19CSE201: Advanced Programming

Lecture 21 Namespaces & Scope in Python

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A Quick Recap

- · Loops
- · For and While
- Functions
- Arguments
- · Recursion

An Experiment

- · Fire up HPOI and in the IDE type
 - Import this
- · What did you see?
- · Read it loudly Especially the last line

What is Name in Python?

- · Name (also called identifier) is simply a name given to objects.
- · Everything in Python is an object.
- · Name is a way to access the underlying object.
 - a = 2
- Here 2 is an object stored in memory and a is the name we associate it with.
- · We can get the address of a using the id () function

```
a = 2
print('id(2) =', id(2))
print('id(a) =', id(a))
id(2) = 10914528
id(a) = 10914528
```

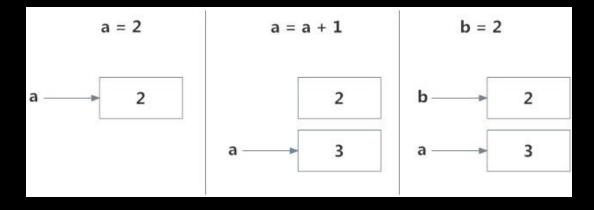
Here both refer to the same object so same ID

Name Binding

```
• a = 2
print('id(a) =',
 id(a))
• a = a+1
print('id(a) =',
 id(a))
• print('id(3) =',
 id(3)
• b = 2
• print('id(b) =',
 id(b))
• print('id(2) =',
```

· Output

```
• id(a) = 10914528
id(a) = 10914560
id(3) = 10914560
id(b) = 10914528
id(2) = 10914528
```



- This is efficient as Python does not have to create a new duplicate object
- · This dynamic nature of name binding makes Python powerful;

Name Binding Cont.

- · Remember, in python everything is an object.
- · What about functions? They are objects too.

```
def printHello():print("Hello")a = printHelloa()
```

- The same name a can refer to a function and we can call the function using this name.
- · can you map this functionality to any OOP concept?

From Names to Namespaces

- A namespace is a <u>collection</u> of currently defined symbolic names along with information about the object that each name references.
- Imagine it as a mapping of every name you have defined to the corresponding objects.
- · In a Python program, there are four types of namespaces:
 - · Built-In
 - · Global
 - · Enclosing
 - · Local



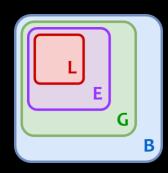


• These have differing lifetimes, can co-exist at a given time but are completely isolated.

Namespaces Cont.

- A namespace containing all the built-in names is created when we start the Python interpreter and exists as long as the interpreter runs.
- Unlike C++, in Python the namespace is created automatically
- · Each module creates its own global namespace.
- Modules can have various functions and classes.
 - A local namespace is created when a function is called, which has all the names defined in it. Similar, is the case with class.

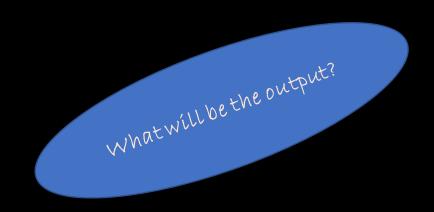
Python Variable Scope



- A scope is the portion of a program from where a namespace can be accessed directly without any prefix.
- The interpreter determines this at runtime based on where the name definition occurs and where in the code the name is referenced.
- Python searches for a name x in the following namespaces in the order shown:
 - · Local:
 - If you refer to x inside a function, then the interpreter first searches for it in the innermost scope that's local to that function.
 - · Enclosing:
 - If x isn't in the local scope but appears in a function that resides inside another function, then the interpreter searches in the enclosing function's scope.
 - · Global:
 - If neither of the above searches is fruitful, then the interpreter looks in the global scope next.
 - · Built-in:
 - If it can't find x anywhere else, then the interpreter tries the built-in scope.

Exercise 1

```
• x='global'
 def f():
     x='enclosing'
     def g():
         x='local'
          print(x)
     g()
     print(x)
 f()
 print(x)
```



Exercise 2



Exercise 3

- · What happens when you type the following on the HPOI terminal
 - print(global())
- Build another example showing the various scopes of the variables
- Explore the built-in scope as well
- · Additional reading: Python Namespace Dictionaries

Quíck Summary

- · Names
- · Name Binding
- Namespaces
- · variable scope
- · Examples
- Exercises

up Next

Classes and Objects