



# JavaScript for Enterprise Development

Week 4-1



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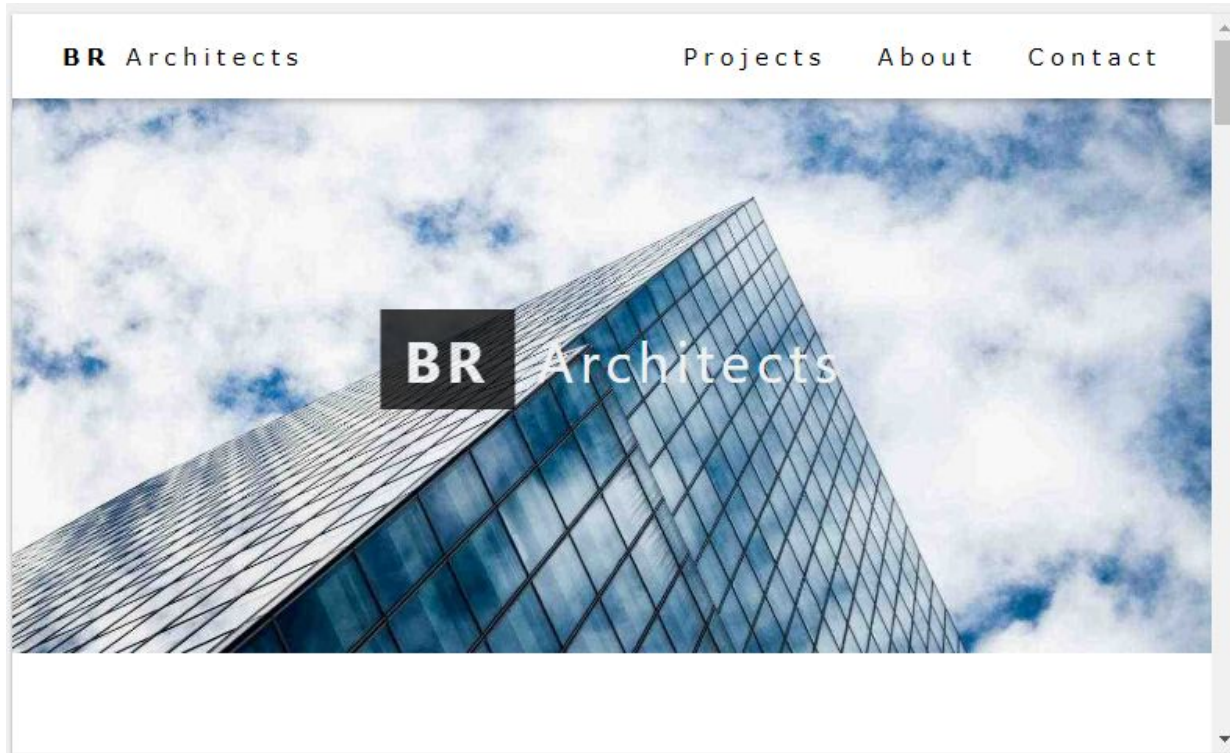
Assignment



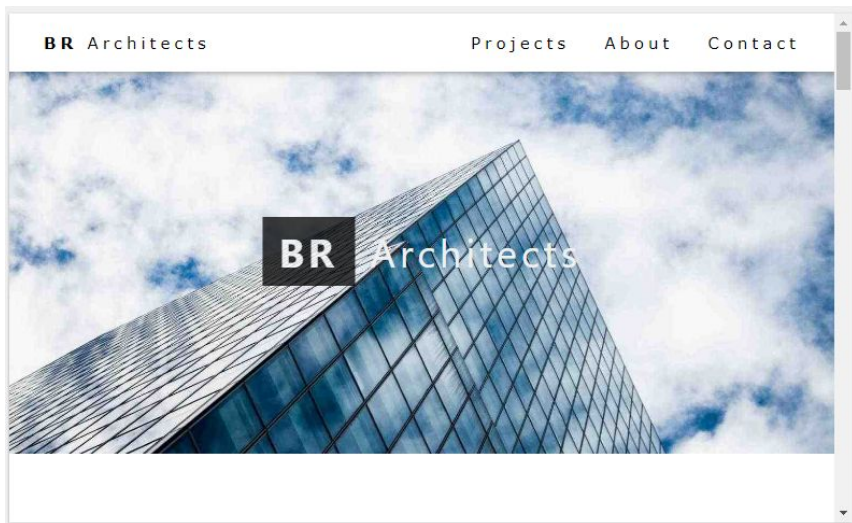
# Component Styling



# Simple landing page example



# Base semantic markup



```
<main>
  <header>
    <a href="/main"><b>BR</b> Architects</a>
    <nav>
      <a href="/projects">Projects</a>
      <a href="/about">About</a>
      <a href="/contact">Contact</a>
    </nav>
  </header>
  
</main>
```

# Base semantic markup

BR Architects  
[Projects](#)[About](#)[Contact](#)



```
<main>
  <header>
    <a href="/main"><b>BR</b> Architects</a>
    <nav>
      <a href="/projects">Projects</a>
      <a href="/about">About</a>
      <a href="/contact">Contact</a>
    </nav>
  </header>
  
</main>
```

# 1. Inline styles in components

```

```

All native html elements in react have `style` prop (ordinary object expected).

This object translates into `style` attribute.

All “camelCase” keys casts into kebab-case notation

e.g. `maxWidth` became `max-width`

## 2. className prop



```
<style>
  .app-header { background-color: #f3f3f3; }
  .nav-link { font-family: Verdana, sans-serif; font-size: 14px; }
</style>
```

```
<main>
  <header className="app-header">
    <a href="/main" className="nav-link">
      <b>BR</b> Architects
    </a>
    ...
</main>
```



## 2. css imports

styles.css

```
.link {  
  font-family: Verdana, sans-serif;  
  font-size: 14px;  
}
```

```
import styles from './styles.css'
```

...

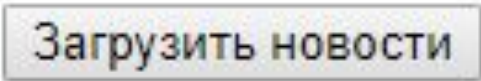
```
<header className={styles.head}>
```

## 2. UI libraries

```
npm install @material-ui/core
```

```
import Button from "@material-ui/core/Button/Button"

<Button onClick={this.loadData} variant="contained" color="primary">
  Загрузить новости
</Button>
```



Загрузить новости



ЗАГРУЗИТЬ НОВОСТИ



# Type checking



# Component API

Every component could be considered as a black box with some inputs - *props*.

JavaScripts is a weakly-typed programming language, therefore there is no strict contracts on arguments, passing to your component.

To help you keep in order all your component contracts you can use some of additional tools.

One of them is *PropTypes* library.

To run typechecking on the props for a component, you can assign the special *propTypes* property.

# Definition



```
import React from 'react'
import PropTypes from 'prop-types';


export const About = (props) => (
  <h3>This is an {props.title} page</h3>
)

About.propTypes = {
  title: PropTypes.string
};
```



# Code assist

```
<About | />
```

 title String  
Ctrl+Down and Ctrl+Up will move caret down and up in the editor >>

```
✖ ▶Warning: Failed prop type: The prop `title` is marked as required in checkPropTypes.js:19  
  `About`, but its value is `undefined`.  
    in About (created by Route)  
    in Route (created by App)  
    in div (created by App)  
    in Router (created by BrowserRouter)  
    in BrowserRouter (created by App)  
    in App
```

# Variations



```
About.propTypes = {  
  title: PropTypes.string.isRequired,  
  children: PropTypes.node,  
  news: PropTypes.oneOfType([PropTypes.array, PropTypes.object]),  
  theme: PropTypes.oneOf(['dark', 'light'])  
};  
  
About.defaultProps = {  
  title: 'News app'  
};
```



# Higher-order functions



# Why?

React emphasizes composition over inheritance, making it easy to compose larger components by reusing smaller ones.

To make composition much easier there is a technique called *Higher-order functions*.

Higher-order function is a function which returns another (modified, enhanced) function.

# Example - News list




```
{this.state.documents.map((doc) => (  
  <Article onClick={???.}>{doc.title}</Article>  
  </li>  
))}
```



# Naïve approach



```
{this.state.documents.map((doc, id) => (  
  <Article onClick={ (data)=> { onDocClick(id, data) } }>  
    {doc.title}  
  </Article>  
</li>  
))}
```



Injecting information  
about which exactly  
doc was clicked

# With HOF



```
createDocClickHandler = (id) => {  
  return (data) => onDocClick(id, data);  
}  
  
{this.state.documents.map((doc) => (  
  <Article onClick={createDocClickHandler(id)}>  
    {doc.title}  
  </Article>  
</li>  
))}
```

# HOC - Higher-order Components



```
const EnhancedComponent = higherOrderComponent(WrappedComponent) ;
```

# HOC - Higher-order Components



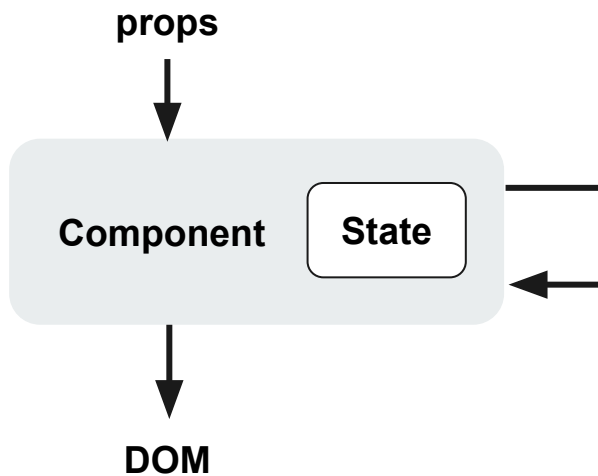
```
const makeRed = (Component) => {  
  return (  
    <div style={{ backgroundColor: 'red' }}>  
      <Component/>  
    </div>  
  )  
}  
  
const MyComponent = () => (  
  <span>My component</span>  
)  
  
const EnhancedComponent = makeRed(MyComponent);
```



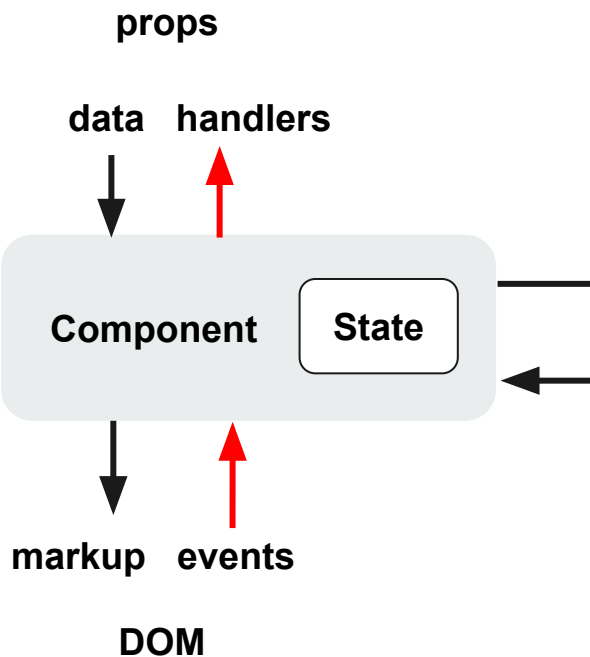
# Component Data Flow



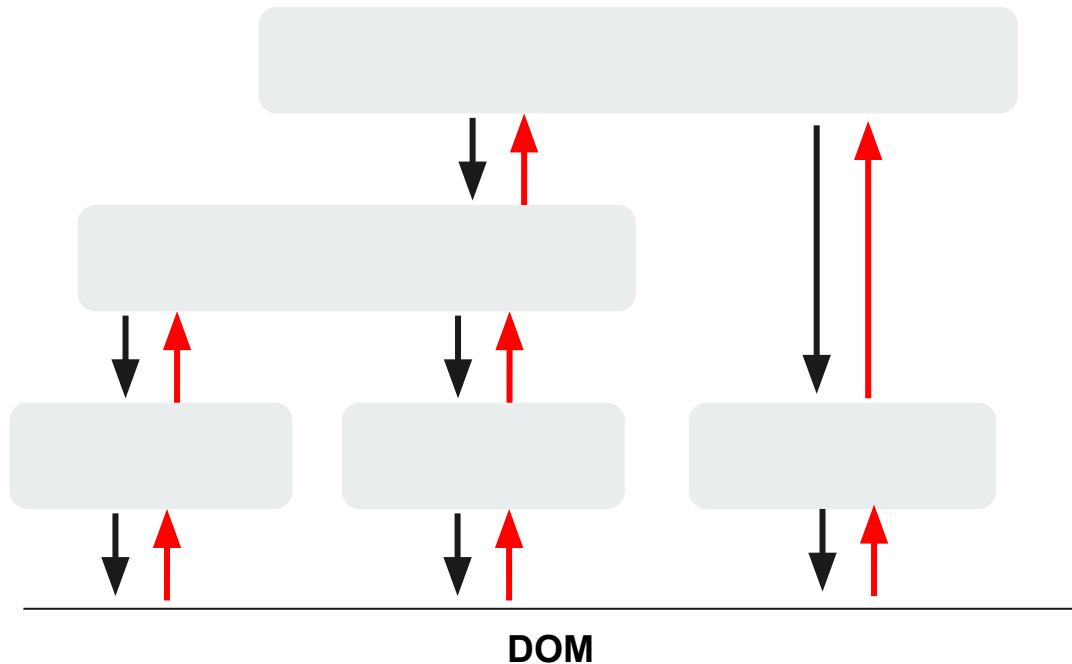
# Component data flow



# Component props and handlers



# Props and callbacks hierarchy





# Application State Management

# Idea



What if we could have an instrument that allows us to make an global events calls inside of deep-nested components?

What if we could store global application state and share it among our components?



# Idea



It would be **HELL**

Tight coupling, race conditions and implicit behaviour.

# Idea

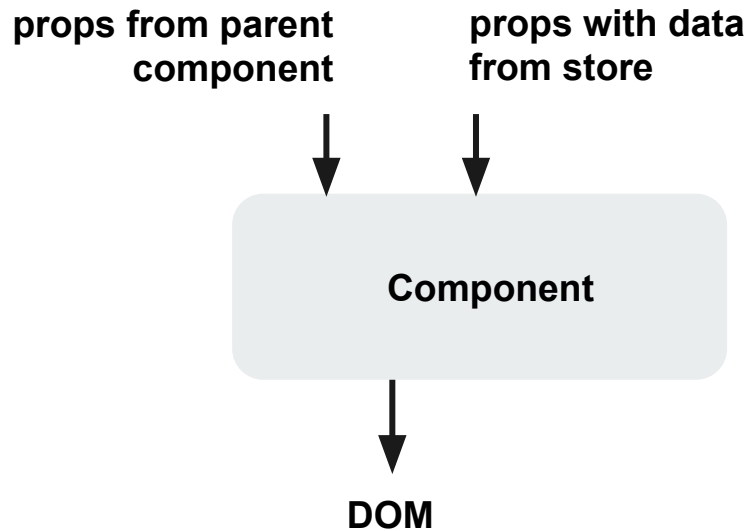


Nevertheless an approach is unavoidable.

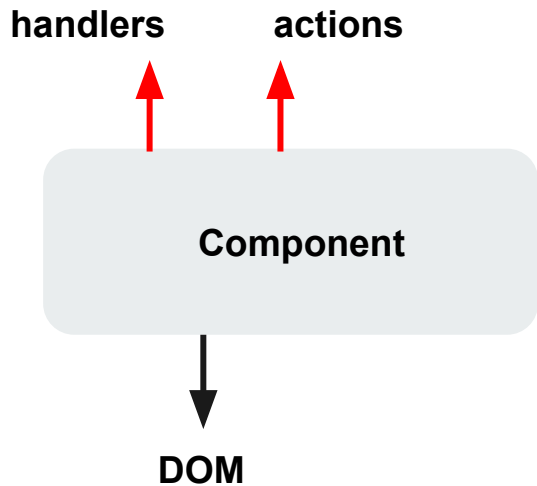
To make things more predictable we have to accept some rules:

1. Only one source of truth about application state - ***Store***
2. Store is read-only
3. The only way to make changes in store is to call ***Action***

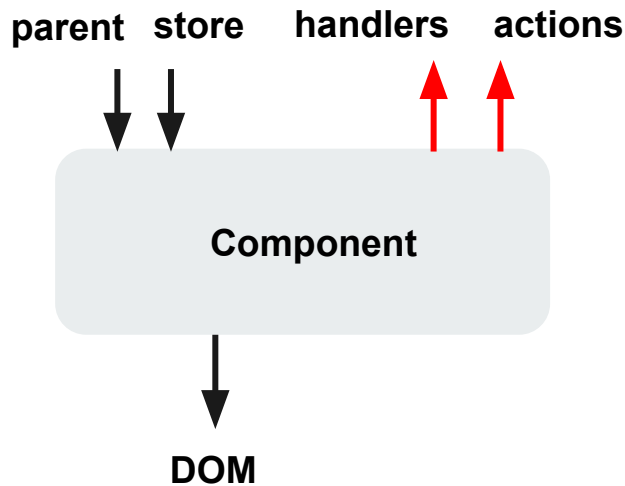
# Component data flow with store



# Component data flow with store

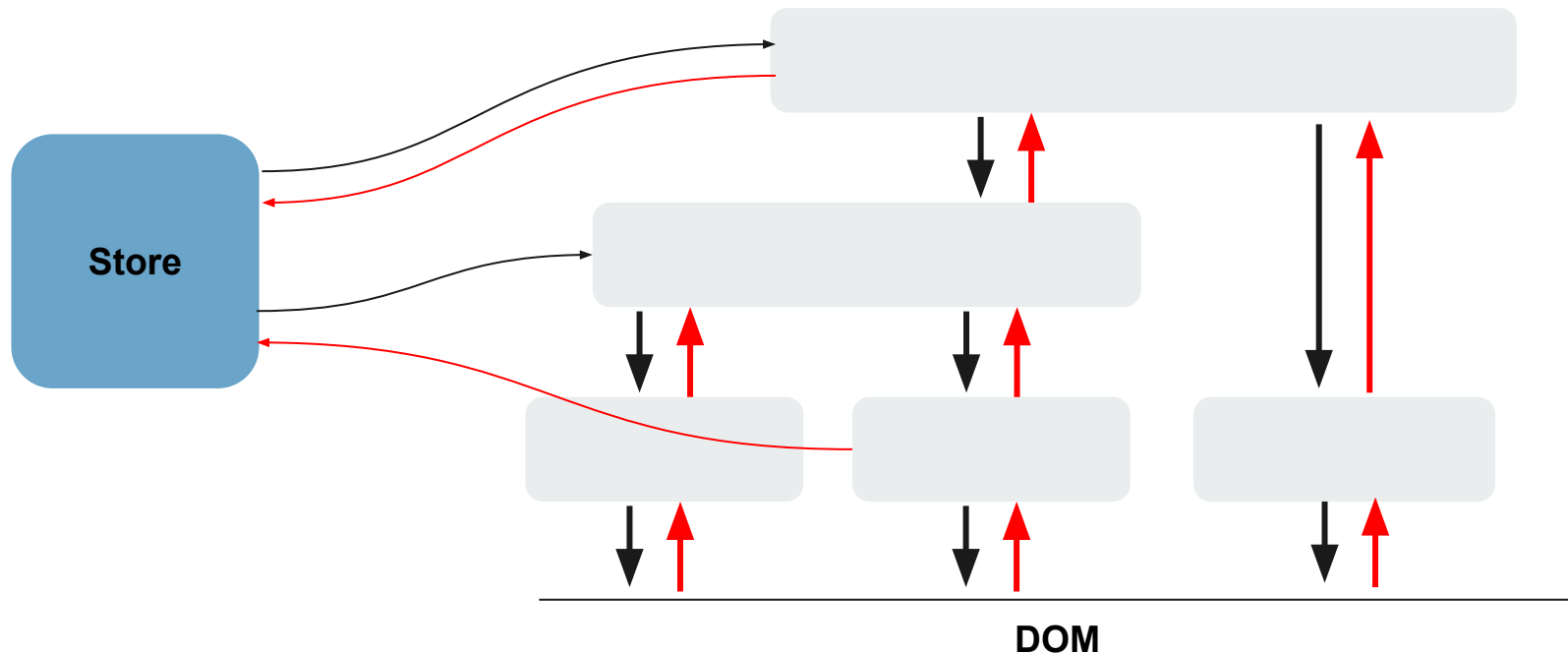


# Component data flow with store

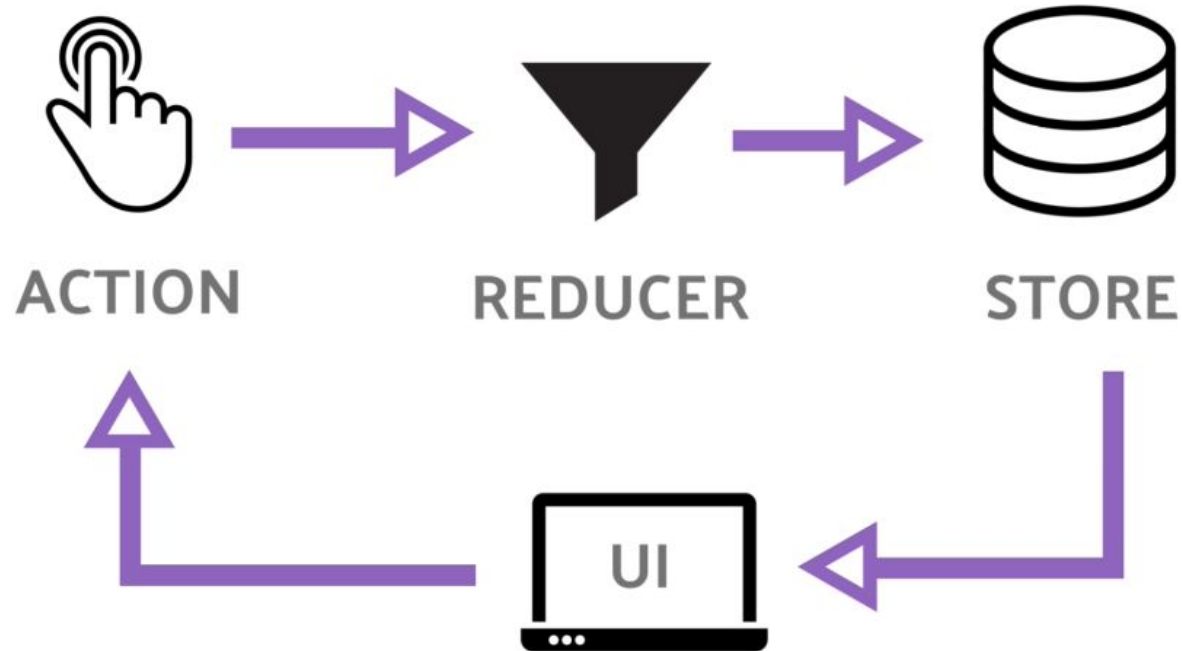




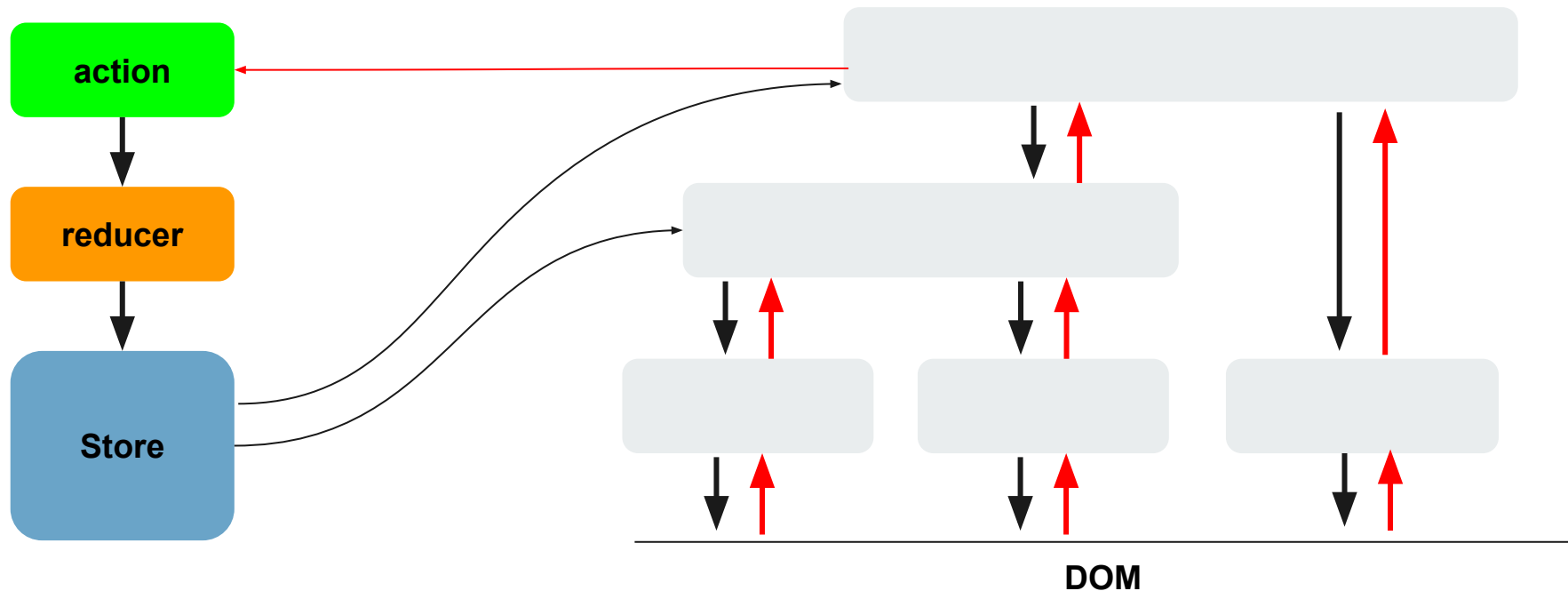
# Props and callbacks hierarchy



# One of implementations - Redux



# Props and callbacks hierarchy



# Store



The store has the following responsibilities:

- Holds application state;
- Allows access to state via `getState()`;
- Allows state to be updated via `dispatch(action)`;
- Registers listeners via `subscribe(listener)`;
- Handles unregistering of listeners via the function returned by `subscribe(listener)`.

```
import { createStore } from 'redux'  
  
import myApp from './reducers'  
  
const store = createStore(myApp)
```

# Actions



**Actions** are payloads of information that send data from your application to your store. They are the only source of information for the store. You send them to the store using `store.dispatch()`.

```
const ADD_ARTICLE = 'ADD_ARTICLE'

function addArticle(text) {
  return {
    type: ADD_ARTICLE,
    article: text
  }
}
```



# Sending actions to store



```
import store from './store'
```

```
store.dispatch(addArticle('Some Article Text'))
```

# Reducers



Reducers specify how the application's state changes in response to actions sent to the store. Actions only describe what happened, but don't describe how the application's state changes.

```
function myAppReducer(state = [], action) {  
  switch (action.type) {  
    case ADD_ARTICLE:  
      return store.concat(action.text)  
    default:  
      return state  
  }  
}
```

# Listen for changes

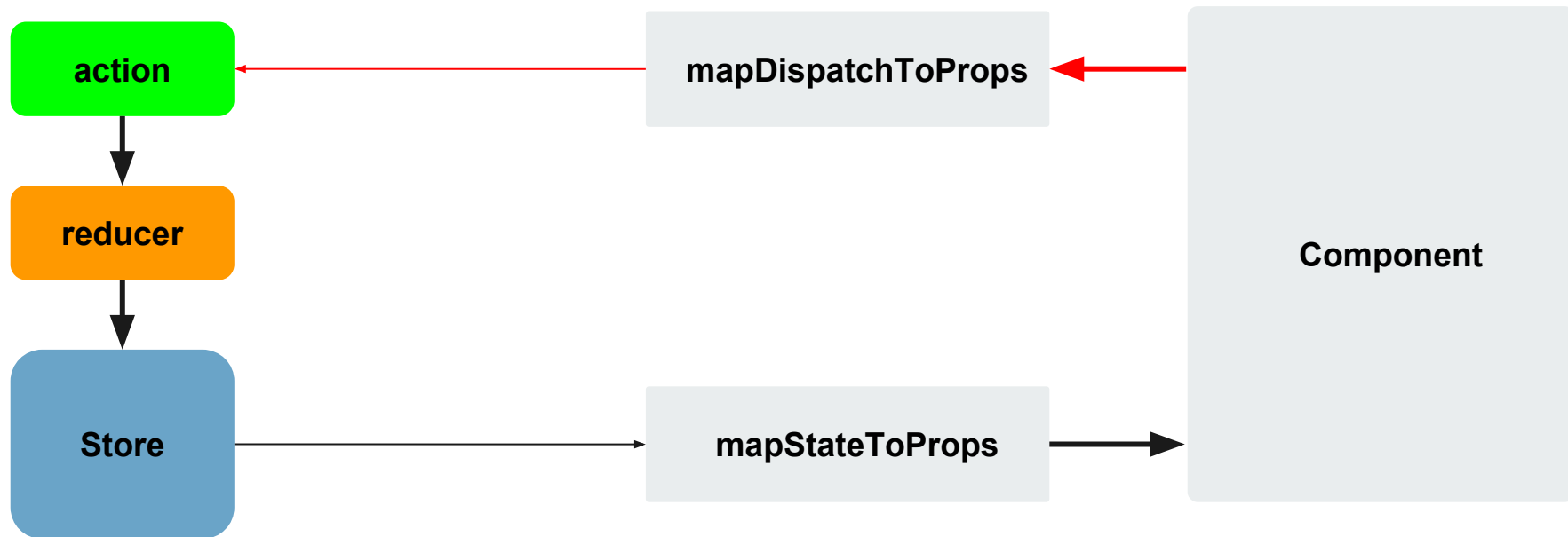


```
store.subscribe(() =>
  console.log(store.getState())
)

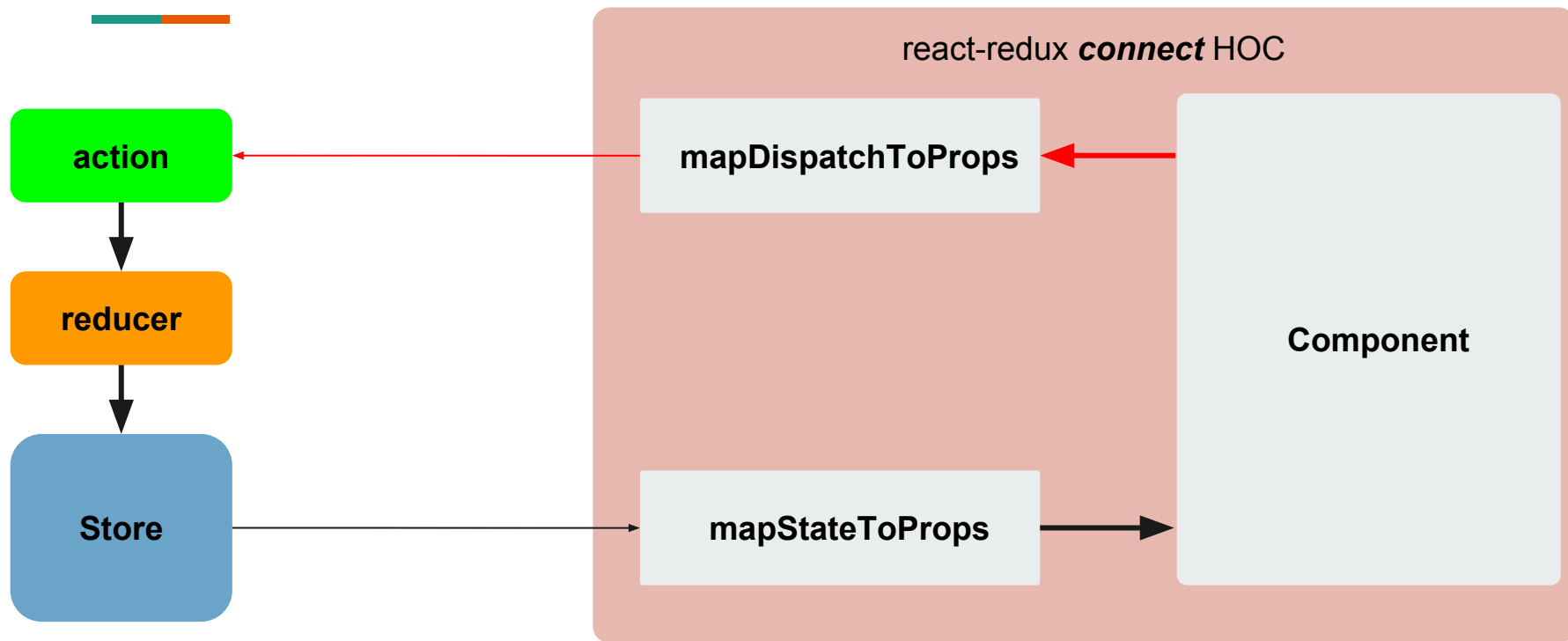
store.dispatch(addArticle('LEL KEK'))

// [ 'LEL KEK' ] in console
```

# React + Redux



# React + Redux







# Practice with Redux



# Assignment



## Assignment for the next week

- Think through your application data layer and its structure
- Add state management library to your project
- Make an AJAX request in your app and store response data in store
- Make a PR



# Resources

- Redux simple app: <https://codesandbox.io/s/github/tylerbuchea/my-simple-app/tree/master>
- Redux handbook: <https://redux.js.org/>
- Lectures, resources and course project requirements:  
<https://github.com/kos33rd/web-developer-course>
- Our telegram group:  
<https://t.me/JSforEntDev>
- Github accounts to send PRs with complete tasks:  
[@kos33rd](#), [@AVVlasov](#)