NAME **DAGGERHEART** CHARACTER SHEET HERITAGE Sprint Maneuver **DAMAGE & HEALTH** Add your current level to your damage thresholds. DAMAGE Mark 1 HP Mark 2 HP Mark 3 HP HOPE Spend a Hope to use an experience or help an ally. HOPE FEATURE **EXPERIENCE GOLD** HANDFULS BAGS CHEST **CLASS FEATURE**

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	FINESSE	INSTINCT	PRESE		NOWLEDGE
Lift mash apple	Control Hide Tinker	Perceive Sense Navigate	Pe	harm rform eceive	Recall Analyze Comprehend
	_	ACTIVE WEA	PONS		
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NAME FEATURE		В	ASE THRES	SHOLDS B	ASE SCORE
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		INVENTO		SHOLDS B	ASE SCORE
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FEATURE	DRY WEAPO	INVENTO			
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FEATURE	DRY WEAPO	INVENTO	RY O	□ PRIMARY	
FEATURE	DRY WEAPO	INVENTO	RY O	□ PRIMARY	SECONDARY
INVENTO NAME FEATURE	DRY WEAPO	INVENTO	RY O	□ PRIMARY	SECONDARY DICE & TYPE

CLASS & SUBCLASS