Kory Ray Watson

korywatson.com	
github.com/kory	

2016, 2017

2016 - 2017

2011 - 2016

2016

korywat@cs.washington.edu 425-698-5910

Interests	Machine Learning, Hardware, Computer Vision
Work Experience 06/2018 – 09/2018	
06/2017 – 09/2017	G Google - Software Engineer Intern, Tools and Infrastructure Cloud Billing
12/2016 – 04/2017	™ UW School of Nursing – Software Engineer Clinical Informatics Research Group
06/2016 – 08/2016	Microsoft - Software Engineer Intern SQL Server Tooling, High School Intern Program
06/2015 – 08/2015	■ Blue Origin – Software Engineer Intern Avionics
06/2014 – 08/2014	
12/2013 – 02/2014	SeaTec Consulting – Lead Software Engineer Intern
05/2013 – 05/2015	Pacific Northwest Business Aviation Association – Web Manager Intern
09/2016 – 12/2016	™ University of Washington – IT Technician / Support
Education 09/2016 – 12/2019	■ University of Washington – Paul G. Allen School of Computer Science and Engineering (CSE) Major: Computer Engineering GPA 3.73
Research & Teaching Fall 2018	■ University of Washington – Teaching Assistant The Hardware Software Interface Topics: Introduction to C, Assembly, x86 Architecture, Binary, Memory Allocation, etc. Duties: Teaching a weekly section, holding office hours, grading, course planning
Winter - Spring 2018	■ University of Washington – Research Assistant MODE Lab MODE: Machine Learning, Optimization, Distributed Systems, and (E) Statistics Project: Implementing a VAE (Variational Autoencoder) on MNIST data, testing various parameters
Classwork	CS/EE: Foundations of Computing I (Proofs, FSMs, Logic) & II (Statistics), HW/SW Interface, Signal Conditioning, Introduction to Digital Design, Advanced Digital Logic, Systems Programming (C/C++), Data Structures and Algorithms, Data Visualization, Compilers, Security Math: Linear Algebra, Vector Calculus with Analytical Geometry Physics: Mechanics, Electromagnetism
Skills	
	Work Experience with Java, C#, SQL, Python, (some) Pytorch, Objective-C, Objective-C++, Cocoa Framework CSS/SASS, HTML, JS, Debian/CentOS
	Used in classwork C, C++, Verilog, Java, Python, Assembly
	Familiar Swift, Typescript, Scala, ASP.NET MVC (Core), Unity Engine, Premier Pro, Illustrator, Photoshop
Accomplishments	
2016 – Current	Member of UW Lavin Entrepreneurship Program

Participated in University of Washington DubHacks Hackathon

Participated in Microsoft //OneWeek Company Hackathon

Member of University of Washington "Startup UW" Organization Executive Team

Developed and published tutorial videos on YouTube (over 1M views so far)