

LETTER OF INTENT

Dear Sir/Madam:

I am an experienced software developer seeking an opportunity to further enhance my skills in a dynamic and innovative company like yours. I am confident that my knowledge, abilities, and character will contribute to your company's success.

Allow me to briefly introduce myself:

- I am a passionate learner who is always eager to acquire new knowledge.
- I possess strong communication skills that foster a positive and collaborative workplace environment.
- I thrive in team settings but am equally effective when working independently.
- I excel at empathizing with customers, allowing me to deliver solutions tailored to their needs.
- I have a proven ability to plan and manage projects efficiently from inception to completion.
- I remain persistent and determined when tackling complex software challenges.
- I am not afraid to experiment with or adopt new frameworks and programming methodologies.

I am confident that I can be a valuable asset in a role that demands hard work, enthusiasm, and dependability. I would welcome the opportunity to contribute to your team and look forward to discussing how I can support your company's goals.

Enclosed is my resume, which provides additional details about my qualifications and experience.

Thank you for your time and consideration. I look forward to hearing from you soon.

Sincerely,

LOUIE ACABAL AROY

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SKILLS

Web Development

- HTML, CSS, Javascript
- NodeJS, ExpressJS
- VueJS, Vuex, Pinia (State Management)
- ReactJS, Redux Toolkit (State Management)
- TailwindCSS
- Laravel (PHP)
- MySQL
- Unit Test (Mocha in ExpressJS)

Mobile Development

- Android Development (Java, Kotlin)
- iOS Development (Swift)
- Cross-platform Mobile (Flutter)

Game Development

- Unity3D (C#)
- LibGdx (Java)

Others

- Git, Github, Bitbucket
- AWS Lightsail, Railway.app, fly.io
- UI/UX (Adobe XD, Figma)

FREELANCE

Metricos — Full Stack Web Developer

Co-Developed a fully functional SaaS web app that generates graphs from data sources like Shopify, Facebook and GoogleAds, Google Analytics using NextJS.

<https://metricos.io/>

Annotately — Full Stack Web Developer

Developed a fully functional SaaS web app that generates graphs from data sources like Shopify, Facebook and GoogleAds, Google Analytics using React Typescript, Shadcn/ui (TailwindCSS) for the frontend and ExpressJS, MongoDB for the backend.

<https://annotately.co/>

SHDA Portal — Frontend Web Developer

Developed a social web platform for membership usage of an organization using ReactJS and Laravel.

<https://portal.shda.ph/>

CORPORATE BACKGROUND

Pisopay.com — Frontend Web Developer

NOVEMBER 2021 - MAY 2023

Developed websites that focuses on frontend technologies which involves:

- Developing frontend website for business demo using *HTML, CSS, Javascript and PHP*
- Translating web app business ideas to a User Interface using *Figma*
- Assisting and taking charge in distributing the workload in our frontend web development team

Hero Innovations — Co-Founder and CTO

DECEMBER 2017 - MAY 2021

Spearheaded the tech development which involves:

- Developing Android Apps using Android Studio (Java) and ported them in iOS using Xcode (Swift)
- Monitoring and ensuring mobile app security
- Updating and adding new features to the mobile applications
- Fixing bugs in mobile apps that pass through Google Play and Apple Store standards
- Conceptualizing, planning and creating mockups for the product using Adobe XD
- Creating a REST API that talks to a web app and a mobile app using NodeJS and MySQL
- Integrated the payment gateway
- Developing a mobile-friendly responsive website for accepting donations using VueJS
- Setting up the platform's server using AWS Lightsail, Linux, and NGINX

Finalist — #HackSociety 2017 by Rappler

Champion — Asian Institute of Management - MDM Hackathon 2017

3rd Placer — UN Sustainable Development Challenge (Seton Hall University) 2018

Champion — 2018 Sustainable Development Goals 6 Youth Segment by The 2030 Project

Top 12 — Ideaspace Acceleration Program 2020

Ralp Games — Game Programmer

JUNE 2015 - DECEMBER 2017

Developed games for the company which involves:

- Brainstorming and planning for a new game concept
- Sketching the game UI framework for new projects
- Designing the game levels in Unity3D
- Programming the game levels in Unity3D using C# with MVC framework
- Exporting the game to be playable in Android and iOS
- Conceptualizing and coordinating the game artworks with the design team
- Creating helpful scripts in Adobe Photoshop for the design team

INTERNSHIP

HCLTech — Network Engineer, Intern

EDUCATIONAL BACKGROUND

University of Makati — BS Information Technology

JUNE 2011 - APRIL 2015

CHARACTER REFERENCES

Junver Arcayna

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Willie De Guzman

Game Programmer / QA Lead | Ralp Games

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