# Introduction to Type-Level and Generic Programming in Haskell

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# Datatype-generic programming

Express algorithms that make use of the structure of datatypes

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```
eq_A :: A -> A -> Bool
```

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# A class

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class Generic a where
  type Rep a
  from :: a -> Rep a
  to   :: Rep a -> a
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where `from` and `to` are inverses.

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```
eq :: Generic a => a -> a -> Bool
eq x y = geq (from x) (from y)
```

# Choices

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In this tutorial: generics-sop.

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# Applications

- (De-)serialization
- Data generation
- Data traversals
- Data navigation
- ...

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# The generics-sop view on data, informally

# Sample datatypes

```
data Maybe a    = Nothing | Just a
data Either a b = Left a | Right b
data Group      = Group Char Bool Int
data Expr       = NumL Int
                | BoolL Bool
                | Add Expr Expr
                | If Expr Expr Expr
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$C_i\ x_0 \ldots x_{n_i-1}$

# The plan

```
C_i x_0 ... x_{n_i - 1}
```

- Choice between constructors modelled as an *n*-ary sum.
- Sequence of fields modelled as an *n*-ary product.

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```
SOP (S ... Z (I x_0 :* ... :* I x_{n_i - 1} :* Nil))
```

# Extensions, extensions

```
DataKinds
PolyKinds
ConstraintKinds
GADTs
TypeFamilies
MultiParamTypeClasses
FlexibleInstances
FlexibleContexts
UndecidableInstances
RankNTypes
DefaultSignatures
StandaloneDeriving
TypeOperators
ScopedTypeVariables
```

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# Overall plan

- Learn about *n*-ary products and *n*-ary sums.
- Example generic functions.
- Explain internals, discuss type-level programming features.
- More generic functions.
- Handling metadata.

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