

19CSE201 :Advanced Programming

Lecture 20

Loops, Functions & Exception Handling in Python

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A Quick Recap

- Anatomy of Python
- Python Data Types
- Operators in python
- Conditional Statements

Loops

- Python has 2 primitive loop commands
 - while
 - for

The while Loop

- With the while loop we can execute a set of statements as long as a condition is true.

- ```
i = 1
while i < 6:
 print(i)
 i += 1
```

- Can be combined with the else statement and we can run a block of code once when the condition no longer is true:

- ```
i = 1
while i < 6:
    print(i)
    i += 1
else:
    print("i is no longer less than 6")
```

The while Loop - Other operations

- Continue

- Example

- ```
i = 0
while i < 6:
 i += 1
 if i == 3:
 continue
 print(i)
```

- Break

- Example

- ```
i = 0
while i < 6:
    i += 1
    if i == 3:
        break
    i+=1
    print(i)
```

The for Loop

- A for loop is used for iterating over a sequence (that is either a list, a tuple, a dictionary, a set, or a string).
- This is less like the for keyword in other programming languages and works more like an iterator method as found in other object-orientated programming languages.
- With the for loop we can execute a set of statements, once for each item in a list, tuple, set etc.
- The for loop does not require an indexing variable to set beforehand.
- Example: Loop through lists
 - ```
fruits = ["apple", "banana", "cherry"]
for x in fruits:
 print(x)
```

# The for Loop – Other operations

- Looping Through a String

- `for x in "banana":`  
    `print(x)`

- Break and Continue

- `fruits = ["apple", "banana", "cherry"]`  
    `for x in fruits:`  
        `if x == "banana":`  
            `break`  
        `print(x)`

- Else in For Loop

- The `else` keyword in a `for` loop specifies a block of code to be executed when the loop is finished:

- `for x in range(6):`  
        `print(x)`  
    `else:`  
        `print("Finished!")`

# The for Loop – Other operations

- The range() Function
- To loop through a set of code a specified number of times, we can use the range() function,
- The range() function returns a sequence of numbers, starting from 0 by default, and increments by 1 (by default), and ends at a specified number.
- `for x in range(6):`
  - `print(x)`
- Using the start parameter:
  - `for x in range(2, 6):`  
`print(x)`
- The pass statement
  - for loops cannot be empty, but if you for some reason have a for loop with no content, put in the pass statement to avoid getting an error.
    - `for x in [0, 1, 2]:`  
`pass`

What about nested loops? Try it..!



# Functions

- A function is a block of code which only runs when it is called.
- You can pass data, known as parameters, into a function.
- A function can return data as a result.
- Parameters or Arguments?
  - The terms *parameter* and *argument* can be used for the same thing: information that are passed into a function.
  - From a function's perspective:
    - A parameter is the variable listed inside the parentheses in the function definition.
    - An argument is the value that is sent to the function when it is called.

# Functions Cont.

- **Creating a Function**

- In Python a function is defined using the `def` keyword:
  - ```
def my_function():  
    print("Hello from a function")
```

- **Calling a Function**

- To call a function, use the function name followed by parenthesis:
 - ```
def my_function():
 print("Hello from a function")
my_function()
```

- **Arguments**

- Arguments are specified after the function name, inside the parentheses. You can add as many arguments as you want, just separate them with a comma.
  - ```
def my_function(firstname):  
    print(fname + " someLastName")  
my_function("Name1")  
my_function("Name2")  
my_function("Name3")
```

Functions Cont.

- Arbitrary Arguments, *args

- If you do not know how many arguments that will be passed into your function, add a * before the parameter name in the function definition.
- This way the function will receive a tuple of arguments, and can access the items accordingly

- ```
def my_function(*kids):
 print("The youngest child is " + kids[2])
```

- ```
my_function("kid1", "kid2", "kid3")
```

- Keyword Arguments

- You can also send arguments with the key = value syntax. This ignores the arg order

- ```
def my_function(child3, child2, child1):
 print("The youngest child is " + child3)
```

- ```
my_function(child1 = "kid1", child2 = "kid2", child3 =  
"kid3")
```

Functions Cont.

- **Passing a List as an Argument**

- You can send any data types of argument to a function (string, number, list, dictionary etc.), and it will be treated as the same data type inside the function.

- ```
def my_function(food):
 for x in food:
 print(x)
```

```
fruits = ["apple", "banana", "cherry"]
```

```
my_function(fruits)
```

- **Return Values**

- To let a function return a value, use the return statement

- ```
def my_function(x):  
    return 5 * x
```

```
print(my_function(3))  
print(my_function(5))
```

Functions Cont.

- Recursion

- In this example, `tri_recursion()` is a function that we have defined to call itself ("recurse"). The `k` variable is used as the data, which decrements (-1) every time we recurse.
- The recursion ends when the condition is not greater than 0 (i.e. when it is 0).

- ```
def tri_recursion(k):
 if(k > 0):
 result = k + tri_recursion(k - 1)
 print(result)
 else:
 result = 0
 return result
```

```
print("\n\nRecursion Example Results")
tri_recursion(6)
```

# Exception Handling

- When an error occurs, or exception as we call it, Python will normally stop and generate an error message.
- The `try` block lets you test a block of code for errors.
- The `except` block lets you handle the error.
- The `finally` block lets you execute code, regardless of the result of the `try`- and `except` blocks.

# Handling Exceptions

- The try block will generate an exception, because x is not defined:

- ```
try:  
    print(x) # will raise an error as x is not defined  
except:  
    print("An exception occurred")
```

- ## Multiple Exceptions

- Print one message if the try block raises a NameError and another for other errors:

- ```
try:
 print(x)
except NameError:
 print("Variable x is not defined")
except:
 print("Something else went wrong")
```

# Handling Exceptions Cont

- You can use the `else` keyword to define a block of code to be executed if no errors were raised:
  - ```
try:  
    print("Hello")  
except:  
    print("Something went wrong")  
else:  
    print("Nothing went wrong")
```


Handling Exceptions Cont

- The finally block, if specified, will be executed regardless if the try block raises an error or not.
 - ```
try:
 print(x)
except:
 print("Something went wrong")
finally:
 print("The 'try except' is finished")
```
- This can be useful to close objects and clean up resources:

# Raising an exception

- As a Python developer you can choose to throw an exception if a condition occurs.
- To throw (or raise) an exception, use the raise keyword.
  - Example: Raise an error and stop the program if x is lower than 0:

```
x = -1
if x < 0:
 raise Exception("Sorry, no numbers below zero")
```
- You can define what kind of error to raise, and the text to print to the user.

```
x = "hello"
if not type(x) is int:
 raise TypeError("Only integers are allowed")
```

# Exercise

- Spot and fix the error in this code

- ```
def my_function(fname, lname):  
    print(fname + " " + lname)
```

- ```
my_function("Emil")
```

- Hint - Look at the arguments

# Quick Summary

- Loops
- For and While
- Functions
- Arguments
- Recursion
- Examples
- Exercises

Up Next

Namespaces & Scopes