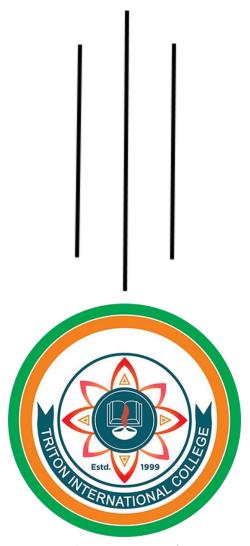
Triton International college Tinkune, Kathmandu

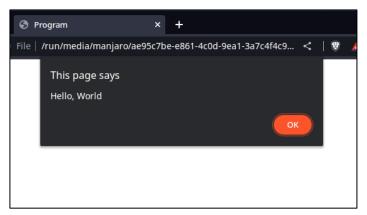


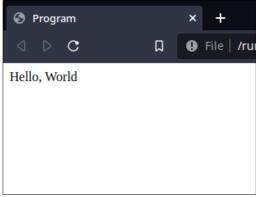
Lab Report (JavaScript and Php)

Submitted By	Submitted To
Name: Samrat Adhikari Roll no: 34 Class 12	Department of computer Submission Date: 2079/11/15

1. WAP to print Hello World in JavaScript

```
<html>
<head>
    <title>Program</title>
<head>
<body>
    <script type="text/javascript">
        alert("Hello, World");
        document.write("Hello, World");
        </script>
</body>
</html>
```

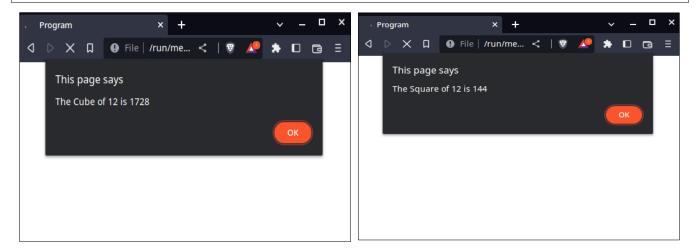




2. WAP to calculate cube of Number

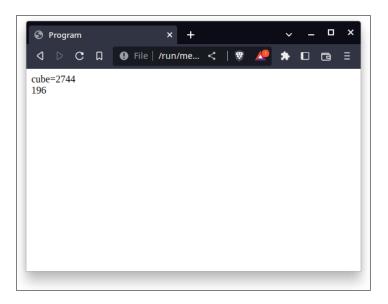
```
<html>
<head>
    <title>Program</title>
<head>
<body>
    <script type="text/javascript">
        var num = parseInt(prompt());
        var cube = num*num*num;
        var square = num*num;
        alert("The Square of " + num + " is "+square);
        alert("The Cube of " + num + " is "+cube);
        </script>
</body>
```

</html>

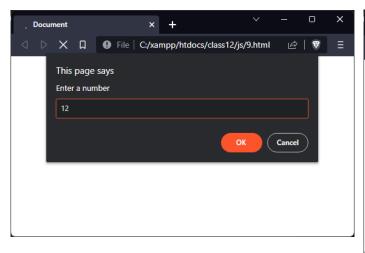


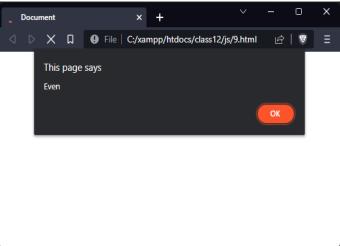
3. WAP to find cube and square using function

```
<html>
<head>
    <title>Program</title>
<head>
<body>
   <script type="text/javascript">
        var a=parseInt(prompt("enter a no"));
        cu(a);
        var c=sq(a);
        document.write(c);
        function cu(a)
            var c=a*a*a;
            document.write("cube="+c+"<br>");
        }
        function sq(a)
        {
            var c=a*a;
            return(c);
    </script>
</body>
</html>
```



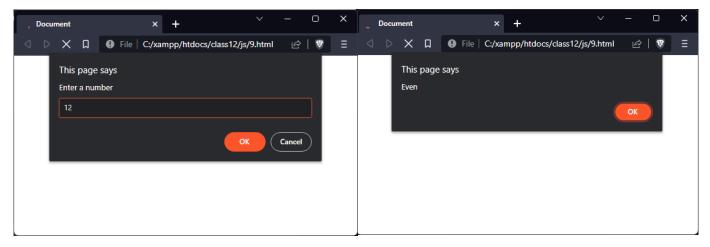
9. WAP to check even or odd





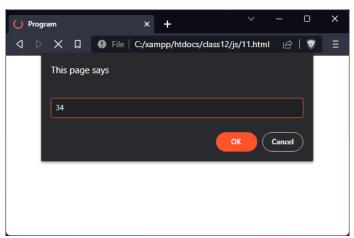
10. WAP TO check Odd or even using function

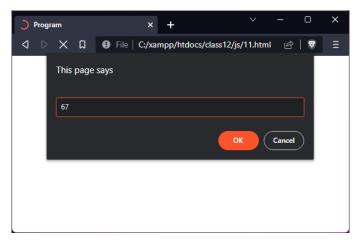
```
<html>
<head>
    <title>Program</title>
</head>
<body>
    <script type="text/javascript">
        var num1 = parseInt(prompt("Enter a number"));
        alert(check(num1));
        function check(num) {
            if(num1%2==0) {
                return "Even";
            } else {
                return "Odd";
        }
    </script>
</body>
</html>
```

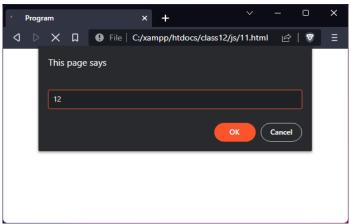


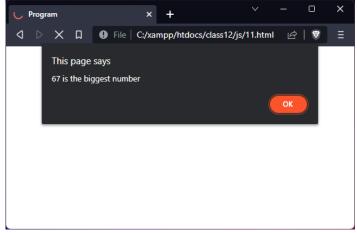
11. WAP to display biggest number among three number

```
<html>
<head>
    <title>Program</title>
<head>
<body>
    <script type="text/javascript">
        // Basic variables
        var num1 = parseInt(prompt());
        var num2 = parseInt(prompt());
        var num3 = parseInt(prompt());
        // calling function
        smallest(num1, num2, num3);
        // function defination
        function smallest(num1, num2, num3) {
            if(num1>num2 && num1>num3) {
                alert(num1 + " is the biggest number");
```





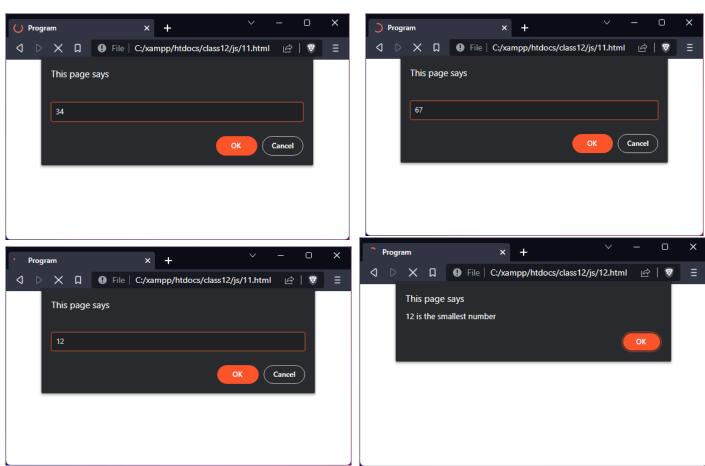




12. WAP to display smallest number among three numbers

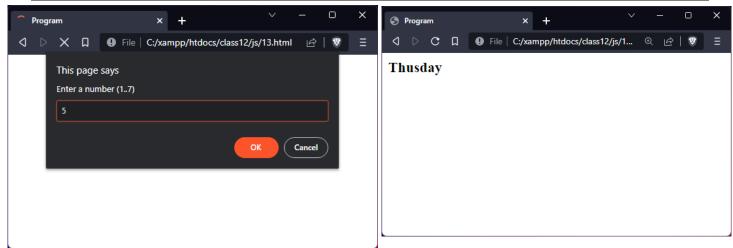
```
<html>
<head>
    <title>Program</title>
<head>
<body>
    <script type="text/javascript">
        // Basic variables
        var num1 = parseInt(prompt());
        var num2 = parseInt(prompt());
        var num3 = parseInt(prompt());
        // calling function
        smallest(num1, num2, num3);
```

```
// function defination
function smallest(num1, num2, num3) {
    if(num1<num2 && num1<num3) {
        alert(num1 + " is the smallest number");
    } else if(num2<num3) {
        alert(num2 + " is the smallest number");
    } else {
        alert(num3 + " is the smallest nimver")
    }
}
</script>
</body>
</html>
```



13. WAP to prints days of week according to user choice using switch

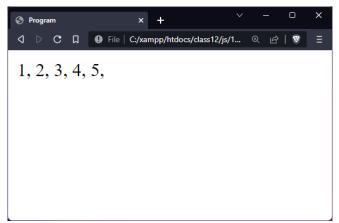
```
break;
            case 2:
                document.write("<h3>Monday</h3>");
                break;
            case 3:
                document.write("<h3>Tuesday</h3>");
            case 4:
                document.write("<h3>Wednesday</h3>");
            case 5:
                document.write("<h3>Thusday</h3>");
                break;
            case 6:
                document.write("<h3>Friday</h3>");
                break;
            case 7:
                document.write("<h3>Saturday</h3>");
                break;
            default:
                document.write("Error: range must be 1 to 7");
        }
    </script>
</body>
</html>
```



15. WAP print 1, 2, 3, 4, 5 using do..while loop

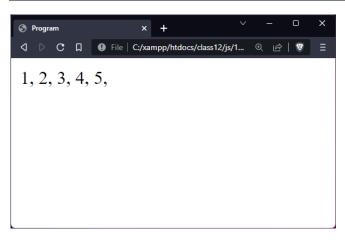
```
<html>
<head>
    <title>Program</title>
<head>
<body>
    <script type="text/javascript">
        var i=1;
        do {
            document.write(i + ", ");
            i++;
        } while(i<=5);</td>
```

```
</script>
</body>
</html>
```



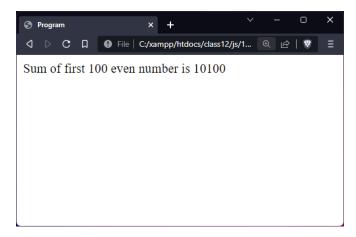
16. WAP print 1, 2, 3, 4, 5 using do..while loop and user defined function

```
<html>
<head>
    <title>Program</title>
<head>
<body>
    <script type="text/javascript">
        function numbers() {
            var i=1;
            do {
                 document.write(i + ", ");
            } while(i<=5);</pre>
        // calling function
        numbers();
    </script>
</body>
</html>
```



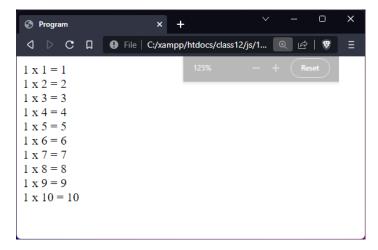
17. WAP find sum of first 100 even numbers

```
<html>
<head>
    <title>Program</title>
<head>
<body>
    <script type="text/javascript">
        var index=0, number=0, sum=0;
        do {
            if(number%2==0) {
                sum += number;
                index++;
            }
            number++;
        } while(index<=100);</pre>
        document.write("Sum of first 100 even number is " + sum);
    </script>
</body>
</html>
```



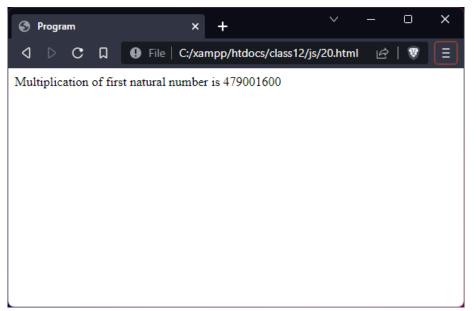
19. WAP find the sum of first 67th odd number using function

20. WAP to print multiplication number

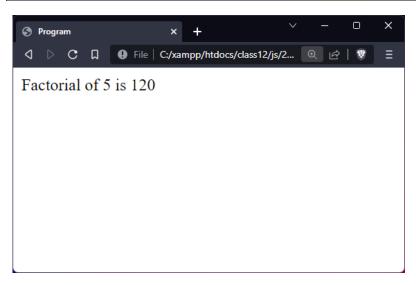


21. WAP to print product of first natural number

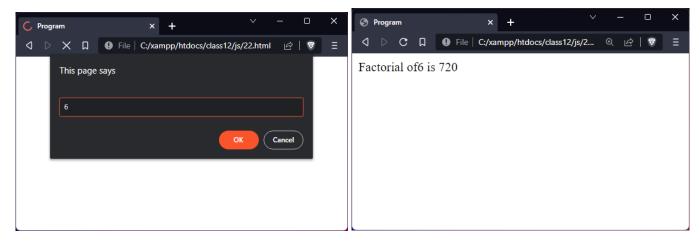
```
</script>
</body>
</html>
```



22. WAP print factorial of 5

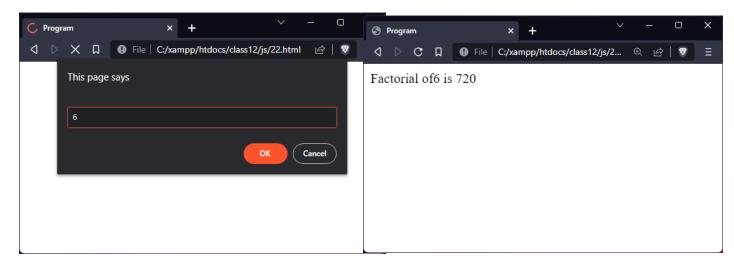


23. WAP to print the factorial of given number



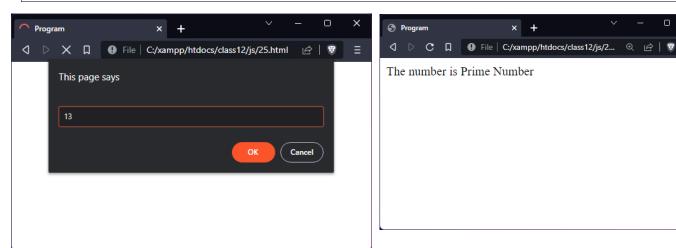
24. WAP to print the factorial of number using function

</html>



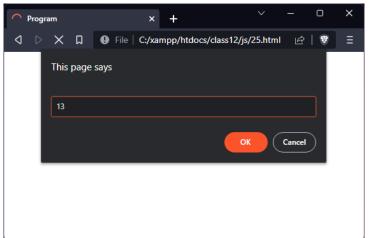
25. WAP to check prime or composite

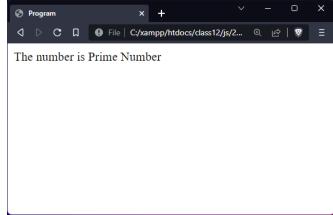
```
<html>
<head>
    <title>Program</title>
<head>
<body>
    <script type="text/javascript">
        var num = parseInt(prompt());
        var flag=0;
        for(var i=2;i<=(num/2); i++) {
            if(num%i==0) {
                flag++;
        if(flag>0) {
            document.write("The number is composite numer");
            document.write("The number is Prime numer");
    </script>
</body>
</html>
```



26. WAP to check prime or composite using function

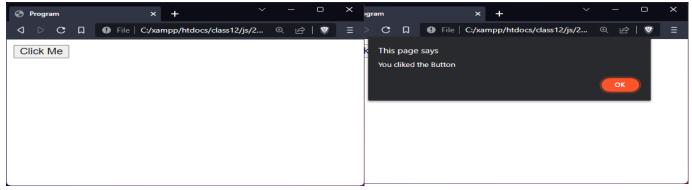
```
<html>
<head>
    <title>Program</title>
<head>
<body>
    <script type="text/javascript">
        var num = parseInt(prompt());
        function Check(num) {
            var flag=0;
            for(var i=2;i<=(num/2); i++) {
                if(num%i==0) {
                    flag++;
                }
            if(flag>0) {
                return "Composite"
            } else {
                return "Prime"
            }
        }
        document.write("The number is "+ Check(num) +" Number");
    </script>
</body>
</html>
```





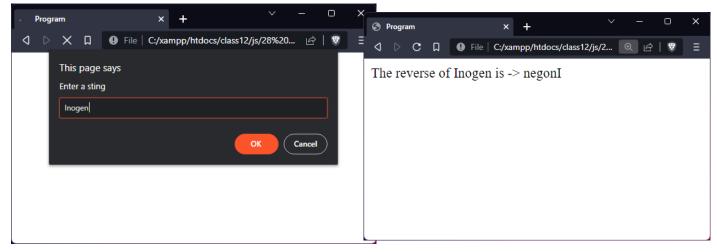
27. WAP to listern click in js

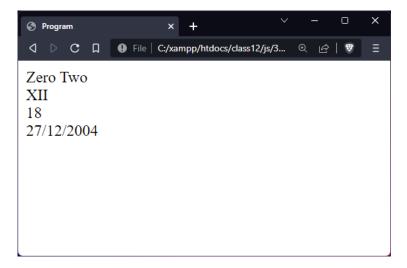
```
*/
    function myFun() {
        alert("You cliked the Button");
    }
    </script>
    </body>
    </html>
```



29. WAP to reverse a string in javascript

```
< html>
<head>
    <title>Program</title>
<head>
<body>
    <script type="text/javascript">
        function revString(string) {
            var temp = "";
            for(var i= string.length -1;i>=0;i++) {
                temp += string[i];
            return temp;
        }
        var str = prompt("Enter a sting");
        document.write("The reverse of " + str + " is -> " + revString(str));
    </script>
</body>
</html>
```



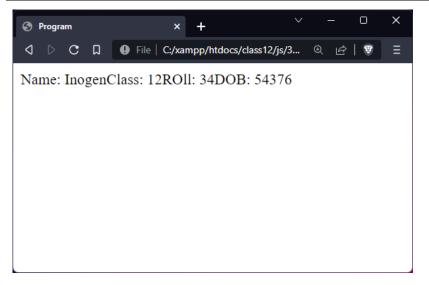


35. WAP to create basic object in javascript

```
<html>
<head>
    <title>Program</title>
<head>
<body>
    <script type="text/javascript">
         var student={
            name: "Zero Two",
            class: "XII",
            roll: 18,
            dob: "27/12/2004"
        };
document.write(student.name+"<br>"+student.class+"<br>"+student.roll+"<br>"+student
.dob);
    </script>
</body>
</html>
```

36. WAP so object in javascript

```
document.write("Name: " + myObjs.name);
    document.write("Class: " + myObjs.class);
    document.write("ROll: " + myObjs.roll);
    document.write("DOB: " + myObjs.DOB);
    </script>
    </body>
    </html>
```



40. WAP to add image using javascript

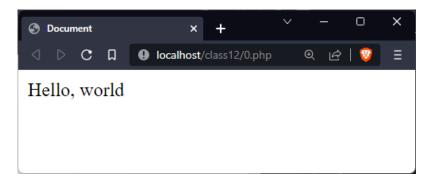
```
<html>
<head>
    <title>Program</title>
<head>
<body>
    <button onclick="myFun()">Click Me</button>
    <script type="text/javascript">
        /**
         * Program to add image
        function myFun() {
            var myImage = document.createElement("img");
            myImage.src = "myImage.png";
            document.appendChild(myImage);
    </script>
</body>
</html>
```

(PHP)

1) Program to Print Hello World

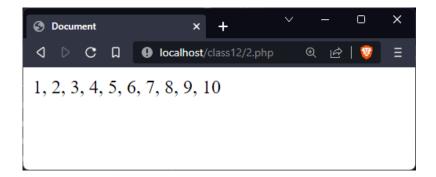
```
<html>
<head>
    <title>Document</title>
</head>
<body>
    <?php
    echo "Hello, world";
    ?>
</body>
</html>
```

Output



2) Program to print 1 to 10

Output



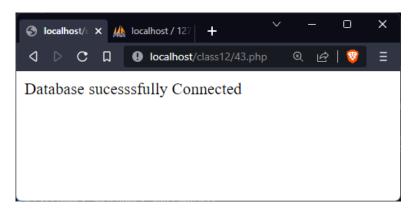
3) Program to connect to database in php

```
<?php
$servername = "localhost";
$usename = "root";
$password = "";
$dbCon = new mysqli($servername, $usename, $password);

// Checking if Connected or not

if($dbCon->connect_error) {
    die( "Error: " . $dbCon->connect_error);
}
echo "Database sucesssfully Connected";
?>
```

Output



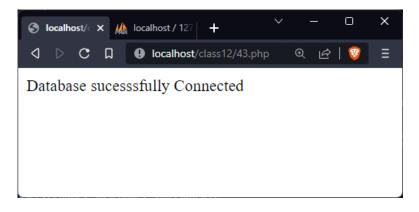
4) Creating Table using php

```
<?php
$servername = "localhost";
$usename = "root";
$password = "";
$db = "ino";
$dbCon = new mysqli($servername, $usename, $password, $db);</pre>
```

```
// Checking if Connected or not

if($dbCon->connect_error) {
    die( "Error: " . $dbCon->connect_error);
}
echo "Database sucesssfully Connected<br>";
$sqlquery = "create table student(name varchar(20), rollno int, section varchar(5))";
echo "Table created";
$dbCon->query($sqlquery);
?>
```

Output

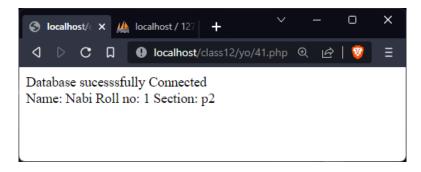


5) Program to display data from database

```
<?php
$servername = "localhost";
$usename = "root";
$password = "";
$db = "ino";
$dbCon = new mysqli($servername, $usename, $password, $db);
// Checking if Connected or not
if($dbCon->connect_error) {
    die( "Error: " . $dbCon->connect_error);
// If database is connected
echo "Database sucesssfully Connected";
// Sql query
$sqlquery = "create table student(name varchar(20), rollno int, sec-
tion varchar(5))";
$dbCon->query($sqlquery);
echo "<br>Table created successfull";
$sqlinsertquery = "insert into student values(\"Nabi\",1,\"p2\");";
$dbCon->query($sqlinsertquery);
```

```
echo "<br>Data added created successfull<br>";
// Fetching data
$you = $dbCon->query("SELECT * FROM student;");
// Printing
while($rec = $you->fetch_assoc()) {
    echo "Name: ".$rec["name"]." Roll no: ".$rec["rollno"]." Section: ".$rec["section"]."<br/>
}
?>
```

Output



6) Program to display data from database in table

```
<?php
$servername = "localhost";
$usename = "root";
$password = "";
$db = "ino";
$dbCon = new mysqli($servername, $usename, $password, $db);
// Checking if Connected or not
if($dbCon->connect_error) {
    die( "Error: " . $dbCon->connect_error);
// If database is connected
echo "Database sucesssfully Connected";
// Sql query
$sqlquery = "create table student(name varchar(20), rollno int, sec-
tion varchar(5))";
$dbCon->query($sqlquery);
$sqlinsertquery = "insert into student values(\"Nabi\",1,\"p2\");";
$dbCon->query($sqlinsertquery);
// Fetching data
$yos = $dbCon->query("select * from student");
// Printing
echo "";
while($rec = $yos->fetch_assoc()) {
```

```
echo "";
  echo "".$rec["name"]." ";
  echo "".$rec["rollno"]." ";
  echo "".$rec["section"]."";
  echo "";
  echo "";
}
echo "";
?>
```

Output

