#### CSE 230: Data Structures

Lecture 2: Complexity Analysis Dr. Vidhya Balasubramanian

**CSE 201: Data Structures and Algorithms** 

#### **Analysis of Data Structures**

- Data structures have many functions
  - Each function is a set of simple instructions
- Analysis
  - Determine resources, time and space the algorithms requires
- Goal
  - Estimate time required to execute the functionalities
  - Reduce the running time of the program
  - Understand the space occupied by the data structure

#### Issues in Analysis

- Running time grows with input size
  - Varies with different inputs
  - Actual running time can be calculated in seconds or milliseconds
- Issues
  - The system setup must be same for all inputs
  - Same hardware and software must be used
  - Actual time maybe affected by other programs running on the same machine
- A theoretical analysis is sometimes preferable

#### Average Case and Worst Case

- The running time and memory usage of a program is not constant
  - Depends on input
  - Can run fast for certain inputs and slow for others
    - e.g linear search
- Average Case Cost
  - Cost of the algorithm (time and space) on average
  - Difficult to calculate
- Worst Case
  - Gives an upper limit for the running time and memory usage
  - Easier to analyse the worst case

### Method for analyzing complexity

- Model of Computation
  - Mathematical Framework
- Asymptotic Notation
  - What to Analyze
- Running Time Calculations
- Checking the analysis

# Counting Primitives to analyze time complexity

- Primitive operations are identified and counted to analyze cost
- Primitive Operations
  - Assigning a value to a variable
  - Performing an arithmetic operation
  - Calling a method
  - Comparing two numbers
  - Indexing into an array
  - Following an object reference
  - Returning from a method

#### Example

Algorithm FindMax(S, n)

Input: An array S storing n numbers, n>=1

Output: Max Element in S

curMax <-- S[0] (2 operations)

 $i \leftarrow 0$  (1 operations)

while i < n-1 do (2n comparison operations)

if  $curMax \le A[i]$  then (2(n-1)) operations)

curMax <-- A[i] (2(n-1) operations)

 $i \leftarrow i+1$ ; (2(n-1) operations)

return curmax (1 operations)

# Complexity between 6n and 8n-2 Amrita School of Engineering

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#### Some Points

- Loops
  - cost is linear in terms of number of iterations
  - Nested loops product of iteration of the loops
    - If outer loop has n iterations, and inner m, cost is mn
  - Multiple loops not nested
    - Complexity proportional to the longest running loop
- If Else
  - Cost of if part of else part whichever is higher

# Try these

```
current ← 0
1) sum = 0;
                                         for i \leftarrow 0 to n - 1 do
  for( i=0; i<n; i++ )
                                            current ← current+A[i]
     sum++;
                                         return current/n
2) prod ← 0
                                      sum = 0;
  for i \leftarrow 0 to n-1 do
                                         for( i=0; i<n; i+=2 )
     prod ← prod + A[i]*B[i]
                                            sum++;
   return prod
```

# Try These

```
    for (i = 0; i < n; i++) do
        if (A[i] == x) then
        return true
        return false</li>
```

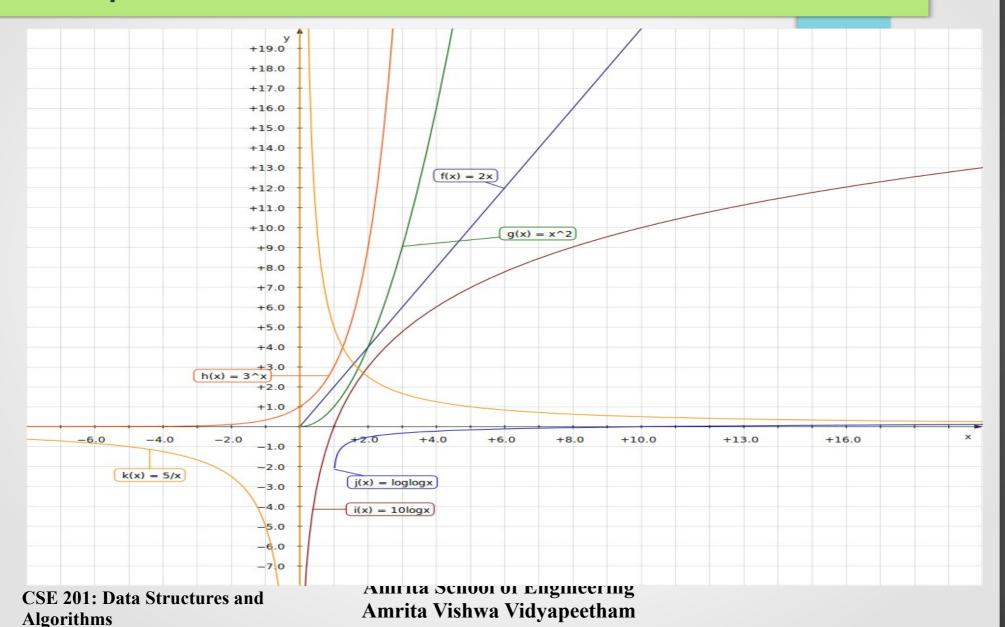
```
for (i = 20; i <= 30; i++) {
    for (j=1; j<=n; j++){
        x = x + 1;
    }
}
```

```
    sum = 0;
    for( i=0; i<n; i++ )</li>
    for( j=0; j<n; j++ )</li>
    sum++;
```

#### **Growth Rates and Complexity**

- Important factor to be considered when estimating complexity
- When experimental setup (hardware/software) changes
  - Running time/memory is affected by a constant factor
  - 2n or 3n or 100n is still linear
  - Growth rate of the running time/memory is not affected
- Growth rates of functions
  - Linear
  - Quadratic
  - Exponential

# Sample Growth Functions



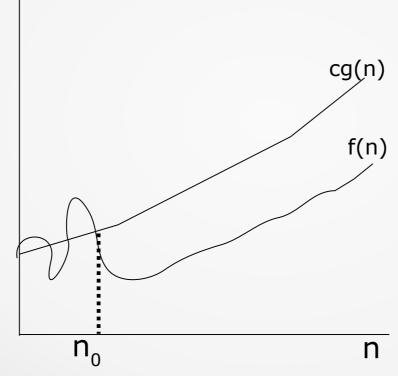
### **Asymptotic Analysis**

- Can be defined as a method of describing limiting behavior
- Used for determining the computational complexity of algorithms
  - A way of expressing the main component of the cost of an algorithm using the most determining factor
  - e.g if the running time is  $5n^2+5n+3$ , the most dominating factor is  $5n^2$
- Capturing this dominating factor is the purpose of asymptotic notations

#### **Big-Oh Notation**

• Given a function f(n) we say, f(n) = O(g(n)) if there are positive constants c and  $n_0$  such that f(n) <= cg(n) when n >= 0

 $n_0$ 



$$f(n) = I(g(n))$$

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#### Big-Oh Example

- Show 7n-2 is O(n)
  - need c > 0 and  $n_0$  >= 1 such that 7n-2 <= cn for n >=  $n_0$
  - this is true for c = 7 and  $n_0 = 1$
- Show  $3n^3 + 20n^2 + 5$  is  $O(n^3)$ 
  - need c > 0 and  $n_0$  >= 1 such that  $3n^3 + 20n^2 + 5 \le cn^3$  for  $n >= n_0$
  - this is true for c = 4 and  $n_0 = 21$
- n² is not O(n)
  - Must prove n² <= cn</li>
  - n <= c
  - The above inequality cannot be satisfied since c must be a constant
  - Hence proof by contradiction

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#### Exercises

- Show that 8n+5 is O(n)
- Show that 20n<sup>3</sup> +10nlogn+5 is O(n<sup>3</sup>)
- Show that 3logn+2 is O(logn).

### Big-Oh Significance

- The big-Oh notation gives an upper bound on the growth rate of a function
- The statement "f(n) is O(g(n))" means that the growth rate of f(n) is no more than the growth rate of g(n)
  - We are guaranteeing that f(n) grows at a rate no faster than g(n)
  - Both can grow at the same rate
  - Though 1000n is larger than n<sup>2</sup>, n<sup>2</sup> grows at a faster rate
    - n² will be larger function after n = 1000
    - Hence  $1000n = O(n^2)$
- The big-Oh notation can be used to rank functions according to their growth rate CSE 201: Data Structures and

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### Big-Oh Significance

Growth rate for different functions [Goodrich]

n	logn	n	nlogn	$n^2$	$n^3$	2 <sup>n</sup>
8	3	8	24	64	512	256
16	4	16	64	256	4,096	65,536
32	5	32	160	1,024	32,768	4,294,967,296
64	6	64	384	4,096	262, 144	$1.84 \times 10^{19}$
128	7	128	896	16,384	2,097,152	$3.40 \times 10^{38}$
256	8	256	2,048	65,536	16,777,216	$1.15 \times 10^{77}$
512	9	512	4,608	262,144	134,217,728	$1.34 \times 10^{154}$

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### Common Rules for Big-Oh

- If is f(n) a polynomial of degree d, then f(n) is O(n<sup>d</sup>), i.e.,
  - Drop lower-order terms
  - Drop constant factors
- Use the smallest possible class of functions to represent in big Oh
  - "2n is O(n)" instead of "2n is O(n²)"
- Use the simplest expression of the class
  - "3n+ 5 is O(n)" instead of "3n + 5 is O(3n)"

#### **Exercises**

• A sequence S contains n-1 unique integers in the range [0,n-1], that is, there is one number from this range that is not in S. Design an O(n)-time algorithm for finding that number. You are only allowed to use O(1) additional space besides the sequence S itself.