

# Gaurav (Koshish) Tiwari

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## Education

### Caldwell University

Jan 2021 - Exp. May 2024

Bachelor of Science in Computer Science

- Distinctions: GPA: 3.61 | Presidential Scholarship | Recognition Award | Dean's List 2021
- Involvements: VP for Nepalese Student Association | CraCad research presentator "AI in Design" | CogAI Laboratory member (upcoming research on "AI with AR/VR")  
"<https://sites.google.com/caldwell.edu/cogai/members>"

## Experience

### Digital Communications (Caldwell University)

Caldwell, NJ

Web Developer

May 2022 - Current

- Maintain the University Website ([www.caldwell.edu](http://www.caldwell.edu)) using WordPress, HTML/CSS, and JavaScript
- Create the web layout, and publish news articles events on the website and manipulate image and graphics
- Ensure the ADA compliance of the web content using SiteImprove
- Act as a focal point for all the incoming web requests and make decisions on appropriate actions to be taken
- Aid in creating a new responsive university website template, content migration, and check over 1300+ pages

### Information Technology (Caldwell University)

Caldwell, NJ

Student IT tech

Sept 2021 - May 2022

- Used IT-Management Software (Kaseya and BMS) to delegate tickets, Microsoft Deployment Toolkit to deploy and configure system files
- Worked with other IT professionals to address campus IT requirements like Software Patching, Anti-Malware and Backup
- Provided on-site, remote, and phone assistance to resolve the hardware and software issues of all faculty, staff, and students

### Karuwa Apps (Unicorn Games LLC)

Kathmandu, Nepal

Game Developer

Aug 2020 - Jan 2021

- Worked on multiple levels of game design and development from asset creation, and in-game integration in Unity engine to C# scripting to create game functionality, AI agents, and game logic
- Developed cohesive hyper-causal art style and workflow techniques suitable for the game genre
- Conducted weekly creative walkthroughs and peer review with the team throughout the development cycle
- Worked closely with the team to match the efficiency and real-time performance requirements for the mobile platform

## Projects

### Unity (Junior Programmer)

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### Procedural Environment Study

- 3D environment design project

### Product Design

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## Certifications

- Unity Junior Programmer
- Full-Stack Open (University of Helsinki)
- Bloomberg Certificate

## Skill Set

- Proficient in C++, C#, Python, Java, JavaScript, and libraries as well as experience in visual scripting languages like blueprints
- Working Experience in industry standard software like Blender, Unreal engine/Unity, Houdini, Substance Painter/Designer and Adobe Suite