

# Java Collections

Excellent 👍 — let's go through **Collections in Java from Scratch** — with explanations and examples.

## ♦ What is a Collection in Java?

- **Collection** refers to a group of **objects**.
- It's a framework that **provides a set of classes and interfaces** to efficiently manage groups of related elements.
- All classes related to collections are in **java.util** package.

## ♦ Why do we need Collections?

- ✓ Store multiple elements in a single object
- ✓ Easily add, delete, search, or modify elements
- ✓ Provide convenient methods for iteration, sorting, and other operations
- ✓ Flexible and dynamic in size (unlike arrays)

## ♦ Java Collections Framework (Hierarchy)

```
typescript
java.util.Collection (interface)
├── List
├── Set
├── Queue
├── Deque
└── Map (not a Collection but related)
```

## ♦ List — Stores elements in a sequence (with duplicates)

✓ Implementations:

- **ArrayList** — backed by a dynamic array
- **LinkedList** — doubly-linked list
- **Vector** (Thread-safe, older)

```
java
// ArrayList example
import java.util.*;
class ListExample {
    public static void main(String[] args) {
        List<String> names = new ArrayList<>();
        names.add("Alice");
    }
}
```

```
names.add("Bob");
names.add("Charlie");

System.out.println(names);
// Prints [Alice, Bob, Charlie]
}
```

## ◆ Set — Stores unique elements, unordered or ordered:

### ✓ Implementations:

- **HashSet** — no ordering, faster
- **LinkedHashSet** — maintains insertion order
- **TreeSet** — sorts elements (ascending)

```
java

// HashSet example
Set<String> set = new HashSet<>();
set.add("apple");

set.add("apple"); // duplicates are not allowed
set.add("banana");

System.out.println(set);
// Prints [apple, banana] in unspecified order
```

## ◆ Queue — Stores elements in FIFO (First In, First Out):

### ✓ Implementations:

- **LinkedList** — a doubly-linked list used as a queue
- **PriorityQueue** — a priority-based queue

```
java

// Queue example
Queue<String> queue = new LinkedList<>();
queue.add("apple");

queue.add("banana");

String first = queue.poll();

System.out.println(first); // Prints "apple"

queue.remove("banana");

System.out.println(queue.isEmpty()); // Prints true
```

## ◆ Deque — Stores elements at both ends:

## ✓ Implementations:

- **ArrayDeque** — resizable array
- **LinkedList** — doubly-linked list

```
java

// Deque example
Deque<String> deque = new ArrayDeque<>();
deque.addFirst("apple");

deque.addLast("banana");

String first = deque.pollFirst();

String last = deque.pollLast();

System.out.println(first);
System.out.println(last);
```

## ◆ Map — Stores key-value pairs:

## ✓ Implementations:

- **HashMap** — unordered
- **LinkedHashMap** — maintains insertion order
- **TreeMap** — sorts by keys
- **Hashtable** — thread-safe (but legacy)

```
java

// HashMap example
Map<String, Integer> map = new HashMap<>();
map.put("apple", 1);
map.put("banana", 2);

for (String key : map.keySet()) {
    System.out.println(key + " -> " + map.get(key));
}
```

## ◆ Common Operations (examples)

```
java

// adding elements
list.add("item");

// removing elements
list.remove("item");

set.remove("item");

queue.poll();

// accessing elements
list.get(0);
```

```
set.contains("item");

queue.peek();

// iteration
for (String item : list) {
    System.out.println(item);
}

iterator, forEach, streams...
```

## ◆ Summary:

- ✓ **List** — duplicates allowed, maintains order.
- ✓ **Set** — duplicates prohibited, unordered or ordered.
- ✓ **Queue** — FIFO structure.
- ✓ **Deque** — double-ended.
- ✓ **Map** — key-value pairs.

✨ If you'd like, I can go into **more depth**, with:

- ✓ Performance differences
- ✓ Concurrent collections
- ✓ How to choose which to use
- ✓ Implementing custom collections
- ✓ Stream API with collections
- ✓ And much more...

✨ Just let me know by sending **"MORE"**! ✨

Excellent — let's go **deeper with Java Collections!** 🌟

## ◆ List — Detailed View

### ✓ ArrayList:

- **Internally** a resizable array.
- **Best for** accessing by index and adding at the end.
- **Slower** for adding or removing from the middle.

```
java

List<String> arrayList = new ArrayList<>();
arrayList.add("apple"); // O(1) amortized
arrayList.add("banana");

String item = arrayList.get(0);
arrayList.remove(0);
```

### ✓ LinkedList:

- **Internally** a doubly-linked list.
- **Best for** adding or removing from the start or middle.
- **Slower** for accessing by index.

```
java

List<String> linkedList = new LinkedList<>();
linkedList.addFirst("apple");

linkedList.addLast("banana");

String first = linkedList.removeFirst();
String last = linkedList.removeLast();
```

## ◆ Set — Detailed View

### ✓ HashSet:

- Stores elements in a hash table.
- **Offers O(1)** for add, remove, contains.
- **Not ordered.**

```
java

Set<String> hashSet = new HashSet<>();
hashSet.add("apple");

hashSet.add("banana");

if (hashSet.contains("apple")) {
```

```
System.out.println("apple exists.");
}
```

### ✓ **LinkedHashSet:**

- Stores elements in a **HashTable + Linked List**.
- **Maintains insertion order**.

```
java

Set<String> linkedHashSet = new LinkedHashSet<>();
linkedHashSet.add("apple");

linkedHashSet.add("banana");

for (String item : linkedHashSet) {
    System.out.println(item);
}
```

### ✓ **TreeSet:**

- Stores elements in a **Red-Black Tree**.
- **Maintains a naturally ascending order or a custom Comparator**.

```
java

Set<String> treeSet = new TreeSet<>();
treeSet.add("apple");

treeSet.add("banana");

for (String item : treeSet) {
    System.out.println(item);
}
```

## ◆ **Queue — Detailed View**

### ✓ **PriorityQueue:**

- Stores elements in **min-heap or max-heap**.
- The **poll** always removes the **lowest or highest priority** first.

```
java

Queue<Integer> priorityQueue = new PriorityQueue<>();
priorityQueue.add(5);
priorityQueue.add(1);
priorityQueue.add(10);

System.out.println(priorityQueue.poll()); // Prints 1
```

## ◆ **Deque — Detailed View (Double-Ended)**

## ✓ **ArrayDeque:**

- Implemented with **resizable array**.
- Allows adding or removing from both ends efficiently.

```
java

Deque<String> arrayDeque = new ArrayDeque<>();
arrayDeque.addFirst("apple");

arrayDeque.addLast("banana");

String first = arrayDeque.pollFirst();
String last = arrayDeque.pollLast();
```

## ◆ **Concurrent Collections (Thread-safe)**

- ✓ **ConcurrentHashMap** — thread-safe map with high concurrency
- ✓ **CopyOnWriteArrayList** — thread-safe List with snapshot semantics
- ✓ **CopyOnWriteArraySet** — thread-safe Set with snapshot semantics
- ✓ **ConcurrentLinkedQueue** — thread-safe non-blocking FIFO
- ✓ **ConcurrentSkipListSet/Map** — thread-safe, sorted set or map

## ◆ **How to Choose?**

- ✓ **ArrayList** — if you need index-based, fast, or frequently accessing by index.
- ✓ **LinkedList** — if you need frequently adding or removing at both ends or in the middle.
- ✓ **HashSet** — if you want fast set operations with no duplicates.
- ✓ **LinkedHashSet** — if you want to maintain insertion order while avoiding duplicates.
- ✓ **TreeSet** — if you want a set that's kept in a sorted order.
- ✓ **HashMap** — if you need fast key-value lookup with no ordering.
- ✓ **LinkedHashMap** — if you need fast lookup with insertion order preserved.
- ✓ **TreeMap** — if you need a map that's kept in a sorted order by keys.
- ✓ **ArrayDeque** — if you want a stack or a queue with fast operations at both ends.
- ✓ **PriorityQueue** — if you want to process elements by their priority.
- ✓ **ConcurrentHashMap, ConcurrentSkipListSet**, etc. — for multithreaded applications with high concurrency.

## ◆ **Stream API with Collections (Bonus)**

```
java

List<String> names = List.of("apple", "banana", "cherry");

List<String> bNames = names.stream()
    .filter(s -> s.startsWith("b"))
    .toList();
```

```
bNames.forEach(System.out::println);
```

✨ If you'd like, I can go into **even more depth**:

- ✓ How the **Iterator** works
- ✓ How **Comparator** and **Comparable** enable custom ordering
- ✓ How to perform **thread-safe operations with collections in multithreaded applications**
- ✓ How **fail-fast** mechanisms work
- ✓ Best practices and performance comparisons

✨ Just let me know with a simple **"MORE"**! ✨