

Certified Information Communication Technologists (CICT)

Examination Syllabus

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PART I

SECTION 1

PAPER NO.1 INTRODUCTION TO COMPUTING

GENERAL OBJECTIVE

This paper is intended to equip the candidate with the knowledge, skills and attitudes that will enable him/her to apply computing skills in an organisation.

1.0 **LEARNING OUTCOMES**

A candidate who passes this paper should be able to:

- Select appropriate computer hardware and software
- Apply data processing principles
- Demonstrate competence in basic computer operations
- Select appropriate information systems in an organisation
- Control information systems threats.

CONTENT

1.1 Introduction to information communication technology (ICT)

- Components of a computer system
- Classification of computers
- Evolution of computers
- Computer peripherals and interfaces
- Application areas of computer systems
- Impact of ICT in society
- Careers in ICT

1.2 Computer hardware

- Input devices
- Processing devices
- Memory
- Storage devices
- Output devices
- Communication devices
- Selection of computer hardware

1.3 Computer software

- Classification of computer software
- Systems software
- Application software
- User interface
- Selection and acquisition of computer software

1.4 Computer start up/booting

- Types of power supply
- Power supply unit
- Power protection
- Booting process
- BIOS setup

1.5 **Keyboard and mouse skills**

- Types of keyboards
- Keyboard layout
- Typing skills
- Keyboard ergonomics
- Mouse skills

1.6 **Software installation**

- Installation procedures
- Operating system installation
- Application software installation
- Types of installations
- Installers
- Configuration
- Uninstalling software

1.7 Number systems, computer arithmetic and set theory

- Computer codes (BCD, ASCII, UNICODE and EBCDIC)
- Zoned decimal and packed decimal formats
- Number systems
- Number systems conversions and compliments
- Binary arithmetic
- Sets and set theory
- Error codes

1.8 Data processing cycle

- Introduction to data processing
- Stages in data processing
- Data input, output and control
- File organisation and access
- Data collection methods
- Data capture methods
- Methods of data processing
- Data processing systems
- Data processing modes
- Data hierarchy
- Data security

1.9 Logic, truth tables and circuits

- Statements
- Conjunction
- Disjunction
- Negation
- Propositions and truth tables
- Tautologies and contradictions
- Logical equivalence
- Conditional and bi-conditional statements
- Arguments and logical implications
- Simplification of logic circuits: Boolean expressions AND,OR and NOT circuits

1.10 Basic computer networking

- Networking terms
- Components of computer networks
- Types of computer networks

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- Advantages and disadvantages of networking
- Internet use and benefits

1.11 Basic troubleshooting

- Hardware errors
- Hardware troubleshooting techniques
- Hardware troubleshooting tools
- Software errors
- Software trouble shooting techniques
- Software troubleshooting tools

1.12 Emerging issues and trends

PAPER NO. 2 COMPUTER APPLICATIONS - PRACTICAL

GENERAL OBJECTIVE

This paper is intended to equip the candidate with the knowledge, skills and attitudes that will enable him/her to use computer applications.

2.0 **LEARNING OUTCOMES**

A candidate who passes this paper should be able to:

- Install and uninstall appropriate software
- Use an operating system for file management
- Use a word processor
- Make a presentation using presentation packages
- Use a spreadsheet
- Use a database package
- Use a desktop publishing package
- Use application packages to create business solutions.

CONTENT

2.1 Basic computer operations

- Introduction to operating systems and application programs
- Starting up the computer
- Managing files and folders
- Plugging in, preparing and ejecting storage devices
- Loading applications

2.2 Peripheral devices

- Types of keyboards
- Keyboard layouts
- Keyboard ergonomics
- Touch screen
- Adding / removing printer
- Setting up default printer
- Projectors

2.3 Word processing software

- Using features of a word processor window
- Creating and retrieving existing documents
- Setting page setup features
- Using toolbars
- Formatting and editing text
- Manipulating a document using shortcut keys
- Creating and formatting tables
- Creating and formatting images and drawing
- Inserting and editing headers and footers
- Inserting footnote, endnotes, citation and bibliography
- Proofreading tools
- Using mail merge tool
- Tracking changes and comments
- Converting documents
- Linking and embedding
- Creating table of content, list of figures and list of tables
- Saving a document
- Using templates
- Automating simple tasks

Printing a document

2.4 **Spreadsheet software**

- Using features of a spreadsheet window
- Creating, saving and retrieving existing workbook
- Cell editing and navigation
- Freezing and unfreezing pane
- Formatting worksheets
- Manipulating data using different cell referencing methods
- Using formulae and functions
- Sorting, filtering and data validation
- Analysing data using "what if" analysis
- Inserting charts and graphs including pivot tables
- Summarising, consolidating and outlining data
- Automating simple tasks
- Protecting and sharing workbooks
- Printing worksheets

2.5 **Presentation software**

- Using features of a presentation program window
- Inserting a slide, typing and formatting text in a slide
- Importing and exporting content
- Working with master slides and templates
- Editing slide content
- Drawing and formatting various objects
- Working with graphics and charts
- Inserting and formatting images
- Animation effects
- Reviewing presentation
- Saving, copying and deleting slides
- Presentation views
- Automating simple tasks
- Printing handouts and slides

2.6 Database software

- Overview of databases
- Using features of a database window
- Creating, saving and retrieving existing database
- Identifying tables, fields, data types and records
- Establishing relationships between tables
- Creating forms and queries
- Manipulating data
- Searching data
- Sorting and filtering
- Adding charts, diagrams, tables and attachments
- Securing a database
- Automating simple tasks
- Configuring database start up options
- Printing from a database

2.7 Using a desktop publishing software

- Overview of desktop publishing software
- Using features of desktop publishing software
- Creating different types of publications

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- Creating, saving and retrieving publications
- Setting page layout
- Using frames (textbox)
- Typing and manipulating text
- Working with toolbars
- Identifying and using various icons in toolbars of the program including toolbox
- Drawing and manipulating various shapes
- Inserting and using the colour palette
- Inserting and manipulating images
- Importing and exporting files
- Setting borders
- Using merge tool
- Working with tables
- Linking and embedding
- Designing and creating simple websites
- Automating simple tasks
- Printing a publication

2.8 Emerging issues and trends

PAPER NO.3 ENTREPRENEURSHIP AND COMMUNICATION

GENERAL OBJECTIVE

This paper intends to equip the candidate with knowledge, skills and attitudes that will enable him/her to apply entrepreneurship knowledge in business and other environments.

3.0 **LEARNING OUTCOMES**

A candidate who passes this paper should be able to:

- Identify viable business opportunities
- Prepare a business plan
- Demonstrate entrepreneurial orientation skills
- Communicate effectively in a business environment
- Apply entrepreneurial knowledge in response to the emerging business trends.

CONTENT

3.1 Entrepreneurial mindset

- Definition of entrepreneurship
- Historical development of entrepreneurship
- Characteristics of entrepreneurs
- Types of entrepreneurs
- Distinction between entrepreneurs and small business owners
- Approaches to entrepreneurship
- Importance of entrepreneurs to development

3.2 Entrepreneurship and innovation

- Creativity and innovation
- Corporate entrepreneurship and innovation
- Qualities of entrepreneurial firms
- Social enterprises and sustainability
- Entrepreneurial ethics, responsibility and leadership
- Case study on corporate entrepreneurship

3.3 Opportunity identification and development

- Methods of generating ideas
- Sources of innovative ideas
- Qualities of viable business opportunities
- Evaluating business opportunities
- Challenges of starting new ventures
- Why new ventures fail
- Business incubation
- Role of government in promoting entrepreneurship

3.4 Creating and starting a new venture

- Approaches to creating new ventures
- Acquiring an established business venture
- Business planning
- Overview of the business plan
- Scope and value of a business plan
- Practical experience in writing of a business plan

3.5 **Business growth strategies**

- Penetration, market and product development strategy
- Public and private placements
- Joint ventures
- Diversification
- Loans and equity financing
- Venture capitalists
- Informal risk capitalists
- Crowd funding and crowding sourcing

3.6 Entrepreneurship and technology

- Internet and e-commerce
- The enterprise website
- Impact of globalisation
- Global entrepreneurs
- Business process outsourcing
- Electronic and mobile money transfers
- Business networking

3.7 Nature of business communication

- Meaning of communication
- Purposes of business communication
- Internal and external communication
- The communication process
- Methods of communication
- Communication systems and networks
- Principles of effective communication
- Barriers to effective communication

3.8 Written communication

- Rules of effective writing
- Business correspondence
- Reports
- Memorandum
- Proposal writing
- Forms and questionnaire design
- Circulars and newsletters
- Notices and advertisements
- Publicity materials
- Press releases
- Graphic communication

3.9 Oral and non-verbal communication

- Oral communication in business
- Effective listening
- Interviews
- Non-verbal communication
- Interpersonal relationships
- Presentations skills

3.10 **Meetings**

- Notice
- Agenda
- Role of the chairperson
- Role of the secretary
- Role of participants
- Conduct of meetings
- Minutes of meetings

3.11 Information technology and communication

- The internet
- Teleconferencing
- Wireless technologies
- Electronic postal services
- Use of E-mails

3.12 Ethics and integrity in business communication

- Concept of ethics and integrity
- Significance of ethical communication
- Factors influencing ethical communication
- Ethical dilemmas in communication
- Guidelines to handle communication ethics dilemmas
- Business ethics in communication

3.13 Emerging issues and trends

SECTION 2

PAPER NO. 4 OPERATING SYSTEMS - PRACTICAL

GENERAL OBJECTIVE

This paper is intended to equip the candidate with the knowledge, skills and attitudes that will enable him/her to administer operating systems.

4.0 **LEARNING OUTCOMES**

A candidate who passes this paper should be able to:

- Install, update and uninstall operating systems
- Configure operating systems to handle various tasks
- Manage user accounts
- Manage directories and files using an operating system
- Enforce operating system security
- Handle maintenance and performance issues of an operating system
- Troubleshoot operating systems.

CONTENT

4.1 Introduction to operating systems

- Definition of an operating system
- History of operating systems
- Types of operating systems
- User Interfaces
- Functions of operating systems
- System calls
- Operating system structures
- Selecting an operating system

4.2 Installing an operating system

- Installation procedure
 - Pre installation tasks
 - Installation tasks
 - Installation methods
 - Installation process
- Uninstalling operating systems
- Reinstalling operating systems
- Upgrading operating systems
- Multibooting
- Troubleshooting operating systems

4.3 **Processes and threads**

- Processes
- Threads
- Inter-process communication
- Classical IPC problems
- Scheduling
- Overview of memory management

4.4 Deadlocks

- Resources
- Introduction to deadlocks

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- The Ostrich algorithm
- Deadlock detection and recovery
- Deadlock avoidance
- Deadlock prevention

4.5 Workgroups and domains

- Overview of workgroups and domains
- Workgroups
- Joining a workgroup
- Domains
- Joining a domain
- Creating user accounts

4.6 Using management console and scheduler

- Overview of management consoles
- Snap-ins
- Using consoles
- Using schedulers

4.7 Control panel

- Overview of control panels
- Accessing control panel items
- Changing the settings of the control panel items

4.8 Configuring hardware settings

- Viewing hardware profiles
- Creating or modifying hardware profiles
- Activating and deactivating hardware profiles
- Plug and play hardware
- Add/remove hardware
- Troubleshooting hardware

4.9 Configuring the display

- Setting display properties
- Setting multiple display
- Using multiple display
- Troubleshooting

4.10 Configuring operating system settings

- Performance option
- Environment variables
- Start up and recovery settings
- Error reporting
- Updates
- Troubleshooting operating systems

4.11 Using registry

- Accessing the registry
- Structure of the registry
- Using the registry editor

4.12 **Disk management**

- Installing a hard disk
- Formatting a hard disk
- Setting up hard drives
- Analysing hard disks

- Defragmenting hard disks
- Partitioning a hard disk
- Working with different volume types
- Upgrading a hard disk
- Managing disks on a remote computer
- Managing disk quarters

4.13 File systems management

- Overview of file systems
- Creating files and directories
- Mounting drives on different file systems
- Sharing files and folders
- Securing files and folders
- Securing resources using NTFS permissions

4.14 Emerging issues and trends

PAPER NO. 5 PRINCIPLES OF ACCOUNTING

GENERAL OBJECTIVE

This paper is intended to equip the candidate with knowledge, skills and attitudes that will enable him/her to prepare and interpret financial statements for different entities.

5.0 **LEARNING OUTCOMES**

A candidate who passes this paper should be able to:

- Prepare books of original entry and basic ledger accounts under double entry system
- Prepare basic financial statements of sole traders, partnerships, companies and manufacturing entities and not for profit organisations
- Comply with the regulatory framework in the accounting field
- Account for assets and liabilities
- Analyse financial statements by use of ratios and statement of cash flows.

CONTENT

5.1 Introduction to Accounting

- The nature and purpose of accounting
- Users of accounting information and their respective needs
- Accounting Standards and their purposes
- Regulatory framework (ICPAK, IASB, IAESB, IPSASB)
- Professional ethics
- Principles; concepts and conventions underlying the preparation of accounting statements

5.2 Accounting procedures and techniques

- Double entry book-keeping
- The cash book; two and three column including cash journal
- The ledger and their role in recording and summarising, classifying accounting data
- Books of original entry
- Petty cash book
- Balancing accounts and preparing the trial balance
- Introduction to simple statements of financial performance
- Statements of financial position

5.2.1 Computerised accounting

- Different accounting packages
- Rationale for computerised accounting system
- Components of a computerised accounting system
- Selecting a good computerised accounting system
- Challenges of a computerised accounting system
- Current trends in computerised accounting software

5.3 Preparation of financial statements and year-end adjustments

- Depreciation of non-current assets including their disposal (by part exchange; ordinary sale; accident)
- Methods and reasons of providing for depreciation
- Preparation of movement of property, plant equipment (as per International Financial Reporting Standards)
- Trade receivables, bad debts write-offs and provision for bad and doubtful debts

- Accruals, prepayments, reserves and provisions
- Necessary adjustments in statements of financial performance to record increase and decrease in provision for bad and doubtful debts

5.4 Confirming and correcting mechanism

- Bank reconciliation statements
- Control accounts

5.5 Errors and correction of errors

- Errors affecting and not affecting the agreement of the trial balance
- Use of the suspense accounts
- The effect of errors on statement of financial performance and statement of financial position

5.6 Sole traders accounts

- Income statements
- Statements of financial position

5.7 **Partnership accounts**

- Basic contents of a partnership agreement
- Provisions of the Partnership Act
- Partnership statement of financial performance and appropriation account
- Partners current account and statement of financial position
- Financial statements to reflect elementary changes in partnership such as admission, retirement and dissolution

5.8 Introduction to simple company accounts

- Share capital and reserve
- Issue of shares at par; premium; discount
- Over and under subscriptions
- Allotment and calls on shares, forfeiture of shares
- Preparation of statements of financial performance and appropriation account and the statement of financial position
- Published accounts: Components of a complete set of published financial statements only

5.9 **Manufacturing accounts**

- Elements of cost and cost behaviour
- Preparation of manufacturing accounts, statement of financial performance and statement of financial position
- Accounting treatment of manufacturing profit or loss and unrealised profit on closing stock

5.10 Financial statements of a not-for-profit organisation

- What non-profit making organisations are
- Receipts and payments accounts
- Income and expenditure accounts and statement of financial position

5.11 Incomplete records and single entry book keeping

- Why incomplete records
- Preparation of statement of affairs
- Preparation of financial statements

5.12 Analysis of financial statements Introduction to accounting ratios

- Profitability ratios
- Revenue ratios
- Liquidity ratios

Preparation of cash flow statements (International Accounting Standard 7)

5.13 Public sector accounting

- Features of public sector entities (as compared to private sector)
- Structure of the public sector and examples of entities in public sector
- Objectives of public sector financial statements
- Users of public sector financial statements and officers (treasury, accounting officers, public accounts committee, auditor general)
- IPSAS on inventory, property, plant and equipment and intangible assets (the ledger accounts of central and county governments are not examinable)
- Accounting techniques in public sector (budgeting, cash, accrual, commitment and fund)

5.14 Emerging issues and trends

PAPER NO. 6 COMPUTER SUPPORT AND MAINTENANCE

GENERAL OBJECTIVE

This paper is intended to equip the candidate with the knowledge, skills and attitudes that will enable him/her support and maintain computers.

6.0 LEARNING OUTCOMES

A candidate who passes this paper should be able to:

- Maintain computer hardware components and software
- Identify and apply the tools and equipment associated with computer support and maintenance
- Install and uninstall operating systems and application programs
- Troubleshoot computer hardware and software
- Disassemble and reassemble computer systems
- Identify and replace faulty components
- Undertake effective selection and acquisition of computer systems
- Back-up data and information

CONTENT

6.1 Introduction to computer support and maintenance

- Computer electronic components
- The physics of electronics
- The use of maintenance tools and equipment
- Standard operating and maintenance procedures
- Safety precautions

6.2 **Power supply**

- Overview of power supply
- Power supply protection devices
- Power supply sources
- Power supply protection devices
- Using power supply devices
- Power supply problems and trouble shooting

6.3 Motherboards

- Computer cases
- Types of motherboards
- Motherboard components
- Installing Motherboard
- Using expansion slots and connectors

6.4 Microprocessors

- Microprocessor overview
- Types of processors
- Processor modes
- Selecting and upgrading a processor

6.5 **Memory**

- Memory characteristics
- Memory types and packages

- Memory mapping
- BIOS Set up
- Selecting and upgrading memory

6.6 **Disks and drives**

- Types of storage
- Disk types
- Disk drives
- Disk organisation
- Disk management
- Techniques and tools for disk management
- Selecting disk drives
- Maintenance of disks and disk drives

6.7 Display technology

- Display adapters
- Care and maintenance
- Overlay techniques
- Performance measures
- Troubleshooting

6.8 Computer system assembly and disassembly

- Selection and compatibility issues
- Assembly, disassembling and reassembling
- Personal computers
- Portable and mobile devices
- Printers
- Upgrading computers
- Electronic waste management

6.9 Hardware and software installation

- Installation concepts
- Installing hardware components
- Installing peripheral devices
- Installing operating systems
- Installing application programs
- Installing utility software
- Upgrading utility software

6.10 Fault finding and troubleshooting

- Fault finding principles
- Common equipment faults
- Physical inspection
- Hardware and software diagnostics
- Repairing and testing
- Uninstalling and reinstalling software

6.11 **Computer support**

- On-line support
- Help desk management

- Planning and providing staff training
- Health and safety

6.12 Computer system selection and acquisition

- Selection and procurement process
- Analysing requirements
- Evaluation and testing
- Cost benefit analysis
- Equipments costing
- Training costs
- Warranties
- Service level agreements
- Technical Checklist
- Purchasing

6.13 Computer security

- Level of computer security
- Data protection
- Back up and restoration procedure.
- Overview of data recovery

6.14 Emerging issues and trends

PART II

SECTION 3

PAPER NO.7 DATABASE SYSTEMS

GENERAL OBJECTIVE

This paper is intended to equip the candidate with the knowledge, skills and attitudes that will enable him/her to design, develop, administer and manage databases.

7.0 LEARNING OUTCOMES

A candidate who passes this paper should be able to:

- Create databases to solve business problems
- Write structured query language (SQL) statements to manipulate data in databases
- Handle transactions and concurrency controls
- Administer databases
- Integrate databases and other applications
- Manage database integrity issues.

CONTENT

7.1 Introduction to databases

- Overview of records, files and databases
- History of database systems
- Traditional file systems versus the database approach
- Characteristics, importance and limitations of database systems
- Database components and architecture

7.2 File organisation techniques

- Storage structures and blocking
- Structured and unstructured data
- Unordered files
- Sequential files
- Indexing

7.3 **Database models**

- The role of data modelling
- The hierarchical model
- The network model
- The relational model
- The object-oriented model
- The object-relational model
- Database model selection criteria

7.4 Database development life cycle

- Data and user requirements
- Specification of database requirements
- Stages of database development
- Conceptual, logical and physical database design
- Testing the database functionality

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7.5 Relational database model

- Relational database concepts and properties
- E-R database design
- Database design anomalies
- Normalisation and denormalisation
- Relational algebra
- Creating database design
- Implementing database design

7.6 Structured query language (SQL)

- Data definition language
- Data manipulation language
- Structure of SQL statements
- Data control
- In-built functions
- Writing SQL statements
- Using SQL functions
- Optimising SQL queries

7.7 Transaction management and concurrency control

- Overview of transaction management
- Properties of a transaction
- Serialisability and concurrency control
- Lock-based and timestamp-based protocols
- Types of transaction failures
- Transaction recovery concepts and mechanisms

7.8 **Database administration**

- Overview of database administration
- Types of database users
- Functions and roles of database administrators
- Monitoring database performance
- Database tuning

7.9 Database security and integrity

- Security and integrity concepts
- Social, ethical and legal database issues
- Threats to database security and integrity
- Managing threats
- Establishing data backup and restore procedures

7.10 Distributed database systems

- Overview of distributed database systems
- Distribution methods fragmentation and replication
- Concurrency control mechanisms in distributed systems
- Two-tier database architecture
- Three-tier database architecture

7.11 Data warehousing and data mining

Overview of data warehousing

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- Characteristics of a data warehouse
- Components of a data warehouse
- Types of data warehouses
- Overview of data mining
- Tools and techniques of data mining

7.12 Integrating databases with other applications

- Importance of integrating databases with other applications
- Integrating databases with other applications
- Basics of developing web enabled database applications

7.13 Emerging issues and trends

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PAPER NO.8: SYSTEMS ANALYSIS AND DESIGN

GENERAL OBJECTIVE

This paper is intended to equip the candidate with the knowledge, skills and attitudes that will enable him/her analyse and design information systems.

8.0 LEARNING OUTCOMES

A candidate who passes this paper should be able to:

- Assess the need for an information system in an organisation
- Use conventional methodologies in systems analysis and design
- Apply the activities of the system analyst and systems designer
- Identify the applicable standards in systems analysis and design
- Implement information systems

CONTENT

8.1 Introduction to systems analysis and design

- Elements of information systems
- Systems theory
- Types of information systems
- Personnel involved in systems analysis and design
- Systems analysis and design concepts

8.2 Systems thinking

- Hard systems thinking
- Hard systems methodology
- Soft systems thinking
- Soft systems methodology
- Applications of soft and hard systems

8.3 Systems development life cycle (SDLC)

- Definition of systems development life cycle
- Phases of SDLC
- Advantages and disadvantages of SDLC

8.4 Requirements elicitation

- Stakeholder analysis
- Need for requirements gathering
- Process for requirements gathering
- Requirements gathering tools and techniques
- Gap analysis
- Prioritisation of requirements

8.5 Systems analysis

- Information systems project initiation
- Feasibility and risk analysis
- Stages in system analysis
- Tools and techniques in system analysis
- System analysis report
- Using software tool to assist in systems analysis

8.6 Systems design

- System design approaches

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- Logical and physical design
- Modelling techniques
- User interface design
- Case tools
- Designing test cases
- Writing and documenting design specification
- Using software tools to assist in systems design

8.7 SAD approaches and methodologies

- Structured system analysis and design methodology (SSADM)
- Object-oriented design methodologies
- Rapid application development (RAD)
- Joint application development (JAD)
- Alternative software analysis and design approaches
- Strengths and limitations of the approaches and methodologies

8.8 Systems implementation

- Assessing the platform for the system to be implemented
- User training
- Data conversion methods
- System changeover

8.9 Systems analysis and design standards

- Roles and examples of standards in SAD projects
- Components and development of documentation in a systems project
- Challenges in meeting standards in SAD projects

8.10 Systems analysis and design environment

- Security requirements, precautions and procedures in SAD
- System maintenance
- Integration problems

8.11 Emerging issues and trends

PAPER NO. 9 STRUCTURED PROGRAMMING

GENERAL OBJECTIVE

This paper is intended to equip the candidate with the knowledge, skills and attitudes that will enable him/her to apply structured programming to develop programs.

9.0 **LEARNING OUTCOMES**

A candidate who passes this paper should be able to:

- Analyse a problem and design an appropriate programming solution
- Write programs using C programming language
- Test and debug structured programs
- Produce documentation, both user and technical, to support programs.

CONTENT

9.1 Introduction to structured programming

- Overview of programming
- Types of programming languages
- Generations of programming languages
- Programming approaches
- Program translators
- Basic concepts of structured programming
- Problem definition, structure and design
- Integrated development environment (IDE)

9.2 **Programming basics**

- Variables and data types
- Input/output statements
- Identifiers
- Namespaces
- Comments
- Program formatting
- Pre-processor directives
- Expressions and operators
- Control structures
- Writing simple programs
- Testing and debugging

9.3 Functions/sub-programs

- Functions versus procedures
- Function declaration
- Function definition
- Recursion
- Function calls
- Arguments and parameters
- Parameter passing
- Writing and running a program using functions

9.4 Data structures

- Overview of data structures
- Arrays
- Structures
- Pointers

- Linked lists
- Writing programs using data structures

9.5 File handling (input/output)

- Overview of files
- Opening files
- Writing to files
- Reading from files
- Closing files

9.6 **Application development**

- Overview of mobile application development
- Collaborative application development

9.7 **Documentation**

- Developing user manuals
- Developing technical manuals

9.8 **Emerging issues and trends**

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SECTION 4

PAPER NO.10 OBJECT ORIENTED PROGRAMMING

GENERAL OBJECTIVE

This paper is intended to equip the candidate with the knowledge, skills and attitudes that will enable him/her to develop object oriented programs using Java.

10.0 LEARNING OUTCOMES

A candidate who passes this paper should be able to:

- Analyse a problem and develop an appropriate solution using the object oriented programming language
- Write programs using the object oriented programming language
- Test and debug object oriented programs
- Handle errors in object oriented programs

CONTENT

10.1 An overview of programming techniques and paradigms

- Introduction to object oriented programming
- Strengths of object oriented programming over other paradigms

10.2 Introduction to Java programming language

- Java language specification
- Java JDK, IDE and API
- Identifiers, data types and variables

10.3 Concepts of object oriented programming

- Methods and messages
- Abstract data types
- Classes
- Objects
- Class relationships
- Encapsulation
- Abstraction
- Inheritance
- Polymorphism
- Interfaces

10.4 Functions/methods

- Function declaration
- Function prototype and type checking
- Arguments and parameters
- Inline functions
- Function overloading
- Pure virtual functions
- Reference and argument passing
- Writing programs using functions

10.5 Class implementation

- Overview of classes
- Member data and functions
- Data encapsulation

- Abstract classes and interfaces
- Organising codes for classes
- Writing simple programs using classes

10.6 Constructors and destructors

- Constructors and initialisations
- Object creation
- Multiple constructors in a class
- Hidden constructors
- Destructors
- Object destruction
- Virtual destructions
- Writing a program using constructors and destructors

10.7 **Memory management**

- Static, automatic and heap memory
- New and delete operators
- Handling memory allocation errors
- Hiding details of memory management in a class
- Implementing a dynamic string class

10.8 Scope and access control

- Variable and function scope
- Friend functions
- Constant and enumeration types
- Static members

10.9 Introduction to inheritance

- Inheritance for modelling and reuse
- Class derivation
- Access control
- Base class initialisation
- Composition
- Initialising class type members

10.10 Polymorphism and operators

- Function overriding
- Operator overloading
- Type casting and conversions
- Pointer conversion

10.11 **Templates and generics**

- Template mechanism
- Function templates
- Class templates
- Generic programming
- Implementing a general array class
- Standard template library
- Writing programs using standard temporary library (STL)

10.12 Serialised data and objects

- Streams and files
- Input and output streams

- File streams
- Object streams
- Object serialisation
- Readers and writers
- Writing programs using input/output streams

10.13 Object oriented application development

- Introduction to mobile application development
- Overview of object relational programming

10.14 Exception handling and error handling

- Overview of errors and exceptions
- Exception mechanism
- Error handling mechanism
- Exceptions compared to other error handling techniques
- Throw, try, catch and finally
- Exception context and stack unwinding
- Custom exceptions
- Uncaught exceptions
- Automatic cleanup in exception handling

10.15 Emerging issues and trends

PAPER NO.11 WEB DEVELOPMENT AND e-COMMERCE

GENERAL OBJECTIVE

This paper is intended to equip the candidate with the knowledge, skills and attitudes that will enable him/her to develop a web application and implement e-commerce.

11.0 **LEARNING OUTCOMES**

A candidate who passes this paper should be able to:

- Use contemporary website development tools and techniques
- Use graphics and animations to enrich websites
- Create functional websites incorporating various HTML components
- Create dynamic websites
- Design and develop an e-commerce website and comply with e-commerce regulations
- Implement cloud based solutions
- Implement various risk and security strategies in web applications.

CONTENT

11.1 Introduction to web application development

- Web application development concepts
- Web application design principles
- Overview of web application development languages
- Introduction to mark-up language
- Phases of web application development process
- Mobile web applications

11.2 **HTML**

- Basic structure of HTML
- Basic tags and corresponding attributes
- HTML elements
- HTML coding
 - Text
 - Links
 - Lists
 - Images
 - Tables
 - Forms
 - Frames
 - URLs

11.3 Cascading Style Sheets (CSS)

- Introduction to CSS
- Types of style sheets
- CSS selectors and properties
- Incorporating colour techniques
- Understanding layers and positioning
- Creating and modifying objects
- Objects on multiple layers
- Complex objects on a single layer
- Placing type in an image
- Using layers to refine images

- Creating special effects
- Behaviour modification

11.4 Flash, video and audio

- Introduction to media elements in web application development
- Incorporating flash into a web application
- Embedding video and audio content into a web application
- Implications of incorporating media content in web applications

11.5 **Graphics and animations**

- Fundamentals of graphics and animations
- Types of graphics
- Animation basics
- Animation tools
- Methods of animation
- Animations with motion and shape tweening
- Interactivity with frame action and buttons
- More complex animation tasks

11.6 Web application development platforms

- Overview of web application development platforms
- Overview of web application development software tools
- Tools of automating web applications
- Drawing timelines and customising web application development tools
- Plugins, add-ons and active content
- Web application testing
- Content management systems
- Implications of incorporating graphics and animations in web applications

11.7 Scripting

- Overview of script development
- Scripting languages
- Overview of client side and server side scripting
- Incorporating script into HTML
- Basic command syntax/blocks
- Functions and objects
- Built in objects and functions
- Looping
- Frames, documents and windows
- Events and cookies
- Page redirect and page printing
- Void keyword
- Database connectivity

11.8 Publishing web applications

- Web hosting
- Domain name registration
- Setting up a web application
- Managing web applications
- Content management
- Search engine optimisation
- Web application security

11.9 Introduction to e-commerce

- e-commerce concepts
- Features of e-commerce
- e-commerce business models
- Benefits and limitations of e-commerce
- Future of e-commerce

11.10 e-Commerce infrastructure

- Telecommunication
- Internet Service Providers (ISPs)
- Website design companies
- Human resources
- Computing resources
- Payment gateways
- Electronic Data Interchange (EDI)
- Value-added network (VAN)

11.11 e-Commerce implementation

- Size of enterprise
- e-commerce products and services
- e-commerce website hosting options
- e-procurement

11.12 e-Commerce security

- e-commerce security concepts
- Digital signatures/e-signatures
- e-commerce security standards: SSL, TSL, HTTPS
- Implementing e-commerce security

11.13 Electronic transactions law

- Internet applications
- e-commerce and e-marketing approach
- Digital technology
- e-contracts
- e-signatures
- Electronic records
- Electronic data
- Electronic messages
- Third parties
- Data protection laws

11.14 Cloud computing

- Overview of cloud computing
- Cloud computing models
- Cloud computing security
- Infrastructure as a Service (laaS)
- Platform as a Service (PaaS)
- Software as a Service (SaaS)
- Business Process as a Service (BPaaS)
- Enterprise cloud based high performance computing (HPC) application
- Implementing cloud based solutions

11.15 Emerging issues and trends

PAPER NO. 12 DATA COMMUNICATION AND COMPUTER NETWORKS - PRACTICAL

GENERAL OBJECTIVE

This paper is intended to equip the candidate with the knowledge, skills and attitudes that will enable him/her to set up, configure and maintain computer networks.

12.0 **LEARNING OUTCOMES**

A candidate who passes this paper should be able to:

- Use data communication and computer networking devices
- Setup, configure and test a LAN
- Implement security and audit policies in a networking environment
- Backup and restore network data
- Set up and test routers
- Configure and test various protocols in a computer network
- Monitor and troubleshoot a network
- Design internet of things (IoT) based applications

CONTENT

12.1 Data communication concepts

- Overview of data communication concepts
- Data terminology
- Data transmission technologies
- OSI (open system interconnection) models and layer protocols
- TCI/IP model and layer protocols
- Types of networks
- Network topologies
- Roles of network personnel

12.2 **Networking components**

- Hardware
- Software
- Bounded media
- Server/clients
- Wireless media

12.3 Data signal analysis

- Overview of data signal analysis
- Analogue and digital signals
- Modulation and demodulation
- Transmission modes
- Data and line encoding
- Viewing data signal characteristics using oscilloscope, spectrum analyser and level tracers
- Sampling ASCII and EBCDIC coding techniques using binary and hexadecimal mathematics
- Nyquist Shannon theory

12.4 Routing and switching

- Overview of switching and routing
- Types of switches
- Switching techniques
- Router components

- Router interfaces and protocols
- IPv4 and IPv6 configuration

12.5 **Setting up a LAN**

- Setting up Wireless LAN
- Connecting to WLAN
- Preparation of networking cables
- Testing connectivity
- Connecting LAN to the Internet
- Configuring TCP/IP and other protocols
- Setting up static and dynamic addressing
- Testing TCP/IP and other protocols configurations
- Configuring a domain name service (DNS)
- Domain controllers setup

12.6 Administering user accounts

- Local user accounts
- Domain user accounts
- Built in user accounts

12.7 Configuring network printers and other resources

- Adding and sharing a local printer
- Adding and sharing a network printer
- Downloading printer drivers
- Setting up a printer pool
- Setting up priorities between printers
- Administering network printers
- Managing other network resources; Files, Ports, Drives

12.8 Implementing security and audit policies

- Setting up security controls
- Configuring password policy
- Configuring account lock out policy
- Planning for audit policy
- Using audit policy
- Using event viewer
- Auditing access to files and folders
- Auditing access to printers and other network resources

12.9 Data backup and restoration

- Planning backup
- Backing up data
- Restoring data

12.10 Monitoring network resources

- Monitoring access to network resources
- Monitoring communication among network devices
- Monitoring utilisation of network resources
- Monitoring network users

12.11 Network troubleshooting

- Identifying network faults
- Physical methods of troubleshooting

- Using software tools to troubleshoot
- Fixing network faults
- Protocols and utilities commands

12.12 Internet of things (IoT)

- Overview of IoT
- Elements of IoT
- Radio-frequency identification (RFID)
- Sensor network
- Localization of IoT
- Big data
- Cloud computing
- Business ecosystem, scenarios and model
- IoT application areas and solutions

12.13 Emerging issues and trends

PART III

SECTION 5

PAPER NO.13 STRATEGY, GOVERNANCE AND ETHICS

GENERAL OBJECTIVE

This paper is intended to equip the candidate with knowledge, skills and attitudes that will enable him/her to formulate and implement strategies and demonstrate good governance and ethical practices.

13.0 **LEARNING OUTCOMES**

A candidate who passes this paper should be able to:

- Analyse the environment and its impact on strategic decision making
- Formulate and implement a strategic plan
- Practice the tenets and principles of good governance
- Comply with ethical principles in an organisation

CONTENT

13.1 Overview of management

- Importance of management
- Principles of management
- Management as a science, an art or a profession
- Functions and roles of management
- Levels of management and managerial skills
- Management and administration
- Overview of management functions

13.2 **Development of management thought**

- Pre-industrial revolution management theories
- Classical theories, neo-classical theories
- Contemporary theories

13.3 Overview of corporate strategy, governance and ethics

- Meaning of strategy, management and strategic management
- Scope of strategic management
- Levels of strategic management
- Benefits of strategic management
- Limitations of strategic management
- Meaning of Governance and Ethics
- Importance of Governance and Ethics
- Principles of good governance
- Overview of theories in governance and ethics

13.4 **Strategy formulation**

- Environmental analysis
- Organisational vision and mission
- Organisational goals and objectives
- Development of corporate strategy and business strategy
- Strategic options
- Strategy formulation constraints
- Competitive advantage

13.5 **Strategy implementation**

- Organisational structure
- Resource allocation
- Organisational culture
- Role of leadership on strategy implementation
- Innovation and knowledge management
- Constraints to strategy implementation
- Management of strategic change

13.6 Strategic monitoring and evaluation

- Purpose and role of strategic monitoring and evaluation
- Process of strategic monitoring and evaluation
- Tools of strategic monitoring and evaluation
- Role of management information systems
- Performance measurement; balance scorecard and benchmarking
- Features of good strategic monitoring and evaluation systems
- Review and feedback
- Continuous improvement

13.7 The Board of Directors

- Appointment, composition and size
- Role and functions
- Executive, non-executive and independent directors
- Committees of the Board
- Board meetings
- Board work plan
- Board induction and continuous skills development
- Board manual and charter
- Board performance evaluation
- Board remuneration
- Term limits for non-executive Board members
- Succession planning
- Liability and insurance indemnity
- Appointment of the Chief Executive Officer
- Appointment of the Certified Secretary
- Separation of roles
- Role of the board in performance management
- Role of the Board in stakeholders management

13.8 Accountability, risk management and internal control

- Financial reporting
- Integrated reporting
- Strategies and processes in enterprise risk management
- Board's role in enterprise risk management
- Internal controls
- Internal auditor
- Audit Committee
- External auditor
- Internal Audit Charter and work plan
- Role of the Board in the procurement process

13.9 Sustainability and social investment

- Sustainability goals and strategy

- Triple bottom line
- Social responsibility investments
- Corporate social responsibility
- Environmental management
- Ethical issues in CSR
- Strategies and policies on CSR
- Creating and registering foundations to manage CSR
- The impact of CSR on shareholder value
- Social audit
- Corporate reputation and image

13.10 Ethics and corporate disclosure

- Ethical norms, morality, values and ethical culture
- Role of the board in promotion of ethical conduct
- Professional judgement
- Code of ethics
- Standards of conduct and personal integrity
- Ethical dilemmas
- Ethics committee
- Ethics training
- Conflict of interests and related party transactions
- Insider trading
- Policy and guidelines on payments and gifts
- Corporate disclosure policy and strategy
- Benefits of disclosures and transparency
- Disclosure barriers
- Financial and non-financial disclosures
- Whistle blowing

13.11 Case studies in strategy, governance and ethics

13.12 Emerging issues and trends

PAPER NO.14 SOFTWARE ENGINEERING

GENERAL OBJECTIVE

This paper is intended to equip the candidate with the knowledge, skills and attitudes that will enable him/her to implement and manage the software engineering process.

14.0 LEARNING OUTCOMES

A candidate who passes this paper should be able to:

- Identify appropriate software system design tools
- Design appropriate software systems
- Describe software system testing
- Document and commission a software
- Evaluate software acquisition techniques
- Maintain a software.

CONTENT

14.1 Introduction to software engineering

- Overview of software engineering
- Software engineering concepts
- Software development life cycle (SDLC)
- Legal aspects in software process models

14.2 Software process models

- Linear/waterfall model
- Rapid prototyping
- Evolutionary models
- Component based models
- Other models

14.3 Software requirements analysis

- Overview of requirements concepts
- Requirement analysis process
- Stakeholders analysis
- Need for requirement gathering techniques
- Gap analysis
- Prioritization of requirements
- Requirements specification

14.4 Design tools and methods

- System flowcharts
- Case tools
- Functional decomposition
- Modules design
- Structured walkthrough
- Decision tables
- Structured charts
- Data flow diagrams
- Object oriented design tools

14.5 Software coding

Coding platforms

- Approaches to software coding
- Coding styles and characteristics
- Coding in high level languages
- Coding standards
- User interface

14.6 Software testing

- Testing and debugging
- Testing platforms
- Software testing lifecycle
- Software testing methods
 - Black box testing
 - White box testing
- Sofware testing levels
 - Unit
 - Integration
 - System
 - Acceptance
- Other forms of testing

14.7 Conversion strategies

- Conversion planning
- Parallel running
- Direct changeover
- Pilot study
- Phased approach

14.8 **Software quality**

- Control and assurance
- Software quality factors and metrics
- Formal technical reviews
- Verification and validation
- Cost of quality

14.9 **Software acquisition methods**

- Software outsourcing
- Open-source software engineering and customisation
- In- house development
- Commercial off the- shelf software (COTS)
- Factors to consider in software acquisition

14.10 Budgeting for information systems

- Financial cost benefit analysis
- Business case approach
- Total cost of ownership
- Balance score card
- Activity based costing and expected value
- Tracking and allocations costs

14.11 Documentation and commissioning

- Objectives of systems documentation
- Use of systems documentation
- Qualities of a good documentation
- Types of documentation

Software commissioning

14.12 **Software maintenance and evolution**

- Types of software changes
- Software change identification
- Software change implementation

14.13 Auditing information systems

- Overview of information systems audit
- Auditing computer resources
- Audit techniques
- Audit applications

14.14 Emerging issues and trends

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PAPER NO.15 MOBILE APPLICATION DEVELOPMENT

GENERAL OBJECTIVE

This paper is intended to equip the candidate with the knowledge, skills and attitudes that will enable him/her to develop and deploy mobile applications

15.0 **LEARNING OUTCOMES**

A candidate who passes this paper should be able to:

- Identify mobile applications, platforms and architecture
- Develop mobile applications using development tools and strategies
- Implement mobile applications
- Secure mobile applications

CONTENT

15.1 Mobile devices and applications

- Overview of mobile computing
- Types of mobile devices
- Uses of mobile devices
- Overview of mobile applications
- Mobile browsers

15.2 Introduction to mobile application development

- Mobile application challenges
- Mobile application development tools
- Mobile application programming languages
- Mobile application management
- Mobile application best practices
- Overview of mobile database management systems

15.3 Mobile platforms and architectures

- Internet protocols for mobile applications
- Mobile application distribution platforms and environments
- Mobile application development architectures
- Styles of mobile architecture

15.4 Mobile application development

- Mobile application development lifecycle
- Functions, arrays and objects
- Control structures and modes of execution
- Using HTML, CSS, XML, Javasript and JQuery

15.5 iOS application development

- Window-based application and MUC
- Swift programming
- User Interface Design
- Introduction to graphics on the iPhone
- Core data and localisation
- Multi-threading and multi-tasking
- Web services and networking

15.6 Android application development

Java reviews

- Android SDK
- Resources and views
- Intents and services
- Storage and threads

15.7 Unstructured supplementary service data (USSD)

- Overview of USSD code
- USSD broker
- POST request, response and status
- USSD pull

15.8 Mobile application testing

- Merits and demerits of mobile application testing
- Challenges of mobile application testing
- Types of mobile application testing
- Testing tools

15.9 Mobile application security

- Overview of mobile application threats
- Reducing mobile risks
- Cloud based assessments and solutions
- Security strategies
- Security testing techniques and certification

15.10 Emerging issues and trends

SECTION 6

PAPER NO.16 SYSTEMS SECURITY

GENERAL OBJECTIVE

This paper is intended to equip the candidate with the knowledge, skills and attitudes that will enable him/her to secure ICT systems.

16.0 **LEARNING OUTCOMES**

A candidate who passes this paper should be able to:

- Identify types of threats to ICT systems
- Adopt different security mechanisms
- Prepare business continuity planning (BCP) strategies
- Develop and implement a systems security policy
- Undertake basic computer forensic audits
- Demonstrate social-ethical and professional values in computing.

CONTENT

16.1 Introduction to systems security

- Overview of systems security
- Principles of system security
- Classifications of systems security
- Security core concepts
- Security mechanisms

16.2 Security threats and controls

- Sources of threats
- Types of threats
- Crimes against ICT and computer criminals
- Controlling security threats
- Ethical hacking

16.3 **Systems security errors**

- Overview of system security errors
- Human errors
- Procedural errors
- Software errors
- Electromechanical problems
- Dirty data

16.4 **Systems security measures**

- Physical security
- Logical security(authentication, access rights, passwords, others)

16.5 Data and software security

- Overview of data and software security
- Data and software security precautions
- Vulnerability assessment
- Employing virus security precautions

16.6 **Network security**

- Overview of network security
- Duplicate and alternate routing
- Network intrusion, detection and prevention
- Secure socket layer and transport layer security
- IPv4 and IPv6 security

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- Wireless network security
- Mobile device security
- Wireless protected access

16.7 Introduction to cryptography

- Overview of cryptography
- Encryption and decryption
- Cryptography tools and techniques
- Cryptographic attack
- Security services of cryptography
- Public key infrastructure

16.8 ICT risk management

- Risk management concepts
- Risk analysis
- Risk assessment
- Risk monitoring and review
- Risk mitigation
- Corporate risk document

16.9 Business continuity planning (BCP)

- BCP scope, teams and roles
- Backup types and strategies
- Hot and cold sites
- Disaster recovery plans

16.10 Systems security policy

- Components of systems security policy
- Systems security policy development
- System security policy implementation
- Systems security strategies
- Systems audit

16.11 Introduction to computer forensics

- Computer forensics concepts
- Incidence handling
- Investigating desktop incidents
- Investigating network incidents
- Securing and preserving evidence

16.12 Professional values and ethics in computing

- Intellectual property and fraud
- Information systems ethical and social concerns
- Telecommuting and ethical issues of the worker
- Codes of ethics for IT professionals
- Professional ethics and values on the web and Internet
- Objectivity and integrity in computing
- The role of professional societies in enforcing professional standards in computing
- Vetting of ICT employees

16.13 Emerging issues and trends

PAPER NO. 17 INFORMATION SYSTEMS PROJECT MANAGEMENT

GENERAL OBJECTIVE

This paper is intended to equip the candidate with the knowledge, skills and attitudes that will enable him/her to manage information systems projects.

17.0 LEARNING OUTCOMES

A candidate who passes this paper should be able to:

- Manage project scope using various techniques
- Use information systems project management software
- Initiate, develop and manage information systems projects
- Identify, monitor and control project risks
- Prepare project schedules using project management software tools
- Manage information systems project procurement process

CONTENT

17.1 Introduction to information systems project

- Overview of a project
- Characteristics of project
- Examples of information systems projects
- Project management principles
- Purpose of project management
- Information systems project environment
- Project personnel roles and responsibilities

17.2 Information systems project lifecycle

- Project identification and selection
- Project planning
- Feasibility study
- Project objectives
- Project proposal
- Project design
- Project development
- Project implementation
- Project monitoring and control
- Project review and evaluation

17.3 Project scope management

- Scope definition
- Scope verification
- Scope control
- Constraints and assumptions
- Using software tools to assist in project scope management

17.4 Project planning and scheduling

- Overview of project planning and scheduling
- Features of a good project plan
- Work breakdown structures
- Determining project tasks
- Schedule milestones
- Establishing task dependencies and relationships
- Materials and equipment management
- Tools and techniques for project planning and scheduling
- Using software tools to assist in project planning and scheduling

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17.5 IS project estimation

- Concepts of information systems project estimation
- Problems of overestimation and underestimation
- Basis for information systems project estimation
- Tools and techniques for project estimation
- Using software tools to assist in project estimation

17.6 **IS** project resource management

- Overview of information systems project resources
- Resource planning
- Resource allocation framework
- Information resource portfolio management
- Resource schedules
- Cost management
- Materials and equipment management
- Using software tools to assist in resource management

17.7 IS project organisational structures

- Overview of organisational structures
- Integrating project work and project organisational structures
- Project team lifecycle
- Team management
- Using software tools to assist in project organisation

17.8 **IS project quality management**

- Overview of IS project quality management
- Project quality factors
- Quality planning, assurance and control
- Tools and techniques for quality control
- Overview of project management standards (PRINCE 2)
- ISO certification
- Using software tools to assist in quality management

17.9 **IS** project communication management

- Overview of communication management
- Establishing effective project communication
- Progress reporting
- Report writing
- Managing communication with stakeholders
- Using software tools to assist in project communication management

17.10 IS project risk management

- Common sources of risk
- Risk identification process
- Risk management tools and techniques
- Risk analysis
- Risk monitoring and control
- Using software tools in risk management

17.11 IS project procurement management

- Overview of procurement planning process, tools and methods
- Requesting for proposal and quotations
- Evaluation of proposals and quotations
- Contracting and contract administration
- Using software tools in project procurement management

17.12 IS project implementation, completion and evaluation

- Project evaluation
- Team evaluation
- Project documentation
- Change management
- Using software tools to assist in project evaluation

17.13 Emerging issues and trends

PAPER NO. 18 RESEARCH METHODS

GENERAL OBJECTIVE

This paper is intended to equip the candidate with the knowledge, skills and attitudes that will enable him/her to design and carry out research on information systems.

18.0 LEARNING OUTCOMES

A candidate who passes this paper should be able to:

- Identify and analyse problems for which research is required
- Identify the major types of research designs
- Formulate clearly defined research objectives and research questions
- Analyse key issues and themes from existing literature
- Conduct research
- Present research findings
- Apply ethics in research

CONTENT

18.1 Introduction to research

- Meaning of research
- Types of research
- Significance of research
- The research process
- Challenges in carrying out research
- Types of research designs
- Format of research project
- Research methodology

18.2 The research problem

- Problem identification
- Salient features of a good problem statement
- Background and context of the problem
- Problem statement
- Research objectives: General and specific objectives
- Research questions
- Research hypothesis/formulation of hypothesis
- Development of theoretical/conceptual framework

18.3 Literature review

- Meaning and importance of literature review
- Theoretical review and empirical review
- Critical review of major issues
- Theoretical and conceptual framework

18.4 Research methodology

- Target population
- Sampling techniques and sample size
- Data collection
- Data collection method
- Reliability and validity of data

18.5 Analysis and presentation of findings

- Analysis of findings
- Presentation of findings

- Testing of hypothesis
- Summary, conclusions and recommendations

18.6 Format of research project

- Preliminaries
- Content chapters
- Referencing APA format
- Appendices

18.7 Issues in research

- Ethical considerations in research
- Implementation of research recommendations

18.8 **Emerging issues and trends**

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ICT PROJECT

The ICT Project will be undertaken by a candidate after completing Paper Nos. 1 to 18 of the CICT examination.

GENERAL OBJECTIVE

To prepare a candidate to apply research, analytical and practical skills in solving real life information systems problems, using ICT tools and technologies.

19.0 **LEARNING OUTCOMES**

A candidate who successfully completes the ICT project should be able to:

- Carry out independent research to address a specific ICT problem
- Identify real life information systems problems
- Analyse the identified problem
- Design a software solution to the identified problem
- Use appropriate software tools to develop and test the proposed solution
- Produce complete documentation for the developed system
- Demonstrate effective communication and presentation skills.

CONTENT

19.1 Project proposal

- Overview of project proposals
- Identification and statement of a real life ICT problem
- Investigation of the problem, stakeholder, system and user requirements
- Analysis of project feasibility and scope
- Statement of problem and project objectives
- Overview of the literature and possible solutions
- Selection of project implementation methodologies and techniques
- Project resource scheduling (budget, schedule, Gantt chart)

19.2 Project and system analysis

- Limitations of the existing system
- Potential user requirements
- Project and software inputs, processes and outputs
- Functional and non-functional requirements
- Analysis of user classes and characteristics
- Analysis of system features
- Project and system objectives
- Project and system constraints
- Assumptions and dependencies
- Writing the analysis report

19.3 **System design**

- Establishing conventions and rules for naming system objects
- Input, process and output design
- Developing the conceptual model
- Input content, format and validation
- Normalisation and design of the database schema
- Data validation strategy
- Module design
- User interface design
- Security and backup design
- Test design

19.4 **System development**

- Establishing the development approach and environment
- Demonstration and description of program functional requirements
- Demonstration and description of program non-functional requirements
- Coding and code documentation

19.5 **System testing**

- Establishment of test objectives
- Logical, functional, system, user acceptance and recovery testing
- Creating the test plan
- Selecting test cases
- Presenting test results

19.6 **Project documentation**

- Overview of the project report structure
- Writing the title page
- Declaration of project originality
- Project abstract
- Acknowledgements
- Table of contents
- Project chapters
 - Introduction and background
 - Literature review
 - Methodology (analysis and design)
 - System demonstration
 - Appraisal of the project (achievements, limitations, recommendations)
 - Conclusion
- References
- Appendices
 - Input documents
 - Administrative documents (terms of reference, permissions, questionnaires, etc.)
 - System installation and maintenance manual
 - User manual
 - Annotated program listings
 - Test runs, annotated and cross-referenced test plan

Note: Candidates are advised to obtain the "**ICT Project Guidelines**" from the offices of kasneb or download the guidelines from the kasneb website (www.kasneb.or.ke)