# **Chromium Overview**

Kosscon 2017
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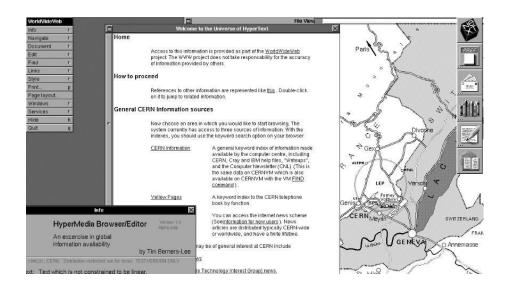
### About the instructor

- DongJun Kim (a.k.a Deejay)
- 10년차 개발자
- Web engine developer (2014 ~)
- Chromium / Blink contributing (2015~) // 16-17 시즌 아웃 :-p
- Kosslab 오픈소스 프론티어 4기 (2017~)

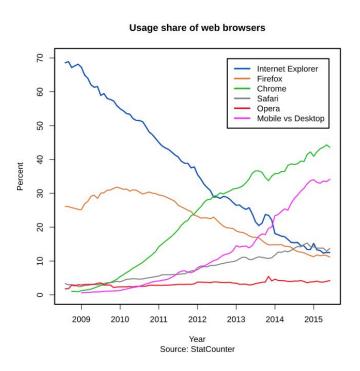
# Contents

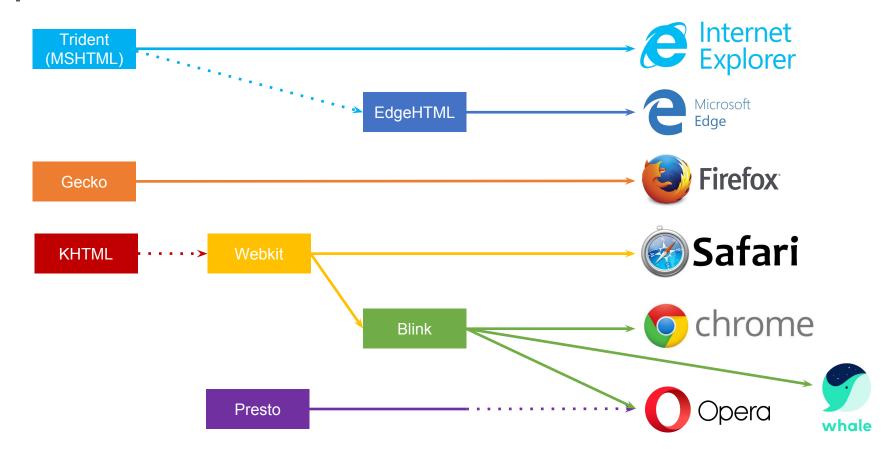
- Introduce chromium / blink
- How browser work
- Contribution process in chromium
- Appendix

# Introduce chromium

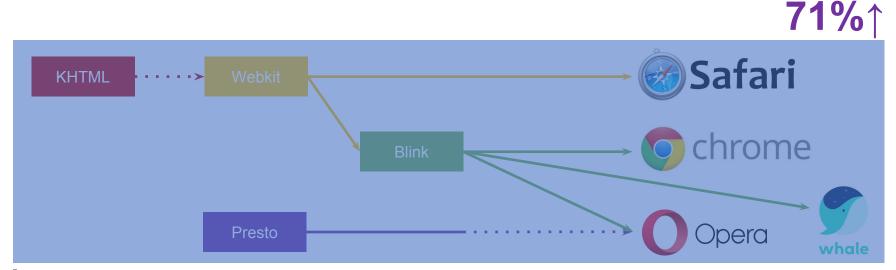


Source: A screen shot of the NeXT computer used by Tim Berners-Lee to browse the World Wide Web at the time became publicly accessible on Aug. 6, 1991.









From: http://gs.statcounter.com/browser-market-share/desktop/worldwide

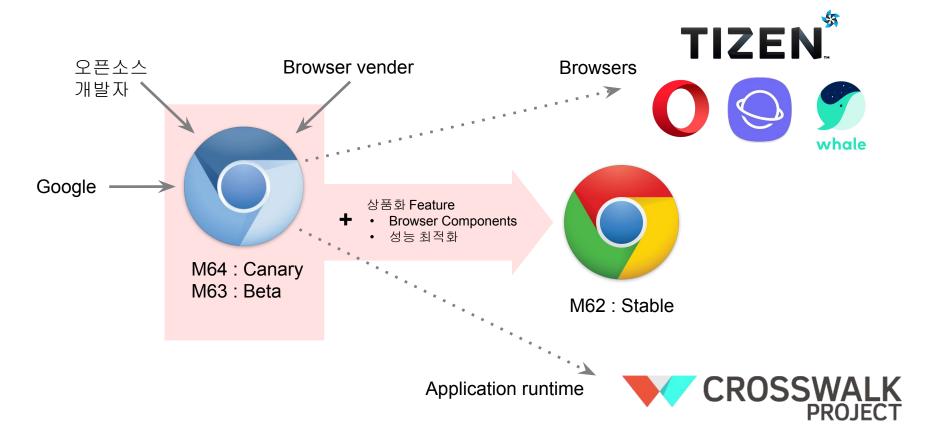
### Introduce chromium

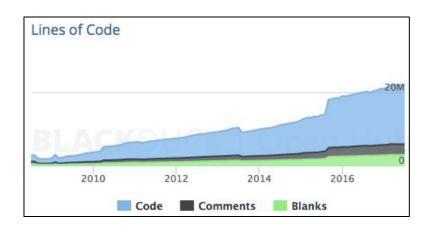


"Chromium is an open-source browser project that aims to build a safer, faster, and more stable way for all Internet users to experience the web."

- 웹 브라우저를 만들수 있는 오픈소스 프로젝트
- 더 안전하고, 더 빠르고, 더 안정적으로 웹을 사용하도록 하는데 그 목적이 있음
- Rendering engine : Blink
- Javascript engine: V8

### Chromium VS Chrome





• 총 Code Line: 21,985,453 (2017년 7월 기준)

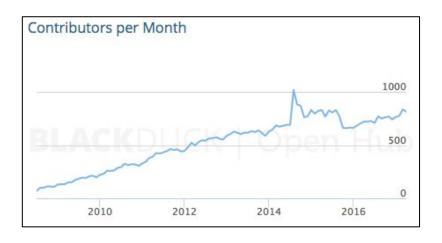
• Code: 16,155,697

• Comments: 2,918,799

• Blanks : 2,910,957

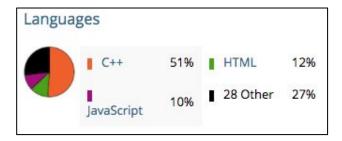


- 월간 Commit 량 (2017년 5월 기준)
  - 최근 한달 기준: 7533 Commits / 935 Contributors
  - 12개월 합계
    - 78328 Commits (전년 대비10% 증가)
    - 1790 Contributors (전년 대비 10% 감소)



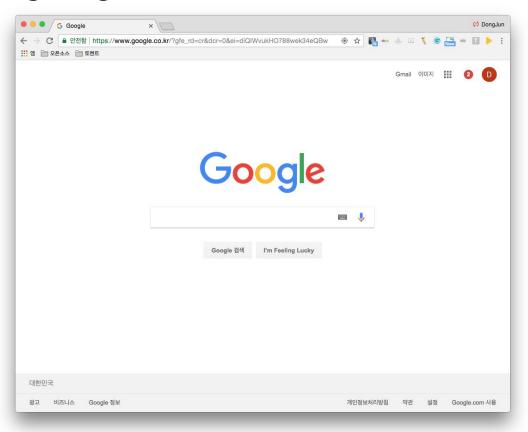
• Webkit에서 Forking 이후에 급격히 증가, 꾸준한 상승세를 유지

Language	Code Lines	Comment Lines	Comment Ratio	Blank Lines	Total Lines	Total Percentage
HTML	1,331,665	26,631	2.0%	167,854	1,526,150	38.6
C++	812,321	206,973	20.3%	188,779	1,208,073	30.5
JavaScript	575,986	184,039	24.2%	114,304	874,329	22.19
XML	104,522	7,220	6.5%	10,065	121,807	3.19
CSS	71,607	5,017	6.5%	8,603	85,227	2.29
Python	66,311	27,335	29.2%	19,252	112,898	2.9
Objective-C	4,667	990	17.5%	1,017	6,674	0.29
PHP	3,912	128	3.2%	510	4,550	0.19
Perl	3,062	433	12.4%	719	4,214	0.19
Ruby	1,899	89	4.5%	329	2,317	0.19
Java	1,853	71	3.7%	304	2,228	0.19
XSL Transformation	1,613	78	4.6%	119	1,810	0.0
С	1,575	1,022	39.4%	384	2,981	0.19
XML Schema	621	122	16.4%	165	908	0.0
OpenGL Shading	434	83	16.1%	27	544	0.0
Assembly	159	213	57.3%	31	403	0.0
shell script	140	118	45.7%	40	298	0.0

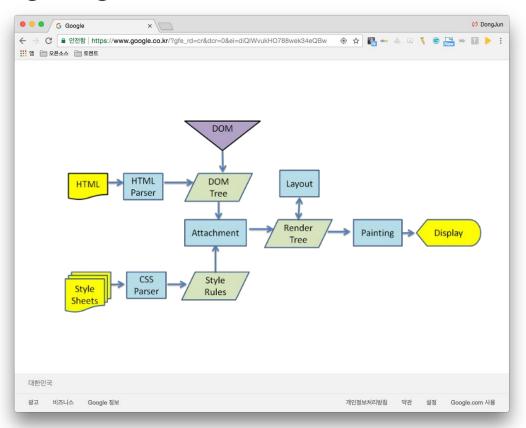


대부분 C/C++로 작성,
 그 외 Test를 위한 HTML, JS 등
 으로 구성

# Rendering engine

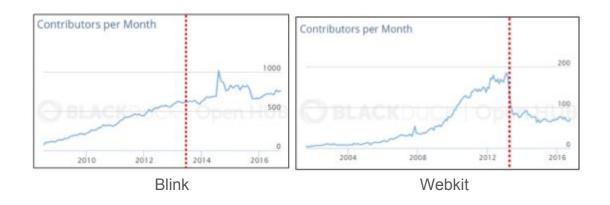


# Rendering engine



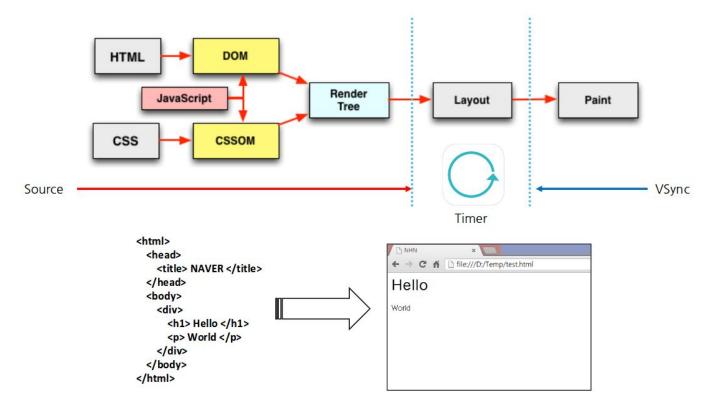
### Blink

- Chromium 이 사용하는 browser rendering engine
- 최초 Chrome 에는 Multi-process Architecture 를 지원 하는 Wekit 을 사용 (2008 년 9 월~)
- Webkit 으로부터 새로운 렌더링 엔진인 Blink 를 forking (2013년 4월~)
- 향후 Webkit 과는 독자적인 노선을 선택 : Web engine VS Web platform



# How browser work

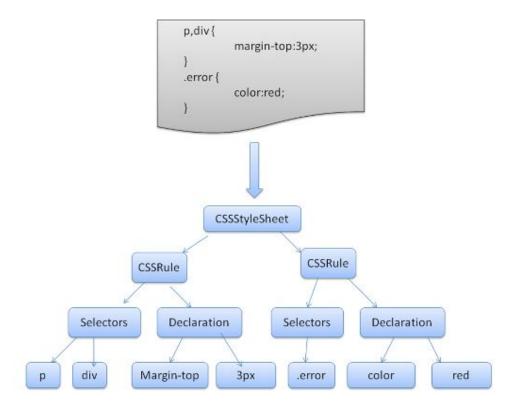
### How browser work



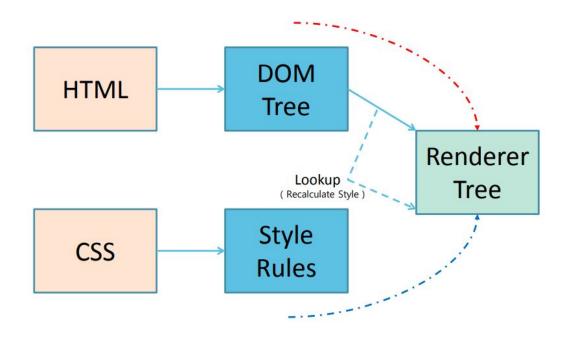
### HTML parsing

```
HTML
<html>
  <head>
                                HEAD
                                                       BODY
    <title> NAVER </title>
  </head>
  <body>
    <div>
                                TITLE
                                                       DIV
      <h1> Hello </h1>
       World 
    </div>
  </body>
                                NAVER
                                                  H1
</html>
                                                 Hello
                                                              World
```

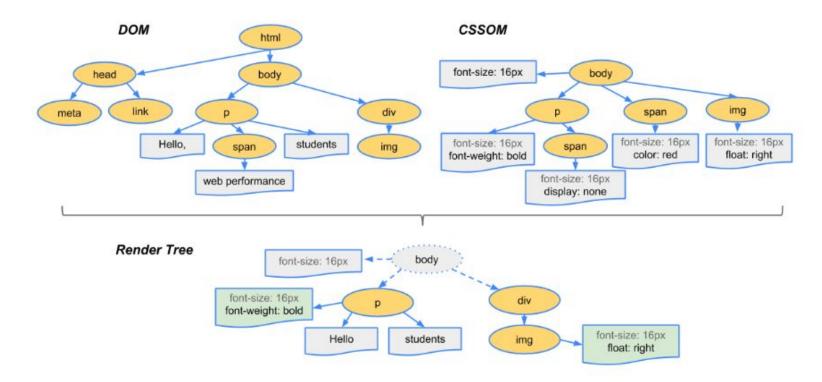
### | CSS parsing



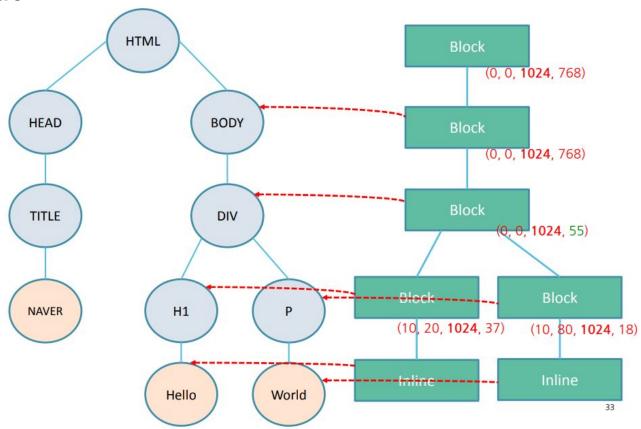
### Render tree



### Render tree

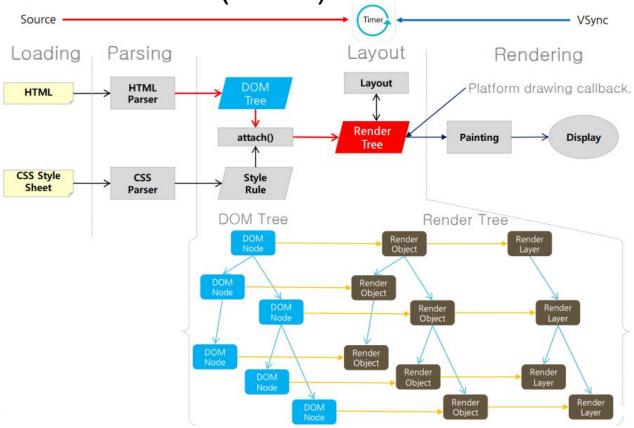


Layout

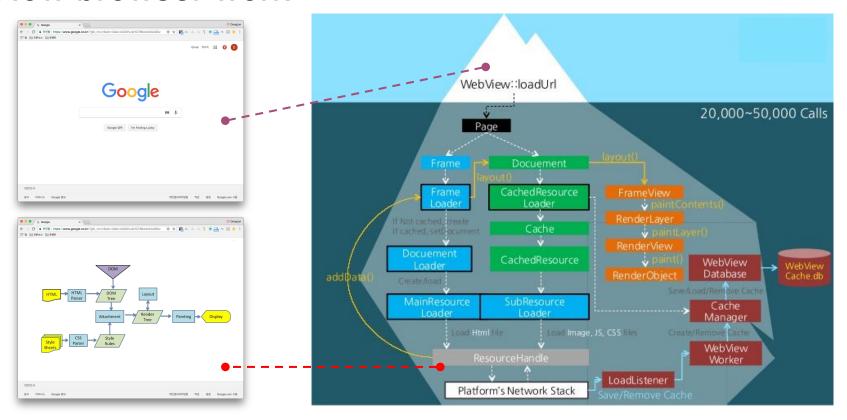


From: http://rtcc.hanyang.ac.kr/sitedata/2015\_2\_ISP/howbrowserswork\_20150915.pdf

How browser work (detail)

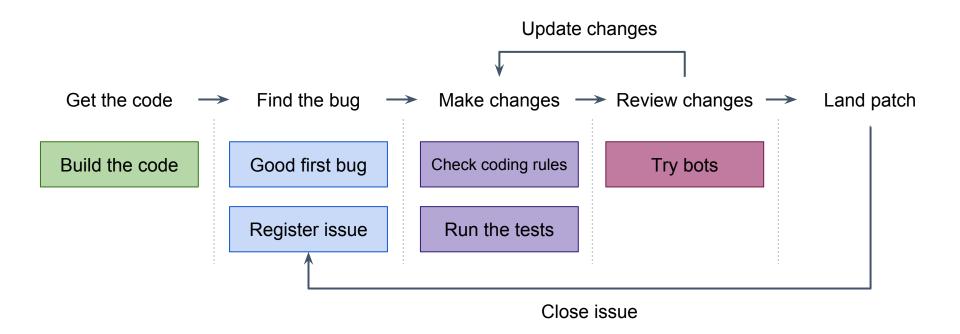


### How browser work



# Contribution process

### Contribution process



### Get the code

- 개발 환경: Linux, Mac, Windows, Android...
  - Linux 나 Mac을 추천하지만, 결국 모든 환경을 셋팅하게 됨
- Install depot tools: \$ git clone <a href="https://chromium.googlesource.com/chromium/tools/depot tools.git">https://chromium.googlesource.com/chromium/tools/depot tools.git</a>
- · Get the code
  - \$ mkdir ~/chromium && cd ~/chromium && cd src/
  - \$ fetch --nohooks chromium
  - \$ install-build-deps (최초 1회)
  - \$ gclient runhooks



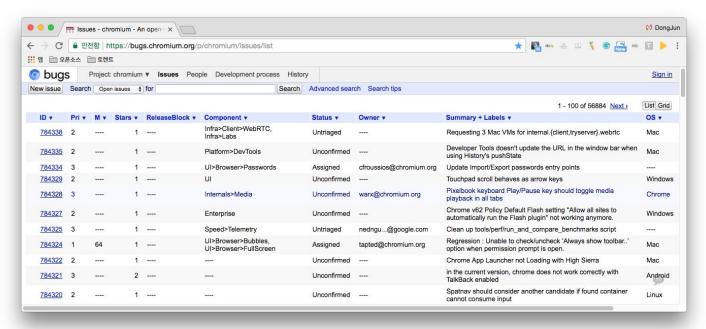
- GN generation : \$ gn gen out/Default
- Build chromium: \$ ninja -C out/Default chrome





### Find the bug

- Issue tracking 시스템을 통해서 이슈 검색
- 직접 발견한 이슈일 경우, Issue 등록 후 진행 [1]



### Find the bug

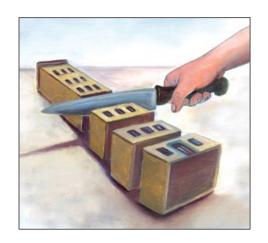
- 오픈소스 입문자를 위하여...
  - Good bug to take to get started with chromium!
  - 쉽게 고칠수 있는 이슈의 경우, GoodFirstBug 로 분류해놓음
  - "Hotlist-GoodFirstBug" label 로 검색 [1]

- Coding style guide 에 맞게 작성
  - 가장 기본이 되는 작업
  - Chromium C++ style guide [1]
  - Blink Coding Style Guidelines [2]
- Chromium style checker [3]
  - Pre-submit check

```
** Presubmit ERRORS **
check-webkit-style failed
third_party/WebKit/Source/modules/accessibility/AXMenuList.cpp:119: Consider using DCHECK_EQ(a, b) instead of DCHECK(a == b) [readability/check] [2]
Total errors found: 1 in 1 files

Presubmit checks took 12.9s to calculate.
```

- [1] https://chromium.googlesource.com/chromium/src/+/master/styleguide/c++/c++.md
- [2] https://www.chromium.org/blink/coding-style
- [3] https://www.chromium.org/developers/coding-style/chromium-style-checker-errors



- 패치 단위는 최소화하여 작성
  - 단일 패치에는 반드시 한가지 수정사항만 포함
  - 여러 수정사항일 경우 패치를 나누자!
  - Devide and conquer...

Source: http://wordstory.net/stories/1698?locale=ja

- Test
  - Chromium development is heavily test driven. [1]
  - TDD(Test-driven development) 로 진행되며, 수많은 테스트 코드가 존재
    - https://www.chromium.org/developers/testing
    - Layout Tests
    - Browser Tests
    - Unit Tests... 등등등등
  - 반드시 Review request 전, 기본적인 Test 를 수행할 것



제대로 Test 하지않고 패치 올린자의 최후.jpg

- Initial git setup
  - git config --global user.name "My Name"
  - git config --global user.email "myemail@chromium.org"
  - git config --global core.autocrlf false
  - git config --global core.filemode false
  - git config --global branch.autosetuprebase always
  - git config --local gerrit.host true
- Save your codes
  - git commit -a
- Write commit description

#### Summary of change

Longer description of change addressing as appropriate: why the change is made, context if it is part of many changes, description of previous behavior and newly introduced differences, etc.

Long lines should be wrapped to 80 columns for easier log message viewing in terminals.

Bug: 123456

- Write good commit logs
  - Bad log: "fix bug and refactor"
  - Good log example

[ServicWorker] Manage lifetime of WebServiceWorkerRegistrationImpl

#### This CL:

- for service worker global scope execution context, rather than binding on the service worker thread, binds impl of interface ServiceWorkerRegistrationObject on the IO thread, because it's a channel-associated interface which can be bound only on the main or IO thread.
- manages lifetime of WebServiceWorkerRegistrationImpl correctly, destroys the instance after BOTH the following 2 conditions were fulfilled:
  - all references to it have been released by the JavaScript execution context it lives on.
  - 2. the ServiceWorkerRegistrationObject Mojo connection has broken.

Before this CL we just delete the WebServiceWorkerRegistrationImpl instance once the above condition 2 was triggered, not aware that maybe some of its references are still held by Blink. This leads to the situation that Blink references to a destroyed instance which may lead to crashes. This CL fixes these crashes.

BUG=777198, 769236

Change-Id: 106a6ace4fee9b7ec888d78b31c6a6bc4cdf09c22

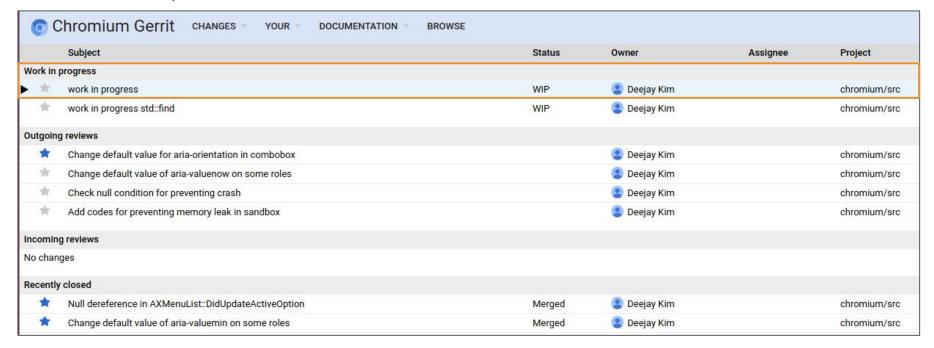
Reviewed-on: <a href="https://chromium-review.googlesource.com/732998">https://chromium-review.googlesource.com/732998</a>

Commit-Queue: Han Leon < leon.han@intel.com>

- Code upload 전 다시 한번 self-review
- 패치를 업로드 하자
  - git cl upload (aka. git push)

```
** Presubmit Messages **
Missing OWNER reviewers for these files:
    third_party/WebKit/Source/modules/accessibility/AXMenuList.cpp
Suggested OWNERS: (Use "git-cl owners" to interactively select owners.)
    nektar@chromium.org
Missing OWNER reviewers for these files:
    third party/WebKit/Source/modules/accessibility/AXMenuList.cpp
Suggested OWNERS: (Use "git-cl owners" to interactively select owners.)
    nektar@chromium.org
Presubmit checks took 4.0s to calculate.
Presubmit checks passed.
 third party/WebKit/Source/modules/accessibility/AXMenuList.cpp | 3 +++
 1 file changed, 3 insertions(+)
remote: Processing changes: new: 1, done
remote:
remote: New Changes:
          https://chromium-review.googlesource.com/#/c/chromium/src/+/768348 work in progress [WIP]
remote:
To https://chromium.googlesource.com/chromium/src.git
                     84afc9e3d5383e48d2a802e6c7dfaa0a25f90374 -> refs/for/refs/heads/master%wip.m=Initial_upload
   [new branch]
```

- Chromium 은 code review 시스템으로 gerrit 을 사용 [1]
  - 최초 update시 아직 review 가 시작되지 않은 상태



Anonymous chromium-reviews@chromium.org x

- Review 요청
  - Gerrit 에서 "Start review" 버튼 선택
  - Reviewer 추가 (수정한 Folder 에 OWNERS 파일을 참고 / 추천 owner)
- 적당한 comment 와 함께 "Start review"!! Deejay Kim Owner Chromium Gerrit CHANGES YOUR DOCUMENTATION BROWSE Reviewers Add reviewer 🚇 Dominic Mazzoni 🗶 🚇 Alice Boxhall 🗶 🏩 Kentaro Hara 🗶 CC ★ Work in Progress 768348: work in progress CO DRY RUN START REVIEW Specifical States of the state of the sta Anonymous aleventhal+watch@chromium.org X Updated work in progress Anonymous blink-reviews@chromium.org X 12:27 PM Anonymous dmazzoni+watch@chromium.org X test code Owner Anonymous dougt+watch@chromium org ¥ Deejay Kim Add CC Bug: None Change-Id: I15a349a22422d98436257abbd Assignee Add a note for your reviewers... Add assignee... EDIT Reviewers ADD REVIEWER Preview formatting Code-Review You don't have permission to edit this label. Commit-Queue Dominic Mazzoni X Not ready Alice Boxhall X SAVE CANCEL START REVIEW Kentaro Hara X Nektarios Paisios X

- Communication channel을 최대한 활용
  - IRC: irc.freenode.net/#chromium
  - Slack [1]
  - Dev forum : chromium-dev [2], blink-dev [3]
- Global 프로젝트이므로 반드시 Time-zone 을 고려하라
  - California 는 -17시간
  - Europe 는 -9시간

<sup>[1]</sup> https://chromiumdev.slack.com/

<sup>[2]</sup> https://groups.google.com/a/chromium.org/forum/#!forum/chromium-dev

<sup>[3]</sup> https://groups.google.com/a/chromium.org/forum/#!forum/blink-dev

### Land patch

LGTM! Code-Review +1 Dominic Mazzoni

Commit-Queue +2 Dominic Mazzoni



# Appendix

#### Reference

- http://www.chromium.org/developers/contributing-code
- https://meowni.ca/posts/chromium-101/
- https://github.com/kosslab-kr/kosscon2016/raw/master/assets/track1-07.pdf
- https://github.com/kosslab-kr/kosscon2016/raw/master/assets/track2-08.pdf
- http://rtcc.hanyang.ac.kr/sitedata/2015 2 ISP/howbrowserswork 20150915.pdf
- https://www.slideshare.net/joone/hardware-acceleration-in-webkit
- https://deview.kr/2013/detail.nhn?topicSeq=5
- https://developers.google.com/web/fundamentals/performance/critical-rendering-path/render-tree-construction?hl=ko
- https://www.html5rocks.com/en/tutorials/internals/howbrowserswork/
- http://www.oss.kr/index.php?mid=oss\_repository28&page=2&document\_srl=660970
- http://www.oss.kr/oss\_repository28/668736
- https://www.slideshare.net/gyuyoung/soscon-1day-tr32
- https://www.slideshare.net/naver-labs/web-kitchromiumcontributionprocess?qid=e1d52237-3718-4b9c-b856-cec366a57579&v=&b=&fr om search=1
- https://www.slideshare.net/SamsungOSG/chromium-contributing-explained-writing-good-patches-54551716

# Q&A

# 감사합니다