

# Tutorial 1

**Goal : Learn Loops and iterate in a 2D Array**

## **Examples**

- Loops : While & Do While
- Loops: Break & Continue
- Loops : For & For-Each
- Loops : Iterate in 2D array
- Task

# Loops : While

```
public class The_while {  
    public static void main(String[] args) {  
  
        String[] names = {"Alice", "Bob", "Charlie"};  
        System.out.println(names.length);  
        System.out.println("-----");  
        int i=0 ;  
        while(i<names.length) {  
            System.out.println(i+": "+names[i]);  
            i++;  
        }  
  
        System.out.println("-----");  
        int ii = names.length;  
        while (ii > 0) {  
            ii--;  
            System.out.println(ii + ": " + names[ii]);  
        }  
  
        System.out.println("-----");  
        int iii = names.length - 1;  
        while (iii >= 0) {  
            System.out.println(iii + ": " + names[iii]);  
            iii--;  
        }  
    }  
}
```

```
3  
-----  
0: Alice  
1: Bob  
2: Charlie  
-----  
2: Charlie  
1: Bob  
0: Alice  
-----  
2: Charlie  
1: Bob  
0: Alice
```

# Loops : Do While

```
public class The_do_while {  
    public static void main(String[] args) {  
  
        String[] names = {"Alice", "Bob", "Charlie"};  
        // String[] names = {};  
        int i = 0;  
        do {  
            if (names.length == 0) {  
                System.out.println("No names available");  
            }  
            else {  
                System.out.println(i + ": " + names[i]);  
                i++;  
            }  
        } while (i < names.length);  
    }  
}
```

```
0: Alice  
1: Bob  
2: Charlie
```

```
public class The_do_while {  
    public static void main(String[] args) {  
  
        // String[] names = {"Alice", "Bob", "Charlie"};  
        String[] names = {};  
        int i = 0;  
        do {  
            if (names.length == 0) {  
                System.out.println("No names available");  
            }  
            else {  
                System.out.println(i + ": " + names[i]);  
                i++;  
            }  
        } while (i < names.length);  
    }  
}
```

```
No names available
```

# Loops: Break & Continue

i = 1

i = 2

i = 4

i = 5

-----

i = 1

i = 2



```
public class The_Break_Continue {  
    public static void main(String[] args) {  
        for (int i = 1; i <= 5; i++) {  
            if (i == 3) {  
                continue;  
            }  
            System.out.println("i = " + i);  
        }  
        System.out.println("-----");  
        for (int i = 1; i <= 5; i++) {  
            if (i == 3) {  
                break;  
            }  
            System.out.println("i = " + i);  
        }  
    }  
}
```

# Loops : For



```
public class The_for {  
    public static void main(String[] args) {  
  
        String[] names = {"Alice", "Bob", "Charlie"};  
        for(int i=0;i<names.length;i++) {  
            System.out.println(i+": "+names[i]);  
        }  
    }  
}
```

```
0: Alice  
1: Bob  
2: Charlie
```



```
public class The_for_2d {  
    public static void main(String[] args) {  
  
        int[][] myAr = {  
            {1, 2, 3},  
            {4, 5, 6},  
            {7, 8, 9}  
        };  
  
        for(int i = 0; i < myAr.length; i++) {  
            System.out.println(" ");  
            for (int j = 0; j < myAr[i].length; j++) {  
                System.out.print(myAr[i][j]);  
            }  
        }  
    }  
}
```

```
[1, 2, 3]  
[4, 5, 6]  
[7, 8, 9]
```

# For: a tip



```
public class tst {  
    public static void main(String[] args) {  
        int[][] myAr = {  
            {1, 2, 3},  
            {4, 5, 6},  
            {7, 8, 9}  
        };  
  
        for (int i = 0; i < myAr.length; i++) {  
            System.out.println(myAr[i]); //wrong  
        }  
    }  
}
```

```
[I@7b23ec81  
[I@6acbcfc0  
[I@5f184fc6
```

```
[1, 2, 3]  
[4, 5, 6]  
[7, 8, 9]
```



```
for(int i = 0; i < myAr.length; i++) {  
    System.out.print(Arrays.toString(myAr[i]));  
}  
}
```

# Loops : For Each



```
public class The_for_each {  
    public static void main(String[] args) {  
        String[] names = {"Alice", "Bob", "Charlie"};  
  
        for (String name : names) {  
            System.out.println( name);  
        }  
    }  
}
```

Alice

Bob

Charlie

# Loops : Iterate in 2D array



```
public class The_2D_arrays {  
    public static void main(String[] args) {  
        int[][] matrix = {  
            {1, 2, 3},  
            {4, 5, 6},  
            {7, 8, 9}  
        };  
  
        for (int i = 0; i < matrix.length; i++) {  
            for (int j = 0; j < matrix[i].length; j++) {  
                System.out.print(matrix[i][j] + " ");  
            }  
            System.out.println();  
        }  
  
        System.out.println("-----");  
        for (int[] row : matrix) {  
            for (int value : row) {  
                System.out.print(value + " ");  
            }  
            System.out.println();  
        }  
    }  
}
```

1 2 3

4 5 6

7 8 9

-----

1 2 3

4 5 6

7 8 9



# Task: Arrays and Loops - Swap



**\*\*Objective:\*\*** Write a Java program named `'ArraySwap.java'` that will perform the following:

1. **\*\*Create an integer array with random numbers.\*\***
  - Tip 1: You can use `'Math.random()'` (make sure to import the necessary library).
  - Tip 2: You can generate random numbers either in a loop or using other methods.
2. **\*\*Swap any two elements in the integer array.\*\***
  - Tip: Create a method `'Swap(int x, int y)'` to handle the swapping of elements.
3. **\*\*Multiply each element by the value of the element it was swapped with.\*\***
  - Tip: This can be implemented either in the `'Swap()'` method or in the `'main()'` method.
4. **\*\*Print the string representation of a random element from the array.\*\***
  - Tip 1: Generate a random index within the bounds of the array length.
  - Tip 2: Use `'toString()'` to print the selected element.