Arc Consistency Algorithm Method

 $44251017\ Huang\ Jiahui$

- INPUT: A CSP with constraint C and domain D₁
- OUTPUT: Returns a domain D₂ such that the CSP with constraint C and domain D₂ is node consistent and is equivalent to the input CSP
- METHOD: The algorithm is shown in the next page

```
1 \mid x, y are variables;
   C is a constraint:
 3
   D is a domain;
   c_1, \ldots, c_n are primitive constraints;
    d is a domain value.
 5
 6
 7
    arc_consistent(C, D)
         let C be of the form c_1 \wedge \ldots \wedge c_n
 8
 9
         repeat
                                                     // Store current domain before update
10
             D_prev := D
              for i := 1 to n do
11
12
                  D := arc_consistent_primitive(c<sub>i</sub>, D)
13
              endfor
         until D == D_prev
                                                   // Stop when domain no longer changes
14
15
         return D
16
17
18
    arc_consistent_primitive(c, D)
         if |vars(c)| = 2 then
19
             let \{x, y\} = vars(c)
20
21
             // Update D(x): only keep values that have a supporting value in D(y)
22
             D(x) := \{ dx \in D(x) \mid \exists dy \in D(y) \text{ such that } \{x \to dx, y \to dy\} \text{ satisfies } c \}
23
24
             // Update D(y): only keep values that have a supporting value in D(x)
25
             D(y) := \{ dy \in D(y) \mid \exists dx \in D(x) \text{ such that } \{x \to dx, y \to dy\} \text{ satisfies } c \}
26
27
         endif
28
         return D
```