PostgreSQL & pgAdmin Installation Guide

Guide for downloading and installing PostgreSQL and pgAdmin using Docker for the "Python Web Basics Course @ SoftUni"

Introduction to Docker

Docker is an open platform for developing, shipping and running applications. Docker enables you to separate your applications from your infrastructure so you can deliver software quickly.

What is a Docker Image?

An image is a read-only template (file) that acts as a set of instructions to create a Docker container.

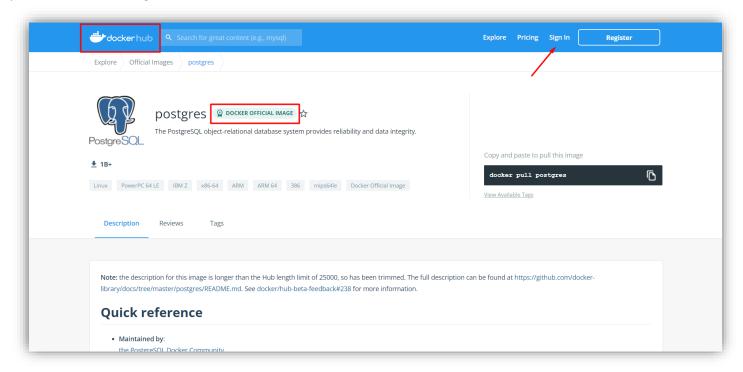
What is a Docker Container?

A container is a runnable instance of an image. It is a way to package applications with everything they need inside of the package, including the dependencies and all the configurations necessary. In other words, a container is portable, and everything in it is packaged in one isolated environment.

All containers are stored in a container repository, and all public containers can be found at DockerHub.

Running PostgreSQL container with Docker

First, let's first look at the Docker PostgreSQL image on DockerHub. Here is a link to that image in DockerHub: https://hub.docker.com/ /postgres. As you see, it is an official image, and because it is open-source and free to use, you do **NOT need to sign in** to use it:









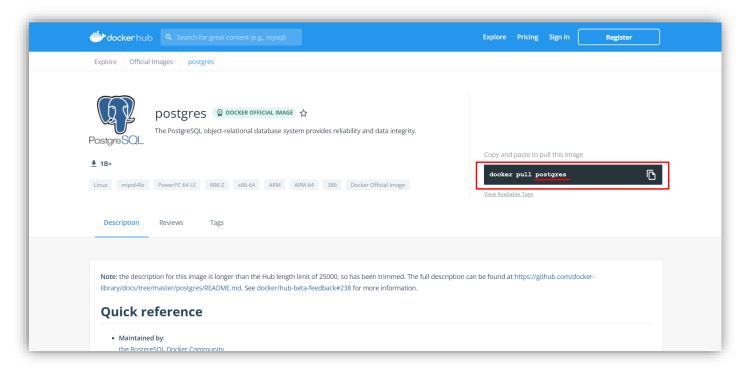








On the right side of the screen can be found a generated command to pull (download) the image. We can see that the **PostgreSQL image is named "postgres"** and that is one that we should use when creating a container:



When you scroll down, you can see **all the versions of PostgreSQL**, which are available on DockerHub. If you don't want to use the latest version, you could choose to specify it when pulling an image using the syntax















Supported tags and respective Dockerfile links

- 15beta2 , 15beta2-bullseye
- 15beta2-alpine, 15beta2-alpine3.16
- 14.4 , 14 , latest , 14.4-bullseye , 14-bullseye , bullseye
- 14.4-alpine, 14-alpine, alpine, 14.4-alpine3.16, 14-alpine3.16, alpine3.16
- 13.7, 13, 13.7-bullseye, 13-bullseye
- 13.7-alpine, 13-alpine, 13.7-alpine3.16, 13-alpine3.16
- 12.11 , 12 , 12.11-bullseye , 12-bullseye
- 12.11-alpine, 12-alpine, 12.11-alpine3.16, 12-alpine3.16
- 11.16-bullseye, 11-bullseye
- 11.16-alpine, 11-alpine, 11.16-alpine3.16, 11-alpine3.16
- 10.21-bullseye , 10-bullseye
- 10.21-alpine, 10-alpine, 10.21-alpine3.16, 10-alpine3.16

Below, in the section "How to extend this image", you can see its **"Environment Variables"**. In Docker, variables are used to specify different attributes in a container. PostgreSQL has one **required** variable - **POSTGRES_PASSWORD**:

How to extend this image

There are many ways to extend the postgres image. Without trying to support every possible use case, here are just a few that we have found useful.

Environment Variables

The PostgreSQL image uses several environment variables which are easy to miss. The only variable required is POSTGRES_PASSWORD, the rest are optional.

Warning: the Docker specific variables will only have an effect if you start the container with a data directory that is empty; any pre-existing database will be left untouched on container startup.

POSTGRES PASSWORD

This environment variable is required for you to use the PostgreSQL image. It must not be empty or undefined. This environment variable sets the superuser password for PostgreSQL. The default superuser is defined by the POSTGRES_USER environment variable.

Note 1: The PostgreSQL image sets up trust authentication locally so you may notice a password is not required when connecting from localhost (inside the same container). However, a password will be required if connecting from a different host/container.

Note 2: This variable defines the superuser password in the PostgreSQL instance, as set by the initial script during initial container startup. It has no effect on the PGPASSWORD environment variable that may be used by the psq1 client at runtime, as described at https://www.postgresql.org/docs/14/libpq-envars.html. PGPASSWORD, if used, will be specified as a separate environment variable.



















To create a PostgreSQL container, we will set a "POSTGRES_PASSWORD" and a "POSTGRES_USER". They are the password and the username you will need to connect to the database server:

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POSTGRES_PASSWORD

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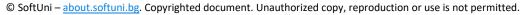
POSTGRES USER

This optional environment variable is used in conjunction with POSTGRES_PASSWORD to set a user and its password. This variable will create the specified user with superuser power and a database with the same name. If it is not specified, then the default user of postgres will be used.

Be aware that if this parameter is specified, PostgreSQL will still show The files belonging to this database system will be owned by user "postgres" during initialization. This refers to the Linux system user (from /etc/passwd in the image) that the postgres daemon runs as, and as such is unrelated to the POSTGRES_USER option. See the section titled "Arbitrary --user Notes" for more details.

Let's go back to Docker to create our first container. To work with Docker, both the terminal on your local machine and Docker Desktop will be needed. First, open Docker Desktop. When you see an orange label on the left side of the









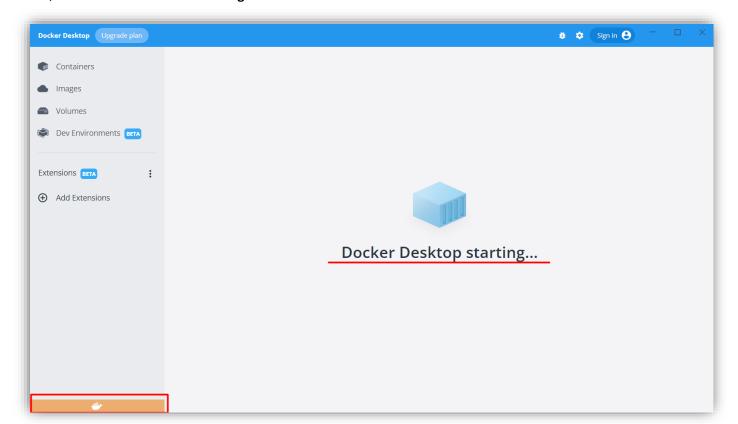








screen, it means that **Docker is starting**:











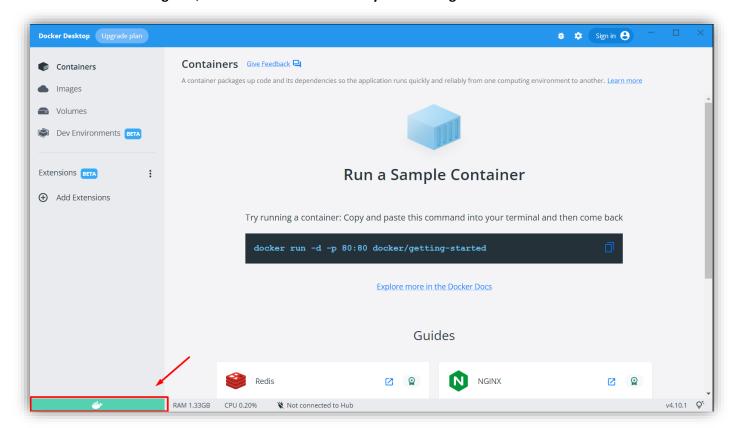








When the label becomes green, it means that Docker is ready and running:









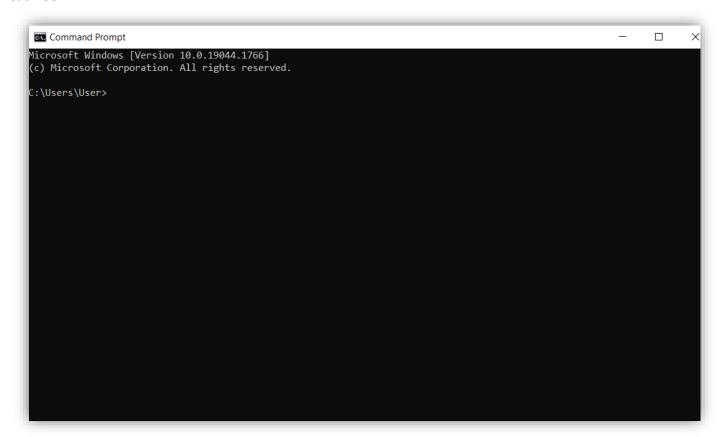








Next, open the terminal. For this guide, it will be used Windows Command Prompt, but the commands are the **same for each OS**:



Each docker command starts with "docker". For example, if you want to see all running containers write "docker ps". As no containers have been created yet, the table is empty:

```
C:\Users\User>docker ps
CONTAINER ID IMAGE COMMAND CREATED STATUS PORTS NAMES
C:\Users\User>
```

So, let's write a command to create a new postgres container:

docker run -p 5432:5432 -e POSTGRES_USER=postgres-user -e POSTGRES_PASSWORD=password -d v my-postgres-data:/var/lib/postgresql/data --name custom-name postgres:latest

- "run" creates a new container. You can have as many containers using one image as you like.
- "-p" specifies the port the container will be using. Note: two containers cannot use the same port. In this case, we will map port 5432 in the container to port 5432 on the Docker host. The Docker host port is always the same. For PostgreSQL it is 5432, and for pgAdmin it is 80.
- "-e" shows that the following attribute will be an environment variable. They are always passed as key-value pairs. The username chosen is "postgres-user" and the password chosen is "password". You could write a username and a password of your choice.















- "-d" starts a container in detached mode.
- "-v" creates a volume for that container. (A volume is a file or folder stored on the local machine where all the files when you are using a container are stored. These files are always deleted each time a container is stopped. If you do not want that data to be deleted and you want to use it in the future, you should explicitly create a volume that will contain the path on the local machine where all data should be stored. More about the volumes: https://docs.docker.com/storage/). In this case, we will use "named" volume. First, we named the volume where the data will be stored (e.g., "my-postgres-data"). Next, we wrote the path where the file or directory is mounted in the container. For each container, there is a specific path. For PostgreSQL - it is "/var/lib/postgresql/data" and for pgAdmin - it is "/var/lib/pgadmin".
- "--name" option assigns a name to the container. Otherwise, docker generates a random string name. You could choose not to name the container. In this example, it is called "custom-name".
- At the end of the command, write the image you want to use, e.g., "postgres:latest".

When you run a container, Docker first tries to find its image on your local machine. If it does not find it, it automatically pulls (downloads) the image from the DockerHub. Then, it creates a container and starts it. You can see the process below:

```
5432 -e POSTGRES_USER=postgres-user -e POSTGRES_PASSWORD=password -d -v my-postgres-data:/var/lib/postgresql/data --name custom-name postgres:latest
      to find image 'postgres:latest' locally
Pulling from library/postgres
 46efe0a7: Downloading [====
43e62c54: Download complete
55f04e35: Download complete
e55594a7: Download complete
                                                                                                          ] 11.06MB/31.37MB
                                                                                                          1 3.148MB/8.045MB
80af02e8a: Waiting
```

To check if the creation of the container is successful, write again the command "docker ps". In the list of containers, there should be the one we created. Let's look at the information about the container: the container ID is "148c8847b14a", the name is "custom-name", the image is "postgres:latest", the port it is using on the local machine is "5432", mapped to port "5432" on the Docker host:

```
:\Users\User>docker ps
                                                                          STATHS
                                "docker-entrypoint.s..." 4 minutes ago
.48c8847b14a
             postgres:latest
                                                                          Up 4 minutes
                                                                                          0.0.0.0:5432->5432/tcp
                                                                                                                    custom-name
 \Users\User>
```









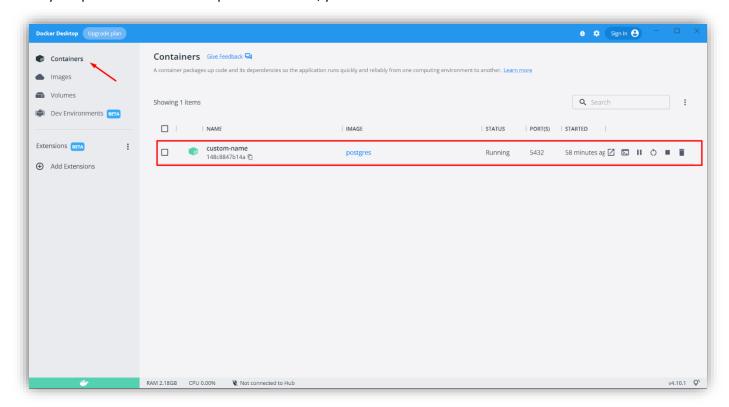








When you open the Docker Desktop **Containers** tab, you can see it there too:



Running pgAdmin container with Docker

It is not enough to run PostgreSQL because we do not have direct access to a database. We need an interface to work with it. The most popular one is pgAdmin. Likewise above, we will write a similar command for creating and running a pgAdmin container:

```
docker run -p 5050:80 -e PGADMIN DEFAULT EMAIL=some@email.com -e
PGADMIN_DEFAULT_PASSWORD=password -v my-data:/var/lib/pgadmin -d dpage/pgadmin4
```

This time the option "--name" will not be used. Note that pgAdmin environment variables are different from the PostgreSQL ones. More information about them can be found at DockerHub pgAdmin image: https://hub.docker.com/r/dpage/pgadmin4.















When you run the command, you will see that Docker could not find the image because we hadn't pulled it before we ran the container. So, Docker automatically starts pulling it from DockerHub, and then creates a container:

```
Undate to find image upage/pgaunina.

latest: Pulling from dpage/pgaunina.

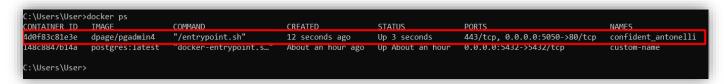
df9b9388f04a: Downloading [===>

f594le3bc821: Pulling fs layer

d5653fd65f0a: Downloading [===>

1f1b7c26722d: Pulling fs layer
                                                                                               ] 204.3kB/2.815MB
                                                                                               1 228.6kB/2.873MB
ea51d22c0c98: Waiting
1144c4adf569: Waiting
 .9f0372c77a6: Waiting
9c5e267a6f3b: Waiting
a7e874aef02f: Waiting
 3403589e77f: Waiting
 a35c124087d: Waiting
63d74c35dcf: Waiting
 52a41331be8: Waiting
```

Write down again the "docker ps" command to ensure everything works correctly:



Connecting pgAdmin to PostgreSQL

To open pgAdmin, you can use your browser and write down the URL of the port the container uses. A way to open it interactively is to use Docker Desktop - first, click on the Containers tab to access all containers, and then click on the









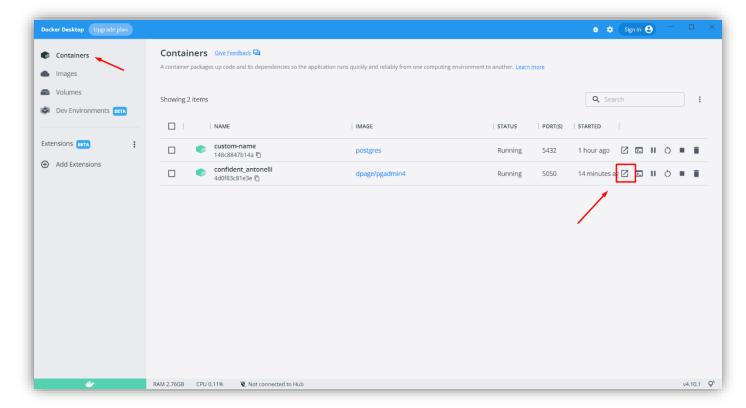








icon "Open with browser" on the created pgAdmin container:



Keep in mind that pgAdmin needs a couple of minutes to load, so the first time you open the page, it could raise a "This page isn't working" error. In this case, wait a minute and reload the URL. When the page loads, **fill out the form and log in**:







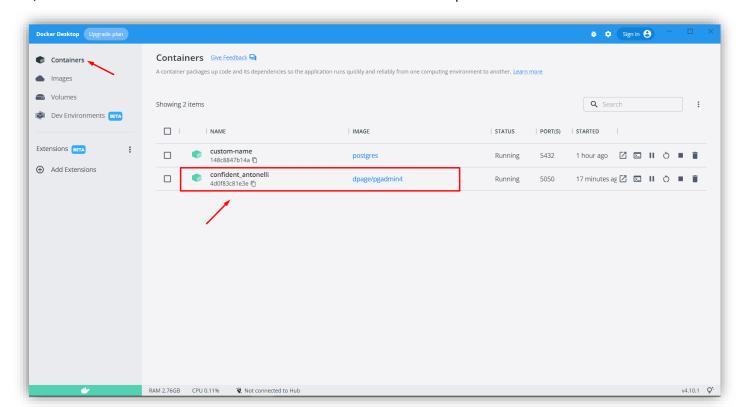








If you forgot the name and the password, you can always return to Docker Desktop and inspect the container. To do that, click on the **Containers** tab and then **click on the container's row** to open the interface of the container:









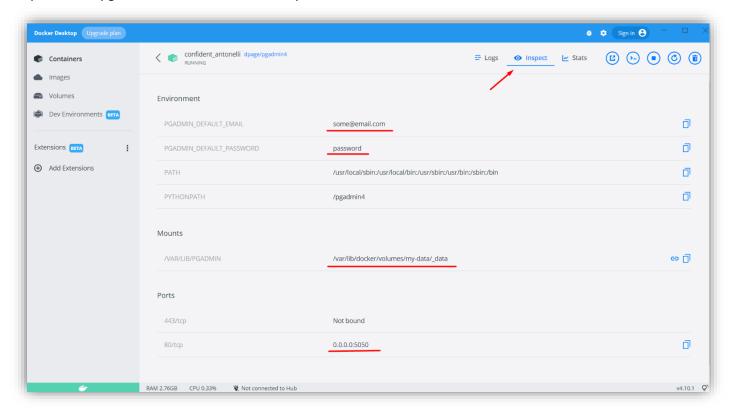




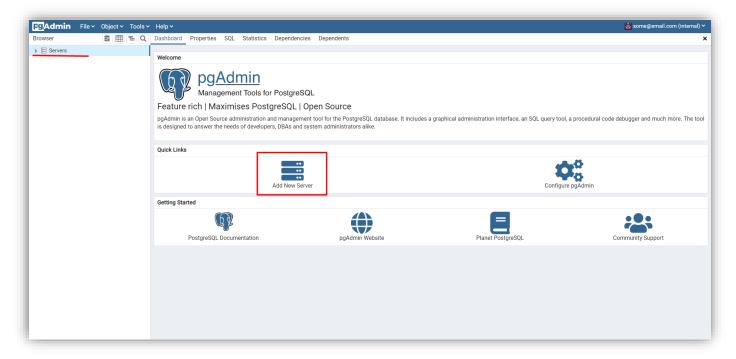




Click on "Inspect" to see the main information of the container. There you can find the username and the password, the path to the pgAdmin volumes, and the used port:



When you first log in to pgAdmin, you will not have any connections to the database, and you will need to create one. Click on the icon "Add New Server":





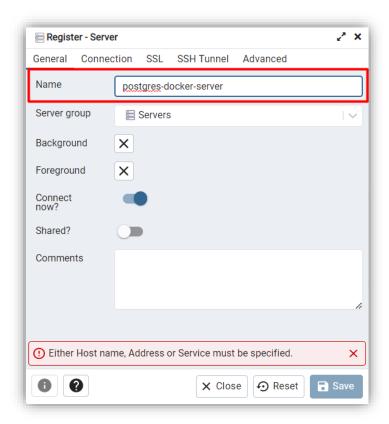








Write a server name of your choice:



Open the Connection Tab and write down the host name (always "host.docker.internal"), port of the container (in this example is "5432"), the maintenance database is "postgres", your username and password which you chose when



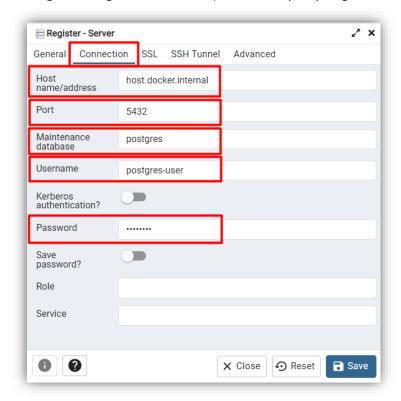




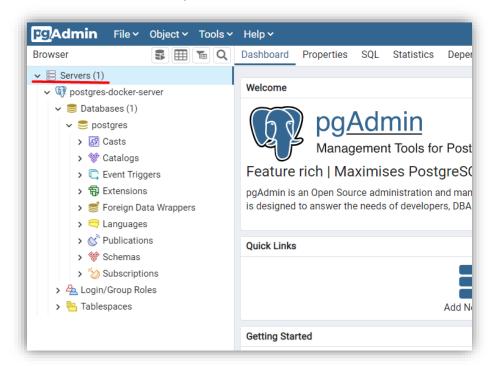




running the PostgreSQL container (in this example "postgres-user" and "password"). Click "Save" to save the server:



Check **if the server is correctly loaded** on the left side of the screen:



Working with Docker Desktop

You should **NOT run a new container** whenever you want to work with PostgreSQL and pgAdmin.









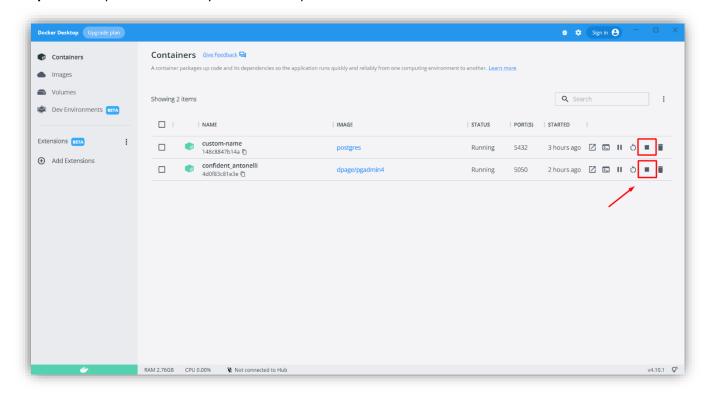








First, when you finish working with the containers, you can write the command "docker stop {container_id/name}" in the terminal (e.g., "docker stop custom-name"), or you can stop it using Docker Desktop by clicking on the button "Stop" for the specific container you want to stop:



When the container is stopped, and you want to **continue working with it**, you can write the terminal command "docker start {container_id/name}" (e.g., "docker start custom-name"), or you can open Docker Desktop Containers





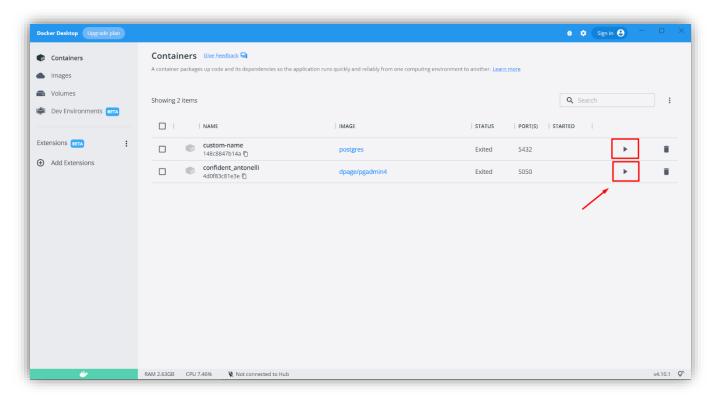








Tab and click on the "Start" button:



Suppose you do not need a container anymore - you will not use it. In that case, you can remove it using the terminal command "docker rm {container_id/name}" (e.g. "docker rm custom-name"), or you can remove it from the Docker Desktop interface by clicking on the "Delete" button:

