$$\frac{\int (D_{VF}(x) + D_{VC}(x)) d \ln(x)}{C_{VF} + C_{VC}} \approx 1$$

See readme.txt for instructions & tests

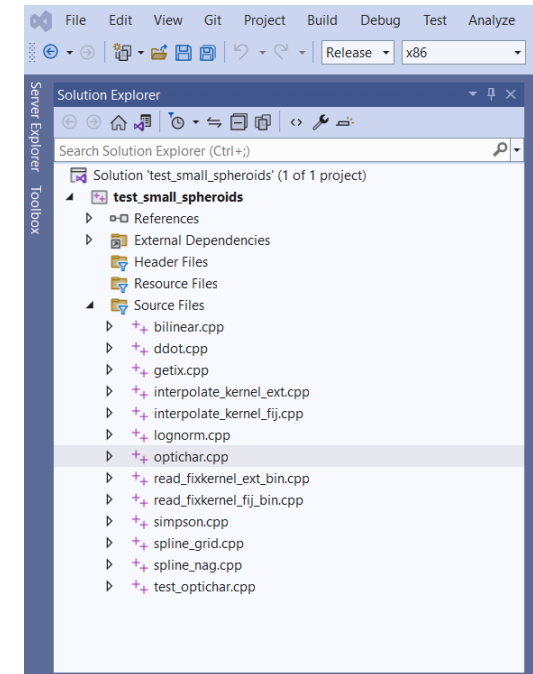
```
/home/skorkin/spheroids/build - aeronet - Editor - WinSCP
g++ -Wall -W -c -O3 src/bilinear.cpp
g++ -Wall -W -c -O3 src/ddot.cpp
g++ -Wall -W -c -O3 src/getix.cpp
g++ -Wall -W -c -O3 src/interpolate_kernel_ext.cpp
g++ -Wall -W -c -O3 src/interpolate_kernel_fij.cpp
g++ -Wall -W -c -O3 src/lognorm.cpp
g++ -Wall -W -c -O3 src/optichar.cpp
g++ -Wall -W -c -O3 src/read_fixkernel_fij_bin.cpp
g++ -Wall -W -c -O3 src/read_fixkernel_ext_bin.cpp
g++ -Wall -W -c -O3 src/simpson.cpp
g++ -Wall -W -c -O3 src/spline_grid.cpp
g++ -Wall -W -c -O3 src/spline_nag.cpp
g++ -Wall -W -c -O3 src/test_optichar.cpp \
bilinear.o \
ddot.o \
getix.o \
interpolate_kernel_ext.o \
interpolate_kernel_fij.o \
lognorm.o \
optichar.o \
read_fixkernel_fij_bin.o \
read_fixkernel_ext_bin.o \
simpson.o \
spline_grid.o \
spline_nag.o \
-o run
rm *.o
```

```
/home/skorkin/spheroids/readme.txt - aeronet - Editor - WinSCP
1. check path to kernels in const_param_spheroids.h (line 17)
   default is rootdir[path_len_max] = "./kernels_fix_bin/"
2. make sure 'build' is executable
   if not run chmod +x build
3. execute 'build' to build (ignore warnings)
4. execute 'run' to run
5. you should get this:

[skorkin@gs618-aerol1 spheroids]$ time ./run

Case 1 inp: wavel = 0.600
             mie_fraq = 0.700  refre = 1.60  refim = 0.00
             cvf = 0.50  radf = 0.30  sgmf = 0.40
             cvc = 1.00  radc = 3.00  sgmc = 0.90

Case 1 out:
0.0  1.016008e+02  9.997294e-01  9.997294e-01  9.994589e-01  -0.000000e+00  0.000000e+00
1.0  6.220902e+01  9.995592e-01  9.995460e-01  9.991066e-01  -1.154759e-04  -2.714780e-03
2.0  3.925060e+01  9.993048e-01  9.992119e-01  9.985243e-01  -2.712795e-04  -6.797968e-03
3.0  2.796145e+01  9.990311e-01  9.987746e-01  9.978275e-01  -3.672112e-04  -1.061744e-02
4.0  2.172044e+01  9.987637e-01  9.982716e-01  9.970805e-01  -3.888452e-04  -1.376277e-02
5.0  1.793710e+01  9.985168e-01  9.977399e-01  9.963354e-01  -3.531180e-04  -1.621641e-02
6.0  1.546706e+01  9.982951e-01  9.972065e-01  9.956238e-01  -2.868358e-04  -1.815239e-02
7.0  1.374882e+01  9.980966e-01  9.96855e-01  9.949587e-01  -2.135548e-04  -1.978601e-02
8.0  1.248442e+01  9.979169e-01  9.961805e-01  9.943392e-01  -1.504886e-04  -2.130423e-02
9.0  1.150547e+01  9.977509e-01  9.956875e-01  9.937566e-01  -1.080306e-04  -2.284536e-02
10.0 1.071260e+01  9.975948e-01  9.951991e-01  9.931986e-01  -9.368139e-05  -2.449713e-02
11.0 1.004511e+01  9.974453e-01  9.947061e-01  9.926523e-01  -1.149890e-04  -2.631430e-02
12.0 9.464612e+00  9.972992e-01  9.941965e-01  9.921028e-01  -1.739252e-04  -2.832544e-02
13.0 8.937836e+00  9.971424e-01  9.935101e-01  9.913892e-01  -2.834205e-04  -3.061301e-02
14.0 8.474269e+00  9.970065e-01  9.930801e-01  9.909372e-01  -4.035975e-04  -3.293958e-02
15.0 8.037483e+00  9.968554e-01  9.924524e-01  9.902967e-01  -5.706051e-04  -3.552128e-02
16.0 7.628801e+00  9.966984e-01  9.917679e-01  9.896059e-01  -7.689842e-04  -3.826014e-02
17.0 7.243392e+00  9.965340e-01  9.910261e-01  9.888636e-01  -9.946065e-04  -4.113392e-02
18.0 6.877935e+00  9.963609e-01  9.902331e-01  9.880755e-01  -1.241838e-03  -4.412321e-02
19.0 6.530111e+00  9.961782e-01  9.893970e-01  9.872494e-01  -1.506794e-03  -4.720896e-02
20.0 6.198333e+00  9.959850e-01  9.885220e-01  9.863895e-01  -1.790618e-03  -5.037304e-02
21.0 5.881550e+00  9.957804e-01  9.876013e-01  9.854891e-01  -2.097386e-03  -5.360001e-02
22.0 5.579034e+00  9.955645e-01  9.866233e-01  9.845358e-01  -2.431636e-03  -5.687389e-02
23.0 5.290212e+00  9.953367e-01  9.855760e-01  9.835179e-01  -2.796993e-03  -6.017743e-02
24.0 5.014601e+00  9.950956e-01  9.844490e-01  9.824258e-01  -3.195151e-03  -6.349271e-02
25.0 4.751790e+00  9.948406e-01  9.832355e-01  9.812527e-01  -3.626759e-03  -6.680126e-02
26.0 4.501395e+00  9.945704e-01  9.819297e-01  9.799935e-01  -4.093385e-03  -7.008554e-02
27.0 4.263041e+00  9.942846e-01  9.805282e-01  9.786452e-01  -4.596143e-03  -7.333017e-02
28.0 4.036377e+00  9.939820e-01  9.790268e-01  9.772042e-01  -5.136973e-03  -7.652057e-02
29.0 3.821034e+00  9.936619e-01  9.774226e-01  9.756676e-01  -5.716705e-03  -7.964252e-02
30.0 3.616643e+00  9.933235e-01  9.757128e-01  9.740331e-01  -6.335532e-03  -8.268380e-02
31.0 3.422803e+00  9.929662e-01  9.738952e-01  9.722991e-01  -6.994298e-03  -8.563487e-02
32.0 3.239128e+00  9.925893e-01  9.719659e-01  9.704621e-01  -7.693968e-03  -8.848319e-02
```



Tests -- 2 cases: $q \cdot \text{Mie} + (1-q) \cdot \text{Srd}$, $C_{vf} + C_{vc}$

Parameter	Notation	Units	Case 1	Case 2	Comments
Wavelength	λ	μm	0.6	0.4	Red & blue
Refractive index: real part	n	-	1.6	1.3	$n = [1.29 : 1.70]$
Refractive index: imaginary part	k	-	0.001	0.1	$k = [0.0005 : 0.5] > 0$
Mean radius, fine fraction	r_{vf}	μm	0.3	0.3	Same in both cases
Width parameter, fine fraction	σ_f	?	0.4	0.4	Same in both cases
Concentration, fine fraction	C_{vf}	a. u.	0.5	1.5	a.u. – arbitrary units
Mean radius, coarse fraction	r_{vc}	μm	3.0	3.0	Same in both
Width parameter, coarse fraction	σ_c	?	0.9	0.9	Same in both
Concentration, coarse fraction	C_{vc}	a. u.	1.0	1.0	a.u. – arbitrary units
Mie fraction	q	r. u.	0.7	0.3	$q = 1$ means Mie only

$$d_V(r) = \frac{C_V}{\sqrt{2\pi} \sigma} \exp\left(-\frac{\ln(r/r_m)}{2\sigma^2}\right) \rightarrow d_V(\textcolor{red}{x}) = \frac{C_V}{\sqrt{2\pi} \sigma} \exp\left(-\frac{\ln(\textcolor{red}{x}/\textcolor{red}{x}_m)}{2\sigma^2}\right); \quad C_V = \int_x d_V(\textcolor{red}{x}) d \ln \textcolor{red}{x}$$

Numerical results (5 digits) & summary of changes

- **v.0: DLS** – original DLS package
- **v.1: cpp** – C version with kernels in *.bin files, flip sequence of interpolation – first over refractive index (bilinear), then r-spline
- **v.2: cpp** – same loglin interpolation for all fij (not reflected in the table); see slide “”
- **v.3: cpp** – lognormal distribution over size parameter (full range as in kernels, no r-spline); no artificial smoothing of f33 & f44 (next slide)

	Parameter	Case 1				Case 2			
		v.0: DLS	v.1: cpp	v.2: cpp	v.3: cpp	v.0: DLS	v.1: cpp	v.2: cpp	v.3: cpp
$C_{ext}^{Kernels} \times 1000 \left(\frac{\mu m^3}{\mu m^2} \right) \frac{\lambda_{User}}{\lambda_{Fix}}$ <i>scalef - ?</i>	Extinction	5.1080	5.1080	5.1080	5.10 98	9.8634	9.8634	9.8634	9.86 43
	S. S. Albedo	0.98922	0.98922	0.98922	0.989 13	0.59104	0.59104	0.59104	0.591 00
$x_0 = \frac{1}{2} \int_0^\pi f_{11}(\theta) \sin(\theta) d\theta$	x0 = intg{F11}	0.99768	0.997 20	0.997 22	0.997 49	1.00 01	0.999 02	0.999 02	0.999 65
	intg{ F11/x0 }	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000	1.0000
$C_{Sca}^K F_{ij} \sim K_{ij}$	F11(0)	89.951	89.9 88	89.9 88	101.60	199.64	199. 86	199. 86	220.86
$F_{ij} \sim \frac{K_{ij}}{C_{Ext}^K - C_{Abs}^K} \frac{scalef}{scalef}$	F11(90)	0.26762	0.267 71	0.267 71	0.267 74	0.067541	0.0675 97	0.0675 97	0.0675 41
	F11(180)	0.57250	0.572 68	0.572 68	0.57 301	0.027849	0.0278 81	0.0278 81	0.0278 49
$x_1 = \frac{1}{2} \int_0^\pi f_{11}(\theta) \sin(\theta) \cos(\theta) d\theta$	Aver. S. Cos	0.66682	0.666 72	0.666 72	0.666 67	0.87397	0.873 87	0.873 87	0.873 86

Graphical results: smoothing

```

336 // Smooth f33 & f44 - as in the DLS code
337 // f33:
338 isca1 = 38;
339 isca2 = 50;
340 sca1 = sca_fix[isca1];
341 f1 = log(f33[isca1]);
342 sca2 = sca_fix[isca2];
343 f2 = log(f33[isca2]);
344 for (isca = isca1; isca < isca2+1; isca++)
345     f33[isca] = exp( linear(sca_fix[isca], sca1, sca2, f1, f2) );
    
```

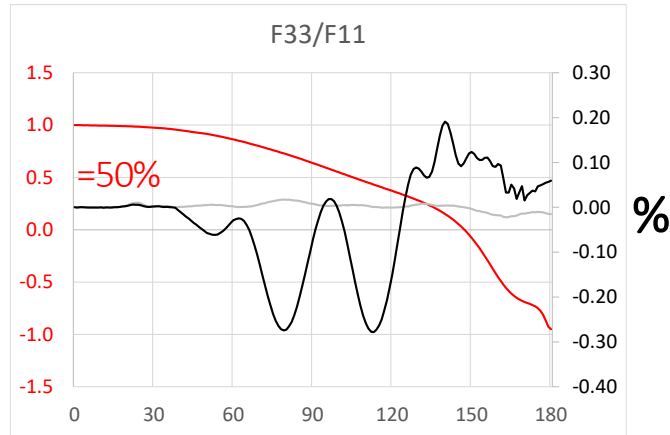
Hard-coded in DLS

```

346 // f44:
347 isca1 = 48;
348 isca2 = 60;
349 sca1 = sca_fix[isca1];
350 f1 = log(f44[isca1]);
351 sca2 = sca_fix[isca2];
352 f2 = log(f44[isca2]);
353 for (isca = isca1; isca < isca2+1; isca++)
354     f44[isca] = exp( linear(sca_fix[isca], sca1, sca2, f1, f2) );
    
```

F44 is not used IPOL and many other vRT codes

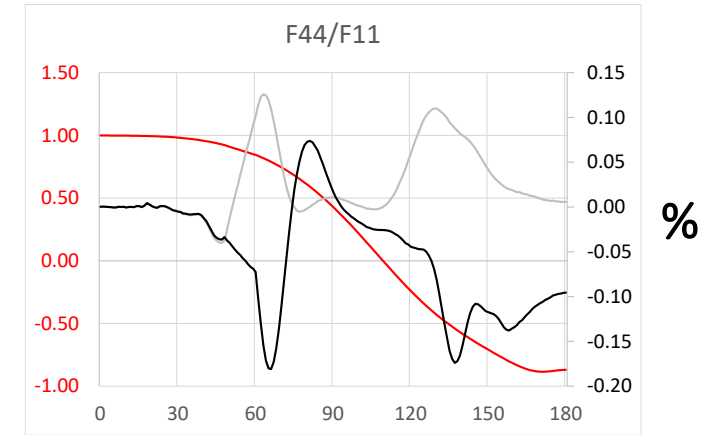
Case 1



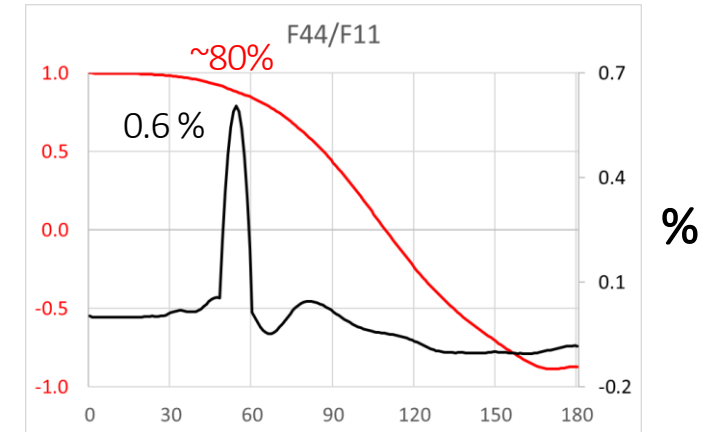
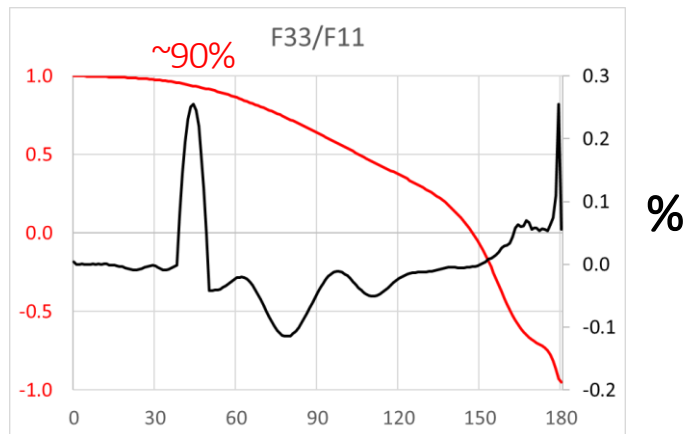
Smoothed

— v.0: DLS
— v.0 vs v.1 in %
— v.0 vs v.2 in %

Case 2

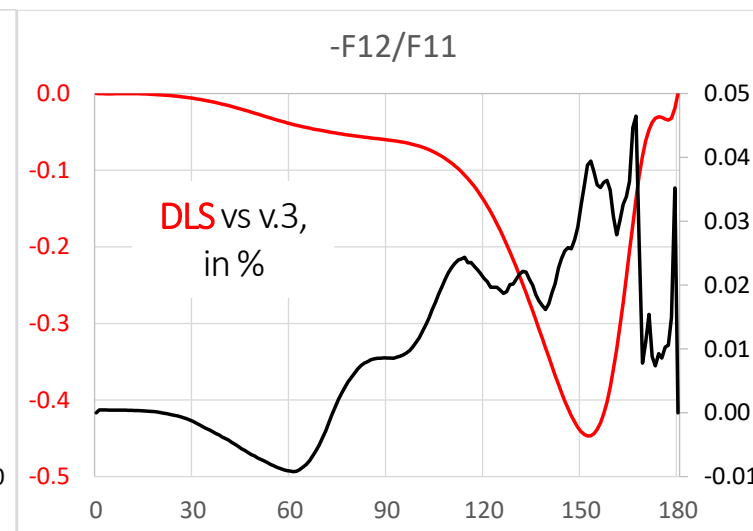
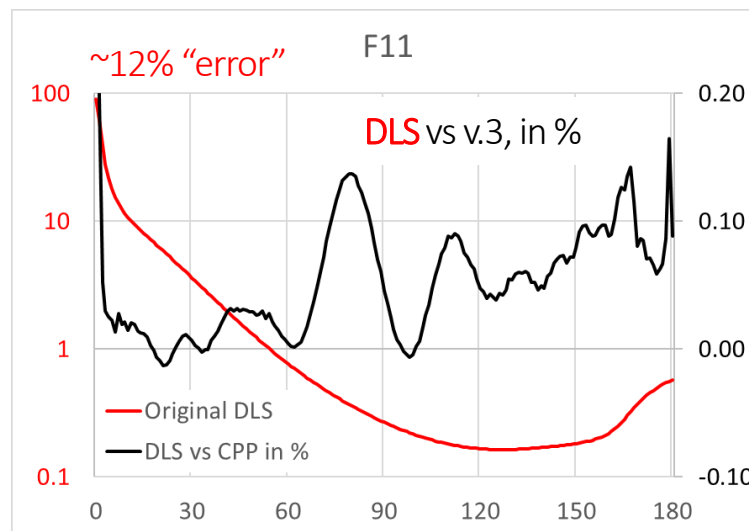
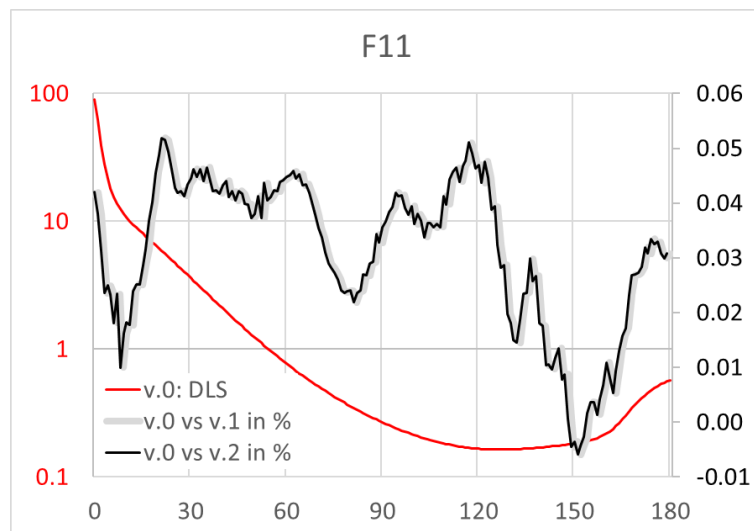


Not: v.3 vs DLS

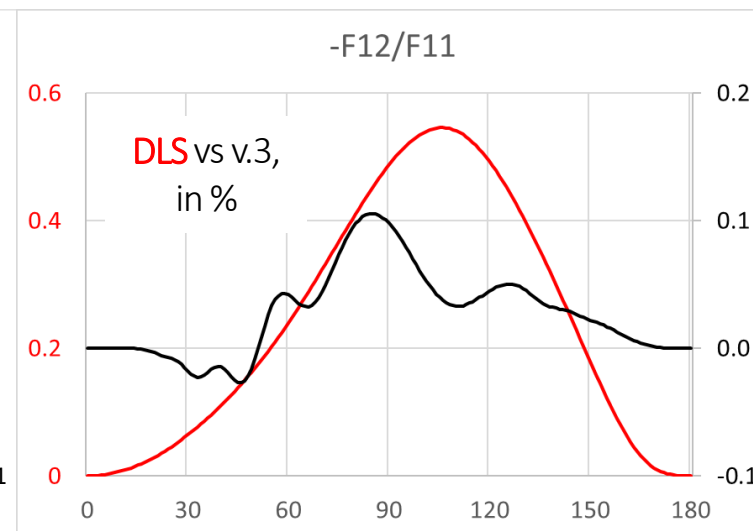
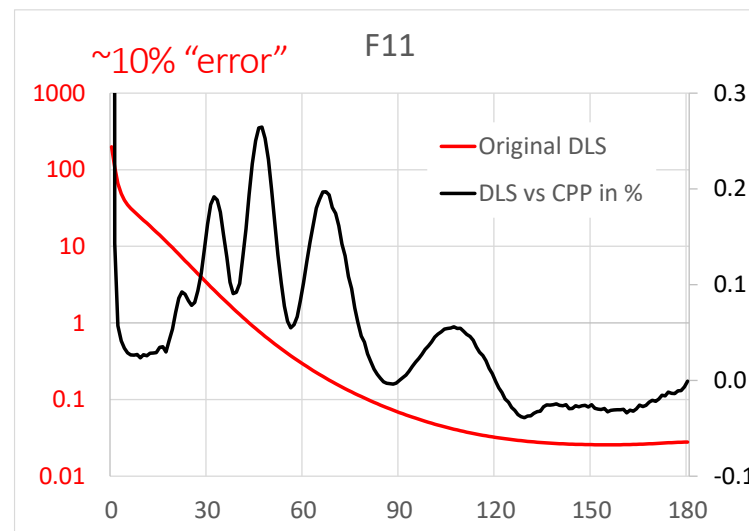
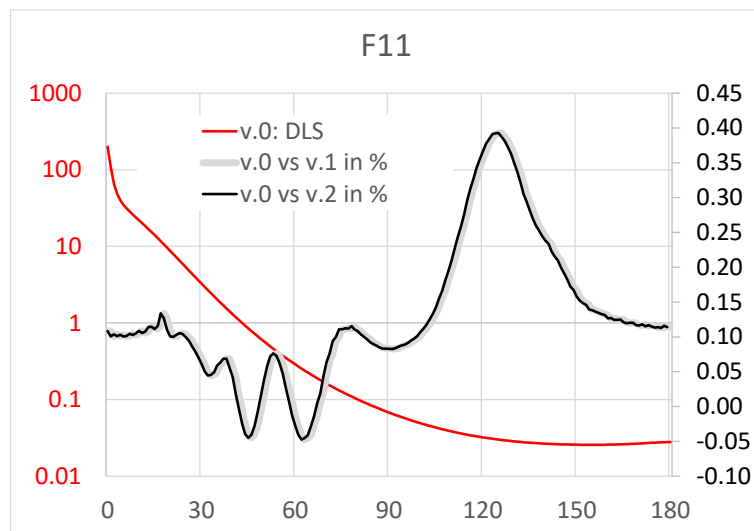


Graphical results: general

Case 1



Case 2



PS: What if F & C fractions (or Mie & Srd... or both...) have different, e.g. n-ik, ... or other parameters ?

Example:

Cvf / Cvc = 0.3 / 1

```

61 | code = optichar(wavel, refre, refim, mie_fraq,  $n_1$  cvf, radf, sgmf,  $k_1$  cvc, radc, sgmc,
62 | f11, f22, f33, f44, f12, f34, cext, ssa, conc_ratio);

```

F_1

ϵ_1 ω_1

```

61 | code = optichar(wavel, refre, refim, mie_fraq,  $n_2$  cvf, radf, sgmf,  $k_2$  cvc, radc, sgmc,
62 | f11, f22, f33, f44, f12, f34, cext, ssa, conc_ratio);

```

F_2

ϵ_2 ω_2

$$\epsilon = \epsilon_1 + \epsilon_2$$

$$s_i = \omega_i \epsilon_i$$

$$s = s_1 + s_2$$

$$\omega = s / \epsilon$$

$$F = \frac{s_1}{s} F_1 + \frac{s_2}{s} F_2$$

Q: How to predict unpredictable & account for unaccountable? Where will our research lead us tomorrow?

A: The new package must have maximum flexibility. Discussion to follow...

PS: Very good (concise!) summary on the topic

Some Useful Formulae for Particle Size Distributions and Optical Properties

R.G. Grainger

9 June 2022

Some Useful Formulae for Particle Size Distributions and Optical Properties

1 Describing Particle Size

Atmospheric particles come in a variety of compositions and sizes. There are three main classes: aerosols, water droplets and ice crystals. But that is just a start, a complete description of an ensemble of particles would encompass the composition and geometry of each particle. Such an approach is impracticable. For example atmospheric aerosols have concentrations as high as $\sim 10,000$ particles per cm^3 . An alternate approach is to use a statistical description of the particle size distribution. This is assisted by the fact that small liquid drops adopt a spherical shape so that for a chemically homogeneous particle the problem becomes one of representing the number distribution of particle radii. The particle size distribution can be represented in tabular form but it is usual to adopt an analytic functional. The success of this approach hinges upon the selection of an appropriate size distribution function that approximates the actual distribution. There is no *a priori* reason for assuming this can be done.

1.1 Particle Size Distribution

A measured distribution of particle sizes can be described by a histogram of the number of particles per unit volume within defined size bins. By making the bin size tend to zero a continuous function is formed called the radius number density distribution $N(r)$ which represents the number of particles with radii between r and $r + dr$ per unit volume. The difficulty with this representation is that it is unmeasurable! This is because there are an infinite number of radius values so that the probability of the radius being any one specific value is zero. The problem is avoided by using the differential radius number density distribution $n(r)$ defined by

$$n(r) = \frac{dN(r)}{dr}. \quad (1)$$

The same equation can be written in integral form as

$$dN(r) = \int_r^{r+dr} n(r) dr. \quad (2)$$

The total number of particles per unit volume, N_0 , is given by

$$N_0 = \int_0^\infty n(r) dr. \quad (3)$$

The total surface area of the distribution or surface area density is defined

$$a_v = 4\pi \int_0^\infty r^2 n(r) dr. \quad (4)$$

1

Some Useful Formulae for Particle Size Distributions and Optical Properties

6.2 Back Scatter

■ to be done ■

6.3 Phase Function

The phase function represents the redistribution of the scattered energy.

For a collection of particles, the phase function is given by

$$P(\lambda, \theta) = \frac{1}{\beta^{\text{scat}}(\lambda)} \int_0^\infty \pi r^2 Q^{\text{scat}}(\lambda, r) P(\lambda, r, \theta) n(r) dr. \quad (126)$$

6.4 Single Scatter Albedo

The single scatter albedo is the ratio of the energy scattered from a particle to that intercepted by the particle. Hence

$$\omega(\lambda) = \frac{\beta^{\text{scat}}(\lambda)}{\beta^{\text{ext}}(\lambda)}. \quad (127)$$

6.5 Asymmetry Parameter

The asymmetry parameter is the average cosine of the scattering angle, weighted by the intensity of the scattered light as a function of angle. It has the value 1 for perfect forward scattering, 0 for isotropic scattering and -1 for perfect backscatter.

$$g = \frac{1}{\beta^{\text{scat}}(\lambda)} \int_0^\infty \pi r^2 Q^{\text{scat}}(\lambda, r) g(\lambda, r) n(r) dr \quad (128)$$

6.6 Integration

The integration of an optical properties over size is usually reduced from the interval $r = [0, \infty]$ to $r = [r_l, r_u]$ as $n(r) \rightarrow 0$ as $r \rightarrow 0$ and $r \rightarrow \infty$. Numerically an integral over particle size becomes

$$\int_{r_l}^{r_u} f(r) n(r) dr = \sum_{i=1}^n w_i f(r_i) \quad (129)$$

where w_i are the weights at discrete values of radius, r_i .

For a log normal size distribution the integrals are

$$\beta^{\text{ext}}(\lambda) = \frac{N_0}{\sigma} \sqrt{\frac{\pi}{2}} \int_{r_l}^{r_u} r Q^{\text{ext}}(\lambda, r) \exp \left[-\frac{1}{2} \left(\frac{\ln r - \ln r_m}{\sigma} \right)^2 \right] dr \quad (130)$$

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