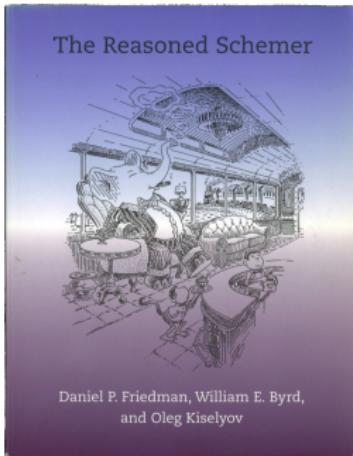
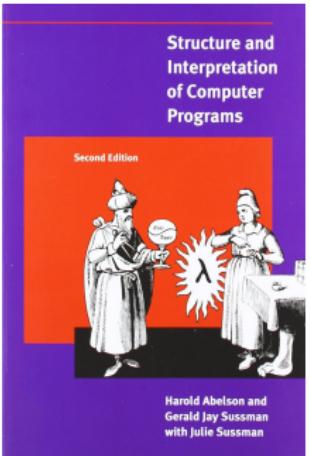




# Structure and Interpretation of Definite Clause Grammars (DCGs)



## Fundamentalist Declarative Programming with Scheme

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# Abstract

## Pure<sup>3</sup> ≡ Declarative approach to Declarative parsing with Declarative tools

DCGs is a technique that allows one to embed a parser for a context-sensitive language into logic programming, via Horn clauses. A carefully designed grammar/parser can be run forwards, backwards and sideways. In this talk we shall **de-construct** DCGs using `syntax-rules` and MINIKANREN, a library using the Revised<sup>5</sup> Report on the Algorithmic Language Scheme (R5RS) and implementing a compact logic-programming system, keeping reversibility in mind. Parsing Expression Grammars (PEGs) is a related technique that like DCGs also suffers from the inability to express left-recursive grammars. We make a link between DCGs and PEGs by borrowing the mechanism from DCGs, adding meta-syntactic sugar from PEGs and propose a way to run possibly left-recursive parsers using either formalism in a *pure, on-line* fashion. Finally, we **re-interpret** DCGs as executable, bidirectional Domain-Specific Language (DSL) specifications and transformations, perhaps better suited for DSL design than R5RS `syntax-rules`.

The whole presentation is literate Scheme code, including almost everything needed to implement the proposed technique from scratch



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# How this all started



## Our mission

*“Carefully designed grammar can run backwards, generating text from meaning.” ... seen in the Wild Web in the context of natural language processing [?]*

R5RS [[ABB<sup>+</sup>98](#)] allows us to build Domain-Specific Languages (DSLs) embedded in Scheme. E.g., *pattern-matching* and *staging* in the style of Meta Language (ML) as well as the *monads* in the style of Haskell, modulo types of course (more details: [[KS13](#)])

```
1  (def deintreave (fn '
2    () → () ()
3    | (,x ,y . ,,[~ deinterleave→ '(',a ,b)]) →
4      (,x . ,a) (,y . ,b)
5    ))
```

```
1  (def interleave (fn '
2    () () → ()
3    | (,x . ,a) (,y . ,b) →
4      (,x ,y . ,[apply interleave '(',a ,b)])
5    ))
```

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## Doesn't this sound too good to be true?

Write a parser, get a pretty-printer for free, or equivalently/bidirectionally:

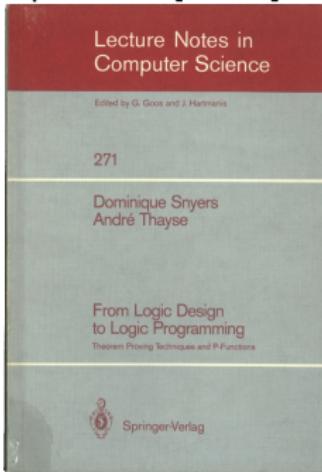
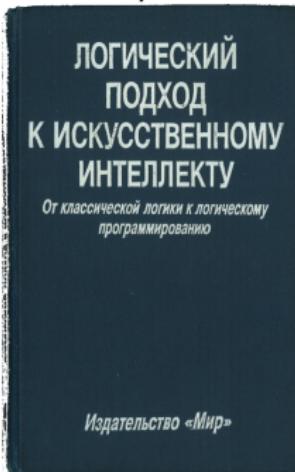
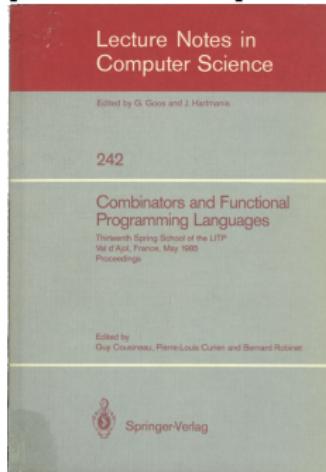
Write a pretty-printer, get a parser for free.

*The latter sounds even better.*



## Some books ...

found in Philips Research Laboratory Eindhoven (PRLE) library  
[CCR86, ST87] and in an *antique* book shop in Kiev [TG91]



## Analogy in physics: Landauer's principle

*“any logically irreversible manipulation of information, such as the erasure of a bit or the merging of two computation paths, must be accompanied by a corresponding entropy increase in non-information bearing degrees of freedom of the information processing apparatus or its environment.” [Wikipedia]*

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# Fully reversible syntax $\leftrightarrow$ semantics relation



## Why purity?

*"If no information is erased, computation may in principle be achieved without the dissipation of heat, via a thermodynamically reversible process." [Wikipedia]*

- forwards** generating semantics from syntax (c.f., type-inference)
- backwards** generating syntax from semantics (c.f. type-inhabitation)
- validation** checking the correspondance between syntax and semantics (c.f., type-checking)
- sideways** generating all possible syntax-semantics pairs (c.f., generation of typed terms)

## Example (REPL)

```
1 (verify Expr (run* (q) (Expr '(2 ^ 2 * 1 + 3 * 5) `() q)) ==> (+ (* (^ 2 2) 1) (* 3 5)))
2 (verify Expr (run* (q) (Expr q `() `(+ (* 2 a) (* x 5)))) ==> (2 * a + x * 5))
3 (verify Expr (run* (q) (Expr '(1 * 3 + 5) `() `(+ (* 1 3) 5))) ==> _ . 0)
4 (verify Expr (parameterize ([* digits* '42]) [* letters* '#\x]))
5 (run 7 (q) (fresh (x y) (Expr x `() y) (== q `(',x ,y)))) -->
6 ((x + x) (+ x x))
7 ((x) x)
8 (((42 + x) (+ 42 x)))
9 (((x * x) (* x x)))
10 (((x ^ x) (^ x x)))
11 (((x + x * x) (+ x (* x x))))
12 (((x - x) (- x x)))
13 )
```

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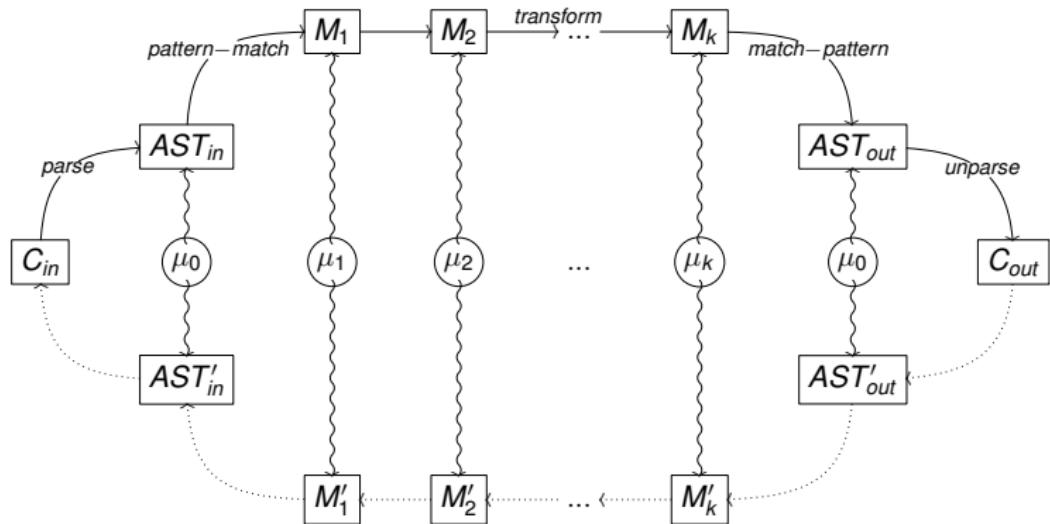
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# The dream: Modular DSLs



## Important

- ① At each stage, the model ( $M_i$ ) remains executable
- ② Each transformation  $\mu_i, i > 0$  is its own inverse
- ③ some ad-hoc translation ( $C_{in}, C_{out}$ ) at the ends is OK
- ④ some ad-hoc massaging ( $\mu_0$ ) of the Abstract Syntax Tree (AST) by pattern-matching is OK

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## Killer apps

Besides parsing, of course, which is much fun by itself...

### Example (backwards)

Suppose at some stage a transformation detected an error. We need to present an *error message* and, preferably, a *debugger* to the user, both using the DSL understood by the user.

### Example (forwards and backwards)

Suppose we have a non-deterministic transformation chain and the tool detected it is not profitable to follow the current path. We have to undo some until the branching point and start over.

### Example (sideways)

Now suppose we have an editing system that maintains a notion of semantics in the background (i.e., AST, types). If the system can infer which terms fit with the “hole” being edited now (e.g., by using types) it can suggest a list of possible alternatives or auto-complete if there is only one possibility.

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## Wide area

Parsing:

- Attribute grammars (e.g., [Knu68, Knu90])
- Recursive descent (too many references here),  
e.g., Packrat parsers [BU73] and Parsing Expression Grammar (PEG) formalism [For02, For04]
- PROLOG's Definite Clause Grammar (DCG) formalism introduced by Colmerauer & Kowalski, see [PW80], [BS08]
- Parser combinators (e.g., [RO10], [FH06, FHC08])

Term-Rewriting System (TRS) implementations:

- STRATEGO [Vis01] and others (RASCAL, ASF+SDF etc.)
- MAUDE [CDE<sup>+</sup>07]

Bidirectional transformations:

- XML-related and Lenses, e.g., [FGM<sup>+</sup>05]
- BOOMERANG, e.g., [BFP<sup>+</sup>08]

**Unfortunately**

No proposal addresses reversibility “by nature”

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## Spoiler

This talk is mostly for *lazy* functional programmers  $\Rightarrow$  start by diving into declarative code and explain how we got there later

```
1  ;; A BNF for a trivial expression grammar
2  <factor> ::= <factor> ^ <literal>
3  | <literal>
4  <term> ::= <term> * <factor>
5  | <term> / <factor>
6  | <factor>
7  <expr> ::= <expr> + <term>
8  | <expr> - <term>
9  | <term>
```

```
1  ;; An ideal DCG for the same ...
2  factor -> factor, [^], literal.
3  factor -> literal.
4  term -> term, [*], factor.
5  term -> term, [/], factor.
6  term -> factor.
7  expr -> expr, [+], term.
8  expr -> expr, [-], term.
9  expr -> term.
```

## Let's assume Scheme for now...

- ① the lexer gives us Scheme tokens (viz., R5RS read)
  - frees us from character munging in this talk
  - solves the parens matching, since ( . ) are very special
  - can reuse native (*quasi-*) *quotation* ' and escapes ,@ ,
  - for the rest Scheme tokens are very permissive
- ② thus, terminals are Scheme data (i.e., anything that is explicitly quoted) TODO: self-quoted data
- ③ non-terminals are Scheme *procedures*



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# Pure, declarative syntax (i.e., a recognizer)

```
1  (dcg Factor
2    ([Factor] <=> [Factor] '^' [literal])
3    ([Factor] <=> [literal]))
4  )
5  (dcg Term
6    ([Term] <=> [Term] '*' [Factor])
7    ([Term] <=> [Term] '/' [Factor])
8    ([Term] <=> [Factor]))
9  )
10 (dcg Expr
11   ([Expr] <=> [Expr] '+' [Term])
12   ([Expr] <=> [Expr] '-' [Term])
13   ([Expr] <=> [Term]))
14 )
```



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## Yea

This is the 2<sup>nd</sup> declarative on Slide 2

- ① dcg can/should be a syntax-rules macro
- ② this example will diverge for plain DCG, PEG and LL
- ③ dcg should generate correct code that must *not* diverge
- ④ OK, putting nail-clippings aside...

# How is this done in PROLOG?



## In practice

Solved by *left-recursion elimination via left-factoring*

- ① monadic state threaded by 2 extra arguments representing a difference list
- ② user-level functor arguments can express context-sensitive grammars, as well as semantic actions

1	<fact> ::= <lit> <fact>	1	factor(F) → literal(L), factor_r(L, F).
2	<fact> ::= ^ <lit> <fact>	2	factor_r(T0, F) → [^], literal(L), factor_r(exp(T0, L), F).
3	ε	3	factor_r(F, F) → [].
4	<term> ::= <fact> <term>	4	term(T) → factor(F), term_r(F, T).
5	<term'> ::= * <fact> <term'>	5	term_r(T0, T) → [*], factor(F), term_r(mul(T0, F), T).
6	/ <fact> <term'>	6	term_r(T0, T) → [/], factor(F), term_r(div(T0, F), T).
7	ε	7	term_r(T, T) → [].
8	<expr> ::= <term> <expr'>	8	expr(E) → term(T), expr_r(T, E).
9	<expr'> ::= + <term> <expr'>	9	expr_r(E0, E) → [+], term(T), expr_r(pls(E0, T), E).
10	- <term> <expr'>	10	expr_r(E0, E) → [-], term(T), expr_r(min(E0, T), E).
11	ε	11	expr_r(E, E) → [].

## Nay

Not nearly on the same declarativeness level as before...

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# Left-recursion: approaches

## Avoidance:

- grammar becomes right-associative
- PEGs do not handle left-recursive rules [For04]

*"Fortunately, a left-recursive grammar can always be rewritten into an equivalent right-recursive one, and the desired left-associative semantic behavior is easily reconstructed using higher-order functions as intermediate parser results." [For02]*

- on-line behavior
- reversible

## Elimination by factoring:

- grammar remains left-associative
- on-line behavior
- needs inherited attributes
- so not reversible in practice

## Curtailment [FH06, FHC08] or cancellation tokens (Nederhof & Koster, 1993)

- grammar remains left-associative
- sacrifices on-line behavior
- not reversible

## Memoization tricks [WP07, WDM08, BS08]

- grammar remains left-associative
- on-line behavior
- not reversible

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## Left-recursion avoidance + higher-order patching

Bryan Ford's *non-solution* [For02] using higher-order synthesized attributes to cope with left-recursion in PEGs

```
1 (dkg Factor
2   ([_ (π [λ (z) (y (if [null? z] x '(^ ,z ,x))))])
3   <=> [literal x] '^(Factor y)]
4   ([_ (π [λ (z) (if [null? z] x '(^ ,z ,x))))]
5   <=> [literal x])
6 )
```

- ➊ `dkg` introduces a (possibly recursive) grammar
- ➋ `π` maps to MINIKANREN's project
- ➌ `project` reifies instantiated logical vars
- ➍ free vars auto-lifted from clause heads by the `_` keyword

### Nay

This constructs a *huge* closure (c.f. `fold-left` via `fold-right`), reduced to the wanted value only after an *avalanche*, to be triggered from the outside.  
*Recursion is an effect, after all...*

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# Left-recursion avoidance + declarative patching



```
1 (dcg factor locals: (x y z))
2 ([factor `(^ ,x (* . ,y . ,z))]) <=> [literal x] `^` [factor `(^ ,y (* . ,z))])
3 ([factor `(^ ,x (* . ,y ,z))]) <=> [literal x] `^` [factor `(^ ,y ,z)])
4 ([factor `(^ ,x ,y)]) <=> [literal x] `^` [factor y])
5 ([factor x]) <=> [literal x])
6 )
```

```
1 (dcg term locals: (x y z l))
2 ([term `(* ,l . ,z)] <=[(pushdown x `* y l)] => [factor x] `*` [term `(* ,y . ,z)])
3 ([term `(* ,x ,y)] <=[(! sameops `(*) y)] => [factor x] `*` [term y])
4 ([term `(/ ,l . ,z)] <=[(pushdown x `/ y l)] => [factor x] `/` [term `(/ ,y . ,z)])
5 ([term `(/ ,x ,y)] <=[(! sameops `(/) y)] => [factor x] `/` [term y])
6 ([term x]) <=> [factor x])
7 )
```

```
1 (dcg expr locals: (x y))
2 ([expr `(+ ,x . ,y)] <=> [term x] `+` [expr `(+ . ,y)])
3 ([expr `(+ ,x ,y)] <=> [term x] `+` [expr y])
4 ([expr `(- ,x . ,y)] <=> [term x] `-` [expr `(- . ,y)])
5 ([expr `(- ,x ,y)] <=> [term x] `-` [expr y])
6 ([expr x]) <=> [term x])
7 )
```

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## A hack

- this relies on variadic arithmetic operators of Scheme
- fails to respect the duality between syntax and semantics
- right-associativity leaks when run in reverse
- makes use of the Closed World Assumption (CWA), aka “negation as failure”

# Left-recursion elimination + inherited attributes (cf. Slide 4)

```
1  (dcg
2   (factor locals: (x)
3     ([_ y]    <=> [literal x] [factor' x y]))
4   (factor' locals: (y)
5     ([_ x z] <=> '^' [literal y] [factor' ' (^ ,x ,y) z])
6     ([_ x x] <=> ε))
7   (term locals: (x)
8     ([_ y]    <=> [factor x] [term' x y]))
9   (term' locals: (y)
10    ([_ x z] <=> '*' [factor y] [term' ' (* ,x ,y) z])
11    ([_ x z] <=> '/' [factor y] [term' ' (/ ,x ,y) z])
12    ([_ x x] <=> ε))
13   (expr locals: (x)
14     ([_ y]    <=> [term x] [expr' x y]))
15   (expr' locals: (y)
16     ([_ x z] <=> '+' [term y] [expr' ' (+ ,x ,y) z])
17     ([_ x z] <=> '-' [term y] [expr' ' (- ,x ,y) z])
18     ([_ x x] <=> ε))
19 ))
```



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- ① non-terminal clauses can be variadic
- ② dcg can introduce a bunch of mutually recursive clauses
- ③ locals: declare (possibly) inherited attributes
- ④ *unification* in MINIKANREN ensures structural (equal?) rather than just numeric (eqv?) or pointer (eq?) equality

# Pure, declarative syntax + semantics (i.e., a parser)

```
1  (defn Expr (dcg <=> Expr
2  (Factor
3    ([_ `(^ ,x ,y)] <=> [Factor x] `^ [literal y])
4    ([_ x]           <=> [literal x])))
5  (Term
6    ([_ `(*) ,x ,y)] <=> [Term x] `* [Factor y])
7    ([_ `(/ ,x ,y)] <=> [Term x] `/ [Factor y])
8    ([_ x]           <=> [Factor x])))
9  (Expr
10   ([_ `(+ ,x ,y)] <=> [Expr x] `+ [Term y])
11   ([_ `(- ,x ,y)] <=> [Expr x] `- [Term y])
12   ([_ x]           <=> [Term x]))
13 )))
```



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## Some revelations

- ① `dcg` can introduce encapsulated clauses
- ② attributes are just like functor arguments in PROLOG
- ③ declarative binding style for synthesized attributes
- ④ logical vars are not reified by constructors (`list`, `cons`)
- ⑤ no leakage of monadic state (diff-lists) thanks to hygiene
- ⑥ direct recursion is by default prevented by `defn`



## Which one do you prefer?

Obviously, we want the pure, declarative one:

- natural syntax (on the right)
- natural semantics (on the left)
- direct-style associativity and precedence
- inverse for free (mind the  $<=>$ )
- no fuzz, no noise

**Looks like we're in trouble**

Have to solve the left-recursion. Hang on.

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# Why R5RS? Because syntax rules!

homoiconicity + syntax-rules = declarative compile-time TRS

- referentially transparent substitution semantics
- preserving hygiene (more on this later)
- normal-order (head-first) evaluation strategy
- sub-language decoupled from base Scheme
- pattern-matching syntax

## Yea

This is the 1<sup>st</sup> declarative on Slide 2

## However

- need to break hygiene sometimes (*anaphora*, *gensym*)
- Continuation Passing Style (CPS) for applicative order
- syntax-rules are not easily reversible



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# Some simple examples

```
1 (def-syntax λ lambda)
2 (def-syntax ⊥ (syntax-rules ()))
3 (def-syntax [id a] a)
4 (def-syntax [hd a . _] a)
5 (def-syntax [tl _ . b] b)
6 (def-syntax zip2 (syntax-rules ... ())
7   ([_ (k ...) () () . a] (k ... . a))
8   ([_ k (x . xs) (y . ys) . a] (zip2 k xs ys (x y) . a))
9   ))
10 (def-syntax revs (syntax-rules ())
11   ([_ () () . r] r)
12   ([_ (k args ...) () . r] (k args ... . r))
13   ([_ k (h . t) . r] (revs k t h . r))
14 ))
```

```
1 ; A poor man's device to prevent recursion in the absence of types
2 ; Redefine f to ⊥ just for inside the body itself. Result is
3 ; that f can neither be reified as a first-class value, nor can
4 ; it be applied, since the expansion, ⊥ has no alternatives.
5 (def-syntax defn (syntax-rules ())
6   ([_ (f . args) . body] ; recursive functions
7     (define f (λ args
8       (let-syntax ([f ⊥])
9         (begin . body))))
10    ))
11  ([_ f . exprs] ; recursive CAFs
12    (define f
13      (let-syntax ([f ⊥])
14        (begin . exprs)))
15    ))
16 ))
```



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# Recursive macros



## Extracting free variables from Scheme terms:

```
1 (def-syntax w (syntax-rules .. (qq quote unquote quasiquote unquote-splicing λ)
2   ([_ q (k ..) b [] . a] (k .. a))
3   ([_ q k b 't . a] (w [qq . q] k b t . a))
4   ([_ [qq . q] k b ,t . a] (w q k b t . a))
5   ([_ [] k b ,t . a] (bad-unquote k b ,t))
6   ([_ q k b 't . a] (w q k b [] . a))
7   ([_ [] k b λ (var ..) . body] . a] (w [] k (var .. b) body . a))
8   ([_ q k b [t . ts] . a] (w q (w q k b t) b ts . a))
9   ([_ [] k b t a ..]
10    (symbol?? t
11      (member?? t (a .. b)
12        (w [] k b [] a ..)
13        (w [] k b [] a .. t))
14        (w [] k b [] a ..)
15      )))
16   ([_ [qq . q] k b t . a] (w q k b [] . a))
17 ))
```

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## Removing one level of quasi-quotation:

```
1 (def-syntax qs (syntax-rules .. (qq quote unquote quasiquote unquote-splicing)
2   ([_ q (k ..) () . a] (k .. a))
3   ([_ [] k 'y . a] (qs [qq] k y . a))
4   ([_ q k 'y . a] (qs q k () 'y . a))
5   ([_ [qq] k ,y . a] (qs [] k () [qq y] . a))
6   ([_ [qq] k ,y . a] (qs [] k () y . a))
7   ([_ [] k ,y . a] (bad-unquote k ,y))
8   ([_ q k 'y . a] (qs q k () 'y . a))
9   ([_ [qq] k (y . ys) . a] (qs [qq] (qs [qq] k y) ys . a))
10  ([_ [qq . q] k y . a] (qs q k 'y . a)))
11 ))
```

# Reflection, breaking hygiene

Courtesy Al Petrofsky and [Kis02b, Kis02a]



```
1 (def-syntax [ extract s body _k]
2   (letrec-syntax ([tr (syntax-rules (s)
3     ([_ x s tail (k sl . args)]
4      (k (x . sl) . args))
5     ([_ d (x . y) tail k]
6      (tr x x (y . tail) k))
7     ([_ d1 d2 () (k sl . args)])
8      (k (s . sl) . args))
9     ([_ d1 d2 (x . y) k]
10       (tr x x y k)))
11    )))
12   (tr body body () _k)
13 ))
14 (def-syntax extract* (syntax-rules ())
15   ([_ (s) body k] (extract s body k))
16   ([_ _ss _body _k]
17    (letrec-syntax ([ex (syntax-rules ()
18      ([_ fs () body k] (revs k fs))
19      ([_ fs (s . ss) body k]
20        (extract s body (ex fs ss body k))))
21    )))
22   (ex () _ss _body _k)))
23 ))
```

```
1 (def-syntax symbol?? (syntax-rules ())
2   ([_ (x . y) kt kf] kf)
3   ([_ #(x ...) kt kf] kf)
4   ([_ maybe-symbol kt kf]
5    (let-syntax ([test (syntax-rules ()
6      ([_ maybe-symbol t f] t)
7      ([_ x t f] f)
8    )))
9      (test abracadabra kt kf)
10    )))
11 )))
12
13 (def-syntax member?? (syntax-rules ())
14   ([_ id () kt kf] kf)
15   ([_ (id . ids) xs kt kf] kf)
16   ([_ id (x . r) kt kf]
17    (let-syntax ([test (syntax-rules (id)
18      ([_ id t f] t)
19      ([_ xx t f] f)
20    )))
21      (test x kt (member?? id r kt kf)))
22    )))
23 ))
```

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## Enough reflection?

- we don't need the full power of Scheme
- avoiding impure syntax-case and unsafe List Processing (LISP) macros

**Why MINIKANREN? Because of its compactness!**

[FBK05]: “Connecting the wires”

- runs in the Bigloo interpreter via `alexander`
  - can be compiled to native (via C)
  - can be compiled to run on the Java Virtual Machine (JVM)
  - can work in the browser through Javascript (JS)

**MINIKANREN** is the only system fitting this slide that I know of...



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# Example (pure MINIKANREN)

```
1 (set-sharp-read-syntax! 's succeed)
2 (set-sharp-read-syntax! 'u fail)
3 (def (null0? x) [≡ x '()])
4 (def (pair0? x) (fresh (x0 x1) [≡ x '(,x0 . ,x1)]))
5 (def (car0 x y) (fresh (t) [≡ x '(,y . ,t)]))
6 (def (cdr0 x y) (fresh (h) [≡ x '(,h . ,y)]))
7 (def (cons0 h t !) (≡ ! '(',h . ,t)))
8 (def take-from
9   (λ () _ => #u
10    | '(.head . ,tail) f =>
11      (conde
12        ([≡ f head])
13        (else (take-from tail f)))
14    | db _ => (error 'take-from "bad database" db)))
15 (def *digits* (make-parameter (list-tabulate 10 values)))
16 (def *letters* (make-parameter
17   (unfold [_ char>? #\z]
18     values
19     (o integer->char
20       [_ + 1]
21       char->integer)
22     #\a)))
23 (def (numbers? x) (take-from [* digits *] x))
24 (def (symbols? x) (take-from
25   (map (o string->symbol
26     list->string
27     list)
28     [* letters *]) x))
29 (def (! p . args)
30   (cond
31     ((apply p args) #u)
32     (else #s)))
```

;; dynamic binding  
;; dynamic binding  
;; just for the purpose  
;; of exposition

;; that is where  
;; real impurity is



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... we shall avoid using *impure* MINIKANREN (project, conda and `condu` that dissipate information) for *pure* applications

# Why DCGs? Because of declarative semantics!

Yea

This is the 3<sup>rd</sup> declarative on Slide 2

DCG formalism of PROLOG has supplanted the Augmented Transition Network (ATN) from the LISP world [PW80]

- ① declarative semantics
- ② reversibility “by nature”
- ③ built-in support for non-determinism (resolution)
- ④ incremental instantiation (aka delaying by unification ≡ “spooky action at distance” from quantum mechanics)

Last but not least

- easy, *macro-expressible* [Fel91] translation to diff-lists
- it fits naturally with both R5RS and MINIKANREN
- the only difference to PROLOG is the order of args

```
1 literal(x) --> symbol(x). 1
2 literal(x) --> [x],           2
3   {(number(x)                 3
4     ;var(x))                4
5   ,between(0,9,x)}           5
```

```
(def (number Lin Lout x) (all (numbers? x) (cons0 x Lout Lin)))
(def (symbol Lin Lout x) (all (symbols? x) (cons0 x Lout Lin)))
(def (literal Lin Lout x)
  (conde ([symbol Lin Lout x])
         ([number Lin Lout x])))
```



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## Problem

### What was our mission again?

- When, exactly, is a grammar “carefully designed”?
- How, exactly, can a parser run *backwards*?

Maybe this is reversibility “by construction” (as in [RO10])?

- ① only reversible compositions (isomorphisms)
- ② of reversible building blocks (bijections)

### No, its even better: reversibility “by nature” and by default

Lets start by making some fresh vars...

```
1 (def-syntax make-fresh (syntax-rules ()
2   ([_ () head . body] (head . body))
3   ([_ vars _ . body] (fresh vars . body)))
4 ))
```

Let's address the “how” first...

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# implementing multi-rule clauses (DCG excerpts)



```
1  ([_ head heads: heads locals: locals condo: condo . rules]
2   [define head (λ (Lin Lout . result)
3     (letrec-syntax
4       ([p (syntax-rules (<=> <= =>)
5          ([p k acc] (revs (k) acc)) ;; implementing pure clauses
6          ([p k acc ((x args ...) <=> . goals) . rest]
7            (p k (((all [= result '(,args ...)])
8              (seq Lin Lout k () () [heads acc] . goals)
9                )) . acc) . rest))) ;; implementing logical "effects"
10         ([p k acc ((x args ...) <=[actions ...]=> . goals) . rest]
11          (p k (((all [= result '(,args ...)])
12            (project (Lin)
13              (if [ground? Lin]
14                #s
15                  (begin actions ...)))
16                (seq Lin Lout k () () [heads acc] . goals)
17                  (project (Lin)
18                    (if [ground? Lin]
19                      (begin actions ...)
20                        #s))
21                      )] . acc) . rest))))])
22        (make-fresh locals begin
23          (p condo () . rules)
24        )))
25      ))))
```

Declare recursive clauses that are mutually aware (slide 4)

```
1  ([_ (head . args) ..]
2   (let-syntax-rule ([k . heads]
3     (begin (dcg head heads: (rev: . heads) . args) ..)
4     (k head ..)
5   )))
```

Encapsulate clauses and make them mutually aware (slide 1)

```
1  ([_ <=> start (head . args) ..] (dcg start [] (rev: head .. => (head . args) ..))
2  ([_ => start (head . args) ..] (dcg start () (ref: head .. => (head . args) ..))
3  ([_ <= start (head . args) ..] (dcg start () (reb: head .. => (head . args) ..))
4  ([_ <=: start (head . args) ..] (dcg start () (reu: head .. => (head . args) ..))
5  ([_ start [acc ..] ach =>] (let () acc .. start))
6  ([_ start acc ach => [head . args] . rest]
7    (dcg start ((dcg head heads: ach . args) . acc) ach => . rest)))
```

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# implementing rules (seq macro excerpts)



## Threading monadic state around

- ① pure gensym, as alexpander is not aware of the MINIKANREN's fresh construct and syntax-rules are expanded head-first
- ② sparing nested fresh intros (see next slide)

## Handling {escapes}, $\epsilon$ , terminals and quasi-data

```
1 ([_ in out c acc ts hs do(as ...) . rest] (seq in out c (as ... . acc) ts hs . rest))
2 ([_ in out c acc tmpls heads ε . rest] (seq in out c ([== in out] . acc) tmpls heads . rest))
3 ([_ in out c acc tmpls heads (quote datum) . rest]
4   (let ([temp #FALSE]) ;; just to generate a new temporary
5     (seq temp out c ([== in '(datum . ,temp)] . acc)
6       (temp . tmpls) heads . rest)
7   ))
8 ([_ in out c acc tmpls heads (qq dat) . rest] (seq in out c acc tmpls heads 'dat . rest))
9 ([_ in out c acc tmpls [hs (ac ...)] (quasiquote datum) . rest]
10  (let ([temp #FALSE][data #FALSE]) ;; just to generate new temporaries
11    (seq temp out c ((qs []) (seq data '() c () () [hs (ac ... . acc)]) (quasiquote datum))
12      (temp data . tmpls) [hs (ac ...)] . rest)
13    ))
14 ))
```

## Handling sequencing, non-terminals

```
1 ([_ in out c acc temps [heads (ac ...)] (: goals ...) . rest]
2   (let ([temp #FALSE]) ;; just to generate a new temporary
3     (seq temp out c ((all (seq in temp c () () [heads (ac ... . acc)] goals ...)) . acc)
4       (temp . temps) [heads (ac ...)] . rest)
5   ))
6 ([_ in out c acc temps heads (goal . args) . rest]
7   (let ([temp #FALSE]) ;; just to generate a new temporary
8     (seq temp out c ([goal in temp . args] . acc)
9       (temp . temps) heads . rest)
10    ))
```

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# Finalization, and optimizations for singular rules

```

1  ([_ in out _ acc ts hs do(as ...)] (revs (make-fresh ts begin) (as ... . acc)))
2  ([_ in out c acc ts hs e] (seq in out c acc ts hs do[==(in out)]))
3  ([_ in out c acc ts hs (quote d)] (seq in out c acc ts hs do[==(in '(d . ,out))]))
4  ([_ in out c acc ts [heads (ac ...)] (quasiquote datum)])
5  (let ([data #FALSE]) ; just to generate a new temporary
6    (seq in out c acc (data . ts) [heads (ac ... . acc)])
7    do[(qs [] (seq data () c () () [heads (ac ... . acc)]) (quasiquote datum))
8      (== in '(.data . ,out))])
9  ))
10 ([_ in out c acc temps [heads (ac ...)] (: goals ...)]
11  (seq in out c acc temps [heads (ac ...)])
12  do[(all (seq in out c () () [heads (ac ... . acc)] goals ...))]
13  ))
14 ([_ in out c acc temps heads (goal . args)]
15  (seq in out c acc temps heads do[(goal in out . args)]))

```

## Example (Wasn't too difficult was it?)

```

1  (dcg O
2    ([O] <=> '*)
3    ([O] <=> '/))
4  (dcg O1..3
5    ([O1..3] <=> [O]))
6    ([O1..3] <=> [O] 'o [O])
7    ([O1..3] <=> [O] 'o [O] 'o [O]))
8
9  (dcg S
10   ([S 'z] <=> ε)
11   ([_ '(S ,x)] <=> (: 'a 'a [S x])))

```

## Oops it still is

```

1  (dcg SS
2    ([SS 'z] <=> ε)
3    ([_ '(S ,x)] <=> [SS x] 'a 'a))

```

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# Solving left-recursion, lazily



## Let's be logically lazy

Enter `appendo`, the “swiss army knife” of logic programming.

```
1  append([],L,L).  
2  append([X|A1],B,[X|C1]) :- append(A1,B,C1).
```

or, with MINIKANREN [Byr10]

```
1  (def (appendo a b c)  
2    (conde  
3      ([≡ a '()] (≡ b c))  
4      (else (fresh (x a1 c1)  
5                    (≡ a '(,x . ,a1))  
6                    (≡ c '(,x . ,c1))  
7                    (appendo a1 b c1)))  
8    ))
```

## Example (`appendo` is fully reversible)

```
1  (verify A (run* (q) (appendo q '(3) '(1 2 3))) ==> (1 2))  
2  (verify A (run* (q) (appendo '(1 2) q '(1 2 3))) ==> (3))  
3  (verify A (length (run* (q) (fresh (x y) (appendo x y '(1 2 3)) (== q '(,x ,y)))))) = 4)  
4  (verify A (run* (q) (fresh (x y) (appendo '(1 2) x y) (== q '(,x ,y)))))  
5  ==> (_.0 (1 2 . _.0)))  
6  (verify A (run 2 (q) (fresh (x y) (appendo x '(3) y) (== q '(,x ,y))))  
7  ==> (( (3)) ((_.0) (_.0 3))))
```

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## Now, what if...

- ① we have (possibly) recursive clause heads (see slide 2)
- ② lets lift the calls to such procedures in the seq macro
- ③ *untie* the knot for those by inserting append<sup>o</sup> as dummy
- ④ delay the resolution of the unlifted goals until the very end
- ⑤ *tie* the knot by unifying difference list components

```

1  ([_ in out c acc temps heads (unlift goal . args)]          ;; tie the knot
2   (seq in out c acc temps heads do[(goal . args) (== in out)]))
3   ([_ in out c acc temps heads (lift goal . args)])           ;; already the "end"
4   (seq in out c acc temps heads do[(goal in out . args)])
5   ([_ in out c acc temps heads (unlift goal . args) . rest]
6     (seq in out c ((goal . args) . acc) temps heads . rest))
7   ([_ in out c acc temps [(ref: . heads) ac] (lift goal . args) rest ...]; untie the knot
8     (let ([temp #FALSE][data #FALSE])                           ; just to generate new temporaries
9       (seq temp out c ([appendo data temp in] . acc)
10         (temp data . temps) [(ref: . heads) ac] rest ...
11         (unlift goal data '() . args)))
12   ))

```

## Yea

- “solves” left-recursion
- this often makes the parser also tail-recursive ⇒ linear parsers
- a form of predictiveness (only *possible* data shall be considered)

## But...

not reversible, since when running backwards (the input is *unknown*, but the result is), the recursive must be called before input unparsing.

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# Left-recursion and reversibility

Now lets use the trick from slide 2

```
1  ([_ in out c acc temps heads (lift goal . args) rest ...]
2   (let ([temp #FALSE][data #FALSE]) ; just to generate new temporaries
3     (seq temp out c ([append0 data temp in]
4       (project (in)
5         (if [ground? in]
6           #s
7             (goal data '() . args)))
8           . acc)
9     (temp data . temps) heads rest ...
10    (unlift project (in)
11      (if [ground? in]
12        (goal data '() . args)
13        #s
14      )))))
```

## Example (Yea!)

slide 1 + grammar from slide 1 finally work together

## Looks like mission accomplished

- ① declarative syntax  $\leftrightarrow$  semantics relations
- ② handling left-recursion
- ③ pure, on-line behavior
- ④ fully reversible execution model



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# On-line?

```
1 (def (fresh0 x)
2   (conde ([== x '()])
3     (else (fresh (y z)
4       (fresh0 z)
5       (== x '(,y . ,z)))
6     ))))
7 (def (prefix0 a b)
8   (fresh (x)
9     (fresh0 x)
10    (append0 a x b)
11  )))
```



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## Example (Infinite input stream)

```
1 ;; testing prefix0
2 (verify fresh0 (run 4 (q) (fresh0 q))
3   ____> (_.0 _.1 _.2) (_.0 _.1) (_.0) ())
4 (verify prefix0 (run 4 (q) (prefix0 '(1 2 3) q))
5   ____> (1 2 3) (1 2 3 _.0) (1 2 3 _.0 _.-1) (1 2 3 _.0 _.-1 _.-2))
6 ;; testing infinitary parsing
7 (verify SS (run 3 (q) (fresh (l) (prefix0 '() l) (SS l '() q)))
8   ____> z (S z) (S (S z)))
9 (verify SS (run 2 (q) (fresh (l) (prefix0 '(a a) l) (SS l '() q)))
10  ____> (S (S z)) (S z))
11 (verify SS (run 2 (q) (fresh (l) (prefix0 '(a a a a) l) (SS l '() q)))
12  ____> (S (S (S z))) (S (S z)))
13 (verify SS (run 2 (q) (fresh (l) (prefix0 '(a a a a a a) l) (SS l '() q)))
14  ____> (S (S (S (S z)))) (S (S (S z))))
```

As observed, the infinite stream of fresh vars can be instantiated as many times as needed for the parser to succeed...

# Lets make reversibility the default



## Now, can we auto-lift left-recursive clauses?

Yea, we can ⇒ frees us from annotating `dcg` rules

```
1  ([_ in out c () temps [(r . heads) ()] (goal . args)]
2   (member?? goal heads
3    (seq in out c () temps [(r . heads) ()] (lift goal . args)))
4    (seq in out c () temps [(r . heads) ()] do[(goal in out . args)])
5   ))
6  ([_ in out c () temps [(r . heads) acc] (goal . args) . rest]
7   (member?? goal heads
8    (seq in out c () temps [(r . heads) acc] (lift goal . args) . rest)
9     (let ([temp #FALSE]) ; just to generate a new temporary
10      (seq temp out c ([goal in temp . args])
11        (temp . temps) [(r . heads) acc] . rest)
12     )))
```

But, if the user wants to diverge, or if a rule has only one (recursive) sub-goal, or if they want to express “degenerate loops that are actually unreachable” [For04]:

```
1  ([_ in out c () temps [(reu: . heads) ()] (lift goal . args)] ; just diverge
2   (seq in out c () temps [(reu: . heads) ()] do[(goal in out . args)]))
3  ([_ in out c acc temps [(reu: . heads) ac] (lift goal . args) . rest] ; just diverge
4   (let ([temp #FALSE]) ; just to generate a new temporary
5    (seq temp out c ([goal in temp . args] . acc)
6      (temp . temps) [(reu: . heads) ac] . rest)))
7  ([_ in out c () temps [(x . heads) ()] (lift goal . args)] ; recursive singleton goal
8   (seq in out c () temps [(x . heads) ()] do[#u (== in out)]))
9  ([_ in out c acc temps [(reb: . heads) ac] (lift goal . args) . rest] ; degenerate loop
10   (let ([temp #FALSE]) ; just to generate a new temporary
11    (seq temp out c (#u [== in temp] . acc)
12     (temp . temps) [(reb: . heads) ac] . rest)))
```

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# Sort of a CAP theorem

## Theorem (A conjecture, really, about relational parsing)

only 2 of the following 3 properties can hold simultaneously:

- reversible** the ability to run forwards and backwards
- complete** the ability to terminate on finite input or output
- generative** the ability to run sideways, i.e., enumerate all possible input-output pairs (for Chomsky type-0's)

- ① reversibility+completeness: we use  
`dcg <=` rules for this (expanding to `rev`: annotation)
- ② reversibility+generativity: we use  
`dcg =>` rules for this (expanding to `ref`: annotation)
- ③ reversibility+completeness—degenerates: we use  
`dcg <=` rules for this (expanding to `reb`: annotation)
- ④ reversibility+completeness—degenerates—safety: we use  
`dcg <=:` rules for this (expanding to `reu`: annotation)
- ⑤ completeness+generativity: not interesting

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"An atomic PEG consists of: any terminal symbol, any nonterminal symbol, or the empty string  $\epsilon$ . Given any existing PEGs  $e$ ,  $e_1$ , and  $e_2$ , a new PEG can be constructed using the following operators: (1) sequence:  $e_1\ e_2$ , (2) ordered choice:  $e_1\ /e_2$ , (3) zero-or-more:  $e^*$ , (4) one-or-more:  $e^+$ , (5) optional:  $e?$ , (6) and-predicate:  $\&e$ , (7) not-predicate:  $\text{!}e$ ." [Wikipedia]



## Atomic PEGs and sequencing we already had

Now lets add the rest (skipping some details now)

```

1 (def-syntax proc-/ (syntax-rules (/)
2   ([_ in out c (k ...) heads] (k ... #u))
3   ([_ in out c (k ...) heads a] (k ... ((seq in out c () () heads a))))
4   ([_ in out c (k ...) heads a / . as] (proc-/ in out c (k ... ((seq in out c () () heads a))) heads . as)))
5 ))

```

```

1 ([_ in out c acc temps heads (alt / . alts)]
2   (seq in out c acc temps heads do[(proc-/ in out c (c) heads alt / . alts)]))
3   ([_ in out c acc temps [heads (ac ...)] (goals ... *)]
4     (seq in out c acc temps [heads (ac ...)])
5       do[([let loop ([|in|] [|out|])
6         (c ([|=| lin lout])
7           ((let ([temp #FALSE])
8             (fresh (temp)
9               (seq lin temp c () () [heads (ac ... . acc)] goals ...))
10              (loop temp lout))))))]
11   ([_ in out c acc temps [heads (ac ...)] (goals ... +)]
12     (seq in out c acc temps [heads (ac ...)])
13       do[([let loop ([|in|] [|out|])
14         (let ([temp #FALSE])
15           (fresh (temp)
16             (seq lin temp c () () [heads (ac ... . acc)] goals ...))
17             (c ([|=| temp lout])
18               (loop temp lout))))))]
19   ([_ in out c acc temps [heads (ac ...)] (goals ... ?)]
20     (seq in out c acc temps [heads (ac ...)])
21       do[(c ((seq in out c () () [heads (ac ... . acc)] goals ...)) ([== in out]))])
22   ([_ in out c acc temps [heads (ac ...)] when guards]
23     (seq in out c acc temps [heads (ac ...)])
24       do[(fresh (temp) (c ((seq in temp c () () [heads (ac ... . acc)] . guards) #s) (else #u))))]
25   ([_ in out c acc temps [heads (ac ...)] unless guards]
26     (seq in out c acc temps [heads (ac ...)])
27       do[(fresh (temp) (c ((seq in temp c () () [heads (ac ... . acc)] . guards) #u) (else #s)))]))

```

## Huh?

And what about ordered choice, you might ask. *Another effect, if you ask me...*

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# Committed choice via PEG macro

Delegates to the DCG macro, replacing `conde` by `condu`.



```
1 (def-syntax peg (syntax-rules (<= <=> =>)
2   ([_ <=> start (head . args) ...]
3    (dcg <=> start (head condo: conde . args) ...))
4   ([_ => start (head . args) ...]
5    (dcg => start (head condo: conde . args) ...))
6   ([_ <= start (head . args) ...]
7    (dcg <= start (head condo: conde . args) ...))
8   ([_ <:= start (head . args) ...]
9    (dcg <:= start (head condo: conde . args) ...))
10  ([_ (head . args) ...]
11   (dcg (head condo: conde . args) ...))
12  ([_ head . args]
13   (dcg head condo: conde . args)))
14 ))
```

## Example (Dangling else)

```
1 (define ife (peg <=> if
2   (if
3     ([_ '([if ,x ,y ,z]) <=> 'if [Expr x] 'then [Expr y] 'else [Expr z])
4     ([_ '([if ,x ,y #f]) <=> 'if [Expr x] 'then [Expr y])
5     ([_ '([if ,x ,y ,z]) <=> 'if [Expr x] 'then [if y] 'else [Expr z])
6     ([_ '([if ,x ,y #f]) <=> 'if [Expr x] 'then [if y])
7   )))
8   (verify ife.nest (run* (q) (ife '(if 1 then if 2 then 3 else 4 else 5) '() q))
9   ===> (if 1 (if 2 3 4) 5))
10  (verify ife.dangling (run* (q) (ife '(if 1 then if 2 then 3 else 4) '() q))
11  ===> (if 1 (if 2 3 4) #FALSE))
```

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# Returning to slide 2...

And what about [], [ ] and [π] magic in clause heads?

Lets break hygiene for fun and profit (look ma, no gensym)



```
1 (define scheme-bindings (syntax-rules ... ())
2   ([_ (k a b [s ..] . d)]
3    (k a b [s .. list first second pair? car cdr null? if cond begin + - * /] . d))
4 ))
```

```
1 ([p k acc ([] <=> . goals) . rest] ;; the user wants to get all results as a single list
2   (p k (((fresh
3     (append0 results Lout Lin)
4     (== result '(,results)))
5     (seq Lin Lout k () () [heads acc] . goals)) . acc) . rest))
6   ([p k acc ([] <=> . goals) . rest] ;; the user wants to get each result separately
7     (p k (((all (append0 result Lout Lin)
8       (seq Lin Lout k () () [heads acc] . goals)) . acc) . rest)))
9     ;; the user wants to use higher-order and infer synthesized attributes
10  ([p k acc ([] (π args ...) ] <=> . goals) . rest]
11    (let-syntax-rule ([K . vars] ;; collect the free vars
12      (let-syntax-rule ([K vars pats terms] ;; use extracted vars
13        (make-fresh vars all
14          (seq Lin Lout k () () [heads acc] . terms)
15          (project vars [= result pats]))
16        )))
17        (extract* vars (args ... . goals) (K () '(,args ...) goals)))
18      ))
19    (p k (((scheme-bindings (w [] (K) [] (args ...))) . acc) . rest)))
20      ;; the user wants to just infer synthesized attributes
21  ([p k acc ([] args ...) <=> . goals) . rest]
22    (let-syntax-rule ([K . vars] ;; collect the free vars
23      (let-syntax-rule ([K vars pats terms] ;; use extracted vars
24        (make-fresh vars all
25          [= result pats]
26          (seq Lin Lout k () () [heads acc] . terms)
27        )))
28        (extract* vars (args ... . goals) (K () '(,args ...) goals)))
29      ))
30    (p k (((scheme-bindings (w [] (K) [] (args ...))) . acc) . rest)
31 )))
```

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# Returning to slide 1...

And what if (goals ... \*) constructs do binding?

We have to collect the results in a (possibly, empty) list. *More pure hygiene breaking* because we need 4 but have only 1 binding to start with...



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```
1  ([_ in out c acc temps [(r . heads) (ac ...) ] (goals ... +)]
2   (let-syntax ([K (syntax-rules () ()))
3     ([_ in out vars ..] ;; we need to explicitly get [[in]] and [[out]] from the caller
4      (let loop ([lin in] [lout out] [vars '()] ..) ;; 1st bunch
5        (let-syntax ([K (syntax-rules () ()))
6          ([_ res ...] ;; 2nd bunch
7            (let ([res #FALSE] ...)
8              (make-fresh (res ...)) begin
9                (letrec-syntax ([K (syntax-rules () ()))
10                  ([_ gls (v v1 v2 v3) ..] ;; and now declare the 3rd bunch of vars
11                    ;; and substitute it for the original var in [[gls]]==[[goals]]
12                    (c ([== lin lout]
13                        ([== v1 v] ...))
14                      (let ([temp #FALSE][v3 #FALSE] ...)
15                        (fresh (temp v3 ...)) ;; rename original var to a local temporary
16                        (let-syntax ([(_ v3) ...])
17                          (seq lin temp c () () [(r . heads) (ac ... . acc)] . gls)))
18                        (append0 v1 `,(,v3) v2) ...
19                        [loop temp lout v2 ..)))))))
20
21  [K1 (syntax-rules ())
22    ([_ var gls .. args] ;; zip all the vars together
23      (zip4 (K gls) var . args)
24    ))]
25
26  [K0 (syntax-rules ()
27    ([_ . vs] ;; 3rd bunch
28      ;; extract the 4th bunch of free-vars
29      ;; now with the same colour as in [[goals]]
30      (extract* vs (goals ...))
31      (K1 [] (goals ...) (vars ..) (res ...) vs)
32      ))))) ;; retrieve the 3rd bunch of free-vars
33
34  (scheme-bindings (w []) (K0) heads (goals ...)))
35  (scheme-bindings (w []) (K) heads (goals ...)))
36  ))))) ;; retrieve the 1st bunch of free-vars
37  ;; we need to pass [[in]] and [[out]] as they would
38  ;; otherwise be renamed
39  (seq in out c acc temps [(r . heads) (ac ...) ]
    do[(scheme-bindings (w []) (K in out) heads (goals ...))]))
```

It's like 4 stage rocket piercing levels of abstraction

Still no gensym in sight...

I shall spare you the details of (goals ... +), but its very similar.

# Final words



## Example (assorted)

```
1 ;; higher-order rules
2 (defn [R p] (dcg <=> c
3   (c ([_ `(. ,x , .y)]) <=> [c y] `comma [p x])
4   ([_ `(. ,x)]) <=> [p x)))))
5 ;; regular grammars
6 (dcg A ([] <=> '< ('a *) '>))
7 (dcg B ([] <=> ((`a / 'b) +)))
8 (dcg C ([] <=> '< ((`a / 'b / 'c) +) '>))
9 (dcg O1..3 ([O1..3] <=> [O] ((: `o [O] ((: `o [O]) / ε)) / ε)))
10 ;; Dyck language
11 (dcg D ([_] <=> 'x)
12   ([_ `(D ,x)] <=> `([, [D x]])))
13 ;; context-free grammar anbn
14 (dcg anbn ([`cfg] <=> 'a ([anbn] ?) 'b))
15 ;; context-free, non-packrat grammar
16 (defn s (dcg <=> S
17   (S ([_] <=> 'x)
18     ([_ `(. ,s ,x)] <=> 'x [S x] `x)))))
19 ;; non context-free, packrat grammar
20 (defn anbncn (dcg <=> S
21   (S ([S] <=> when([A] 'c) ('a +) [B] unless([`a / 'b / 'c])))
22   (A ([A] <=> 'a ([A] ?) 'b))
23   (B ([B] <=> 'b ([B] ?) 'c)))
24 ))
25 ;; bastardized λ-calculus
26 (defn Λ (dcg <=> S
27   (S ([_ x] <=> ([L x] / [A x] / [T x])))
28   (L ([_ `(. ,λ , .y)]) <=> `λ [T x] `· [S y]))
29   (A ([_ x] <=> `(! ,([S x] +)))
30     ([_ x] <=> `! ([S x] +)))
31   (T ([_ x] <=> [symbol x])))
32 ))
```

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Code: <https://github.com/kourzanov/purecube>

## We've addressed the “how”

So what does it mean for a grammar to be carefully designed?

- use physics (Landauer, and quantum mechanics)!
- be more declarative
  - avoid inherited attributes
  - faithfully represent semantics (stuff on the left)
  - faithfully represent syntax (stuff on the right)
- use the syntactic sugar
- but: avoid impure operators (committed choice)

It's interesting to see that in original DCGs, `append` was used to link each sub-goal in a rule. Threading was not used.

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# Future work



extensibility (ala *CoCoCo* [KSV14])

efficiency (downscale it to do character-based parsing)

memoization for efficient incremental parsing

prove the conjecture on slide 6

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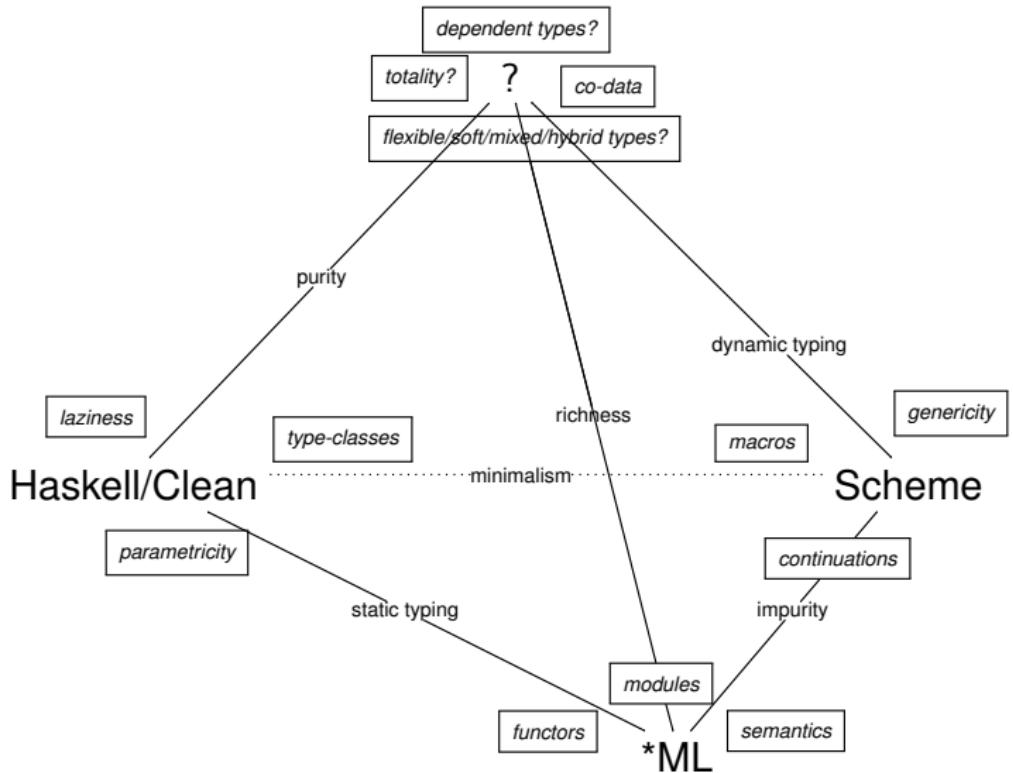
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# Grand unified theory of Functional Programming (FP)?



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## 6. The Fun Never Ends...



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AST	Abstract Syntax Tree
ATN	Augmented Transition Network
CPS	Continuation Passing Style
CWA	Closed World Assumption
DCG	Definite Clause Grammar
DCGs	Definite Clause Grammars
DSL	Domain-Specific Language
DSLs	Domain-Specific Languages
FP	Functional Programming
JS	Javascript
JVM	Java Virtual Machine
LISP	List Processing
ML	Meta Language
NXP	Next Experience Semiconductors
PDS	Parallel & Distributed Systems
PEG	Parsing Expression Grammar
PEGs	Parsing Expression Grammars
PRLE	Philips Research Laboratory Eindhoven



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R5RS	Revised <sup>5</sup> Report on the Algorithmic Language Scheme
TRS	Term-Rewriting System
TUD	TU Delft
XML	Extensible Markup Language



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