## //Classname: validate.java

```
package Rental.com;
import java.util.ArrayList;
class User{
String name;
String password;
double balance;
public class Validate {
      ArrayList<User> m=new ArrayList<>();
      void adduser() {
      User us1=new User();
      us1.name="vaishnavi";
      us1.password="vaishnavi@123";
      us1.balance=10000;
      m.add(us1);
      int user(String uname, String pass) {
      boolean isValid=false;
      for(User user:m) {
      if(user.name.equals(uname)&& user.password.equals(pass)) {
      isValid=true;
      break;
      if(isValid) {
      return 1;
      return 0;
}
}
```

## //Classname: UserCamera.java

```
package Rental.com;
import java.util.HashMap;
import java.util.Map;
import java.util.Scanner;
class Camera{
String Brand;
String Model;
int Price;
String Status;
public class UserCamera extends Validate {
      Scanner sc=new Scanner(System.in);
      static int i=1;
      HashMap<Integer, Camera>cameralist=new HashMap<> ();
      HashMap<Integer,String>mycameralist=new HashMap<>();
      Camera c;
      void AvailableCameraList() {
      Camera p1=new Camera();
      p1.Brand="canon";
```

```
p1.Model="adreg";
      p1.Price=8000;
      p1.Status="Available";
      Camera p2=new Camera();
      p2.Brand="samsung";
      p2.Model="huewrm";
      p2.Price=5000;
      p2.Status="Available";
      Camera p3=new Camera();
      p3.Brand="nikov";
      p3.Model="Good";
      p3.Price=4000;
      p3.Status="Available";
      Camera p4=new Camera();
      p4.Brand="realme";
      p4.Model="nice";
      p4.Price=4000;
      p4.Status="Available";
      Camera p5=new Camera();
      p5.Brand="sony";
      p5.Model="great";
      p5.Price=4000;
      p5.Status="Available";
      cameralist.put(1, p1);
      <u>i</u>++;
      cameralist.put(2, p2);
      <u>i</u>++;
      cameralist.put(3, p3);
      <u>i</u>++;
      cameralist.put(4, p5);
      <u>i</u>++;
      cameralist.put(5, p5);
      void addCameras (String brandname, String modelname, int price, String
username) {
      c=new Camera();
      c.Brand=brandname;
      c.Model=modelname;
      c.Price=price;
      c.Status="Available";
      cameralist.put(i, c);
      mycameralist.put(i, username);
      <u>i</u>++;
      System.out.println("Your camera has been successfully added");
      void displayCmeras(String uname) {
      int flag =0;
      for (Map.Entry<Integer, String>entry:mycameralist.entrySet()) {
      if(entry.getValue().equals(uname)) {
      int foundkey=entry.getKey();
      System.out.println("camera Id Brand Price Status\n"+mycameralist);
      if(cameralist.containsKey(foundkey))
      Camera cameraObj=cameralist.get(foundkey);
      System.out.println(foundkey+"\t\t"+cameraObj.Brand+"\t\t"+cameraObj.M
odel+"\t\t"+
      cameraObj.Price+"\t\t"+cameraObj.Status);
      flag=1;
```

```
if(flag==0) {
      System.out.println("This is empty");
      void displayCameraList()
      System.out.println("Camera Id Brand Model price Status");
      for(Map.Entry<Integer, Camera> entry : cameralist.entrySet()) {
      System.out.println(entry.getKey()+"\t\t"+entry.getValue().Brand+"\t\t
"+entry.getValue(
      ).Model+"\t\t"+entry.getValue().Price+"\t\t"+entry.getValue().Status)
      void removeCameraList(int key) {
      if(cameralist.containsKey(key)) {
      cameralist.remove(key);
      mycameralist.remove(key);
      System.out.println("Camera has been removed");
      else
      System.out.println("Invalid camera");
      void rentCamera(int key, String username) {
      int flag=0;
      if(cameralist.containsKey(key)) {
      if(cameralist.get(key).Status=="Available") {
      double Price=cameralist.get(key).Price;
      for(User user:m) {
      if(user.name.equals(username)) {
      if(user.balance>=Price) {
      user.balance=user.balance-Price;
      System.out.println("Your transaction for
camera"+cameralist.get(key).Brand+"is completed");
                          cameralist.get(key).Status="Rented";
                          flag=1;
      }
      if(flag==0) {
      System.out.println("Transaction is incomplete due ti insufficient
balance");
      System.out.println("The camera is already rented");
      else {
      System.out.println("Invalid camera Id");
      void wallet(String name) {
      for(User user:m) {
      if (user.name.equals(name)) {
```

```
double bal=user.balance;
    System.out.println("Your current balance is:"+bal);
    System.out.println("If you would like to add money to wallet 1.Yes
2.No");

int ch=sc.nextInt();
    if(ch==1) {
        System.out.println("Enter the amount you want to add:");
        double amount=sc.nextInt();
        user.balance=user.balance+amount;
        System.out.println("Balance is updated.\n current wallet amount
is:"+user.balance);
    }
    }
}
}
```

## //Classname : CameraRental.java

```
package Rental.com;
import java.util.Scanner;
public class CameraRental {
     void mainMenu()
           System.out.println("\n choose action");
            System.out.println("----");
            System.out.println("1.MY CAMERA\n2.RENT A CAMERA\n3.VIEW ALL
CAMERAS\n4.MY WALLET\n5.Exit");
public static void main(String[] args) {
      CameraRental mc=new CameraRental();
      System. out. println("|-----|");
      System.out.println("| WELCOME TO CAMERA RENTAL APP |");
      System.out.println("|-----|");
      System.out.println(" LOGIN TO CONTINUE");
      System.out.println();
      Scanner sc=new Scanner(System.in);
      System.out.println("Enter username :");
      String uname=sc.nextLine();
      System.out.println("Enter password :");
      String pass=sc.nextLine();
      UserCamera obj=new UserCamera();
      obj.adduser();
      int a=obj.user(uname, pass);
      System.out.println("Invalid user!!!");
      }
      else
      {
      obj.AvailableCameraList();
      boolean shouldExit1 = false;
      while (!shouldExit1)
```

```
{
       mc.mainMenu();
       int cmain=sc.nextInt();
       if (cmain==1)
       boolean shouldExit2 = false;
       while(!shouldExit2)
       System.out.println("1.ADD\n2.REMOVE\n3.VIEW NY CAMERA\n4.GO TO
PREVIOUS MENU");
       int c1=sc.nextInt();
       switch(c1)
       case 1: System.out.println("ENTER CAMERA BRAND :");
       String brand=sc.next();
       System.out.println("ENTER THE MODEL :");
       String model=sc.next();
       System.out.println("ENTER THE PER DAY PRICE (INR) :");
       //String price=sc.next();
       int Price=sc.nextInt();
       obj.addCameras(brand, model, Price, uname);
      break;
       case 2: obj.displayCameraList();
       System.out.println("ENTER THE CAMERA ID TO REMOVE :");
       int id=sc.nextInt();
       obj.removeCameraList(id);
       break;
       case 3: obj.displayCmeras(uname);
       break;
       case 4:shouldExit2 = true;
       default:System.out.println("INVAID CHOICE!!");
       }
      }
       else if(cmain==2)
      obj.displayCameraList();
       System. out. println ("ENTER THE CAMERA ID YOU WANT TO RENT :");
       int id=sc.nextInt();
       obj.rentCamera(id,uname);
       }
       else if(cmain==3)
       obj.displayCameraList();
       else if(cmain==4)
       obj.wallet(uname);
       else if(cmain==5)
       shouldExit1 = true;
       else
```

## PROJECT NAME: CAMERARENTAL APPLICATION Source Code