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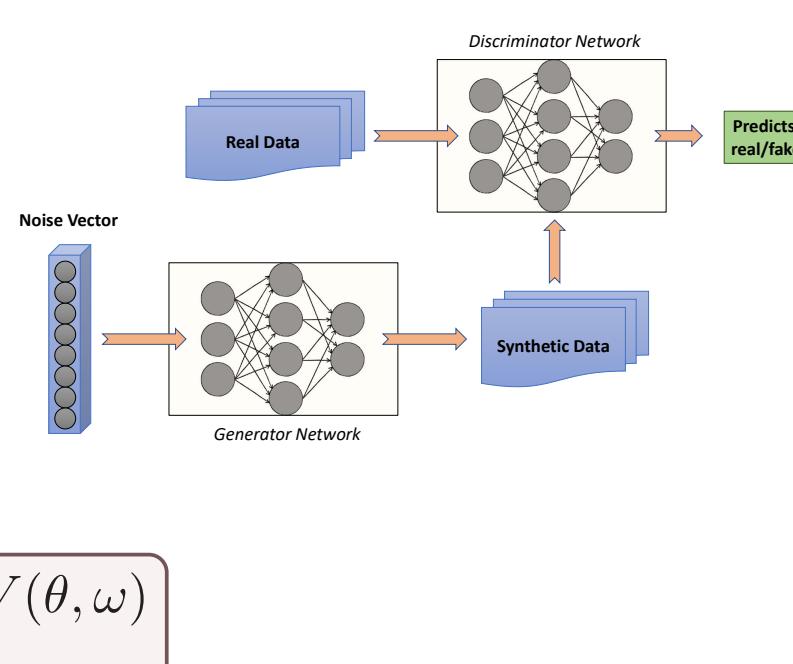
TUNABLE DUAL-OBJECTIVE GANs FOR STABLE TRAINING

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GENERATIVE ADVERSARIAL NETWORKS (GANs)

- GANs [1] are generative models that learn to produce new samples from an unknown (real) distribution P_r
- Generator G_θ and discriminator D_ω play an adversarial game
- G_θ maps noise Z to synthetic samples X_g to mimic the real samples X_r , while D_ω tries to differentiate between the synthetic and real samples
- Formulated as a zero-sum min-max game: $\inf_{G_\theta} \sup_{D_\omega} V(\theta, \omega)$

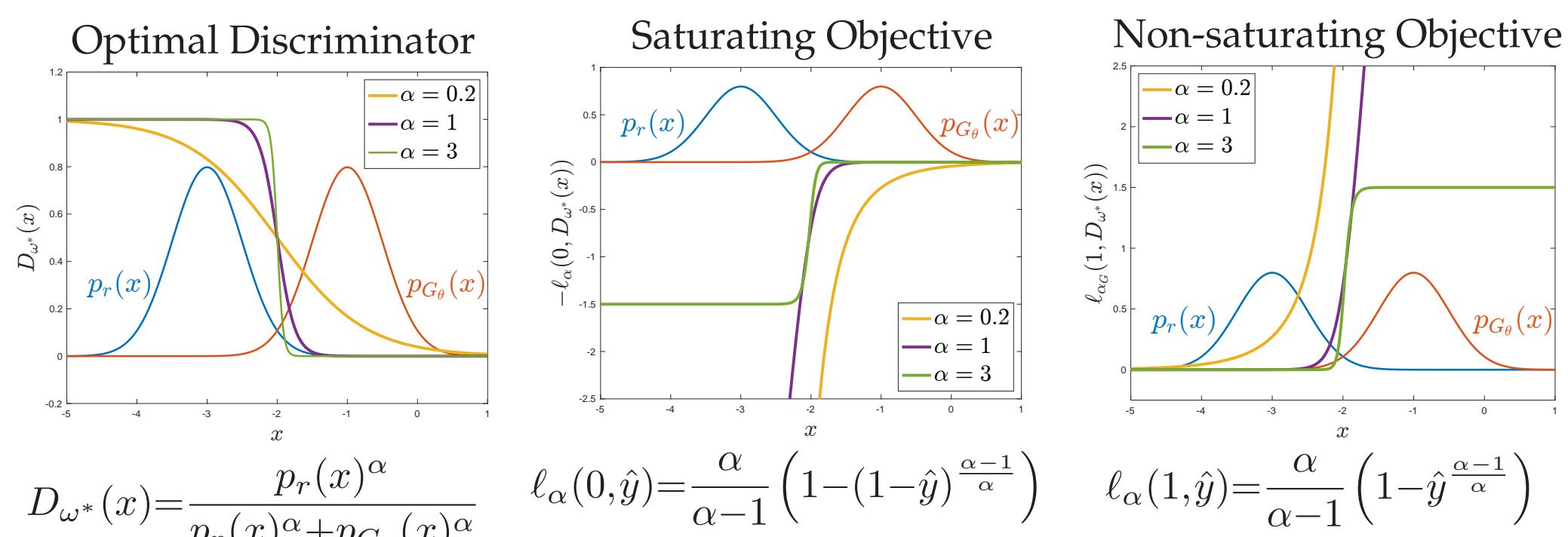


VARIOUS VALUE FUNCTIONS & GANS

- Vanilla GAN (Goodfellow et al. [1]) minimizes Jensen-Shannon divergence (JSD):
$$\inf_{G_\theta} \sup_{D_\omega: \mathcal{X} \rightarrow [0,1]} \mathbb{E}_{X_r \sim P_r} [\log D_\omega(X_r)] + \mathbb{E}_{X_g \sim P_{G_\theta}} [\log (1 - D_\omega(X_g))] = 2\text{JSD}(P_r \| P_{G_\theta}) - \log 4$$
- Can reformulate GANs using class probability estimation (CPE) loss $\ell(y, \hat{y})$, $(y, \hat{y}) \in \{0, 1\} \times [0, 1]$ [2, 3] as
$$\inf_{G_\theta} \sup_{D_\omega: \mathcal{X} \rightarrow [0,1]} (\mathcal{V}_\ell(\theta, \omega) := \mathbb{E}_{X_r \sim P_r} [-\ell(1, D_\omega(X_r))] + \mathbb{E}_{X_g \sim P_{G_\theta}} [-\ell(0, D_\omega(X_g))])$$
- We obtain α -GAN using α -loss (Sypherd et al. [4])
$$\ell_\alpha(y, \hat{y}) = \frac{\alpha}{\alpha - 1} \left(1 - y\hat{y}^{\frac{\alpha-1}{\alpha}} - (1-y)(1-\hat{y})^{\frac{\alpha-1}{\alpha}} \right), \quad \text{for } \alpha \in (0, 1) \cup (1, \infty)$$
- α -GAN minimizes the Arimoto divergence and recovers vanilla GAN ($\alpha \rightarrow 1$), Hellinger GAN ($\alpha = 1/2$), and total variation (TV) GAN ($\alpha \rightarrow \infty$)

TRAINING INSTABILITIES IN GANS

Toy example: $P_r = \mathcal{N}(-3, 0.5)$, $P_{G_\theta} = \mathcal{N}(-1, 0.5)$



- Vanilla GAN generator's objective can saturate when discriminator confidently classifies generated data as fake; tuning $\alpha < 1$ addresses *vanishing gradients* by reducing confidence of discriminator
- However, $\alpha \leq 1$ can produce *exploding gradients* for the generator as the generated samples approach real samples, potentially resulting in the generated data being repelled from the real data
- [1] proposed a *non-saturating* alternative generator objective to combat vanishing gradients:
$$\mathbb{E}_{X_g \sim P_{G_\theta}} [-\log(1 - D_\omega(X_g))]$$
 - However, this objective can still lead to *model oscillation* and even *mode collapse* due to failure to converge and sensitivity to hyperparameter initialization (e.g. learning rate) because of large gradients
- Can address all of these types of instabilities via different α values for discriminator and generator losses

$$D_{\omega^*}(x) = \frac{p_r(x)^\alpha}{p_r(x)^\alpha + p_{G_\theta}(x)^\alpha}$$

$$\ell_\alpha(0, \hat{y}) = \frac{\alpha}{\alpha - 1} \left(1 - (1 - \hat{y})^{\frac{\alpha-1}{\alpha}} \right)$$

$$\ell_\alpha(1, \hat{y}) = \frac{\alpha}{\alpha - 1} \left(1 - \hat{y}^{\frac{\alpha-1}{\alpha}} \right)$$

(α_D, α_G) -GANs: DUAL OBJECTIVES

- Saturating (α_D, α_G) -GAN [5] non-zero sum game given by:
$$\sup_{D_\omega: \mathcal{X} \rightarrow [0,1]} V_{\ell_{\alpha_D}}(\theta, \omega) \quad \inf_{G_\omega} V_{\ell_{\alpha_G}}(\theta, \omega)$$

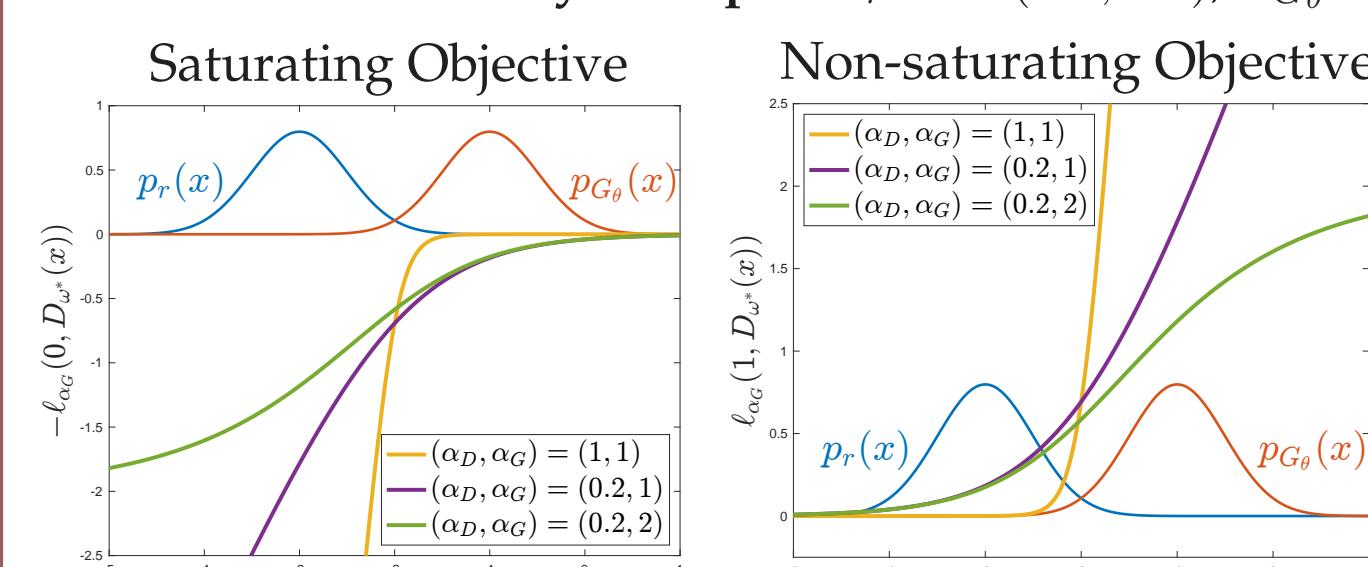
Result. For a fixed G_ω , the D_{ω^*} of an (α_D, α_G) -GAN is the same as that of α -GAN with $\alpha = \alpha_D$. For this D_{ω^*} and for $(\alpha_D, \alpha_G) \in (0, \infty)^2$ such that $(\alpha_D \leq 1, \alpha_G > \alpha_D/(\alpha_D + 1))$ or $(\alpha_D > 1, \alpha_D/2 < \alpha_G \leq \alpha_D)$, the generator of a saturating (α_D, α_G) -GAN minimizes a non-negative symmetric f -divergence.

- Non-saturating (α_D, α_G) -GAN given by:
$$\sup_{D_\omega: \mathcal{X} \rightarrow [0,1]} V_{\ell_{\alpha_D}}(\theta, \omega) \quad \inf_{G_\omega} \mathbb{E}_{X_g \sim P_{G_\theta}} [\ell_{\alpha_G}(1, D_\omega(X_g))]$$

Result. For the same D_{ω^*} and for $(\alpha_D, \alpha_G) \in (0, \infty)^2$ with $\alpha_D + \alpha_G > \alpha_G \alpha_D$, the generator of a non-saturating (α_D, α_G) -GAN minimizes a non-negative asymmetric f -divergence.

(α_D, α_G) -GANs: TOY EXAMPLE

Toy example: $P_r = \mathcal{N}(-3, 0.5)$, $P_{G_\theta} = \mathcal{N}(-1, 0.5)$



Tuning $\alpha_D < 1$ and $\alpha_G = 1$ produces more gradient for the generator while making its objective less convex, which helps stabilize training; tuning $\alpha_G > 1$ results in a quasiconvex generator objective, which can further improve training stability

ILLUSTRATION OF RESULTS

- 2D-ring dataset: samples drawn from a mixture of 8 equal-prior Gaussian distributions (*modes*), indexed $i \in \{1, 2, \dots, 8\}$ with mean $(\cos(2\pi i/8), \sin(2\pi i/8))$ and variance 10^{-4}

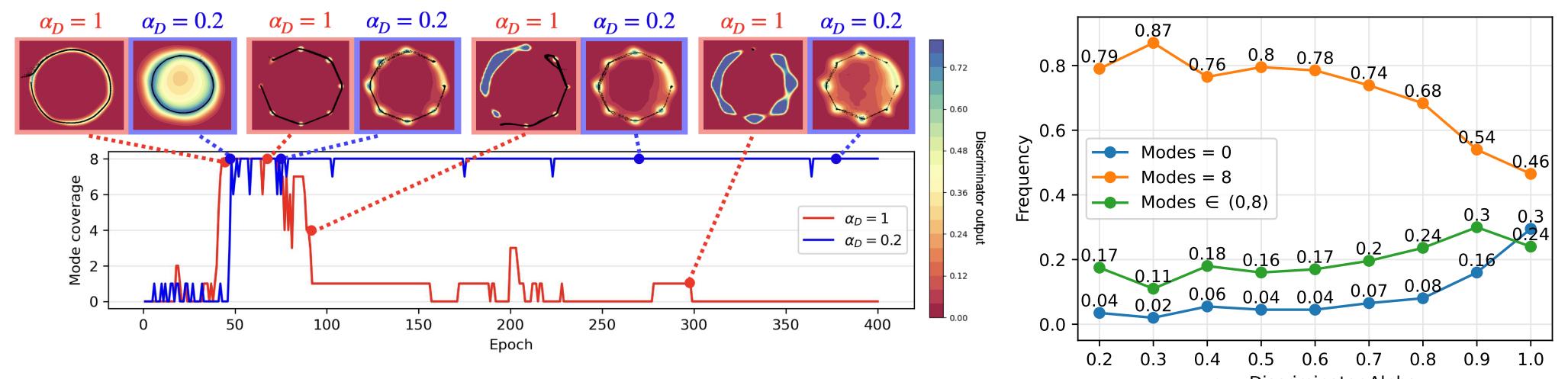


Figure 1: (Left) Plot of mode coverage over epochs for *saturating* (α_D, α_G) -GAN, fixing $\alpha_G = 1$. (Right) Plot of success and failure rates over 200 seeds for a range of α_D values with $\alpha_G = 1$.

- Celeb-A dataset: collection of over 200,000 celebrity headshots, resized to 64×64
- Compare performance of non-saturating vanilla GAN, non-saturating (α_D, α_G) -GANs and Least Squares GAN (LSGAN) [6] with 0-1 binary coding scheme ($a = 0, b = c = 1$):

$$\begin{aligned} D: \inf_{\omega \in \Omega} \mathbb{E}_{X_r \sim P_r} \left[\frac{1}{2} (D_\omega(X_r) - b)^2 \right] + \mathbb{E}_{X_g \sim P_{G_\theta}} \left[\frac{1}{2} (D_\omega(X_g) - a)^2 \right] \\ G: \inf_{\theta \in \Theta} \mathbb{E}_{X_g \sim P_{G_\theta}} \left[\frac{1}{2} (D_\omega(X_g) - c)^2 \right] \end{aligned}$$

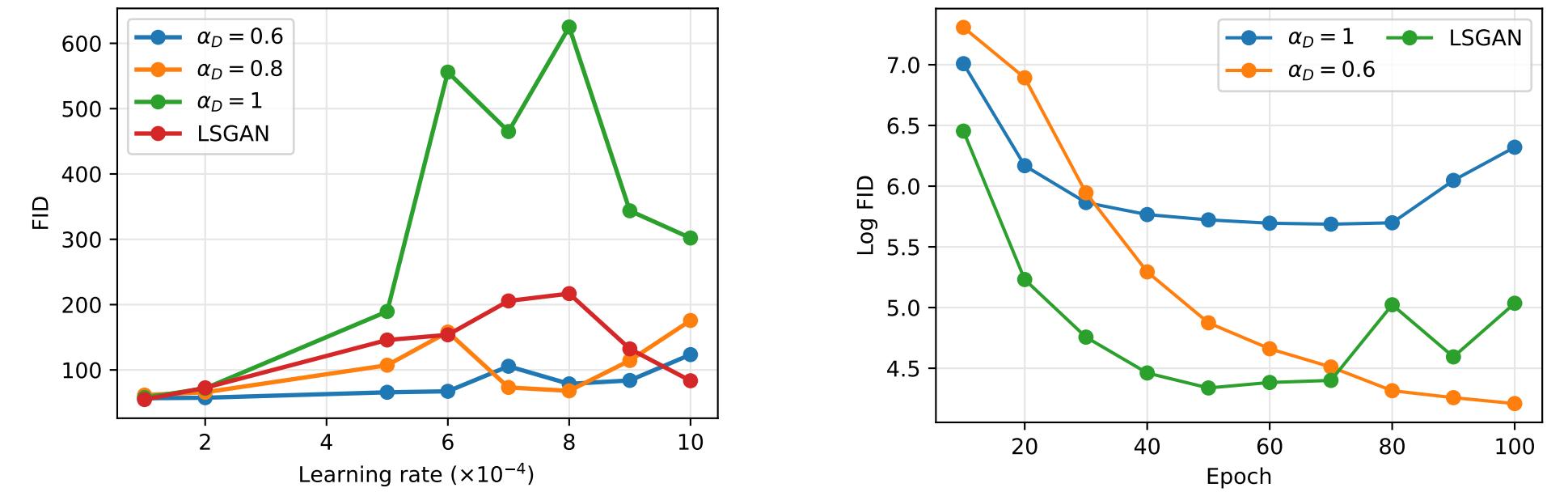


Figure 2: (Left) Plot of FID (smaller is better) averaged over 50 seeds vs. learning rate for a fixed number of epochs (=100) and different non-saturating $(\alpha_D, \alpha_G = 1)$ -GANs as well as LSGAN. (Right) Log-scale plot of FID over training epochs for the non-saturating $(1, 1)$ -GAN (vanilla), the non-saturating $(0.6, 1)$ -GAN and LSGAN with learning rate 6×10^{-4} .

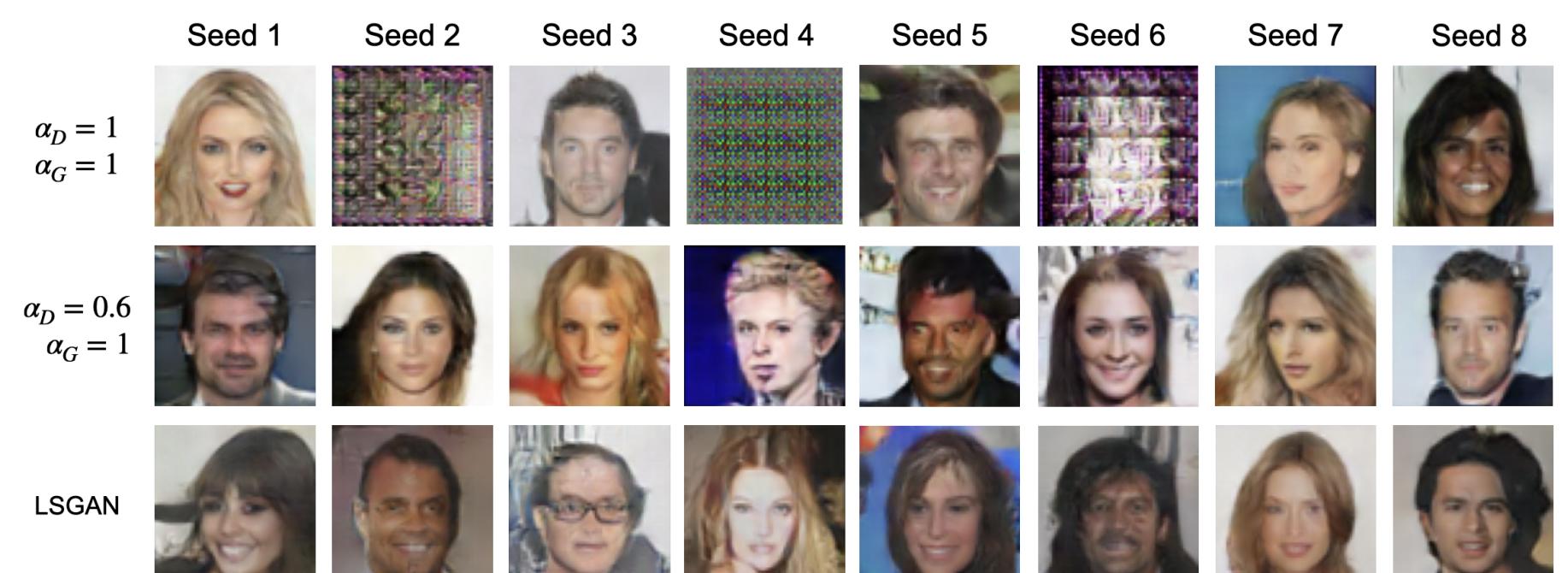


Figure 3: Generated Celeb-A faces from the non-saturating $(1, 1)$ -GAN (vanilla), the non-saturating $(0.6, 1)$ -GAN and LSGAN over 8 seeds when trained for 100 epochs with a learning rate of 5×10^{-4} .

- LSUN Classroom dataset: contains over 150,000 classroom images, resized to 112×112

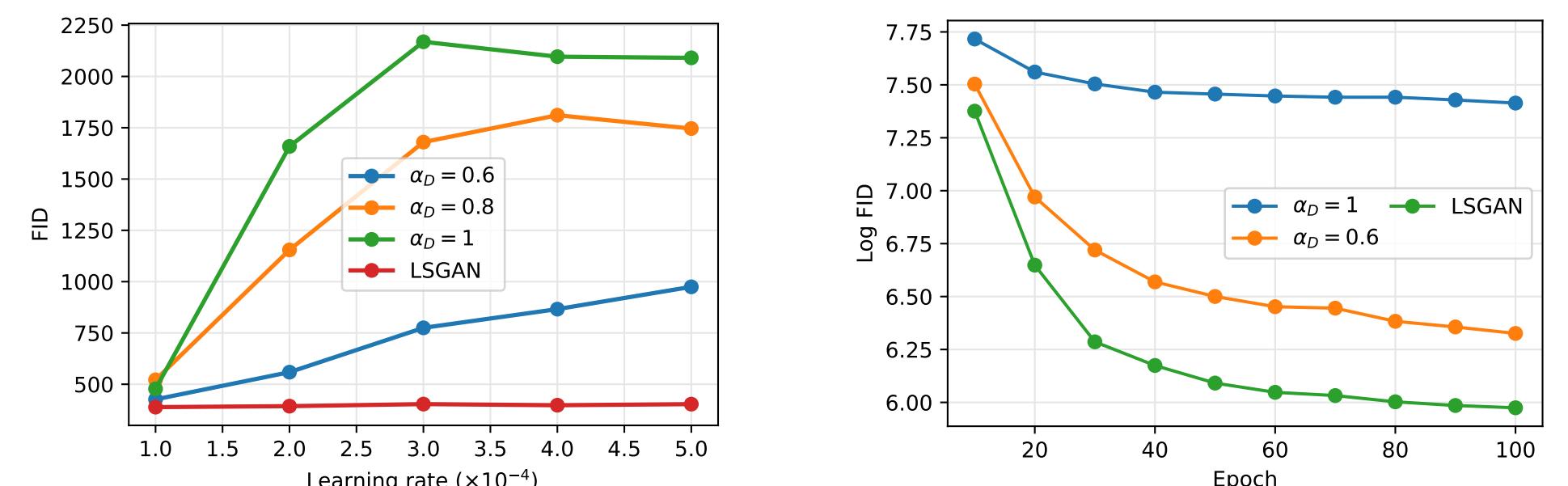


Figure 4: (Left) Plot of FID (smaller is better) averaged over 50 seeds vs. learning rate for a fixed number of epochs (=100) and different non-saturating $(\alpha_D, \alpha_G=1)$ -GANs as well as LSGAN. (Right) Log-scale plot of FID over training epochs for the non-saturating $(1, 1)$ -GAN (vanilla), the non-saturating $(0.6, 1)$ -GAN and LSGAN with learning rate 2×10^{-4} .

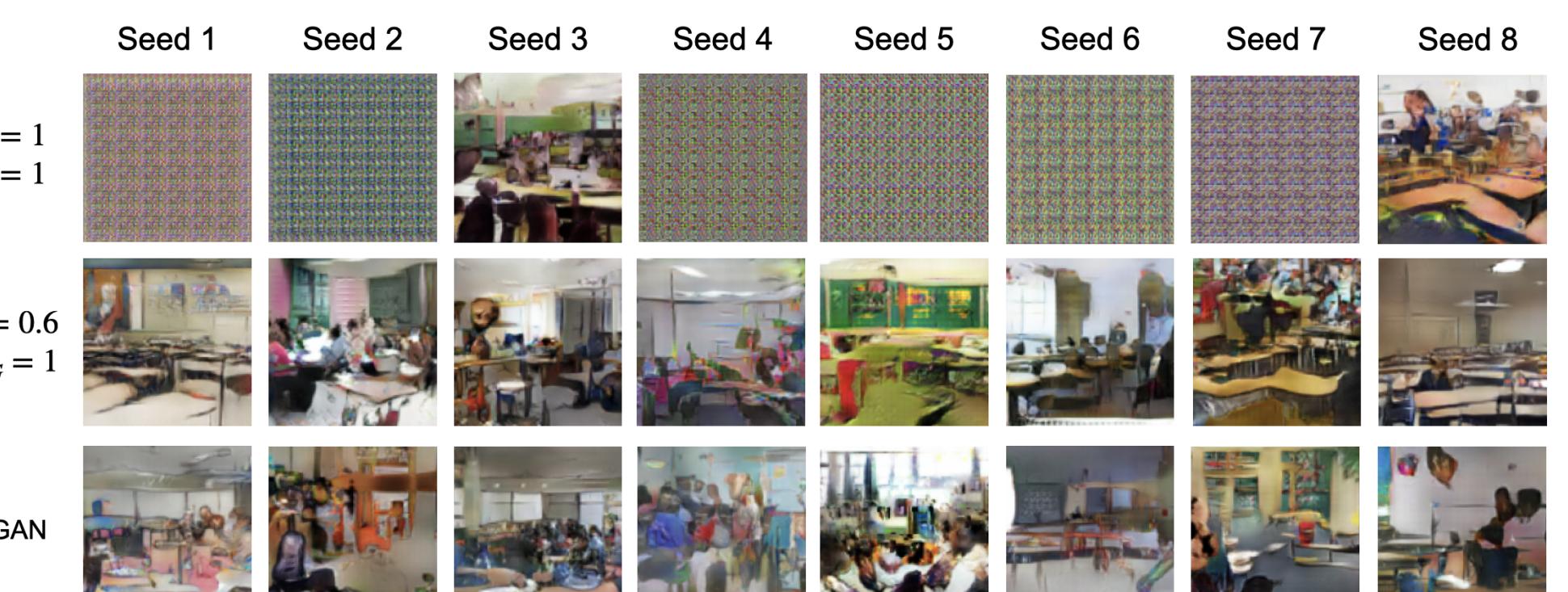


Figure 5: Generated LSUN Classroom images from the non-saturating $(1, 1)$ -GAN (vanilla), the non-saturating $(0.6, 1)$ -GAN and LSGAN over 8 seeds when trained for 100 epochs with a learning rate of 2×10^{-4} .

Takeaway: $\alpha_D < 1, \alpha_G \geq 1$ more robust to hyperparameter initialization, helping to alleviate training instabilities; restricted α_D, α_G ranges make this computationally feasible

ACKNOWLEDGMENTS & REFERENCES

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