

Magic Miro on Mars

This unofficial adaption of the great Board Game "Magic Maze on Mars" (by Kasper Lapp / Sit Down!) was created by Udo Wiegärtner (Twitter: @UdoWiegaertner)

According to author and publisher, this Miro adaptation can be played and shared in a non commercial way by the Agile community. Thanks for allowing that!

Of course, sharing is more than ok for Udo, too.

If you like it, please let us know on Twitter:

@UdoWiegaertner / @kaspar_lapp / @SitDownGames

Friendly permission by author and publisher to use and share this Miro adaptation of Magic Maze on Mars in a non-commercial way:

 **Udo Wiegärtner** @udowiegaertner · 19. März 2021 · ...
#MagicMiroOnMars:
To be able to play my beloved #BoardGame #MagicMazeOnMars, I re-created it in @MiroHQ. The first #PlayTest went great.
Great for introducing #Agile principles to teams.
Hey @kasper_lapp, may I share it with the #Agile community (non commercial)?
#AgileGames



3 1 12

 **Udo Wiegärtner** @udowiegaertner · ...
Hey @SitDownGames, I'm a big fan of your stuff.
Maybe this reminds you of something ;-)
Would it be OK for you if I share this (totally non-commercial) with the #AgileCommunity for teaching purposes (and with all fans of the game to play it remotely)?
[Tweet übersetzen](#)

3:55 nachm. · 19. März 2021 · TweetDeck

| | | Tweet-Statistiken anzeigen

2 „Gefällt mir“-Angaben

Q T L H U

 Twittiere deine Antwort [Antworten](#)

 **Kasper Lapp** @kasper_lapp · 26. März 2021 · ...
Antwort an @udowiegaertner @MiroHQ und @SitDownGames
For me it is okay (if you also share it with me :-)). The worst thing that can happen is that people go out and buy the physical game :-)

But you need to get permission from Sit Down! Games as well.

Q T L H U

 **Sit Down!** @SitDownGames · 27. März 2021 · ...
Antwort an @udowiegaertner @MiroHQ und @kasper_lapp
@udowiegaertner No problem. Feel free to share! Thank you!

Q T L H U

Sequence to win the game



Collect resources
in the factories



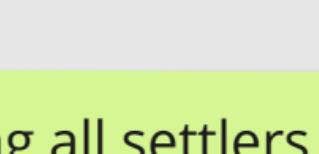
Use the resources to
discover the landscape
tiles with the dome(s) and
the rocket landing spot



Build a dome
for each settler
(automatically)



Bring all settlers into
safety in a dome
(before you run out of
time)



Legend

Resource Tokens



Iron



Meat



Plants



Ore (Eisenerz)



Fruit



Minerals

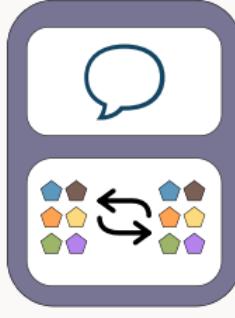


Colonist



Dome

Special Cards



Wild Token



Sand Timer
(4 min)

The "Do Something" Pawn



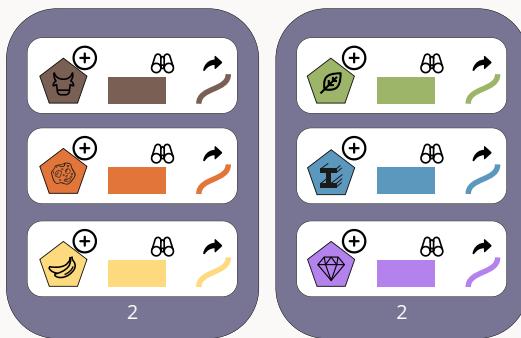
Rules of the Game

[PDF from spielregeln.de](http://spielregeln.de)

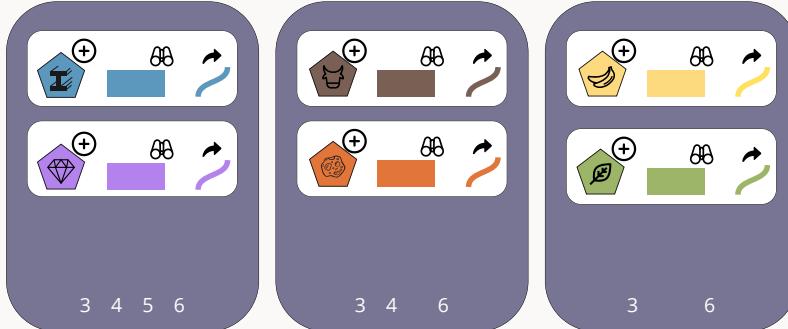


Player Action Cards

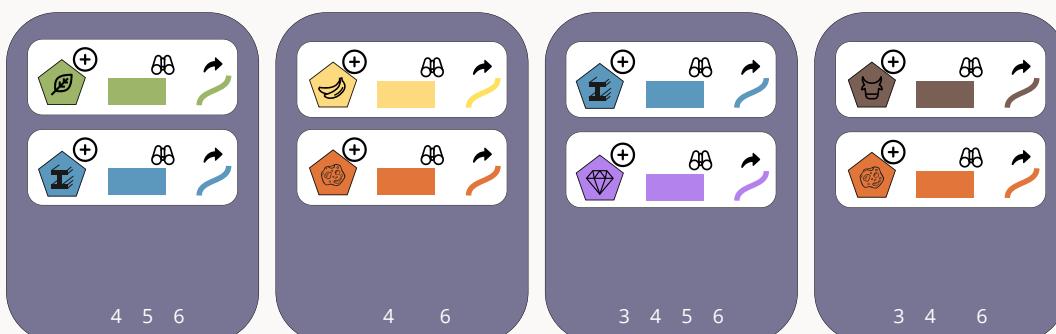
2 Players



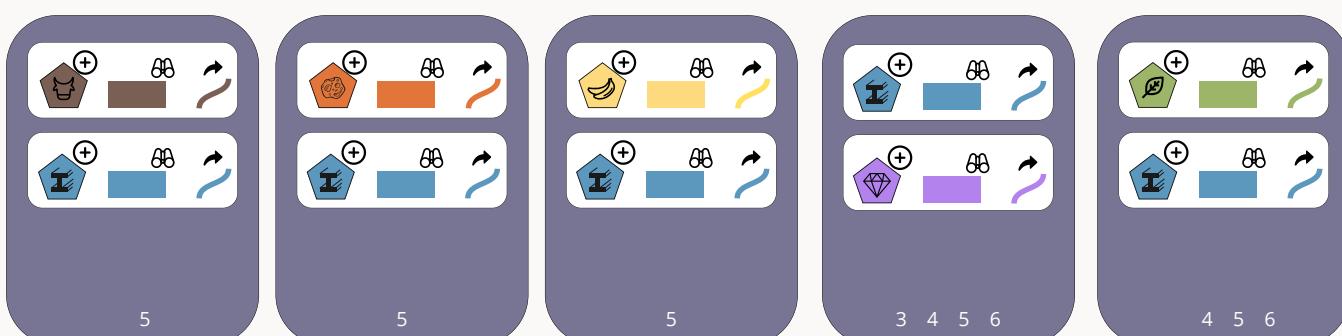
3 Players



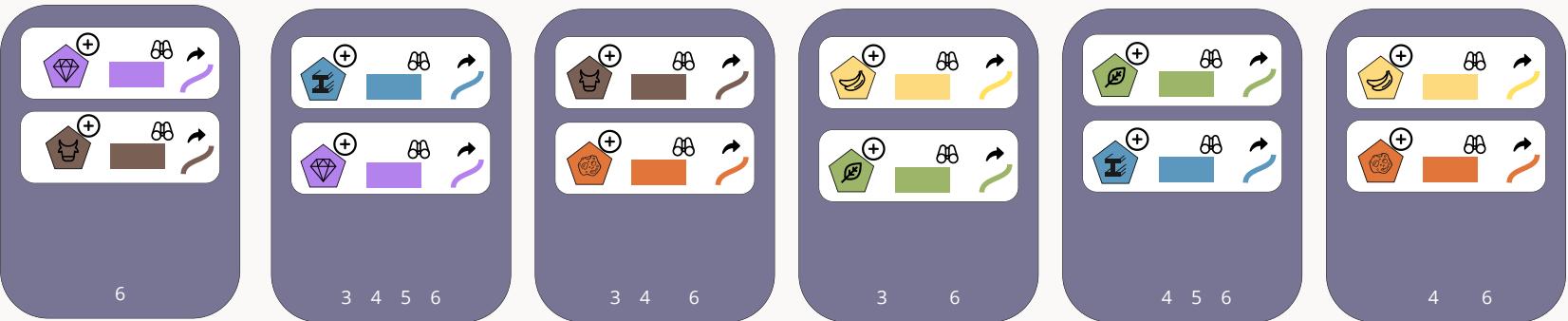
4 Players



5 Players



6 Players



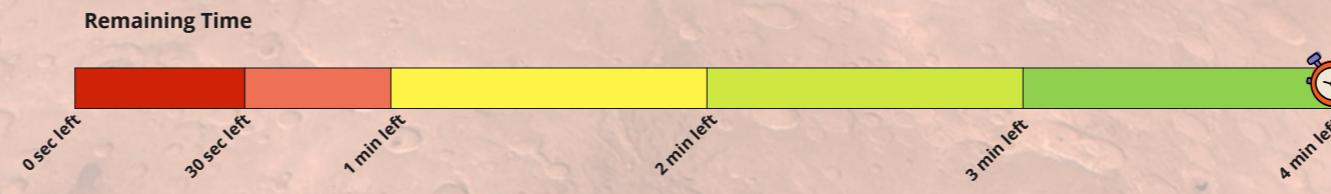
Original board game:
"Magic Maze On Mars"
Author: Kasper Lapp
Publisher: Sit Down!

Adaptation for Miro by
Udo Wiegärtner
(@UdoWiegertner)

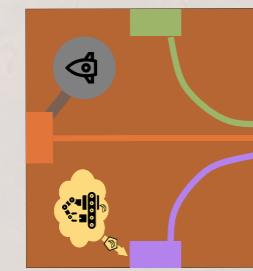
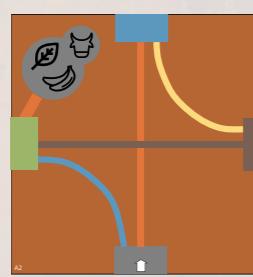
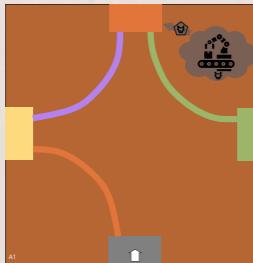
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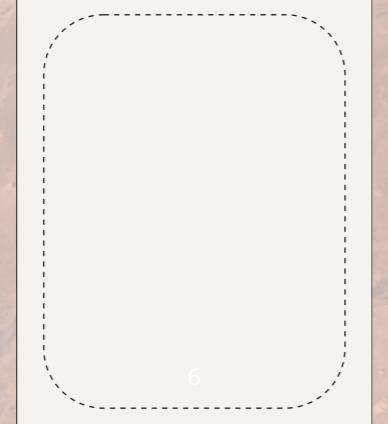
Free download of this Miro board from Udo's GitHub:
<https://github.com/kosmonautica/magicmironmars>



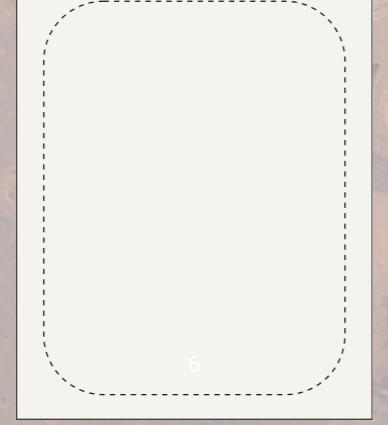
Landscape Tiles For This Round



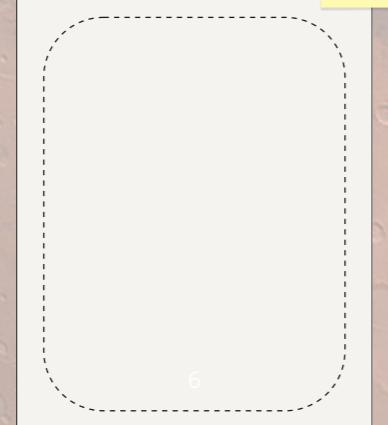
Player Action Card



Player Action Card



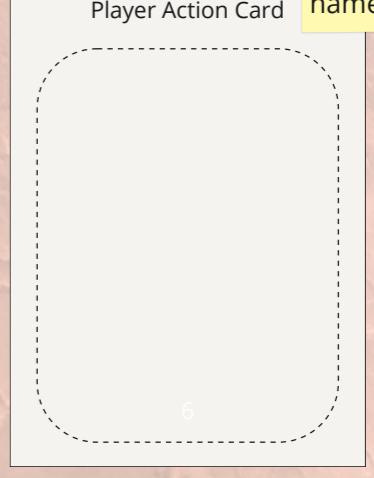
Player Action Card



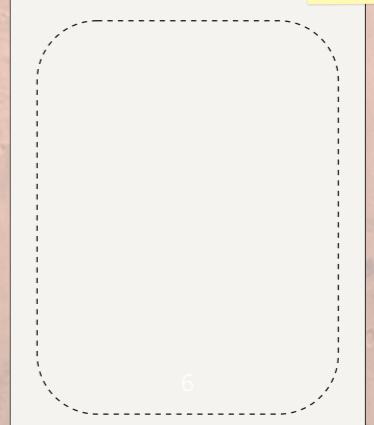
Resources For This Round



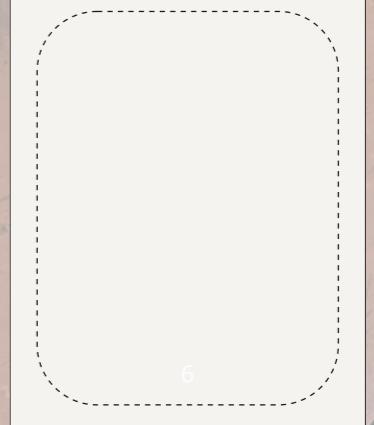
Player Action Card



Player Action Card



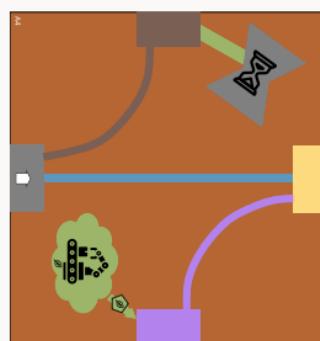
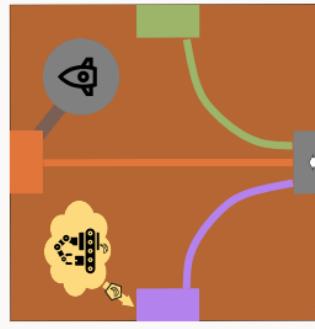
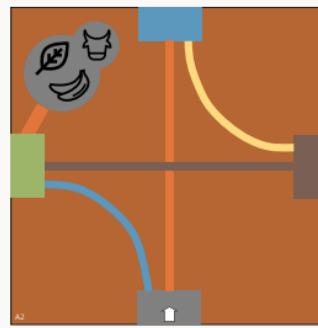
Player Action Card



Material for Module 1

Needed material:

- 1x "Start" landscape tile
- 4x "A" landscape tiles
- 1x dome
- 1x colonist
- 1x Sand timer

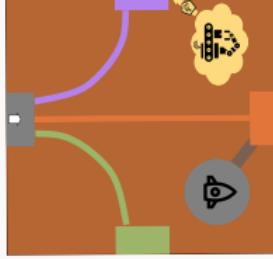
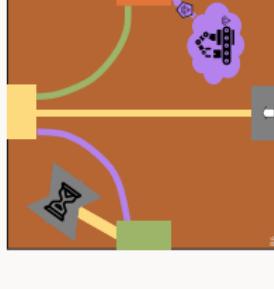
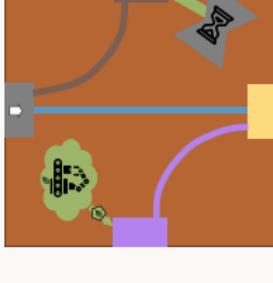
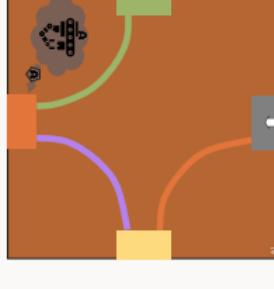
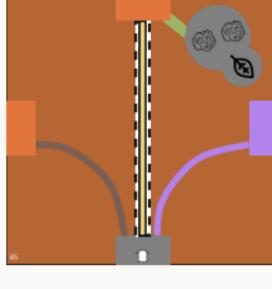
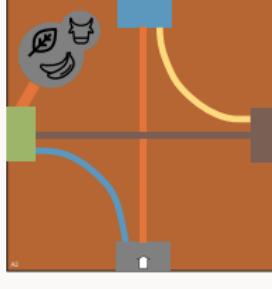
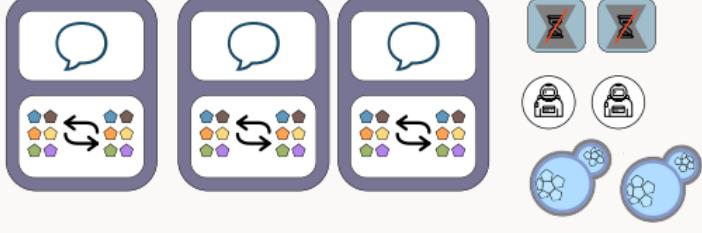


Material for Module 2

Needed material:

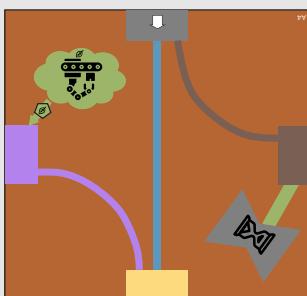
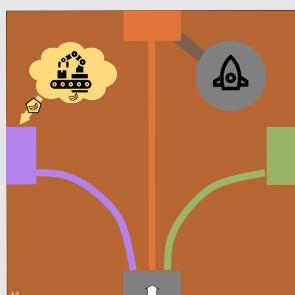
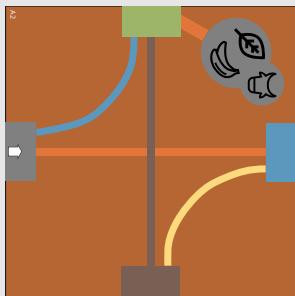
- 1x "Start" landscape tile
- 4x "A" landscape tiles
- 2x "B" landscape tiles
- 2x dome tiles
- 3x colonist pawns
- 1x Sand timer
- 1x "Do something" pawn
- 3x Wild Tokens

Remark for those who know the original game: For the sake of simplicity we play without the Bridges. The one bridge is already pre-built on the landscape tile.



Pre-shuffled decks (level 1) if you want to play more rounds

Pre-shuffled deck #2 (for replays)



Pre-shuffled deck #1 (for replays)

