

## Ancient Sea Serpent



Card design by anonymous author, CC0. Image author and license shown above.

This card has no abilities.

3      6      15

*The true age of this majestic creature of the sea is unknown, but it is believed to be over 6,000 years.*

## Cybernetic Psychic



PUBLIC DOMAIN  
patreon.com/zonked

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This card has no abilities.

3      4      5

*She may appear frail, but if her telekinesis doesn't crush your bones, her robotic arm certainly will.*

## Dark Necromancer



CC BY  
kirkiii77

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This creature cannot attack or defend.

SPIRITUAL UNREST: Activate in response to an opponent's summon. Target this card. Place 1 counter on each target.

NECROMANCY: Remove 2 counters from this card. Target up to 2 cards in one player's graveyard randomly. Reveal all targets, then summon or cast any number of targets that are not in play (paying the usual costs).

0      3      7

*He can't control who exactly he resurrects, but with patience and luck, he can raise a formidable army of the undead.*

## Consolation



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Activate when another of your cards in play is destroyed. Target up to 1 card in play. Place 2 defense counters on each target; you can remove a defense counter from a card at any time to increase its defense by 5.

►      7      ◀

*I swear, I will not allow this tragedy to happen again.*

## Dance of Resurrection



PUBLIC DOMAIN  
Shiroi

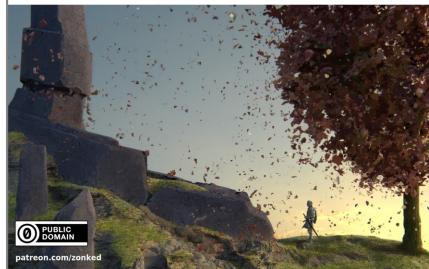
Card design by anonymous author, CC0. Image author and license shown above.

Exhaust 1 of your unexhausted creatures in play. Target up to 1 card in your graveyard. Reveal all targets, then summon or cast any number of targets that are not in play (paying the usual costs).

►      1      ◀

*While exhausting to its participants, this dance seems to be rather effective at resurrecting the dead.*

## Mourning a Loss



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Activate when another of your cards in play is destroyed. Target up to 2 cards in your hand. Reveal all targets, then summon or cast any number of targets that are not in play (paying the usual costs).

►      5      ◀

*We will get through this.*

### Tyrannosaurus

**RJPalmerArt**

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This card has no abilities.

4      8      20

The "king of the dinosaurs", as it is commonly called, was one of the largest predators of its time.

### Velociraptor

**Dragos Andrei**

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This card has no abilities.

2      3      5

Contrary to popular perception, Velociraptor was about the size of a German Shepherd and covered in feathers, much like modern birds.

### Spinosaurus

**Durbed**

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This card has no abilities.

4      7      15

One of the largest theropods in history, most well-known for the large sail on its back. The exact function of this sail or hump is still debated.

### Thunderstrike

**Dennisveninga**

Card design by anonymous author, CC0. Image author and license shown above.

Sacrifice 1 random card in your hand. Target up to 1 card in play. Destroy all targets.

With a prayer and a sacrifice, the gods shall send a bolt of lightning to strike down our enemies.

5

### Reckless Assault

**Babeskull**

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Sacrifice 1 card in play chosen by an opponent of your choice. Target up to 2 cards in play. Roll 5 six-sided dice and inflict the result of each die as damage to one target.

Recklessly charging forward with no regard for one's own life can be catastrophic for the other party as well.

1

### Asteroid Impact

**Don Davis/NASA**

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Sacrifice 3 cards in play chosen by an opponent of your choice. Target up to 6 cards in play selected by an opponent of your choice. Destroy all targets.

An asteroid impact can cause great devastation to life on Earth. It is believed that one was largely responsible for the extinction of the dinosaurs.

6

## Magma Spawn



Ancient Beast (game project) www.AncientBeast.com  
Katerzyna Zalecka (concept) kanzka.deviantart.com  
Gabinet Wiedzi (artwork) www.gabinetwiedzi.pl

Card design by anonymous author, CC0. Image author and license shown above.  
You must pay 10 hitpoints to summon this creature.

This card has no abilities.

6      5      20

This creature is so hot that it inevitably burns its owner when summoned.

## Mammon the Dark Angel



Card design by anonymous author, CC0. Image author and license shown above.  
You must sacrifice 1 card in play to summon this creature.

This card has no abilities.

5      5      10

This mysterious angel is said to have come straight from the pits of Hell. Few dare to go near her, but those who do often die of unknown causes.

## Reaper of the Forest



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MEDITATION: Target this card. Place 1 counter on each target.

SOUL HARVEST: Activate in response to an opponent's summon. Remove 1 counter from this card. Target up to 1 card in the current chain. Destroy all targets.

3      7      10

A cloaked man with mysterious and dangerous powers.

## Vow of Vengeance

Shiroi

PUBLIC DOMAIN

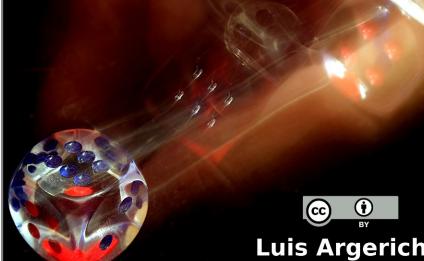


Card design by anonymous author, CC0. Image author and license shown above.  
Activate when another of your cards in play is destroyed. Target up to 1 card in play. Place 2 offense counters on each target; you can remove an offense counter from a card at any time to increase its offense by 1.

►      7      ▲

You will pay for killing my beloved... in blood.

## Magic Dice



Luis Argerich

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You may re-roll up to 3 dice for the rest of this turn (excluding the current chain) up to 2 times each.

►      6      ▲

These mysterious dice always seem to give their owner good results, but tests clearly show that they are not weighted.

## Spirit Board



Mijail0711

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This creature cannot attack or defend.

NEXT LETTER: Target this card. Place 1 counter on each target.

HEAL: Remove 4 counters from this card. Roll 5 six-sided dice and increase your hitpoints by the result, then roll 5 six-sided dice and increase the hitpoints of one opponent by the result.

PAIN: Remove 4 counters from this card. Roll 5 six-sided dice and inflict the result as damage to yourself, then roll 5 six-sided dice and inflict the result as damage to any one player.

0      5      7

Spirit boards are believed by some to curse their users.

## American Robin



(PUBLIC DOMAIN)  
NASA

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This creature cannot attack.

This card has no abilities.

1

1

5

Robins lack any meaningful offensive capabilities, but are reasonably able to react to the actions of their peers to stay safe.

## Branta Canadensis



(CC BY SA)  
Daniel D'Auria

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This card has no abilities.

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5

The Canada goose may look innocent at first, but those who get too close know how terrifying this waterfowl truly is.

## Buteo Jamaicensis



(CC BY SA)  
John Kees

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This card has no abilities.

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The red-tailed hawk is a common American bird of prey with a distinctive call. It is an opportunistic hunter, primarily targeting small mammals.

## Dumpster Diving



(PUBLIC DOMAIN)  
Edward

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Exhaust 1 of your unexhausted creatures in play. Target up to 2 cards in your graveyard. Place all targets on top of owner's deck in any order.



4



Scavenging in this way may be gross, but it can lead to the recovery of useful items.

## Tornado



(CC BY SA)  
Justin Hobson

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Sacrifice 1 random card in your hand. Target up to 1 resource. Destroy all targets.



5



Tornadoes can often cause a great deal of damage to infrastructure.

## Multi-Tool



(CC BY)  
James Case, Philadelphia, Mississippi, U.S.A.

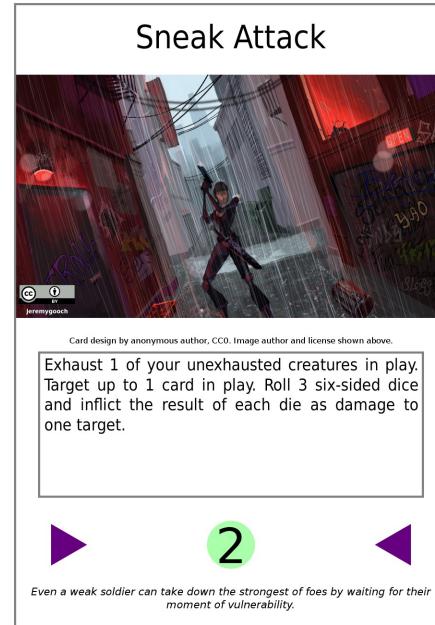
Card design by anonymous author, CC0. Image author and license shown above.  
Activate in response to an opponent's card effect. Target up to 1 card in the current chain. Negate activated effect of all targets.



3



A good multi-tool can really come in handy when you come across a sticky situation.



## Canis Lupus



Mariofan13

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This card has no abilities.

3    5    10

The gray wolf is adapted to hunting large prey in particular. It typically hunts in small groups or pairs, although some gray wolves hunt alone.

## Panthera Tigris



Grassjewel

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This card has no abilities.

4    6    10

Tigers are the largest cat species, known for the distinct pattern on their backs.

## Syncerus Caffer



Charles J Sharp

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This creature cannot attack.

This card has no abilities.

3    7    30

The African buffalo is one of the most successful grazers in Africa, having few predators and being more than capable of defending itself.

## Intimidation



Josh Plueger

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Activate in response to an opponent's attack. Target up to 2 cards in the current chain. Negate attack of all targets.



   5   

A simple loud noise can convince many attackers to retreat.

## Mating Ritual



Yathin S Krishnappa

Card design by anonymous author, CC0. Image author and license shown above.  
Exhaust 2 of your unexhausted creatures in play. Target up to 2 cards in play. Place 1 exhaustion counter on each target; you can remove an exhaustion counter from a card at any time to exhaust it.

4

Two rival male blue wildebeests fight for dominance in an effort to impress a potential mate.

## Stand Your Ground



Kanutas Ruseckas

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Activate in response to an opponent's attack. Exhaust 1 of your unexhausted creatures in play. Target up to 1 card in the current chain. Destroy all targets.



   2

Standing your ground can be a risky move, but it can pay off in the right situation and is almost certain to cause some damage.