import java.util.Scanner;

public class Bowling {

public static void main(String[] args){

//フレーム数の繰り返し

Scanner scanner = new Scanner(System.in);

System.out.print("1フレーム　第1投目のピンを倒した本数を入力してください　：");

String str1 = scanner.next();

System.out.print("1フレーム　第2投目のピンを倒した本数を入力してください　：");

String str2 = scanner.next();

//表の作成

//+-----+-----+-----+-----+-----+-----+-----+-----+-----+--------+

//| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |

//+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+

//| | | | | | | | | | | | | | | | | | | | | |

//+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+

//| | | | | | | | | | |

//+-----+-----+-----+-----+-----+-----+-----+-----+-----+--------+

System.out.println("【スコアを表示】");

System.out.println("+-----+-----+-----+-----+-----+-----+-----+-----+-----+--------+");

System.out.println("| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |");

System.out.println("+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+");

System.out.println("| | | | | | | | | | | | | | | | | | | | | |");

System.out.println("+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+--+");

System.out.println("| | | | | | | | | | |");

System.out.println("+-----+-----+-----+-----+-----+-----+-----+-----+-----+--------+");

}

}