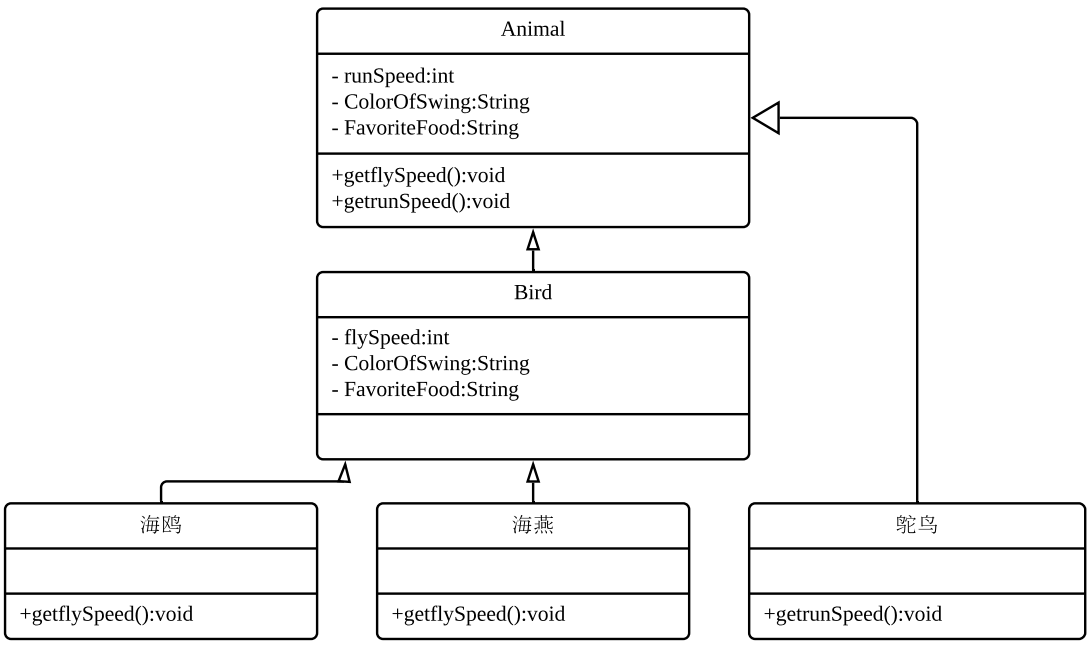
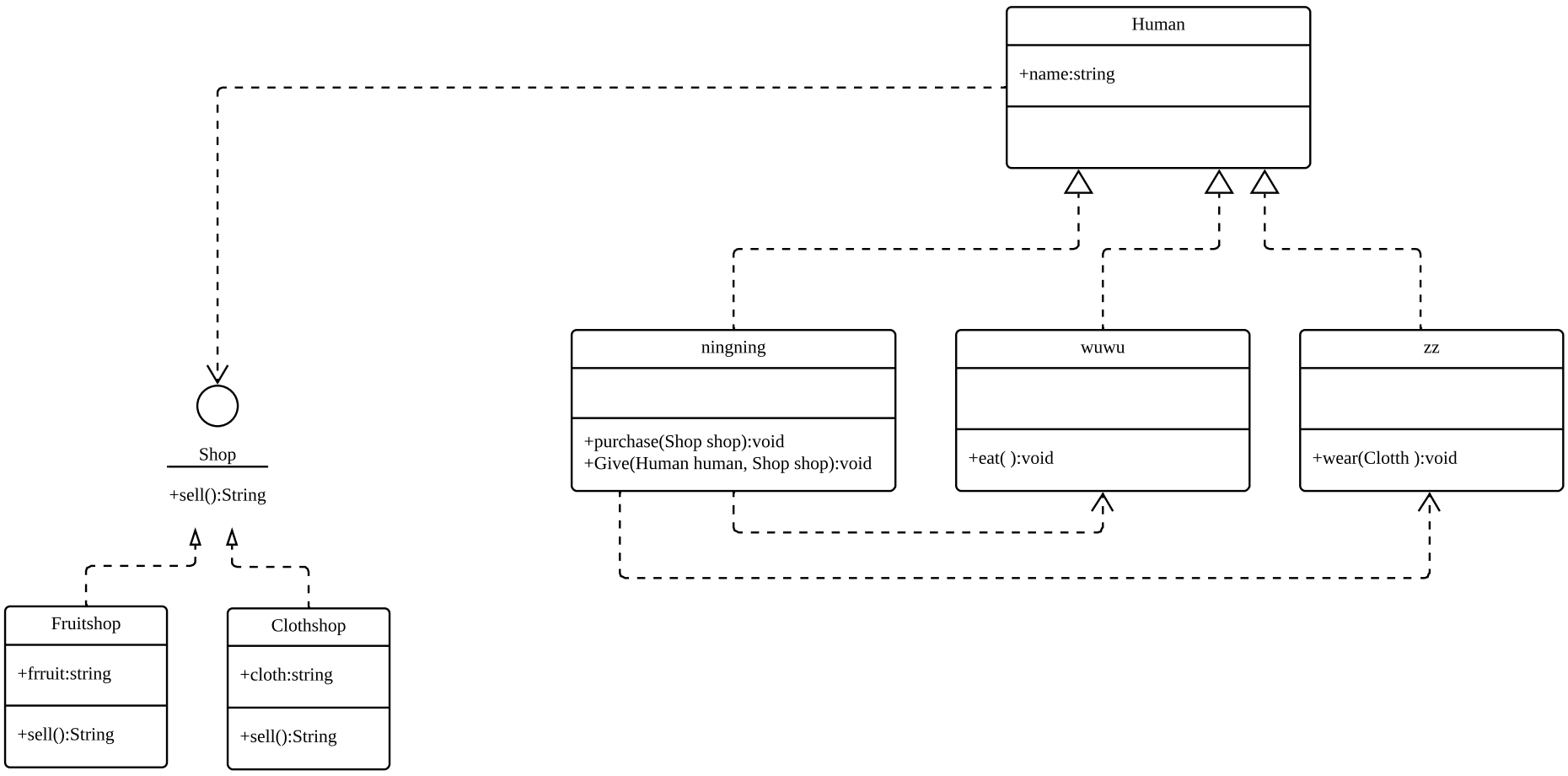
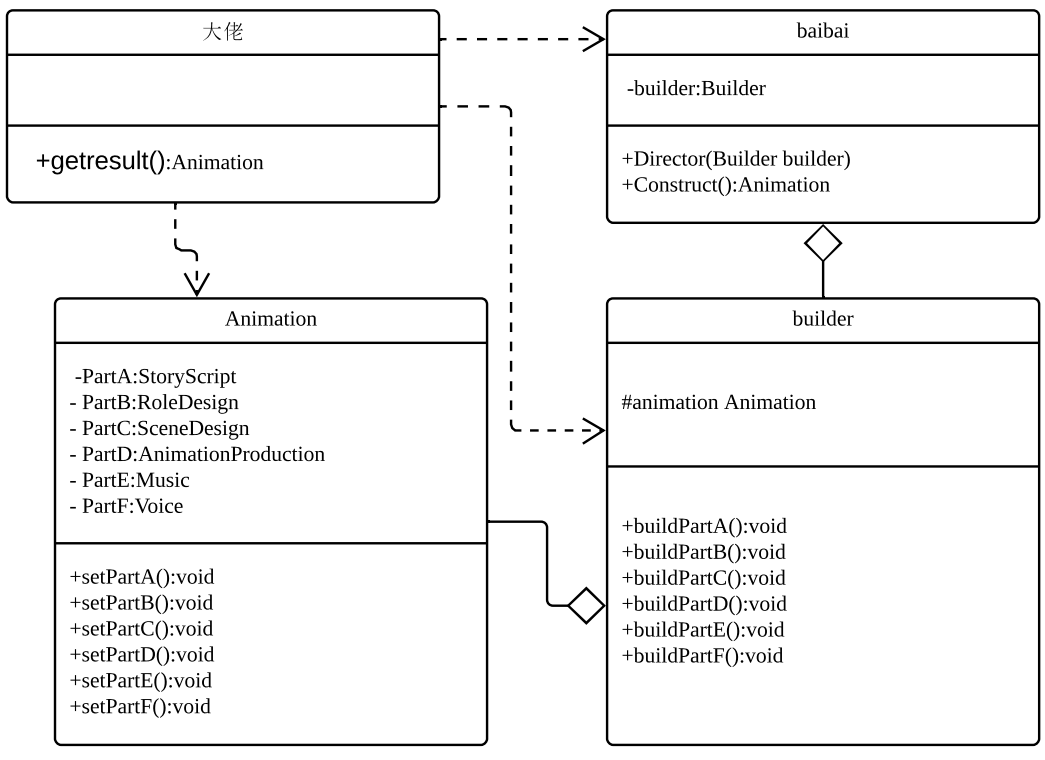

Animal
- runSpeed:int
- ColorOfSwing:String
- FavoriteFood:String
+getflySpeed():void
+getrunSpeed():void
Bird
- flySpeed:int
- ColorOfSwing:String
- FavoriteFood:String
海鸥
+getflySpeed():void
海燕
+getflySpeed():void
鸵鸟
+getrunSpeed():void


Human
+name:string
Shop
+sell():String
ningning
+purchase(Shop shop):void
+Give(Human human, Shop shop):void
wuwu
+eat( ):void
zz
+wear(Clotth):void
Fruitshop
+frruit:string
+sell():String
Clothshop
+cloth:string
+sell():String


大佬
+getresult():Animation
baibai
-builder:Builder
+Director(Builder builder)
+Construct():Animation
Animation
-PartA:StoryScript
- PartB:RoleDesign
- PartC:SceneDesign
- PartD:AnimationProduction
- PartE:Music
- PartF:Voice
+setPartA():void
+setPartB():void
+setPartC():void
+setPartD():void
+setPartE():void
+setPartF():void
builder
#animation Animation
+buildPartA():void
+buildPartB():void
+buildPartC():void
+buildPartD():void
+buildPartE():void
+buildPartF():void