Kotoghyan Karapet
React.js Developer

I have a passion for web development and programming. I have experience in developing web applications using JavaScript and React. I have also been working as a freelancer creating small web-applications and refactoring existing applications from Native JS. I have excellent problem-solving skills and the ability to handle conflicts and mentor others. I am dedicated to continuously improving my skills and staying up-to-date with the latest technologies.

Contact

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Address
Yerevan, Qocharyan 8

Education

2006 - 2008
Programming
Yerevan State College of Informatics Yerevan

Sep 2020 - Dec 2020
JavaScript
Microsoft Innovation Center Yerevan, Armenia

js Expertise

- HTML, CSS, React.js TypeScript
- React router dom, REST API, Axios, Redux, Redux Thunk

Used

- Material UI,Bootstrap, Tailwind CSS

Language

Armenian	**Native**
Russian	**C2**
English	**A2**

Experience

Mar 2021 - Present
ADitevel, Yerevan, Abovyan 26a
2D, 3D Generalist

As an animator, I specialize in creating 2D, 3D, and video cartoon content. I utilize a range of software, including Adobe After Effects, Maya, and Unreal Engine 5, to bring my visions to life. My extensive knowledge of programming languages, particularly JavaScript (main), Python (less), MEL (less), and C++ (less), enables me to efficiently streamline my workflow and add an extra layer of complexity to my projects.

Jan 2021 - Present
Freelance
js, React, HTML, CSS

As a web developer, I am focused on creating small web applications, refactoring existing code, and fixing bugs and errors. I am dedicated to improving the functionality of existing applications and adding new features to enhance the user experience. With my expertise in JavaScript, I am able to tackle any problem that comes my way and ensure a smooth and efficient outcome.

Feb 2017 - Dec 2020
DigiStep, Yerevan
3D Animator

As a 3D Cartoon Animator, I bring my passion for animation to life through the use of powerful tools like Blender and Maya. With a keen eye for detail and an understanding of the principles of animation, I am able to bring characters and environments to life with fluid, natural movements. I love taking a project from start to finish, starting with rough sketches and building it up into a fully realized, animated masterpiece. Whether I am working on a short film or a video game, I am driven by a deep love of animation and a commitment to bringing my work to life in the most beautiful and engaging way possible.

Reference

Github
https://github.com/kotoghyan

Linkdin
https://www.linkedin.com/in/karo-kotoghyan-5b8061226/

Web Site Resume
https://resume-kotoghyan.vercel.app/