

- 1. Types for properties
- 2. Working with classes
- 3. Stateless func components
- 4. State management





- Problem statement
- Solution React property types
- How to specify property types



Problem Statement

- JavaScript is a dynamically typed language
 - There's no "compiler" to check that you've assigned the correct type of value to a variable
 - The first you know about a type problem is when the app crashes!

- This is unsatisfactory
 - It makes your code potentially untrustworthy
 - It puts a lot more pressure on your rigour during testing



The Solution - React Property Types

- React allows you to specify the type for properties
 - React.PropTypes.number
 - React.PropTypes.string
 - React.PropTypes.bool
 - React.PropTypes.array
 - React.PropTypes.object
 - React.PropTypes.func
- To use these type flag, you'll need to include the following script file:

```
https://unpkg.com/prop-types/prop-types.js
```



How to Specify Property Types

- When you define a component, specify the types for all its properties
 - How to do this depends on how you define the component (class or stateless functional component)
- You can specify if a property is required/optional
 - You can also specify default values for the optional ones

We'll investigate all these techniques in this chapter



2. Working with Classes

- Specifying property types
- Required props and defaults
- Defining a custom validator



Specifying Property Types

- In your class, define a static propTypes field
 - Specify name and type for the component's properties

```
class Person extends React.Component {
  static propTypes = {
    name: PropTypes.string,
    age: PropTypes.number,
    isWelsh: PropTypes.bool,
    skills: PropTypes.array
                            propertyTypes2.html
```

Specifying Required Props and Defaults

```
class Person extends React.Component {
  static propTypes = {
    name: PropTypes.string.isRequired,
    age: PropTypes.number.isRequired,
    isWelsh: PropTypes.bool,
    skills: PropTypes.array
  static defaultProps = {
    isWelsh: false,
    skills: []
                             propertyTypes2.html
```

Defining a Custom Validator (1 of 2)

- You can define a custom validator for a property
 - E.g. a regular expression pattern for postal codes
 - E.g. the allowed range of values for a number
 - E.g. the maximum number of elements in an array
- See example on next slide



Defining a Custom Validator (2 of 2)

```
const isValidAge = (props, propName) => {
  if (typeof props[propName] !== 'number')
    throw new Error('Must be a number')
  if (props[propName] > 120)
    throw new Error('Max value is 120')
class Person extends React.Component {
  static propTypes = {
    name: PropTypes.string.isRequired,
    age: isValidAge,
    isWelsh: PropTypes.bool,
    skills: PropTypes.array
                             propertyTypes3.html
```





- Overview
- Key syntactic differences



Overview

- The previous section showed how to do the following for a component class:
 - Specify property types for the component
 - Specify required properties, and default values for others
 - Define custom validation

- You can do all this for functional components too
 - See propertyTypes4.html
 - The following slides summarize the key points ...



Key Syntactic Differences

- To define property types:
 - Define a static propTypes field and specify prop types
 - For required properties, append is Required
 - For optional properties, specify default in function sig
- To define a custom validator:
 - Same as for classes



- Recap component properties
- Fixed vs. mutable state
- Complete example



Recap Component Properties

- We've seen how to pass properties into a component
 - E.g. Person component in propertyTypes1.html
 - Receives properties name, age, is Welsh, skills

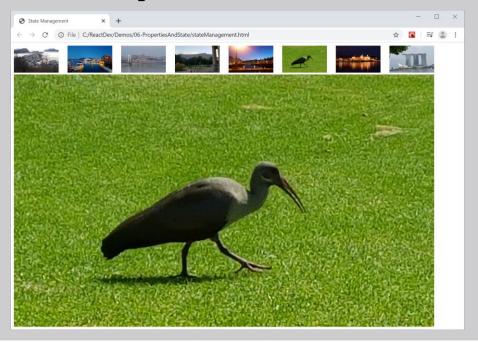
Fixed Properties vs. Mutable State

- When you pass properties to a component, they're fixed - you can't change their values thereafter
- What if the component needs to hold mutable state?
 - E.g. add items to an array, update a timestamp, etc.
- Mutable state is available via this.state
 - You can put anything into this.state, typically in ctor
 - You can modify state via this.setState (state)



Complete Example

• See stateManagement.html







- Types for properties
- Working with classes
- Stateless func components
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