Ahmad Naser

Web Development | Data Structures & Algorithms

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SUMMARY

As an aspiring intern, I bring a blend of enthusiasm and foundational skills in Java, HTML, CSS, JavaFX, and PHP, along with a willingness to learn and grow within a professional environment. With a basic understanding of Spring Boot, MySQL, and Git, I'm eager to expand my knowledge and contribute meaningfully to projects under mentorship. Seeking an internship opportunity, I aim to gain hands-on experience, refine my technical skills, and collaborate with a team to tackle real-world challenges. My commitment to continuous improvement and adaptability makes me a valuable addition to any internship program, where I can contribute positively while furthering my own development in software engineering

What's the one thing that makes you the best candidate for this job?

EDUCATION

Bachelor's degree in Computer Science

Birzeit University

📅 2020 - Present   📍 Palestine,Birzeit

LANGUAGES

English
Native
●●●●●

Englis
Advanced
●●●○○

STRENGTHS

✔ **Problem Solving**
Proficient in breaking down complex software problems into manageable tasks and creating efficient solutions.

★ **Collaboration**
Skilled at collaborating with cross-functional teams, leading to successful project completions.

💡 **Web Development**
Experienced in different stages of software development lifecycle, leading to streamlined processes.

SKILLS

Java   AI   PHP   CSS   HTML

Java-FX   SpringBoot

Software Development   SQL   Git

PASSIONS

💡 **Algorithm Development**
Love diving deep into a world of algorithms, designing and developing to solve complex problems.

PROJECTS

inventory-management-system

built an **inventory management system** using RestfulApi

TicTacToeAi

Tic Tac Toe AI developed for the COMP336 - Analysis of Algorithms class

at Birzeit University. The AI is designed to be unbeatable, utilizing

the MiniMax algorithm for decision-making.

-Features
- Unbeatable AI using MiniMax algorithm.

- Simple and intuitive user interface.

PROJECTS

AI Search

is to determine which algorithm among Uniform Cost Search (UCS), Greedy Search, and A* Search can find the best seating arrangement that minimizes conflict based on the provided heuristic table and the Non-Linear Dislike Cost function

Interactive map

A Dijkstra developed for the COMP336 - Analysis of Algorithms class at Birzeit University
it is is an Interactive map for Gaza strip
-Features
- Easy to use
- Gives you the Shortest Path based on the distance

My Portfolio

my portfolio is a dynamic hub that seamlessly integrates your socials,

contact details, projects, and personal information. It's a concise reflection of my skills