Software and Hardware specifications

Chapter number	Software required (With version)	Free / Proprietary	If proprietary, can code testing be performed using a trial version	If proprietary, then cost of the software	Download links to the software	Hardware specifications	OS required
1-3	Visual Studio 2015 Community	Free			https://www.visualstudi o.com/en- us/products/visual- studio-community- vs.aspx	 1.6 GHz or faster processor 1 GB of RAM (1.5 GB if running on a virtual machine) 4 GB of available hard disk space 5400 RPM hard disk drive DirectX 9-capable video card that runs at 1024 x 768 or higher display resolution See: https://www.visualstudio.com/en-us/downloads/visual-studio-2015-system-requirements-vs.aspx#1 	Windows
4	Reactive Extensions	Free			Via NuGet		
5	Service Fabric	Free (Azure Subscriptio	Yes	Azure subscription differs	https://azure.microsoft.c om/en-		

		n might be		us/documentation/learni		
		needed)		ng-paths/service-fabric/		
8	Code	Free		Via Extensions and		
	Contracts			Updates menu in Visual		
				Studio		
11	Xamarin	Free		https://www.xamarin.co	A Mac running Mac OS X or	Windows
				m	macOS or newer.	and Mac
						OS
						X/macOS