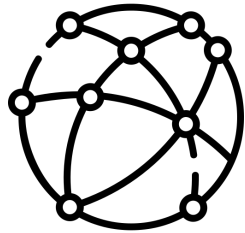


Acoustic Scene  
Classification



Quadratic Unconstrained  
Binary Optimization