

Abstract

A brassiere cup consists of several patterns. Traditionally, it is designed by repeatedly creating a paper cup model and verifying its three-dimensional (3D) shape. Reducing such trial and error will enhance the design efficiency. A method to partly automate the design of two-dimensional shapes in the patterns for a two-piece brassiere cup is proposed when the target 3D shape is given as a cloud of data points. It is assumed that the surface of the model is composed of several developable surfaces because the model is made of paper and not cloth. If two lines lying on a developable surface are given, the shape of the surface can be determined. Consequently, a two-piece brassiere cup can be designed by minimizing the error between the surface and the given data points. Here, we mathematically verify that our proposed method can reproduce the original developable surface.

DESIGN OF A TWO-PIECE BRASSIERE CUP TO FIT BREAST DATA POINTS TOWARD ITS AUTOMATION*

Kotaro YOSHIDA[†], Hidefumi WAKAMATSU[†], Eiji MORINAGA[‡], and Takahiro KUBO[§]

A brassiere cup consists of several patterns. Traditionally, it is designed by repeatedly creating a paper cup model and verifying its three-dimensional (3D) shape. Reducing such trial and error will enhance the design efficiency. A method to partly automate the design of two-dimensional shapes in the patterns for a two-piece brassiere cup is proposed when the target 3D shape is given as a cloud of data points. It is assumed that the surface of the model is composed of several developable surfaces because the model is made of paper and not cloth. If two lines lying on a developable surface are given, the shape of the surface can be determined. Consequently, a two-piece brassiere cup can be designed by minimizing the error between the surface and the given data points. Here, we mathematically verify that our proposed method can reproduce the original developable surface.

INTRODUCTION

Developable surfaces can be unfolded into a plane without expanding or contracting. They are widely used in many industries from shipbuilding to manufacturing of clothing because they can represent surfaces made of leather, paper, or sheet metal. It is important to design two-dimensional (2D) shapes that form the required three-dimensional (3D) shape by bending and joining. In this paper, we focus on production of brassieres, which is related to design of two-dimensional shapes of plates. Brassieres are manufactured to meet various demands, such as to Herein we focus on the production of brassieres, which is related to the design of 2D shapes of plates. Brassieres are manufactured to meet various demands such as enhancing a woman's breast size, creating cleavage, or minimizing breast movement. Due to these diverse demands, the cup shape is a critical element when designing a brassiere. A brassiere cup is formed by several pieces of cloth called patterns and a wire. Figure 1 shows an example of a two-piece brassiere cup com-

posed of an upper pattern, lower pattern, and lower line. The three resulting curves are important to the

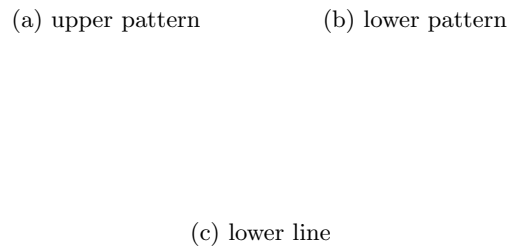


Fig. 1 Parts of a two-piece brassiere cup

design. The wire line corresponds to the boundary between the breast and body (Fig. 2). The ridge line of the cup corresponds to the outline of a bust on a transverse plane, while the upper line connects the cup to the shoulder strap.

In apparel industries, the form of a product is fixed by fashion designers and pattern makers. Fashion designers draw the product image, while pattern makers determine the pattern shapes to meet various demands of the ideal shape. Fig. 3 overviews the design process of a brassiere cup. Pattern makers first consider the functional requirement of a brassiere cup based on the breast shape, and then they determine the pattern shape. This design process is based on experience and intuition. Hence, pattern makers must verify the shapes with a paper model of the cup and repeatedly modify the shapes to realize the intended

* Manuscript Received Date: August 1, 1995

* The material of this paper was partially presented at the International Symposium on Flexible Automation 2020 which was held in July, 2020.

[†] Graduate School of Engineering, Osaka University; Yamadaoka, Suita city, Osaka 565-0871, JAPAN

[‡] Graduate School of Humanities and Sustainable System Sciences, Osaka Prefecture University, 1-1, Gakuencho, Naka-ku, Sakai, Osaka 599-8531, Japan

[§] Wacoal Holdings Corporation; Nakajima-cho, Kisshoin, Minami-ku, Kyoto 601-8530, JAPAN

Key Words: design, simulation, theory of surfaces, automation

Fig. 2 Expression of a wire line, a ridge line and an upper line

function. This process may cause unnecessary repetition. To improve the design efficiency of brassieres, trial and error should be minimized. Herein we strive to automate the steps indicated by the dotted line in Fig. 3. A previous study on the influence of design on the function of a brassiere cup found that fitting the breast has the largest impact[1]. Hence, this study proposes a method to design the pattern shapes of a brassiere cup to fit the given breast shape. Here, the given 3D breast shape is assumed to be a cloud of data points, which can be obtained easily by measurements.

Fig. 3 Design process of a brassiere cup

Because the cup shape is made by bending and sewing each pattern and is assumed to be inextensible, a cup model consists of several developable surfaces. With respect to modeling of developable surfaces, previously proposed modeling methods have focused on the geodesic line[2], B-spline or NURBS surface[3,4], offsets of Bertrand curves, which coincide with each normal direction[5,6], and arbitrary curves[7]. Martin proposed a method to reconstruct a developable surface from its point clouds based on the Laguerre geometry[8]. Chen et al. proposed an algorithm to approximate a developable surface from its point cloud[9]. However, none of these methods reference the developed shape as they focus on a single developable surface. Manufacturing of a brassiere cup requires the pattern shapes (i.e., developed shapes of a cup) but not the 3D cup shape.

In a study on brassieres, Wakamatsu et al. pro-

posed a method to predict the 3D shape of a paper cup model when the 2D shape of a pattern is given[10,11]. Hence, patterns can be evaluated without actually creating a paper model. However, repetitive modification of the pattern is still required to obtain the target 3D shape of the cup. Ito et al. developed a paper model CAD system based on the theory of developable surfaces[12]. If a 3D curve, which means a sewn curve, and a 2D curve, which means a piece to be sewn, are given, this system can identify the feasible region where the sewn surface does not intersect itself. Unfortunately, it is difficult to design the pattern shapes. That is, determining the shape of 2D curves is challenging with this system. We previously proposed a method to design the pattern shape and its developable surface from two lines: a wire line and a ridge line. These lines are obtained by solving the optimization problem when the design parameters are the geodesic curvatures of a pattern shape and the objective function is the error between generatrices determined by the geodesic curvature of a lower edge and the wire line and generatrices determined by the geodesic curvature of an upper edge and the ridge line. However, the previously proposed method requires an iterative process to solve the optimization problem for the intended shape[14], which is time-consuming. Brassiere patterns are typically comprised of two or three pieces. Herein we focus on a two-piece brassiere cup, and we propose a design method to improve the design efficiency when a cloud of its data points is given.

MODELING OF DEVELOPABLE SURFACE AND PATTERN SHAPE

This section explains the numerical expressions of a developable surface. The curvature of a space curve on a surface can be divided into two: the normal curvature and geodesic curvature. The former is realized by deforming the surface, while the latter is realized by deforming a space curve. Deforming the surface does not change the geodesic curvature as long as the surface is not stretched. In the case of a brassiere cup, only the normal curvature can be manipulated by deforming the surface. Because the geodesic curvature cannot be manipulated by deforming the surface, it must be designed such that the space curve coincides with a boundary of the developable surface. Here, we propose a method to determine a developable surface using two curves that lie on the surface and design a pattern shape. Consider the case where the *lower edge* is the curve connecting the lower wire (Fig. (b)1(b)) and the *upper edge* is that combining the upper cup (Fig. (a)1(a)). Our method expresses the developable surface using the parameters of a space curve, the condition of two lines that lie on the developable surface, and their obtained pattern shape. Fig. 4 depicts the object coordinate system on the lower edge of the cup surface, where the ζ -axis always coincides with the tangential direction of the edge line and the η -

axis always coincides with the surface normal direction. Deformation of the cup changes the posture of the object coordinate system. Thus, the infinitesimal displacement vector of each axial direction can be described by the infinitesimal rotational ratio vector $\boldsymbol{\omega} = [\omega_\xi \ \omega_\eta \ \omega_\zeta]^T$ as

$$[\boldsymbol{\xi}' \ \boldsymbol{\eta}' \ \boldsymbol{\zeta}'] = [\boldsymbol{\xi} \ \boldsymbol{\eta} \ \boldsymbol{\zeta}] \boldsymbol{\Omega}(\boldsymbol{\omega}), \quad (1)$$

where a prime means a derivative of s , and $\boldsymbol{\Omega}(\boldsymbol{\omega})$ is represented as

$$\boldsymbol{\Omega}(\boldsymbol{\omega}) = \begin{bmatrix} 0 & -\omega_\zeta & \omega_\eta \\ \omega_\zeta & 0 & -\omega_\xi \\ -\omega_\eta & \omega_\xi & 0 \end{bmatrix}. \quad (2)$$

Then, the tangent vector is expressed as

$$\boldsymbol{\zeta}(s) = \boldsymbol{\zeta}_0 + \int_0^s (\omega_\eta \boldsymbol{\xi} - \omega_\xi \boldsymbol{\eta}) ds, \quad (3)$$

where $\boldsymbol{\zeta}_0$ represents the tangent vector at $s=0$. By integrating eq. (3), the position of the curve can be calculated as

$$\mathbf{x}(s) = \mathbf{x}_0 + \int_0^s \boldsymbol{\zeta} ds, \quad (4)$$

where \mathbf{x}_0 indicates the position at $s=0$.

Fig. 4 Object coordinate system on the surface

First, consider the numerical expression of a developable surface constrained by a Gaussian curvature. In general, the normal curvature of a direction vector $\mathbf{d}_\theta = \boldsymbol{\zeta} \cos \theta + \boldsymbol{\xi} \sin \theta$ can be described using coefficients of the first and the second fundamental forms E, F, G, L, M and N as

$$\kappa_\theta = \frac{L \cos^2 \theta + 2M \sin \theta \cos \theta + N \sin^2 \theta}{E \cos^2 \theta + 2F \sin \theta \cos \theta + G \sin^2 \theta}. \quad (5)$$

Then the Gaussian curvature K and the mean curvature H , which characterize a surface, can be defined as extreme values of eq. (5): κ_{\max} and κ_{\min} as

$$\begin{aligned} K &= \kappa_{\max} \kappa_{\min} = \frac{LN - M^2}{EG - F^2}, \\ H &= \frac{\kappa_{\max} + \kappa_{\min}}{2} = \frac{EN - 2FM + GL}{2(EG - F^2)}. \end{aligned} \quad (6)$$

Here, the coefficients of the first fundamental form are represented as

$$E = \boldsymbol{\zeta} \cdot \boldsymbol{\zeta} = 1, F = \boldsymbol{\zeta} \cdot \boldsymbol{\xi} = 0, G = \boldsymbol{\xi} \cdot \boldsymbol{\xi} = 1. \quad (7)$$

In addition, the coefficients of the second fundamental

form are represented as

$$L = \boldsymbol{\zeta}' \cdot \boldsymbol{\eta} = -\omega_\xi, M = \boldsymbol{\xi}' \cdot \boldsymbol{\eta} = -\omega_\zeta. \quad (8)$$

Then Gaussian curvature K and the mean curvature H are described by the following equations

$$K = -\omega_\xi N - \omega_\zeta^2, \quad (9)$$

$$H = \frac{-\omega_\xi + N}{2}. \quad (10)$$

A developable surface is defined as a surface with a Gaussian curvature $K=0$. That is $\kappa_{\min}=0$. Thus, the mean curvature can be calculated as $2H = \kappa_{\max}$. The line direction coinciding with the direction \mathbf{d}_{\min} remains straight after a deformation. This straight line is referred to as a generatrix. In this paper, the principal directions are described using the angle α as

$$\begin{aligned} \mathbf{d}_{\max} &= \boldsymbol{\zeta} \cos \alpha + \boldsymbol{\xi} \sin \alpha, \\ \mathbf{d}_{\min} &= -\boldsymbol{\zeta} \sin \alpha + \boldsymbol{\xi} \cos \alpha. \end{aligned} \quad (11)$$

The angle α is referred to as the *rib angle* in this paper. By solving $\kappa_\theta = 0$, the rib angle α can be calculated as

$$\tan \alpha = -\frac{\omega_\zeta}{\omega_\xi}. \quad (12)$$

From eq. (9), κ_1 is calculated as

$$\kappa_1 = -\frac{\omega_\xi^2 + \omega_\zeta^2}{\omega_\xi}. \quad (13)$$

From above, a developable surface can be determined by $\boldsymbol{\omega}$.

Next, consider the constraint of a developable surface when two curves lie on the surface. Let s_a and s_b be the arc length and $\mathbf{x}_a(s_a)$, $\mathbf{x}_b(s_b)$ be positions of each curve. We assume that these curves have C^2 continuity at least. In general, developable surfaces are a special kind of ruled surface. When a surface is a ruled surface, the generatrix \mathbf{g} is described as

$$\mathbf{g} = \mathbf{x}_b(s_b) - \mathbf{x}_a(s_a). \quad (14)$$

Note that s_a can take an arbitrary value against s_b . Therefore, the variation of a generatrix $\Delta \mathbf{g}$ is described by total differential form as

$$\Delta \mathbf{g} = -\boldsymbol{\zeta}_a \Delta s_a + \boldsymbol{\zeta}_b \Delta s_b, \quad (15)$$

where $\boldsymbol{\zeta}_a$ and $\boldsymbol{\zeta}_b$ are tangent vectors of \mathbf{x}_a and \mathbf{x}_b , respectively. Next, let Θ be the infinitesimal plane surrounded by four vectors $\boldsymbol{\zeta}_a \Delta s_a, \boldsymbol{\zeta}_b \Delta s_b, \mathbf{g}$, and $\mathbf{g} + \Delta \mathbf{g}$ (Fig. 5). When the ruled surface is a developable surface, the plane Θ is a tangent plane without twisting. Therefore, it leads to following equation:

$$\det(\boldsymbol{\zeta}_a, \mathbf{g}, \mathbf{g} + \Delta \mathbf{g}) = 0 \quad (16)$$

Solving eq. (16) gives

$$\det(\zeta_a, \zeta_b, \mathbf{g}) = 0 \quad (17)$$

Fig. 5 Definition of Θ

eq. (17) indicates that the arc length of each curve is subordination. When two curves are corresponded to edge lines and s_b can be expressed as $s_b(s_a)$, $\mathbf{d}_{\min} \equiv \frac{\mathbf{g}}{|\mathbf{g}|}$ is established. Then, a rib angle is calculated by eq. (11) as follows:

$$\alpha = -\sin^{-1}(\mathbf{d}_{\min} \cdot \zeta_a). \quad (18)$$

Using \mathbf{d}_{\min} and α , ω can be represented as

$$\omega = \begin{bmatrix} -\det(\zeta'_a, \zeta_a, \mathbf{d}_{\min}) \\ \zeta'_a \cdot \mathbf{d}_{\min} \\ \det(\zeta'_a, \zeta_a, \mathbf{d}_{\min}) \tan \alpha \end{bmatrix} \quad (19)$$

Therefore, when two curves that lie on the surface are given, a developable surface can be determined.

Now let's consider how to determine the pattern shape from a developable surface. The planar curve generated by developing the space curve \mathbf{x}_a is defined as the lower curve, whereas that generated by developing the space \mathbf{x}_b is defined as the upper curve. Fig. 6 shows the developed planar coordinate system vw so that v -axis always coincides the line AB. Let μ_a be the angle between the tangential direction of the lower edge and the v -axis. If the curvature of the lower curve ω_{η_a} is given, μ_a is obtained as

$$\mu_a = \mu_0 + \int_0^{s_a} \omega_{\eta_a} ds_a, \quad (20)$$

where μ_0 represents the angle of the lower edge at $s = 0$, which is discussed later. From eq. (20), the planar position \mathbf{x}_{ae} is described as

$$\mathbf{x}_{ae} = \int_0^{s_a} \begin{bmatrix} \cos \mu_a \\ \sin \mu_a \end{bmatrix} ds_a \quad (21)$$

With respect to eq. (20), let a, b be defined as follows:

$$a = \int_0^{L_a} \cos \left(\int_0^{s_a} \omega_{\eta_a} ds \right) ds_a, \quad (22)$$

$$b = \int_0^{L_a} \sin \left(\int_0^{s_a} \omega_{\eta_a} ds \right) ds_a. \quad (23)$$

Then, μ_0 can be calculated as follows:

$$\mu_0 = \tan^{-1} \frac{b}{a} \quad (24)$$

Let \mathbf{x}_{be} be the planar position of an upper edge. Since the rib angle of a pattern α_a and the length of a gen-

eratrix of a pattern $|\mathbf{g}|$ do not change by being developed, \mathbf{x}_{be} can be calculated as

$$\mathbf{x}_{be} = \mathbf{x}_{ae} + |\mathbf{g}| \begin{bmatrix} \cos(\mu_a + \pi/2 + \alpha_a) \\ \sin(\mu_a + \pi/2 + \alpha_a) \end{bmatrix} \quad (25)$$

From above, a developed shape can be obtained when two curves, which lie on the developable surface, are given.

Fig. 6 Description of pattern shape using geodesic curvature of the lower curve

EXPRESSION OF THE DESIGN PROCESS AS AN OPTIMIZATION PROBLEM

From section 2, the cup shape can be determined by three curves: a wire line, a ridge line, and an upper line. If the wire line is given, designing the parameters for the ridge and upper lines such that the degree of fitting to the 3D breast shape is minimized will enhance the design efficiency. This section formulates the optimization problem that our proposed method aims to solve.

Formulation of the error between a point and a surface

To formulate the degree of fitting to a 3D ideal shape, we formulate the error between a point and a surface. In general, the position $\mathbf{X}(s, t)$ of a developable surface S is expressed as

$$\mathbf{X}(s, t) = \mathbf{x}(s) + t\mathbf{d}_{\min}(s) \quad (26)$$

The distance $\varepsilon(\mathbf{p})$ between a point \mathbf{p} and a developable surface is formulated by the difference vector $\delta = \mathbf{p} - \mathbf{X}(s, t)$ as

$$\varepsilon(\mathbf{p}) = \min_{s, t} |\delta| \quad (27)$$

When a set of surface parameters (s^*, t^*) satisfies to minimize eq. (27), δ is parallel to $\boldsymbol{\eta}$. Therefore, the following equations are satisfied

$$\mathbf{d}_{\min} \cdot (\mathbf{p} - \mathbf{X}(s^*, t^*)) = 0 \quad (28)$$

$$\mathbf{d}_{\max} \cdot (\mathbf{p} - \mathbf{X}(s^*, t^*)) = 0 \quad (29)$$

By solving eq. (28), t^* is described as

$$t^* = \mathbf{d}_{\min} \cdot (\mathbf{p} - \mathbf{X}(s^*)) \quad (30)$$

By using eq. (30) and solving eq. (29), s^* can be determined.

Let s_w, s_r, s_u be the arc lengths of the lower wire, ridge line, and upper line and let $\omega_W(s_w), \omega_R(s_r), \omega_U(s_u)$ be vectors to characterize each of them, respectively. From eq. (17), s_r, s_u can be expressed as functions of s_w : $s_r(s_w), s_u(s_w)$. As mentioned, a two-piece brassiere cup is composed of two developable surfaces S_L and S_U . Let D be a set of coordinates of points on a breast, $D_L = \{\mathbf{p}_{L,i} \in D\}$ be a set of points to evaluate the surface S_L , and $D_U = \{\mathbf{p}_{U,i} \in D\}$ be a set of points to evaluate the surface S_U . Note that $D_U = D \setminus D_L$. Whether a point \mathbf{p}_k is classified to the set of D_U or the set of D_L can be determined with the length of the nearest generatrix.

First, using eqs. (28)–(30), the nearest surface parameters (s_w^*, t_w^*) of the lower cup to the point \mathbf{p}_k can be derived. Then, the nearest point $\mathbf{X}(s^*, t^*)$ on the lower cup surface to the point \mathbf{p}_k can be derived. Let $t_{\max} = |\mathbf{x}_R(s_r(s_w^*)) - \mathbf{x}_W(s_w^*)|$ be the length of a generatrix on the wire line. If $t_{\max} > t_w^*(s_w^*)$, that is, if the perpendicular projection point of the point \mathbf{p}_k to the surface S_L is included in the lower cup, the point \mathbf{p}_k is classified to the set D_L . Otherwise, it is classified to the set D_U .

$$\omega_{\zeta_R}(s_r(s_w)) = 0 \quad \forall s_w \in [0, L_L], \quad (32)$$

$$\omega_{\zeta_U}(s_u(s_w)) = 0 \quad \forall s_w \in [0, L_L]. \quad (33)$$

Then the following conditions must be satisfied to design the arc length

$$s_r(s_w) \geq 0 \quad \forall s_w \in [0, L_L], \quad (34)$$

$$s_u(s_w) \geq 0 \quad \forall s_w \in [0, L_L], \quad (35)$$

$$s'_r(s_w) \geq 0 \quad \forall s_w \in [0, L_L], \quad (36)$$

$$s'_u(s_w) \geq 0 \quad \forall s_w \in [0, L_L]. \quad (37)$$

In general, the end positions of the ridge and upper lines are aligned to the end point of the wire line. Therefore, the following equations must be satisfied

$$\mathbf{x}_R(s_r(s_w)) = \mathbf{x}_L(s_w), \quad (38)$$

$$\mathbf{x}_U(s_u(s_w)) = \mathbf{x}_L(s_w). \quad (39)$$

To guarantee that S_L and S_U are developable surfaces, the following equations must be satisfied

$$\int_0^{L_L} \det(\zeta_R(s_r(s_w)), \zeta_W(s_w), \mathbf{g}) ds_w = 0, \quad (40)$$

$$\int_0^{L_L} \det(\zeta_U(s_u(s_w)), \zeta_W(s_w), \mathbf{g}) ds_w = 0. \quad (41)$$

Next, consider a “fuzzy” condition for a brassiere cup. The upper line has a point where it is connected with the shoulder strap. Hereafter, this point is called the connection point. Typically, this point is given as

$$(a) \ t^* \leq t_{\max} \quad (b) \ t^* > t_{\max}$$

Fig. 7 Relationship between t^* and t_{\max} .

Thus, we can classify point data on a breast into two sets once two developable surfaces for the lower and the upper cup are determined.

From above, the error between the surface of a two-piece brassiere cup and its data points can be formulated:

$$\Lambda(D) = \sum_{i=1}^{N_L} \varepsilon(\mathbf{p}_{L,i}) + \sum_{i=1}^{N_U} \varepsilon(\mathbf{p}_{U,i}). \quad (31)$$

By finding two developable surfaces that minimize the error described by eq. (31), the appropriate pattern shapes can be determined.

Formulation of Objective Function and Conditions

To consider the optimization conditions, we first explain the conditions for the parameters of the ridge line and the upper line. ω_ζ does not affect the shape of the space curve. Therefore, the following conditions are added

Fig. 8 Expression about the connection point of a brassiere cup

a fuzzy condition in the design process. This can lead to an unexpected error in the optimization problem. Therefore, we propose the following equation to deal with this fuzzy condition $y \simeq Y$:

$$C(y, Y) = k_1 \exp(k_2(y - Y)^2) \quad (42)$$

where k_1 and k_2 are the variables to adjust the range that satisfies this condition. By adding this equation to the objective function, the fuzzy condition can be handled. Here, we assume that the position \mathbf{X}_C to connect the upper line and the shoulder strap is given. Then the objective function V is described as

$$V = A(D) + \sum_{i=0}^2 C(\mathbf{x}_U \cdot \mathbf{e}_i, \mathbf{X}_C \cdot \mathbf{e}_i) \quad (43)$$

where $\mathbf{e}_0, \mathbf{e}_1$ and \mathbf{e}_2 are represented as unit vectors of x, y and z -axis. Solving this optimization under these constraints can provide the shape of the brassiere cup to fit the data points of a breast.

Procedure to Solve the Optimization Problem

Prior to explaining the procedure to solve the optimization problem, we explain how to eliminate the condition. To satisfy eqs. (34)–(37), $s_r(s_w), s_u(s_w)$ are described using arbitrary functions $v_r(s_w), v_u(s_w)$ as

$$s_r(s_w) = s_{r0} + \int_0^{s_w} v_r^2 ds_w, \quad (44)$$

$$s_u(s_w) = s_{u0} + \int_0^{s_w} v_u^2 ds_w. \quad (45)$$

The initial position is assumed to be the wire line. Then the ridge and upper lines are aligned such that $s_{r0} = s_{u0} = 0$. Let a composite function of $s_r(s_w)$ and arbitrary function $g(s_r)$ be defined as $\tilde{g}(s_w)$, and a composite function of $s_u(s_w)$ and arbitrary function $g(s_u)$ be defined as $\hat{g}(s_w)$. From eq. (1), the object coordinate system of the ridge and upper lines can be expressed as

$$\begin{bmatrix} \tilde{\xi}'_R & \tilde{\eta}'_R & \tilde{\zeta}'_R \end{bmatrix} = s'_r \begin{bmatrix} \tilde{\xi}_R & \tilde{\eta}_R & \tilde{\zeta}_R \end{bmatrix} \Omega(\tilde{\omega}_R) \quad (46)$$

$$\begin{bmatrix} \hat{\xi}'_U & \hat{\eta}'_U & \hat{\zeta}'_U \end{bmatrix} = s'_u \begin{bmatrix} \hat{\xi}_U & \hat{\eta}_U & \hat{\zeta}_U \end{bmatrix} \Omega(\hat{\omega}_U) \quad (47)$$

and the position $\mathbf{x}_R(s_r) \equiv \tilde{\mathbf{x}}_R(s_w)$ and $\mathbf{x}_U(s_u) \equiv \hat{\mathbf{x}}_U(s_w)$ are expressed by the following equations

$$\tilde{\mathbf{x}}_R(s_w) = \int_0^{s_w} \tilde{\zeta}_R s'_r ds_w \quad (48)$$

$$\hat{\mathbf{x}}_U(s_w) = \int_0^{s_w} \hat{\zeta}_U s'_u ds_w \quad (49)$$

Let $\boldsymbol{\psi} = [\omega_\xi \ \omega_\eta \ v]$ be the function vector of a line. Then the vector of the ridge line $\boldsymbol{\psi}_R$ and the vector of the upper line $\boldsymbol{\psi}_U$ are represented using Ritz method[14] as

$$\boldsymbol{\psi}_R = [\mathbf{a}_{\omega_{\xi_R}} \ \mathbf{a}_{\omega_{\eta_R}} \ \mathbf{a}_{v_R}] \cdot \mathbf{e}(s_w) = \mathbf{a}_R \cdot \mathbf{e}(s_w) \quad (50)$$

$$\boldsymbol{\psi}_U = [\mathbf{a}_{\omega_{\xi_U}} \ \mathbf{a}_{\omega_{\eta_U}} \ \mathbf{a}_{v_U}] \cdot \mathbf{e}(s_w) = \mathbf{a}_U \cdot \mathbf{e}(s_w) \quad (51)$$

where $\mathbf{e}_i(s)$ is composed of trigonometric functions with different periods. Let $\boldsymbol{\Phi}_0 = [\xi_0^T \ \eta_0^T \ \zeta_0^T]$ be the initial basis of the objective coordinate system.

From above, the objective function, which is expressed as eq. (43), and the geometric constraints, which are expressed as eqs. (38)–(41) are described by the following total parameter vector

$$\mathbf{a}_{\text{all}} = [\mathbf{a}_R \ \mathbf{a}_U \ \boldsymbol{\Phi}_{R0} \ \boldsymbol{\Phi}_{U0}]. \quad (52)$$

Consequently, this problem can be converted into

a nonlinear programming problem, which is solved using the multiplier method and Nelder-Mead method in this study. By solving the nonlinear programming problem, we can design the entire shape of a two-piece brassiere cup.

SIMULATION AND VERIFICATION

To demonstrate the utility of our method, we conducted simulations and a verification. For the verification, the infinitesimal rotational ratios vector of the wire line is given as

$$\boldsymbol{\omega}_W = [0 \ 2.91 \ 0]^T, \quad (53)$$

while the connection point \mathbf{X}_C is given as

$$\mathbf{X}_C = [0 \ 0.34 \ 0.34]^T. \quad (54)$$

We prepared two examples of the simulation. Case (1) is a point cloud on a sphere whose radius is set on R by a uniform random number. Case (2) is a point cloud on a set of a developable surface by a uniform random number using eq. (26). The simulations aim to verify whether a two-piece brassiere cup can be designed to approximate an undevelopable surface that manifests the function of “fitting to a breast” and to confirm that the propose method recreates a given shape. Here, a uniform random number was generated by `numpy.random()` of Python. Fig. 9 shows the obtained shape and input data for Case (1), where the solid line represents the given wire line. Each dotted line denotes the calculated generatrices of the cup shape, and each dot represents a data point. Fig. 11 shows the obtained pattern where the solid and dotted lines denote the lower and upper edges, respectively. Our proposed method produces a cup shape that manifests the function of “fitting to a breast”.

Fig. 12. In Fig. 12, a solid line and a dotted line represent as same as case(1).

Fig. 10. In Fig. 10, each solid line represents a lower edge and a dotted line represents an upper edge. In this result, we could confirm that the designed cup shape by our proposed method manifests the function: “fitting to a breast”. Next, we show the result in case(2). In As the calculated shapes approximate the given points, we conclude our proposed method in this paper is useful for efficient design of paper patterns of a two-piece brassiere cup.

CONCLUSION

In this paper, we proposed a method to design the cup shape of two-piece brassiere cup and its patterns satisfying the function: “fitting to a breast shape”, in case that it is given as a cloud of data points. We claimed the background and problem of design process of a brassiere cup. In design process, as a cup model for check of the shapes of patterns is made of paper, it is assumed that the surface of the model is composed of several developable surfaces. At first, we formulated the cup model based on the differen-

(a) zx-view

(a) zx-view

(b) zy-view

(b) zy-view

(c) xy-view

(c) zy-view

Fig. 9 Obtained shape and input data points in Case(1)

Fig. 11 Obtained shape and input data points in Case(2)

(a) LOWER PATTERN

(a) LOWER PATTERN

(b) UPPER PATTERN

(b) UPPER PATTERN

Fig. 10 Obtained patterns in Case(1)

Fig. 12 Obtained patterns in Case(2)

tial geometry. And we claimed that a developable surface can be determined by two curves included

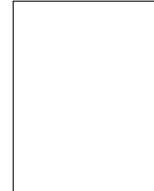
in it. The design process of a two-piece brassiere cup can be converted to the optimization problem,

whose objective function is the error between the cup shape and its data points. In order to calculate the error, we first formulated the error between a point and the surface from geometry condition. Then, we proposed a method to divide a data cloud into two clouds: evaluating the lower cup, or evaluating the upper cup. In order to verification of our proposed method, we prepared two examples of data points: a set of non-developable surface and developable surface. From the result of two examples, we confirmed that our proposed method can design the cup shape which manifests the function. As a result, Our proposed method will be useful for efficient design of a two-piece brassiere cup.

References

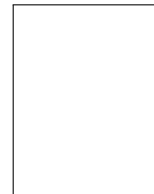
- [1] Yukiko Higuchi, *Sensory test of brassiere*, in The Japanese Journal of Ergonomics, Volume 20, Issue 2, 1984, pp.73-80, (Japanese).
- [2] P.Bo and W.Wang, *"Geodesic-Controlled Developable Surfaces for Modeling Paper Bending"*, in Computer Graphics Forum, Volume 26, 2007, pp.365-374.
- [3] H.Pottmann and J.Wallner, *"Approximation algorithms for developable surfaces"*, in Computer Aided Geometric Design, Volume 16, 1999, pp.539-556.
- [4] K.Rose, A.Sheffer, J.Wither, M.Cani, and B.Thibert, *"Developable surfaces from arbitrary sketched boundaries"*, SGP '07 Proceedings of the fifth Eurographics symposium on Geometry processing, 2007, pp.163-172.
- [5] G.Aumann, *"A simple algorithm for designing developable Bezier surfaces"*, in Computer Aided Geometrix Design Volume 20, 2003, pp.601-619.
- [6] B.Ravani and T.S. Ku, *"Bertrand offsets of ruled and developable surfaces"* in Computer-Aided Design Volume 23, 1991, pp.145-152.
- [7] R.M.C Bodduluri and B.Ravani, *"Design of developable surfaces using duality between plane and point geometries"*, in Computer Aided Design Volume 25, 1993, pp.621-632.
- [8] M. Peternell, *"Developable surface fitting to point clouds"*, in Computer Aided Design Vol.21, 2004, pp.785-803.
- [9] H.-Y. Chen, I.-K. Lee, S. Leopoldseder, H. Pottmann, T. Randrup, J. Wallner, *"On Surface Approximation using Developable Surfaces"*, Graphical Models and Image Processing, Volume 61, Issue2, 1999, pp.110-124
- [10] H.Wakamatsu, Y.Ryu, E.Morinaga, E.Arai, and T. Kubo, M.Oyama, and T.Kishimoto, *"3D Shape Prediction of A Paper Model of Two Piece Brassiere Cup for Its Efficient Design"*, Proc.Int. Symp. Flexible Automation, 2016, pp.326-332
- [11] H.Wakamatsu, E.Morinaga, E.Arai, and T. Kubo, *"A Virtual Paper Model of a Three Piece Brassiere Cup to Improve the Efficiency of Cup Design Process"*, Proc. 2017 IEEE Int. Conf. on Robotics and Automation, 2017.
- [12] M.Itoh, and H.Imaoka, *"A Method of Prediction Sewn Shapes and a Possibility of Sewing by the Theory of Developable Surfaces"*, J. the Japan Research Association for Textile End-Uses, Volume 48, 2007, pp.42-51, (Japanese).
- [13] Kotaro Yoshida, Hidefumi Wakamatsu, Eiji Morinaga, Eiji Arai, Seiichiro Tsutsumi, Takahiro Kubo, *"Pattern Shape Optimization of a Two-piece brassiere cup to improve its design efficiency"*, Trans. of the Institute of Systems, Control and Information Engineers, Volume 32, No. 5, 2019, pp. 192-202.
- [14] Elsgolc L.E *Calculus of Variations*, Pergamon Press, 1961, pp. 144-157.

Kotaro YOSHIDA (Non-Member)



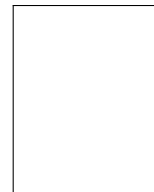
Kotaro Yoshida received his B.Eng. and M.Eng. degree from Osaka University in 2017 and 2019, respectively. He is doing a doctoral degree at Osaka University.

Hidefumi WAKAMATSU (Member)



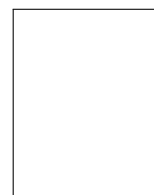
Hidefumi Wakamatsu received his B.Eng., M.Eng. and Ph.D. degrees from Osaka University, Japan, in 1993, 1994 and 2001, respectively. From 1995 to 2006, he worked as a Research Associate, Osaka University. He then became an Associate Professor at Division of Materials and Manufacturing Science, Osaka University. His research interests include handling of flexible object. He is a member of RSJ, JSME, JSPE, JWS and TMSJ.

Eiji MORINAGA (Member)



Eiji Morinaga received his B.Eng., M.Eng. and Ph.D. degrees in Mechanical Engineering from Osaka University, Japan, in 2000, 2002 and 2005, respectively. From 2005 to 2007, he worked as a Designated Researcher at Center for Advanced Science and Innovation, Osaka University. He then became an Assistant Professor at Division of Materials and Manufacturing Science, Osaka University. His research interests include system design and integration in product design and manufacturing. He is a member of JSME, JSPE, JWS, JIEP and TMSJ.

Takahiro KUBO (Non-Member)



Takahiro Kubo received his B.A. degree in Sport Sciences from Waseda University, Japan, in 2007, and M.A. degree in Arts and Sciences from Tokyo University, Japan, in 2010. He then joined Wacoal Corp. His position is in Human Science Research Center.