Brittany Ann Kos

Curriculum Vitae

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Education

May 2019 Ph.D. Computing Education Research

ATLAS Institute — University of Colorado Boulder

2014 M.S. Computer Science 2012 B.S. Computer Science

College of Engineering and Applied Sciences - University of Colorado Boulder

Emphasis in Human-Centered Computing Minor in Technology, Arts and Media

Research Interests

- Computer science education
- Diversity and inclusion of women and non-binary students
- Identity and belonging
- o Informal and out-of-classroom education
- Program evaluation and critical and event studies

Research Projects

2017 - Current

T9Hacks

Founder, Lead Coordinator, Advisor

T9Hacks is a women's hackathon promoting gender diversity in creative technology. The hackathon creates opportunity for women to explore new technologies, solve real-world problems, and create something amazing with a team.

- [The Unique Hackathon Experience Working Paper PDF]
- [Framing the Gender Diversity Conversation at Student Hackathons And Some Organizational Tips — <u>Code Like A Girl Webpage Link</u>]

Fellowships and Honors

Summer 2018 i3 Teaching Fellow

The iSchool Inclusion Institute (i3) is an undergraduate research and leadership development program that prepares students from underrepresented populations for graduate study and careers in the information sciences.

2015 – 2016 Chancellor's Graduate Award for Excellence in STEM Education

Computer Science is "Hard": Uncovering Cultural Identities Within Introductory Computing Courses

This study investigated how cultural norms permeate introductory computing courses and recognize how students adopt or reject these identities in their academic careers. [CSL '15 -&- ICER '15 — Poster Presentation PDF] [ATLAS Research and Creative Works Expo — Poster Presentation PDF]

Oct 2014 Best Paper

Kos, B. A., Sims, E. 2014. Infographics: The New 5-Paragraph Essay. *2014 Rocky Mountain Celebration of Women in Computing (RMCWiC '14)*, (Laramie, WY, USA, 2014). [Full Paper PDF]

2013 – 2015 National Science Foundation: Graduate Research GK12 Fellow

Graduate Research Fellowship Award Number: 0841423

The ECSITE Project: Engaging Computer Science in Traditional Education This project incorporated computing into existing K-12 courses by working with local school districts to develop standards-based curriculum appropriate for each individual school. [RMCWiC '15 — Full Paper PDF] [Working Paper PDF]

Preliminary and Past Research Projects

2017 Informal CS Training

Graduate Researcher Advised under Lecia Barker

This mini research project looked at an introductory non-cs computing classroom and how students would help teach each other. We tried an intervention that prompted and guided students through questions that were indented to help them solve programming problems.

Working Paper PDF

2016 – 2017 NCWIT Retention and Recruitment of Women in CS

Graduate Researcher Advised under Lecia Barker

Worked as a social science researcher with the <u>National Center for Women in Information Technology (NCWIT)</u> on their <u>Extension Services Project</u>, which seeks to increase recruitment and retention of women in computing and technology undergraduate programs.

2016 Grading at Scale

Lead Researcher Advised under Sarah Miller

In the Fall of 2018 I worked as a TA for the 700-student Introduction to Engineering Class. This study reported on the grading practices that the 4-person grading staff took to grade weekly assignments at scale.

[Full Paper PDF] [Conference Presentation PDF]

2016 BlockyTalky

Research Assistant

BlockyTalky is a research and outreach project lead by Ben Shapiro in the <u>Laboratory for Playful Computation</u>. BlockyTalky teaches students to create interactive, networked physical computing devices by using the BlockyTalky software which is built on Scratch and utilizes Raspberry Pi's.

2015 Gamification of Intro CS

Research Assistant

Worked under Kara Benhke, PhD on a gamified introductory Computer Science Principles course. CS Principles facilitated positive programming experiences for students, helped increase learning interest and improve attitudes of CS as a field of study, positively changed perceptions of CS as a creative practice, and also encouraged students to continue learning CS after the course had finished. [Full Paper PDF]

2011 Mapping Experiences

Research Assistant

Undergraduate research assistant.

[Full Paper PDF]

Teaching Experience

Summer 2018 INFO 1201: Computational Reasoning

Instructor

This course is a hands-on introduction to create, invent, and build with computer programming. No programming experience is necessary and all backgrounds are welcome. Students will become exposed to high-level computational concepts and practices that include algorithms, data, parallelism, abstraction, and debugging. Assignments and projects will involve learning to program using the Scratch and Python programming languages. The creative and problem-solving strategies introduced in this course are applicable across many domains beyond information and computer sciences.

[<u>Syllabus PDF</u>]

Summer 2018 i3 Teaching Fellow

Instructor

i3 is an undergraduate research and leadership development program that prepares students from underrepresented populations for graduate study and careers in the information sciences. i3 Teaching Fellows will co-teach a two-week module to the 2018 cohort of i3 Scholars. Two Teaching Fellows are selected to co-teach a two-week Programming Module, introducing students to the basics of Python. Teaching

Fellows will be responsible for developing and delivering the daily, in-class content of their respective modules.

[Syllabus PDF]

Spring 2016 Fall 2015

ATLS 2519: Special Topics in TAM: Code

Instructor

Introduces students to fundamental programming concepts and methodologies and apply them to creative projects. Students will learn to use code as a creative and artistic tool, and to utilize programming to find, define and solve problems in innovative ways.

[Spring 2016 Syllabus PDF] [Fall 2015 Syllabus PDF]

Summer 2015

CSCI 2270: Data Structures

Instructor

Studies data abstractions (e.g., stacks, queues, lists, trees) and their representation techniques (e.g., linking, arrays). Introduces concepts used in algorithm design and analysis including criteria for selecting data structures to fit their applications. [Syllabus PDF]

Spring 2015

ATLS 3020: Digital Media 2

Instructor

A continuation of Digital Media 1 (ATLS 3010), this course introduces students to advanced digital media development including interactive programming, scripting, and database functionality. Emphasizes a historical and conceptual understanding of programming and computational theories.

Syllabus PDF

Fall 2018

INFO 1201: Computational Reasoning

Teaching Assistant

This course is a hands-on introduction to create, invent, and build with computer programming. No programming experience is necessary and all backgrounds are welcome. Students will become exposed to high-level computational concepts and practices that include algorithms, data, parallelism, abstraction, and debugging. Assignments and projects will involve learning to program using the Scratch and Python programming languages. The creative and problem-solving strategies introduced in this course are applicable across many domains beyond information and computer sciences.

[Syllabus PDF]

Fall 2016

COEN 1500: Introduction to Engineering

Teaching Assistant

Provides an introduction to the engineering profession, including an examination of current discipline specializations and a focus on career paths for those trained in engineering. Provides sufficient knowledge of the engineering disciplines necessary to make an informed major choice.

[Syllabus PDF]

Spring 2016

CSCI 4830: Special Topics: Computer Science Education

Teaching Assistant

The computer science department is offering a 1-credit hour special topics course this semester on computer science education. If you are interested in teaching computer science or becoming involved in the computer science department as an undergraduate learning assistant (CA, PLA, or TA) this is the class for you. In this course, we will cover presentation techniques, how to lead a discussion session, assessment, dealing with difficult colleagues, and teaching styles. The class will be taught primarily through discussion and all students will have the opportunity to present and receive feedback in a friendly environment. [Svllabus PDF]

Fall 2014

ATLS 1220: Introduction to Computer Science

Teaching Assistant

This course is designed to introduce students to the central ideas of computer science, to instill ideas and practices of computational thinking, and to have students engage in activities that show how computing and computer science change the world. Rather than focus on a specific tool or programming language, this course focuses on the creative aspects of the field. Students will learn how to use computing as a means to understand and solve problems, reflect upon the cultural impact of technology, demonstrate computational thinking skills by building computer programs and games, learn information retrieval skills by researching and remixing media, and engage in other creative endeavors of computer science. This pilot-course is experimental in nature but intends to appeal to a broad audience [Syllabus PDF]

Spring 2014

ATLS 2000: The Meaning of Information Technology

Teaching Assistant

Surveys the history of information technologies and modern techniques of information production, storage, transmission, and retrieval. Emphasizes understanding not only the technological transformations in interpersonal, organizational, and mass communication, but also the technological, social and political changes that underlie the movement toward a digital society. [Syllabus PDF]

Outreach

2015 - Current

T9Hacks

Founder, Lead Coordinator, Advisor

T9Hacks is a women's hackathon promoting gender diversity in creative technology. The hackathon creates opportunity for women to explore new technologies, solve real-world problems, and create something amazing with a team.

Press

[CU-Boulder's Atlas Institute hosts inaugural women-centric hack-a-thon — <u>Daily Camera</u>] [T9Hacks brings women together for 24 hours of hacking — <u>CUIndependent</u>] [Community Roundup: Hackathons Empowering Safety, Security,

and Diversity — <u>MLH</u>] [T9Hacks: Supporting Diversity in Tech — <u>Victor Ops</u>] [CU ATLAS T9Hacks: Bridging the Gap Between Women & Tech — <u>Quick Left</u>]

Summer 2015 Summer SuperSTEM

Instructor

Summer SuperSTEM is a summer program hosted by the <u>Innovation Center</u>, a makerspace for the students in <u>St. Vrain Valley School District</u>.

Summer 2014 Digital CUrrents (ATLAS-Campos EPC Summer STEM Program)

Teaching Assistant

The <u>ATLAS Digital CUrrents</u> is a three-week technology intensive summer workshop for high school students who are largely from underrepresented minority groups. Students learn to use software applications and gain programming skills to create and manipulate digital content and complete a final project that showcases their creative and technical talents. Workshop participants also visit with guest speakers about career opportunities in technology-related fields and enjoy field trips to local technology-focused businesses.

Summer 2015 Science Discovery Summer Camp

Summer 2014 Instructor

Summer 2013 <u>CU Science Discovery</u> offers a variety of hands-on STEM (science, technology,

engineering, and math) camps for kids ages 5-18. Science Discovery offers intensive 1-3 week summer for high school students. Workshops provide unique opportunities for older students to work in CU laboratories, interact with CU scientists, and

explore STEM careers.

2013-2015 Earth Explorers

Board Member, Evaluation Lead, Senior Volunteer, Mentor

Earth Explorers is an independent nonprofit that partners with local schools and research institutions to provide Science, Technology, Engineering and Math (STEM) curriculum with education in filmmaking to spark a lifelong interest in STEM topics.

Publications

Aug 2018 ICER '18 – The Collegiate Hackathon Experience

Work-In-Progress

Kos, B. A. 2018. The Collegiate Hackathon Experience. *ICER '18: Proceedings of the fourtinteeth annual International Conference on International Computing Education Research*, (Espoo, FInland, 2018).

[Extended Abstract PDF]

Jun 2017 ASEE '17 – Grade-a-thons and Divide-and-Conquer

Full Paper

Kos, B. A., Miller, S.. 2017. Grade-a-thons and Divide-and-Conquer: Effective Assessment at Scale. *ASEE '17: American Society of Engineering Education 124th Annual Conference & Exposition*, (Columbus, OH, 2017).

[Full Paper PDF] [Conference Presentation PDF]

Aug 2016 ICER '16 – Computer Science Principles

Full Paper

Behnke, K. A., Kos, B. A., Bennett, J. K. 2016. Computer Science Principles: Impacting Student Motivation & Learning Within and Beyond the Classroom. *ICER '16: Proceedings of the twelfth annual International Conference on International Computing Education Research*, (Melbourne, AUS, 2016), 171-180.

[Full Paper PDF]

Mar 2015 SIGCSE '15 – STEM Careers Infographic Project (SCIP)

Work-In-Progress

Kos, B. A., Sims, E. 2015. STEM Careers Infographic Project (SCIP): Teaching Media-Based Computational Thinking Practices. *SIGCSE '15: Proceedings of the 45th SIGCSE Technical Symposium on Computer Science Education*, (Kansas City, MO, USA, 2015), 681.

[Extended Abstract PDF] [Conference Poster PDF]

Oct 2014 RMCWiC '14 – Infographics: The New 5-Paragraph Essay

Full Paper

Kos, B. A., Sims, E. 2014. Infographics: The New 5-Paragraph Essay. *2014 Rocky Mountain Celebration of Women in Computing*, (Laramie, WY, USA, 2014).

[Full Paper PDF]

Presentations

Aug 2018	ICER '18 – The Collegiate Hackathon Experience Work-In-Progress
Nov 2017	ATLAS Community Presentation – What's Interesting About Collegiate Hackathons? Work-In-Progress
May 2016	ATLAS Research and Creative Work Expo – T9Hacks: A Women's Hackathon Work-In-Progress

Sep 2015 7th Annual Symposium on STEM Education – Computer Science is Hard:

Looking at the Gender Gap Between Two Computing Programs

Work-In-Progress

Aug 2015 ICER '15 – Computer Science is Hard: Looking at the Gender Gap

Between Two Computing Programs

Lightning Talk and Poster — Work-In-Progress

April 2015 ATLAS Expo – Building Culture Within Introductory Programming

Work-In-Progress

Sep 2014 6th Annual Symposium on STEM Education – STEM Careers Infographic

Project (SCIP)
Work-In-Progress

Industry Experience

2012 - 2013 ZOLL Medical

User Experience Developer

ZOLL is a medical company that offers EMS agencies and medical companies software solutions. I worked on the UI of ZOLL Online, maintaining current products, and helping design and integrate new products into the website. I lead projects and learn about the design cycle in a real-world setting.

2010 - 2012 College of Arts & Sciences IT (ASIT)

Web Application Developer

ASIT is the in-house IT department University of Colorado's College of Arts & Sciences utilizes to build web applications. I was primarily responsible for the design and implementation of the Orientation checklist, seen by all freshmen and first-year students enrolled at CU. I also helped with implementing usability changes to the Advisor Portal and the Graduation Module, used by all advisors in the college.

2010 - 2011 College of Arts & Sciences IT

Web Developer

Transferred and updated the JILA website.