







Modeling and Control of Surgical Soft-Continuum Manipulators



Dr. Steeve Mbakop

Eng. Mechanical Design M.sc Robotics and Automation PhD Robotics

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« Diviser chacune des difficultés que j'examinerais, en autant de parcelles qu'il se pourrait et qu'il serait requis pour les mieux résoudre » Réné Descartes, Discours de la méthode

Soft Robotics State-of-arts

Summary

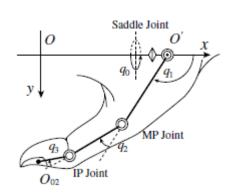
- I. Kinematics Modeling
 - 1. Overview
 - 2. Geometric based modeling
 - 3. Elastic based modeling
- II. Dynamics modeling
 - 1. Hamilton based modeling
 - 2. Lagrangian based approach
- III. Motion control
 - 1. PID based Control
 - 2. Motion planning based control

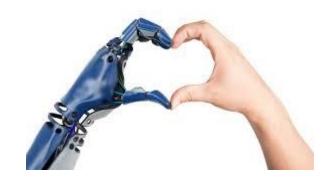




Robotics and the bio-inspiration



















1. Overview

Quantitative models (model-based approaches)

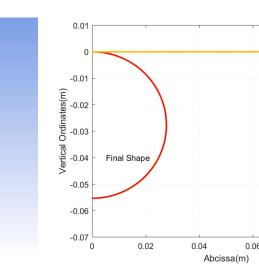
Elastic methods

- Finite Element Methods(FEM)
- Cosserat-rod based modeling
- Euler-Bernouilli Kinematics (EB)

FEM based modeling (0,100(m)

Geometry based modeling

- Constant Curvature (CC),
- Piece-wiese Constant Curvature (PCC)
- Curve based technique



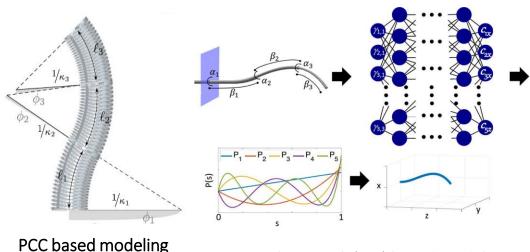
Curve based modeling

0.08

Qualitative approaches (Model-free approaches)

Al based modeling

- Neural Network (NN),
- Machine Learning (ML)
- Deep Learning (DL)
- Fuzzy Logic (FL)









Geometry based modeling: PCC approach

Kinematics is about the movement of bodies regardless of the forces/torques that cause the movement.

Objectives

- Geometric representation of the robot (Inverse kinematic modeling or IKM)
- Position of the end-Effector (Forward Kinematic modeling or FKM)

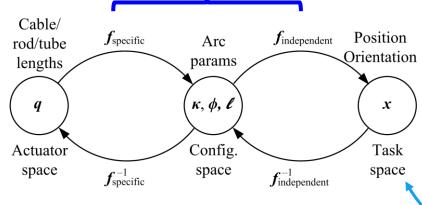
Forward Kinematic Modeling (FKM)

FKM

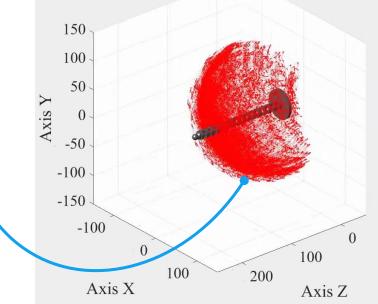
$$x = f_{ind}(\kappa, \phi, l)$$

FKIV

$$\kappa, \phi, l = f_s(q)$$



Inverse Kinematic Modeling (IKM)



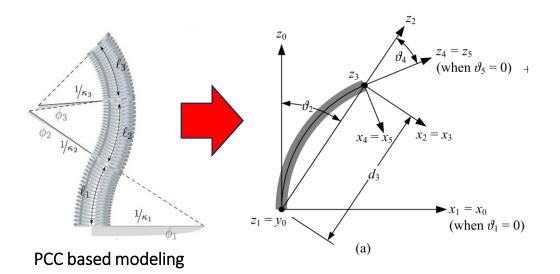


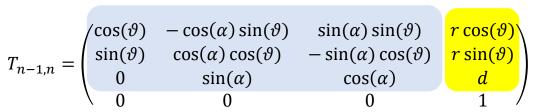


PCC approach using Denavit Hartenberg formalism

 $R_{n-1,n}$ $T_{n-1,n}$

- Denavit—Hartenberg representation
- $ullet z_{n-1}$ is driven by the joint between the body \mathcal{C}_{n-1} and \mathcal{C}_n
- • x_n is driven by the common normal to z_{n-1} and $z_n(x_n=z_{n-1}\wedge z_n)$
- $ullet d = d_n$, is the Offset about $\, z_{n-1} \,$ beetween $\, x_{n-1} \,$ and $\, x_n \,$
- $\bullet q = q_n$, is the angle about z_{n-1} between x_{n-1} and x_n
- $ullet a = a_n$, is the Offset with respect to x_n between z_{n-1} and z_n
- $ullet lpha = lpha_n$, is the angle about x_n between $|z_{n-1}|$ and $|z_n|$





The pose of the body n with respect to n-1 may be represented by the matrix $T_{n-1,n}$



The Upper Left 3×3 submatrix represents the relative orientation of the Two bodies

$$R_{n-1,n} = \begin{pmatrix} \cos(\theta) & -\cos(\alpha)\sin(\theta) & \sin(\alpha)\sin(\theta) \\ \sin(\theta) & \cos(\alpha)\cos(\theta) & -\sin(\alpha)\cos(\theta) \\ 0 & \sin(\alpha) & \cos(\alpha) \end{pmatrix}$$

The Upper Left 3×1 submatrix represents the relative position of the Two bodies

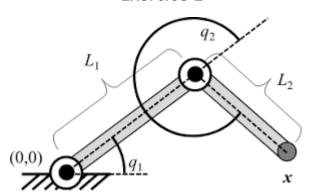
$$T_{n-1,n} = \begin{pmatrix} r\cos(\vartheta) \\ r\sin(\vartheta) \\ d \end{pmatrix}$$





Denavit Hartenberg formalism

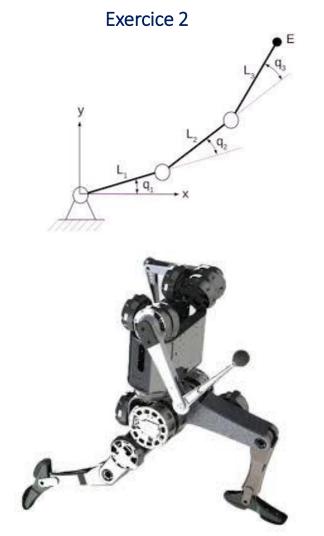
Exercice 1





Practical Exercices:

- Give the **FKM** by means of : Vector modeling approach
- Give the **IKM** by means of : Vector modeling approach

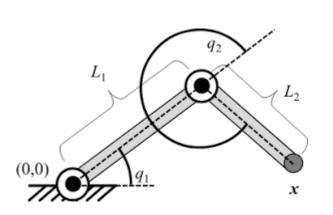


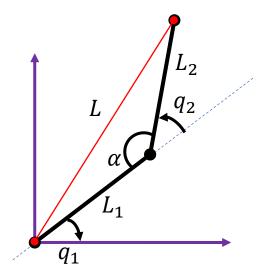




Denavit Hartenberg formalism

Solution to Exercice 1





Forward Geometric Modeling (Modèle Géométrique Directe)



$$(x_1, ..., x_n) = f(q_1, q_2, q_3 ... q_n)$$

$$\begin{cases} x = L_1 \cos(q_1) + L_2 \cos(q_1 + q_2) \\ y = L_1 \sin(q_1) + L_2 \sin(q_1 + q_2) \end{cases}$$

Inverse Geometric Modeling (Modèle Géométrique Inverse)

$$q_1, q_2, q_3 \dots q_n = f^{-1}(x_1, \dots, x_n)$$

$$\begin{cases} L^2 = x^2 + y^2 \\ L^2 = L_1^2 + L_2^2 - 2L_1L_2\cos(\alpha) \end{cases}$$



$$\begin{cases} L^2 = x^2 + y^2 \\ L^2 = L_1^2 + L_2^2 - 2L_1L_2\cos(\alpha) \end{cases} \begin{cases} L^2 = x^2 + y^2 \\ L^2 = L_1^2 + L_2^2 + 2L_1L_2\cos(q_2) \end{cases}$$



$$q_2 = \mp \cos^{-1} \left(\frac{x^2 + y^2 - (L_1^2 + L_2^2)}{2L_1 L_2} \right)$$

$$\begin{cases} (L_1 + L_2 \cos(q_2)) \cos(q_1) - L_2 \sin(q_2) \sin(q_1) = x \\ L_1 \sin(q_2) \cos(q_1) + (L_1 + L_2 \cos(q_2)) \sin(q_1) = y \end{cases}$$



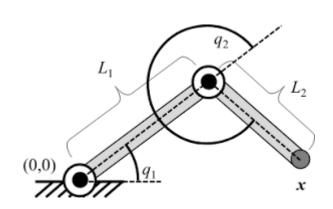
$$q_1 = \tan^{-1} \left(\frac{y(L_1 + L_2 \cos(q_2)) - xL_2 \sin(q_2)}{y(L_1 + L_2 \cos(q_2)) + xL_2 \sin(q_2)} \right)$$

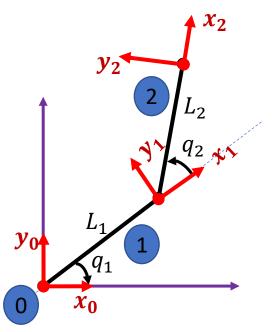




Denavit Hartenberg formalism

Solution to Exercice 1





Forward Geometric Modeling (Modèle Géométrique Directe)

$$T_{0,1} = \begin{pmatrix} \cos(q_1) & -\sin(q_1) & 0 & L_1\cos(q_1) \\ \sin(q_1) & \cos(q_1) & 0 & L_1\sin(q_1) \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$T_{1,2} = \begin{pmatrix} \cos(q_2) & -\sin(q_2) & 0 & L_2\cos(q_2) \\ \sin(q_2) & \cos(q_2) & 0 & L_2\sin(q_2) \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

Denavit—Hartenberg representation

| Elements | $oldsymbol{q}$ (rad) | d(m) | r(m) | lpha(rad) |
|----------|----------------------|------|-------|-----------|
| 1 | q_1 | 0 | L_1 | 0 |
| 2 | q_2 | 0 | L_2 | 0 |

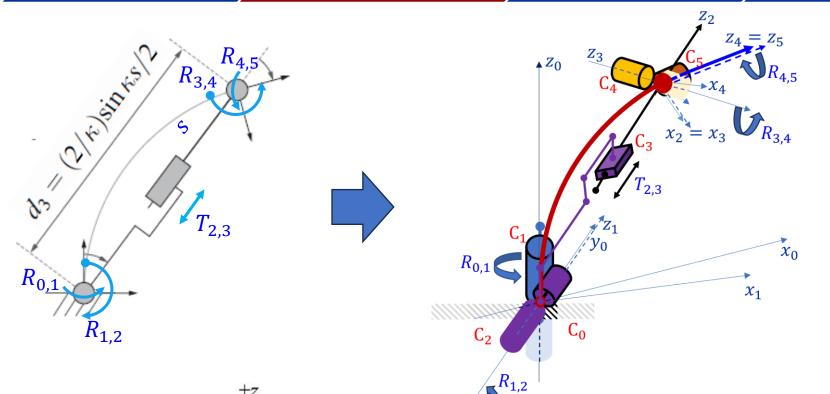
$$T_{0,2} = T_{0,1} T_{1,2} = \begin{pmatrix} \cos(\boldsymbol{q_1} + \boldsymbol{q_2}) & -\sin(\boldsymbol{q_1} + \boldsymbol{q_2}) & 0 & L_1 \cos(\boldsymbol{q_1}) + L_2 \cos(\boldsymbol{q_1} + \boldsymbol{q_2}) \\ \sin(\boldsymbol{q_1} + \boldsymbol{q_2}) & \cos(\boldsymbol{q_1} + \boldsymbol{q_2}) & 0 & L_2 \sin(\boldsymbol{q_2}) + L_2 \sin(\boldsymbol{q_1} + \boldsymbol{q_2}) \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$R_{0,2} = \begin{pmatrix} \cos(q_1 + q_2) & -\sin(q_1 + q_2) & 0\\ \sin(q_1 + q_2) & \cos(q_1 + q_2) & 0\\ 0 & 0 & 1 \end{pmatrix}$$

$$T_{0,2} = \begin{pmatrix} L_1 \cos(\mathbf{q_1}) + L_2 \cos(\mathbf{q_1} + \mathbf{q_2}) \\ L_2 \sin(\mathbf{q_2}) + L_2 \sin(\mathbf{q_1} + \mathbf{q_2}) \\ 0 \end{pmatrix}$$







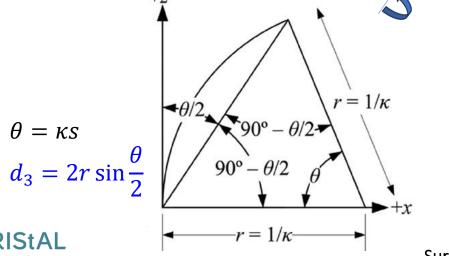
Shape configuration variable (κ, ϕ, l)

Length of the portion: l = s

Curvature: K

Denavit Hartenberg parameter

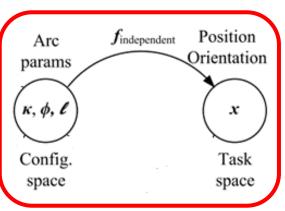
| Link | ϑ | d | a | α |
|------|----------------------------|-----------------------------------|---|----------|
| 1 | $\vartheta_1 = \phi$ | 0 | 0 | $-\pi/2$ |
| 2 | $\vartheta_2 = \kappa s/2$ | 0 | 0 | $\pi/2$ |
| 3 | 0 | $d_3 = (2/\kappa)\sin \kappa s/2$ | 0 | $-\pi/2$ |
| 4 | $\vartheta_4 = \kappa s/2$ | 0 | 0 | $\pi/2$ |
| 5 | $\vartheta_5 = -\phi$ | 0 | 0 | 0 |

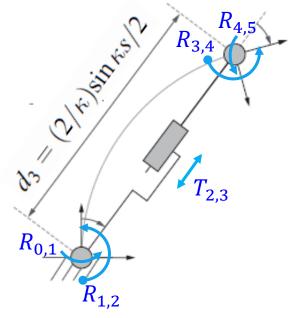




PCC approach using Denavit Hartenberg formalism

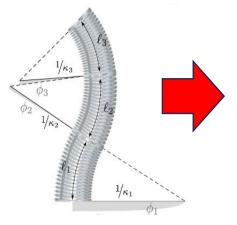
FKM

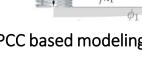




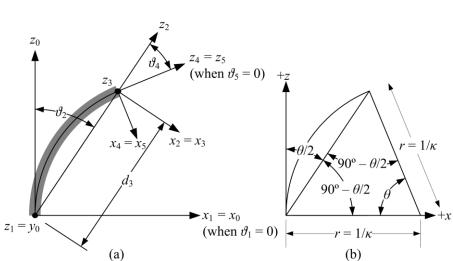
Denavit Hartenberg parameter

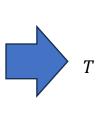
| Link | ϑ | d | a | α |
|------|----------------------------|----------------------------------|---|----------|
| 1 | $\vartheta_1 = \phi$ | 0 | 0 | $-\pi/2$ |
| 2 | $\vartheta_2 = \kappa s/2$ | 0 | 0 | $\pi/2$ |
| 3 | 0 | $d_3 = (2/\kappa)\sin\kappa s/2$ | 0 | $-\pi/2$ |
| 4 | $\vartheta_4 = \kappa s/2$ | 0 | 0 | $\pi/2$ |
| 5 | $\vartheta_5 = -\phi$ | 0 | 0 | 0 |

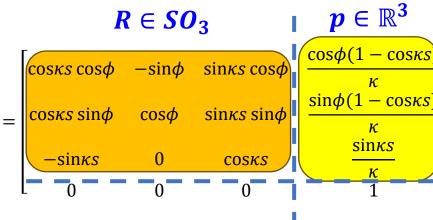














Application case of the FKM

Denavit Hartenberg parameter

| Link | ϑ | d | a | α |
|------|----------------------------|----------------------------------|---|----------|
| 1 | $\vartheta_1 = \phi$ | 0 | 0 | $-\pi/2$ |
| 2 | $\vartheta_2 = \kappa s/2$ | 0 | 0 | $\pi/2$ |
| 3 | 0 | $d_3 = (2/\kappa)\sin\kappa s/2$ | 0 | $-\pi/2$ |
| 4 | $\vartheta_4 = \kappa s/2$ | 0 | 0 | $\pi/2$ |
| 5 | $\vartheta_5 = -\phi$ | 0 | 0 | 0 |

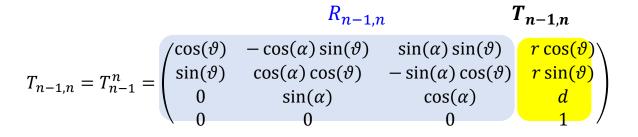
$$T_0^1 = \begin{bmatrix} \cos\phi & 0 & -\sin\phi & 0\\ \sin\phi & 0 & +\cos\phi & 0\\ 0 & -1 & 0 & 0\\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$T_2^3 = \begin{bmatrix} 1 & 0 & -1 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & -1 & 0 & d_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

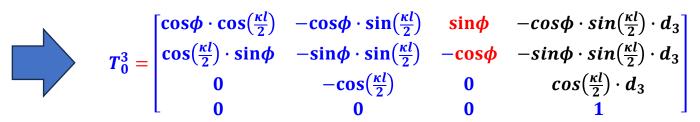
$$T_2^3 = \begin{bmatrix} 1 & 0 & -1 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & -1 & 0 & d_3 \\ 0 & 0 & 0 & 1 \end{bmatrix} \qquad T_1^2 = \begin{bmatrix} \cos\left(\frac{\kappa l}{2}\right) & 0 & \sin\left(\frac{\kappa l}{2}\right) & 0 \\ \sin\left(\frac{\kappa l}{2}\right) & 0 & -\cos\left(\frac{\kappa l}{2}\right) & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$T_4^5 = \begin{bmatrix} \cos\phi & \sin\phi & 0 & 0\\ -\sin\phi & \cos\phi & 0 & 0\\ 0 & 0 & 1 & 0\\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$T_4^5 = \begin{bmatrix} \cos\phi & \sin\phi & 0 & 0 \\ -\sin\phi & \cos\phi & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \qquad T_3^4 = \begin{bmatrix} \cos\left(\frac{\kappa l}{2}\right) & 0 & \sin\left(\frac{\kappa l}{2}\right) & 0 \\ \sin\left(\frac{\kappa l}{2}\right) & 0 & -\cos\left(\frac{\kappa l}{2}\right) & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



$$T_0^2 = T_0^1 T_1^2 = \begin{bmatrix} \cos\phi \cdot \cos\left(\frac{\kappa l}{2}\right) & -\sin\phi & \cos\phi \cdot \sin\left(\frac{\kappa l}{2}\right) & 0\\ \cos\left(\frac{\kappa l}{2}\right) \cdot \sin\phi & \cos\phi & \sin\phi \cdot \sin\left(\frac{\kappa l}{2}\right) & 0\\ 0 & 0 & \cos\left(\frac{\kappa l}{2}\right) & 0\\ 0 & 0 & 0 & 1 \end{bmatrix}$$

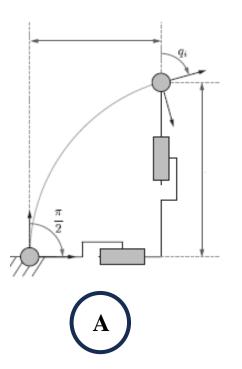


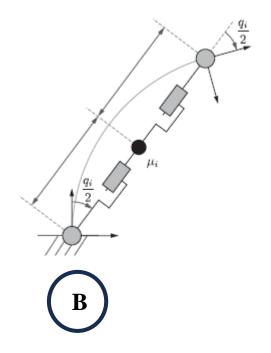
$$T = T_0^4 = \begin{bmatrix} \cos\kappa l \cos\phi & -\sin\phi & \sin\kappa l \cos\phi & \frac{\cos\phi(1 - \cos\kappa l)}{\kappa} \\ \cos\kappa l \sin\phi & \cos\phi & \sin\kappa l \sin\phi & \frac{\sin\phi(1 - \cos\kappa l)}{\kappa} \\ -\sin\kappa l & 0 & \cos\kappa l & \frac{\sin\kappa l}{\kappa} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$





PCC approach using Denavit Hartenberg formalism







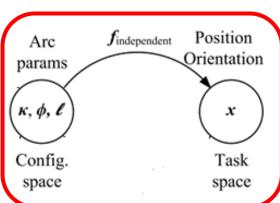
(2) Compute the transformation matrix

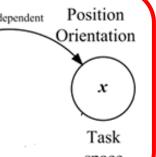


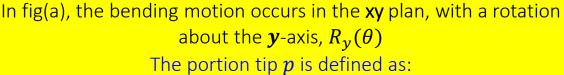


PCC approach using Arc geometry method









$$p = \begin{bmatrix} r(1 - \cos \theta) \\ \sin \theta \\ 0 \end{bmatrix}$$

In fig(b), a rotation motion $R_z(\phi)$ relative to the **z**-axis migth induce a 3D motion. This transformation reads:

$$T_z = \begin{bmatrix} R_z(\phi) & 0 \\ 0 & 1 \end{bmatrix}$$

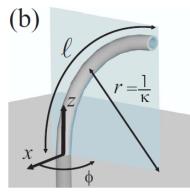
Therefore, the total transformation of the section is consistent with:

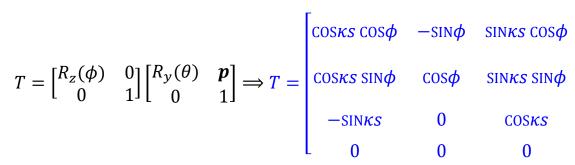
(a)
$$z$$

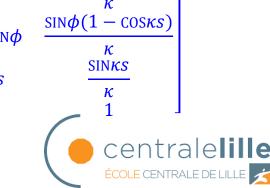
$$(r(1-\cos\theta), r\sin\theta)$$

$$r$$

$$(r,0)$$







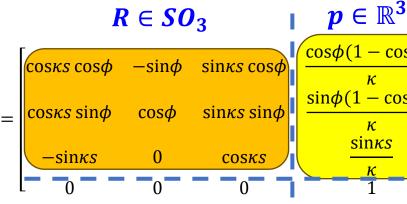
 $\cos\phi(1-\cos\kappa s)$

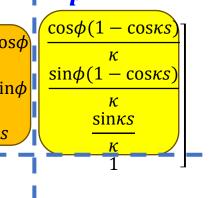


Application case of shape reconstruction of a needle

Denavit Hartenberg parameter

| Link | ϑ | d | a | α |
|------|----------------------------|----------------------------------|---|----------|
| 1 | $\vartheta_1 = \phi$ | 0 | 0 | $-\pi/2$ |
| 2 | $\vartheta_2 = \kappa s/2$ | 0 | 0 | $\pi/2$ |
| 3 | 0 | $d_3 = (2/\kappa)\sin\kappa s/2$ | 0 | $-\pi/2$ |
| 4 | $\vartheta_4 = \kappa s/2$ | 0 | 0 | $\pi/2$ |
| 5 | $\vartheta_5 = -\phi$ | 0 | 0 | 0 |





Create a document RoBio



Create a new matlab script (.m)



Save this as DH_BME.m in RoBio



DH_BME.m

function [T] = DH_BME(phi,kappa,s) T= [cos(phi)*cos(kappa*s), -sin(phi), sin(kappa*s)*cos(phi), cos(phi)*(1-cos(kappa*s))/kappa; sin(phi)*cos(kappa*s), cos(phi), sin(kappa*s)*sin(phi), sin(phi)*(1-cos(kappa*s))/kappa; -sin(kappa*s), 0, cos(kappa*s), (sin(kappa*s))/kappa; 0, 0, 0. end



Application case of shape reconstruction of a one section needle

```
beginning FKM_BME.m
```

```
function [Shape]= FKM_BME(phi,theta,L)
% Finger geometry properties (in USI)
%L1 = 80e-3;
                           %[m] length of the needle
%Theta:
                           %[deg]
%phi;
                           %[deg]
kappa=(theta*pi)/(180*L);
                          %[m^-1]
phi=phi*pi/180;
                          %[rad]
                           %Empty Transformation matrix initialization
T=[];
                           %number of point for discretization
n=400;
                           % Empty shape coordinates
p=[];
     for i=1:n
                                 % Curvilinear coordinates on the needle
  s=(i-1)*L/(n-1);
  T(:,:,i)= DH_BME(phi,kappa,s); % Transformation matrix computation
                                 % Extraction of the Positions
  p(i,:)=T(1:3,4,i);
end
                                 % saving each position p into Shape
Shape=p;
```

```
Create a new matlab script (.m)
                 Save this as FKM_BME.m in RoBio
           figure(1);
            ax = gca;
            xlabel('x (m)'); ylabel('y(m)'); zlabel('z(m)');
following
           title('Shape Kinematics Reconstruction: PCC approach')
            hold on.
            plot3(p(:,1),p(:,2),p(:,3),'.');
            grid on,
            ax.View = [-60 30];
            end
```





Application case of shape reconstruction of a two section needle

beginning FKM2 BME.m

```
function [Shape]= FKM_BME(phi,theta,L)
% Finger geometry properties (in USI)
%L= [80e-3 30e-3]
                                    length of the 1st and 2<sup>nd</sup> needle portion
                             %[m]
%theta= [theta1 theta2]
                                     theta of the 1st and 2<sup>nd</sup> needle portion
                            %[deq]
                                       phi of the 1st and 2<sup>nd</sup> needle portion
%phi = [phi1 phi2]
                            %[deg]
kappa=(theta*pi) \cdot /(180*L);
                              %[m^-1]
phi=phi*pi/180;
                            %[rad]
T01=[]; T02=[]; T12=[];
                             %Empty Transformation matrix initialization
                             %number of point for discretization
n=400:
                             % Empty shape coordinates
p1=[]; p2=[];
     for i=1:n
  s1=(i-1)*L(1)/(n-1);
  T01(:,:,i)= DH_BME(phi(1),kappa(1),s1);
                                             % Extraction of the Positions
  p1(i,:)=T01 (1:3,4,i);
```

```
Create a new matlab script (.m)
```

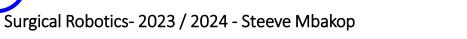
```
for j=1:n
  s2=(i-1)*L(2)/(n-1);
  T12(:,:,j)= DH_BME(phi(2),kappa(2),s2);
   T02(:,:,j)= T01(:,:,n)* T12(:,:,j);
  p2(j,:)=T02(1:3,4,j);
end
Shape=[p1 p2];
figure(2);
ax = gca;
xlabel('x (m)'); ylabel('y(m)'); zlabel('z(m)')
title('Shape Kinematics Reconstruction: PCC approach')
hold on.
plot3(p1(:,1),p1(:,2),p1(:,3),'.');
plot3(p2(:,1),p2(:,2),p2(:,3),'.');
grid on,
ax.View = [-60 30];
end
```



end

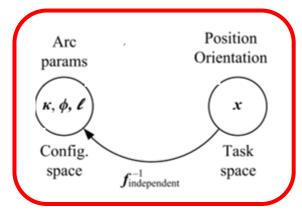


Following



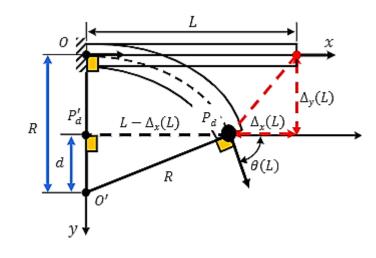


IKM



PCC approach using DH method

Case of a one segment planar robot



$$R = d + \Delta_{y}(L)$$

$$R=d+\Delta_{y}(L)$$

$$\begin{cases} R - d = y_d \\ R^2 - d^2 = x_d^2 \end{cases}$$



$$R+d=\frac{x_d^2}{y_d}$$



$$\begin{cases} R - d = y_d \\ R^2 - d^2 = x_d^2 \end{cases} \qquad R + d = \frac{x_d^2}{y_d} \qquad \qquad \begin{cases} R = \frac{1}{2} \frac{y_d^2 + x_d^2}{y_d^2} \\ d = \frac{1}{2} \frac{y_d^2 + x_d^2}{y_d^2} - y_d \end{cases} \qquad \qquad \begin{cases} \theta = \cos^{-1} \left(\frac{d}{R}\right)_{\mathbf{C}} \\ L = R\theta \end{cases}$$

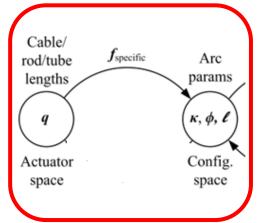


$$\begin{cases} \boldsymbol{\theta} = \cos^{-1}\left(\frac{d}{R}\right)_{\mathbf{0}} \\ \boldsymbol{L} = \boldsymbol{R}\boldsymbol{\theta} \end{cases}$$

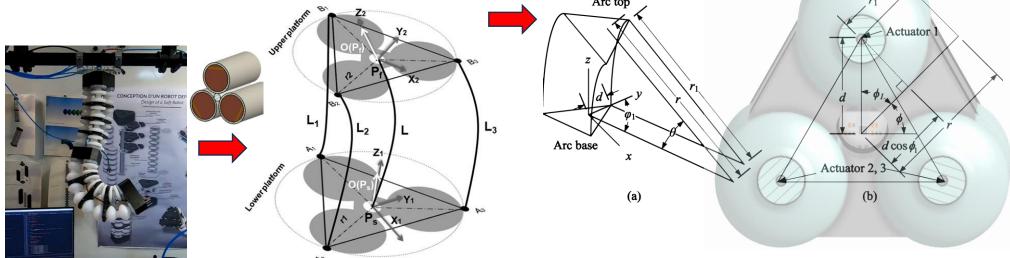




FKM

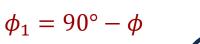


Case of Continuously bending Actuators



$$r_i = r - d\cos\phi_i$$
$$l = l_i - \theta d\cos\phi_i$$





The bending plane of the soft robot

$$\phi_2 = 210^{\circ} - \phi$$

$$\phi_2 = 210^\circ - \phi$$
$$\phi_3 = 330^\circ - \phi$$

$$l = r\theta$$

$$l_i = r_i \theta$$



$$l(q) = \frac{l_1 + l_2 + l_3}{3}$$

$$\phi(q) = \tan^{-1}\left(\frac{\sqrt{3}(l_2 + l_3 - 2l_1)}{3(l_2 - l_3)}\right)$$
 5



$$\kappa(q) = \frac{2\sqrt{(l^2_1 + l^2_2 + l^2_3 - l_1 l_2 - l_1 l_3 - l_2 l_3)}}{d(l_1 + l_2 + l_3)}$$



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PCC approach using Denavit Hartenberg formalism



| Parameters | Values {i=1, i=2, i=3} | | 2, i=3} | Description |
|------------|------------------------|-----------|---------|--------------------------------------|
| d | {0.101} | | | Radial cable distance of the portion |
| L_i | {0.016 | 0.006 | 0.006} | Lenght of the cable i |
| | ii | s the cab | le | |

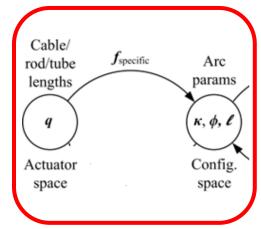


Compute the related shape configuration in the task configuration



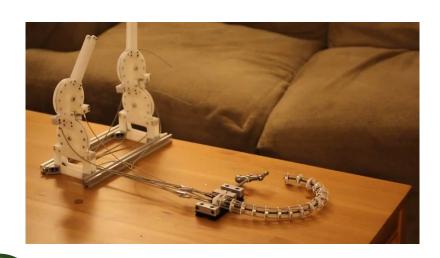


FKM



 $l_c = 2nr\sin\left(rac{ heta}{n}
ight) \ l_c = l_i + 2dn\sin\left(rac{ heta}{n}
ight)\cos\phi_i$

Case of Tendon driven actuators



The bending plane of the soft robot

$$\phi_1 = 90^\circ - \phi$$

$$\phi_2 = 210^{\circ} - \phi$$

$$\phi_3 = 330^{\circ} - \phi$$

$$l_i = 2nr_i \sin\left(\frac{\theta}{n}\right)$$

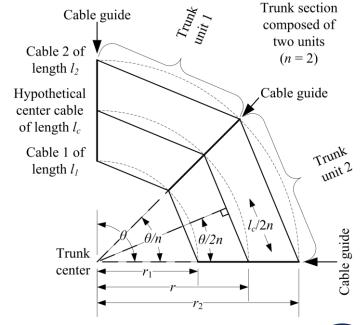












$$\phi(q) = \tan^{-1}\left(\frac{\sqrt{3}(l_2 + l_3 - 2l_1)}{3(l_2 - l_3)}\right)$$
 10

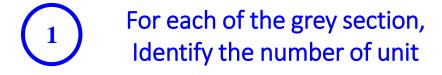
$$\kappa(q) = \frac{2\sqrt{(l^2_1 + l^2_2 + l^2_3 - l_1 l_2 - l_1 l_3 - l_2 l_3)}}{d(l_1 + l_2 + l_3)} \left(\frac{1}{2}\right)$$

$$l(q) = \frac{2n}{\kappa} \sin^{-1} \left(\frac{l_c \kappa}{2n} \right)$$
 12



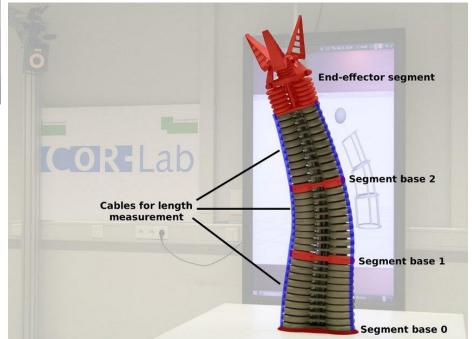


Practice case





Compute the related shape configuration in the task configuration





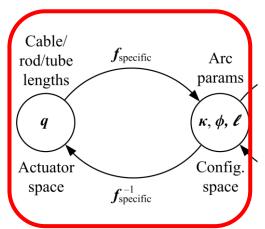
| Parameters | Values {i=1, i=2, i=3} | Description | | | | | |
|-------------------------------|------------------------|--|--|--|--|--|--|
| d_i | {0.101 0.086} | Radial cable distance at the portion i | | | | | |
| L_{2k} | {0.101 0.086 0.071} | Radial cable distance at the portion i | | | | | |
| L_{1k} | {0.016 0.006 0.06} | Lenght of the portion i | | | | | |
| k is the cable, i the portion | | | | | | | |



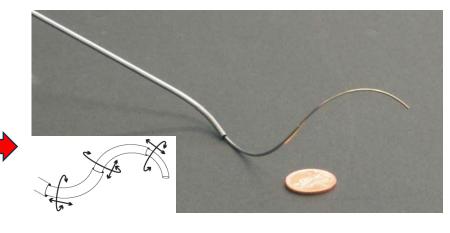


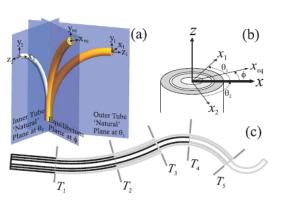
Case of concentric tube continuum robots











Translation (t) and Rotation (θ)

$$q = [t_1 \, \theta_1 \cdots t_n \, \theta_n]^T$$



 κ : the curvature the soft robot

 κ_i : the curvature of each tube

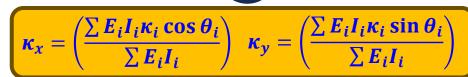
M: the constant bending moment

E: Elastic modulus

I: Inertia of the robot

$$\kappa - \kappa_i = \frac{M}{EI}$$







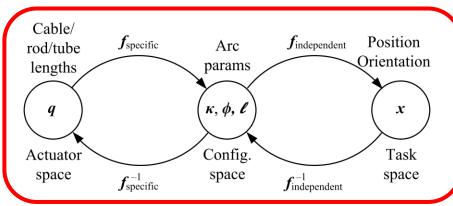
$$\phi(q) = \sin^{-1}\left(\frac{\kappa_y}{\kappa_x}\right)$$







IKM



Forward Velocity Modeling $\dot{p} = f(\dot{q}_1, \dot{q}_i, ..., \dot{q}_n)$

$$\mathsf{FKM}: x = \boldsymbol{f_{spec}} \circ \boldsymbol{f_{ind}}(q) \Longrightarrow [x \ y \ z] = \boldsymbol{f_{spec}} \circ \boldsymbol{f_{ind}}(q)$$

$$\dot{p} = J[\dot{q}]$$
 J is the Jacobean Matrix $\begin{pmatrix} \dot{x} \\ \dot{y} \\ \dot{z} \end{pmatrix} = J \begin{pmatrix} \dot{q}_1 \\ \vdots \\ \dot{q}_n \end{pmatrix}$



 $J = J_{ind}J_{spec}$



$$\frac{d\boldsymbol{p}_x}{dt} = J\frac{\boldsymbol{d}}{dt}[\boldsymbol{q}]$$

Therefore

$$[\Delta q] = J^{-1}[\Delta p]$$

J⁻¹ is the inverse of the Jacobean Matrix



- J must be a square matrix to be inversible
- Determinant(J) ≠ 0

To adress this issue, we use the pseudo inverse \overline{J}^{-1} of J

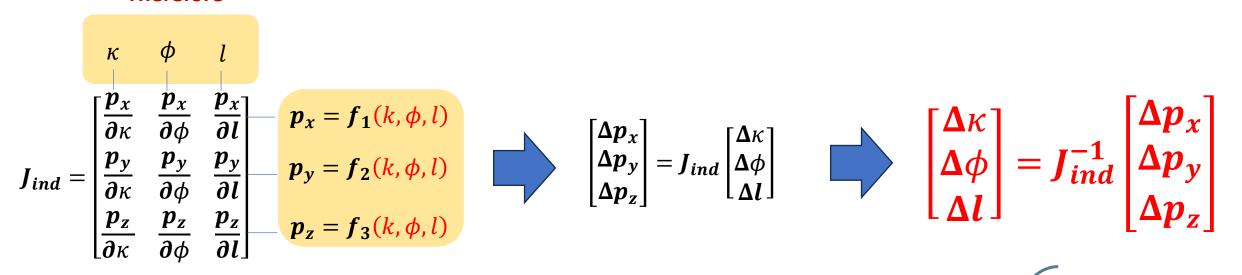
$$\bar{\mathbf{J}}^{-1} = \left(\mathbf{J}^{\mathrm{T}}\mathbf{J}\right)^{-1}\mathbf{J}^{\mathrm{T}}$$





$p \in \mathbb{R}^3$ **IKM** $R \in SO_3$ (FKM) $\cos\phi(1-\cos\kappa l)$ $\cos\phi(1-\cos\kappa l)$ Cable/ $\cos \kappa l \cos \phi - \sin \phi \sin \kappa l \cos \phi$ $f_{ m specific}$ Position Arc rod/tube Orientation $\sin\phi(1-\cos\kappa l)$ lengths $\sin \kappa l \sin \phi$ κ, φ, ℓ Config. Task Actuator space space space $oldsymbol{f}_{ ext{specific}}^{-1}$ $f_{ m independent}^{-1}$

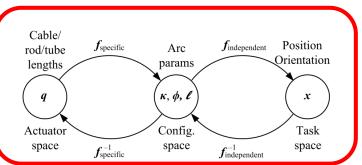
Therefore

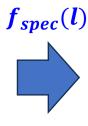






IKM





Therefore

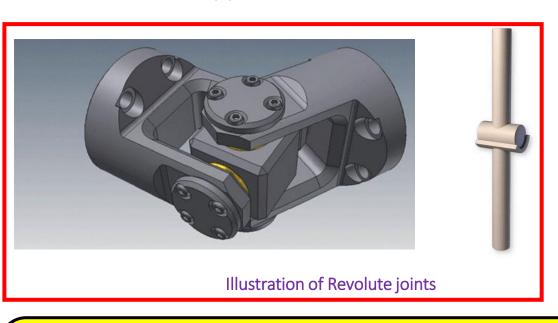
$$J_{f_{\text{spec}}} = \begin{bmatrix} \frac{\partial k}{\partial l_1} & \frac{\partial k}{\partial l_1} & \frac{\partial k}{\partial l_1} \\ \frac{\partial \phi}{\partial l_2} & \frac{\partial \phi}{\partial l_2} & \frac{\partial \phi}{\partial l_2} \\ \frac{\partial l}{\partial l_3} & \frac{\partial l}{\partial l_3} & \frac{\partial l}{\partial l_3} \end{bmatrix} - k = f_{1spec}(l_1, l_2, l_3)$$



$$\begin{bmatrix} \Delta l_1 \\ \Delta l_2 \\ \Delta l_3 \end{bmatrix} = \mathbf{J}_{\mathrm{f}_{\mathrm{spec}}}^{-1} \mathbf{J}_{\mathrm{ind}}^{-1} \begin{bmatrix} \Delta p_x \\ \Delta p_y \\ \Delta p_z \end{bmatrix}$$







$$\begin{aligned} \overrightarrow{V}_{p \in C_{n}/C_{0}} &= \overrightarrow{V}_{p \in C_{n}/C_{n-1}} + \overrightarrow{V}_{p \in C_{n-1}/C_{n-2}} + \dots + \overrightarrow{V}_{p \in C_{1}/C_{0}} \\ \frac{d\overrightarrow{Op}}{dt}\Big|_{\mathbb{R}_{0}} &= \dot{q}_{1}\overrightarrow{z}_{0} \times \overrightarrow{O_{0}p} + \dot{q}_{2}\overrightarrow{z}_{1} \times \overrightarrow{O_{1}p} + \dots + \dot{q}_{n}\overrightarrow{z}_{n-1} \times \overrightarrow{O_{n-1}p} \\ \frac{d\overrightarrow{Op}}{dt}\Big|_{\mathbb{R}_{0}} &= \left[\overrightarrow{z}_{0} \times \overrightarrow{O_{0}p} \ \overrightarrow{z}_{1} \times \overrightarrow{O_{1}p} \ \cdots \ \overrightarrow{z}_{n-1} \times \overrightarrow{O_{n-1}p}\right] [\dot{q}_{1} \ \cdots \ \dot{q}_{n}]^{T} \end{aligned}$$

$J_{v-f_{spec}}$: Linear velocity jacobian

CRISTAL

Recall: Revolute Joints

$$\vec{V}_{p \in C_m/C_{m-1}} = \frac{d\vec{O}_{m-1}\vec{p}}{dt} \Big|_{C_0} = \vec{\omega}_{C_n/C_{m-1}} \times \vec{O}_{m-1}\vec{p}$$

$$\vec{\omega}_{C_n/C_0} = \vec{\omega}_{C_n/C_{n-1}} + \vec{\omega}_{C_{n-1}/C_{n-2}} + \dots + \vec{\omega}_{C_1/C_0}$$

$$\vec{\omega}_{C_n/C_0} = \dot{q}_1\vec{z}_0 + \dot{q}_2\vec{z}_1 + \dots + \dot{q}_n\vec{z}_{n-1}$$

$$\vec{\omega}_{C_n/C_0} = [\vec{z}_0 \ \vec{z}_1 \ \dots \ \vec{z}_{n-1}][\dot{q}_1 \ \dots \ \dot{q}_n]^T$$

 $J_{\omega-f_{spec}}$: Angular velocity jacobian



Recall: Prismatic Joints

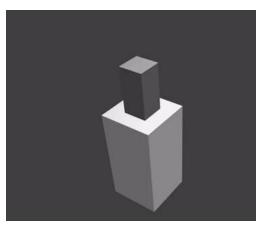


Illustration of Prismatic joints

$$\left. \overrightarrow{V}_{p \in C_m/C_{m-1}} = \frac{d \overrightarrow{O}_{m-1} \overrightarrow{p}}{dt} \right|_{C_0} = \dot{d}_m \vec{z}_{m-1}$$

$$\frac{d\overrightarrow{op}}{dt}\bigg|_{\mathbb{R}_0} = [\overrightarrow{z}_0 \ \overrightarrow{z}_1 \ \cdots \ \overrightarrow{z}_{n-1}][\overrightarrow{d}_1 \ \cdots \ \overrightarrow{d}_n]^T$$

 $J_{v-f_{\rm spec}}$: Linear velocity jacobian

$$\overrightarrow{\boldsymbol{\omega}}_{C_n/C_0} = [\begin{matrix} \mathbf{0} & \mathbf{0} & \cdots & \mathbf{0} \end{matrix}] [\dot{\boldsymbol{d}}_1 & \cdots & \dot{\boldsymbol{d}}_n]^T$$

 $J_{\omega-f_{spec}}$: Angular velocity jacobian





Kinematics is about the movement of bodies regardless of the forces/torques that cause the movement.

Objectives

- Geometric representation of the robot (Inverse kinematic modeling or IKM)
- Position of the end-Effector
 (Forward Kinematic modeling or FKM)

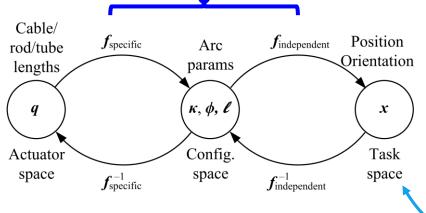
Forward Kinematic Modeling (FKM)

FKM

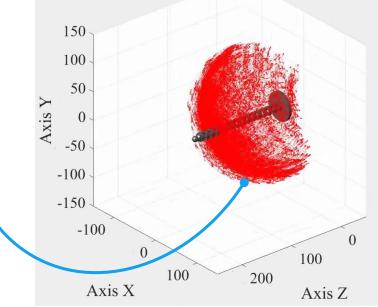
$$x = f_{ind}(\kappa, \phi, l)$$

FKIV

$$\kappa, \phi, l = f_s(q)$$



Inverse Kinematic Modeling (IKM)







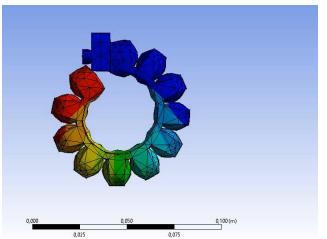
Finite Elements Methods (FEM): ANSYS Modeling

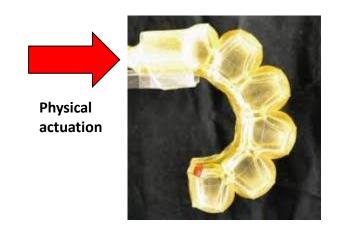
- 1 Open ANSYS WorkBench
- (2) Import the Material properties in Engineering Data
- 3 Import the geometry of the soft robot
- Define the simulation environment
- 5 Compute and analyse the results

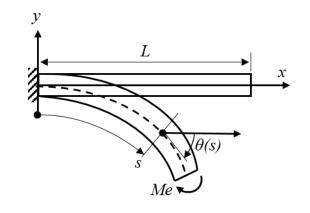


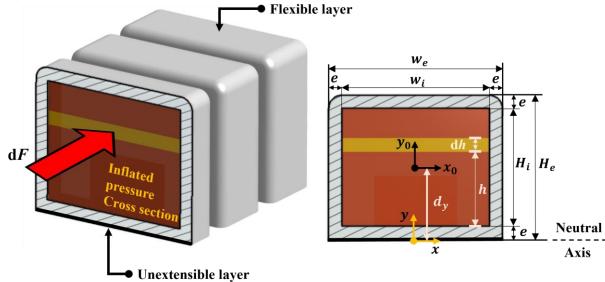


Euler Bernoulli modeling Approch





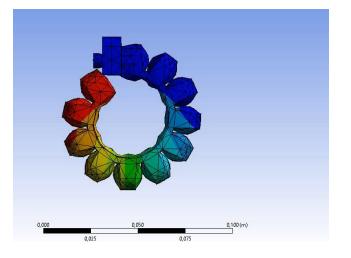


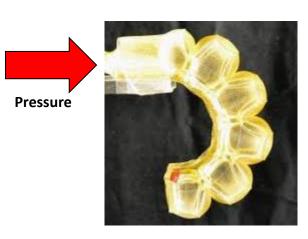


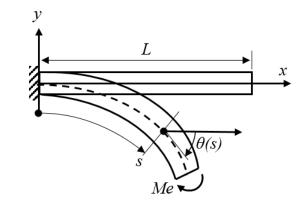




Euler Bernoulli modeling Approch







Flexible layer

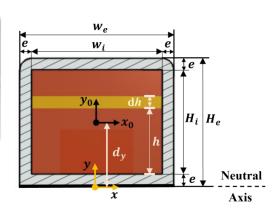
d

Inflated

pressure

Cross section

Unextensible layer



Let define

 $A = a^2$ The area of the cross section

 $\boldsymbol{b} = \boldsymbol{w_i}$, The width of the cross section

 $h = H_i$ The heigth of the cross section

 $y = \sqrt{\frac{b}{h}}$ The size ratio of the actuator

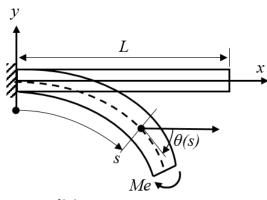


$$\begin{cases}
dF = (va)P_{in}dh \\
dM_e = hdF
\end{cases}$$

$$\{M_e = \Psi_e P_{in}\}$$







Euler Bernoulli modeling Approch (Planar case)

One section modeling

Boundary condition

$$\theta(s=0)=0$$
 $M(s=L)=Me$

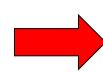
$$x(s=0)=0$$

$$y(s=0)=0$$



$$\kappa(s) = \frac{Me}{EI}$$

$$\theta(s) = \frac{Me}{EI}s$$



$$\begin{cases} x' = \cos \theta(s) \\ y' = \sin \theta(s) \end{cases}$$



$$\begin{cases} x_1 = \frac{(EI)_1}{M_1} \sin \frac{M_1}{(EI)_1} s_1 \\ y_1 = \frac{(EI)_1}{M_1} \left(1 - \cos \frac{M_1}{(EI)_1} s_1 \right) \end{cases}$$

Two sections modeling $[L_1 + L_2 = L]$

First section modeling

Boundary condition

$$\theta_1(s_1 = 0) = 0$$

 $M(s_1 = L_1) = M_1$

$$x_1(s_1 = 0) = 0$$

 $x_1(s_1 = 0) = 0$

$$\begin{array}{ll}
\theta_1(s_1 = 0) = 0 \\
M(s_1 = L_1) = M_1 \\
x_1(s_1 = 0) = 0 \\
y_1(s_1 = 0) = 0
\end{array}$$

$$\begin{cases}
x_1 = \frac{(EI)_1}{M_1} \sin \frac{M_1}{(EI)_1} s_1 \\
y_1 = \frac{(EI)_1}{M_1} \left(1 - \cos \frac{M_1}{(EI)_1} s_1\right)
\end{cases}$$

Boundary condition

$$\theta(s_2=0)=\theta_1(s_1=L_1)$$

$$M(s_2 = L_2) = M_2$$

$$x_2(s_2 = 0) = x_1(s_1 = L_1)$$

 $y_2(s_2 = 0) = y_1(s_1 = L_1)$

Second section modeling

$$\begin{cases} x_2 = \frac{(EI)_2}{M_2} \sin\left[\frac{M_2}{(EI)_2} s_2 + \theta_1(L_1)\right] + x_1(L_1) \\ y_2 = \frac{(EI)_2}{M_2} \left(\cos\theta_1(L_1) - \cos\left[\frac{M_2}{(EI)_2} s_2 + \theta_1(L_1)\right]\right) + y_1(L_1) \end{cases}$$





Introduction

Planar Kinematics of a one section-soft finger

```
function [Pe]= FKM1 (P1)
           % Finger material and geometry properties (in USI)
E = 0.36e6;
rho = 1140:
                                            %masse volumique[k/m-3]
vol1 = 6.1667e-5;
                                            %volume [m^3]
g = 9.81;
masse1 = 7.0917e-2;
           % Finger Geometry (in USI)
L1 = 87e-3:
                                            % Finger length [m]
e1 = 3e-3:
                                            %[m] Thickness
h1 = 27e-3:
                                            %[m] Cross section heigth
                                            %[m] Air chamber width
B1 = 40e-3;
                                            %[m] Air chamber total heigth
H1 = (30e-3)+e1;
                                            %[m] Rigid layer thickness
t1 = 3e-3;
L1 = 87e-3:
                                            %longueur [m]
b1 = B1-2*e1;
                                            %[m] Cross section width
d12 = h1/2 + e1/2:
                                            %[m] CoG distance from the base
S11z= B1*H1 - b1*h1;
                                            %[m ^2] area of the material
I11 = ((B1*H1^3)-(b1*h1^3))/12;
                                            %[m ^4] Quadratic moment wrt CoG
I11z = I11 + (S11z*d12^2);
                                            %[m ^4] Quadratic moment wrt Base
```

```
% Quadratic moment of the chamber link
h1c = 11.5e-3:
                     %Cross section heigth
                     %Cross section width
b1c = 19e-3;
H1c = 18e-3:
                      %Cross section heigth
B1c = 25e-3;
                      %Cross section width
d2 = 0.5*(h1c+t1);
                     %[m] CoG distance from the base
S12z= H1c*B1c-h1c*b1c;
                                            %[m ^4]
112=(B1c *(H1c)^3-(b1c)*(h1c)^3)/12;
112z = 112 + (S12z*(d2)^2);
                                            %[m ^4]
ratio1s=4*S11z/(4*S11z+3*S12z);
ratio2s=3*S12z/(4*S11z+3*S12z);
% Mean Quadratic moment of the whole finger
%Im1 = (4*I11z + 3*I12z)/7;
                                            %[m ^4]
Im1 = (ratio1s *I11z + ratio1s *I12z);
                                            %[m ^4]
loz1=lm1;
```









```
%% ------ Calculation of the End bending moment1 ------
% s = area section of the finger, r = shape factor

r1 = sqrt(b1/h1);
s1 = b1*h1;
a1 = sqrt(s1);

Mo1 = P1*((a1^2)*((0.5*a1+(t1+e1)*r1)/r1)); %[N.m]
Mo1 = (Mo1 + (L1/2)*(masse1)*g); %[N.m]

%%%%%%%%%%%%%%%%%%%%
MO=M01;
```

```
n=400:
Xe1=[];
Ye1=[];
for coord=1:n
i = (coord-1)*L1/(n-1);
X(coord) = (((E+P1*r01)*loz1)/M0)*sin((M0/((E+P1*r01)*loz1))*i);
                                                              % [m]
Y(coord) = -(((E+P1*r01)*loz1)/M0)*(1-cos((M0/((E+P1*r01)*loz1))*i));
                                                              % [m]
End
Pe=[X' Y'];
figure;
title('S-hape Kinematics (Elastic modeling –Euler Bernoulli kinematics')
hold on,
plot(Pe(:,1),Pe(:,2),'.');
grid on,
```





Introduction

Planar Kinematics of a two sections-soft finger

2

ÉCOLE CENTRALE DE LILLE

```
function [Pe]= FKM2(P1,P2)
           % Finger material and geometry properties of Section N°2 (in USI)
E = 0.36e6;
rho = 1140:
                                            %masse volumique[k/m-3]
vol1 = 6.1667e-5;
                                            %volume [m^3]
g = 9.81;
masse1 = 7.0917e-2;
t = 3e-3:
                                            %[m] Rigid layer thickness
           % Finger Geometry (in USI)
L2 = 56e-3:
                                            % Finger length [m]
e2 = 2.5e-3:
                                                        %[m] Thickness
                                            %[m] Cross section heigh
h2 = 17e-3;
B2 = 20e-3:
                                            %[m] Air chamber width
H2 = 20;
                                            %[m] Air chamber total heigth
b2 = B2-2*e2:
                                            %[m] Cross section width
d2 = h2/2 + e2/2:
                                            %[m] CoG distance from the base
                                            %[m ^2] area of the material
S21z = B2*H2 - b2*h2;
I21 = ((B2*H2^3)-(b2*h2^3))/12;
                                            %[m ^4] Quadratic moment wrt CoG
121z = 121 + (S21z*d21^2);
                                            %[m ^4] Quadratic moment wrt Base
```

```
% Quadratic moment of the chamber link
h2c = 3e-3:
                     %Cross section heigth
                     %Cross section width
b2c = 2e-3:
                     %Cross section heigth
H2c = 5e-3:
B2c = 10e-3;
                     %Cross section width
d2c = 0.5*(h2c+t);
                     %[m] CoG distance from the base
S22z= H2c*B2c-h2c*b2c:
                                           %[m ^4]
122=(B2c *(H2c)^3-(b2c)*(h2c)^3)/12;
122z = 122 + (S22z*(d2c)^2);
                                           %[m ^4]
ratio1s=4*S21z/(4*S21z+3*S22z);
ratio2s=3*S22z/(4*S21z+3*S22z);
% Mean Quadratic moment of the whole finger
%Im1 = (4*I21z + 3*I22z)/7;
                                           %[m ^4]
Im1 = (ratio21s *I21z + ratio22s *I22z);
                                           %[m ^4]
loz1=lm1;
                                      centralelille
```

Introduction

Planar Kinematics of a two sections-soft finger

centralelille

ÉCOLE CENTRALE DE LILLE

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% Finger material and geometry properties of Section N°1 (in USI)
E = 0.36e6;
rho = 1140:
                                            %masse volumique[k/m-3]
vol1 = 6.1667e-5;
                                            %volume [m^3]
g = 9.81;
masse1 = 7.0917e-2;
t = 3e-3;
                                            %[m] Rigid layer thickness
           % Finger Geometry (in USI)
L1 = 63e-3:
                                            % Finger length [m]
e1 = 3e-3:
                                            %[m] Thickness
                                            %[m] Cross section heigh
h1 = 17e-3;
                                            %[m] Air chamber width
B1 = 40e-3:
H1 = 30e-3;
                                            %[m] Air chamber total heigth
b1 = B1-2*e1:
                                            %[m] Cross section width
                                            %[m] CoG distance from the base
d1 = 0.5*(h1+t);
                                            %[m ^2] area of the material
S11z= B1*H1 - b1*h1;
I11 = ((B1*H1^3)-(b1*h1^3))/12;
                                            %[m ^4] Quadratic moment wrt CoG
111z = 111 + (S11z*d1^2);
                                            %[m ^4] Quadratic moment wrt Base
```

```
% Quadratic moment of the chamber link
h1c = 5e-3:
                      %Cross section heigth
                      %Cross section width
b1c = 6e-3;
H1c = 10e-3:
                      %Cross section heigth
B1c = 20e-3;
                      %Cross section width
d1c = 0.5*(h2c+t);
                     %[m] CoG distance from the base
S12z= H1c*B1c-h1c*b1c;
                                            %[m ^4]
112=(B1c *(H1c)^3-(b1c)*(h1c)^3)/12;
112z = 112 + (S12z*(d2)^2);
                                            %[m ^4]
ratio1s=3*S11z/(3*S11z+2*S12z);
ratio2s=2*S12z/(3*S11z+2*S12z);
% Mean Quadratic moment of the whole finger
%Im1 = (3*I11z + 2*I12z)/5;
                                            %[m ^4]
Im1 = (ratio1s *I11z + ratio1s *I12z);
                                            %[m ^4]
loz1=lm1;
```





```
%% ------ Calculation of the End bending moment M2 ------
% s = area section of the finger, r = shape factor
r2 = sqrt(b2/h2);
s2 = b2*h2:
a2 = sqrt(s2);
Mo2 = P2*((a2^2)*((0.5*a2+(t+e2)*r2)/r2));
                                          %[N.m]
M02 = (Mo2 + (L2/2)*(masse1)*g);
                                          %[N.m]
%% ------ Calculation of the End bending moment M1 ------
% s = area section of the finger, r = shape factor
r1 = sqrt(b1/h1);
s1 = b1*h1;
a1 = sqrt(s1);
Mo1 = P1*((a1^2)*((0.5*a1+(t+e1)*r1)/r1));
                                          %[N.m]
M01 = (Mo1 + (L1/2)*(masse1)*g) + M02;
                                          %[N.m]
```

```
%% ------ Posture calulation first portion -----
n=400; Xe1=[];Ye1=[];
x_L1 = ((E*loz1)/M01)*sin((M01/(E*loz1))*L1);
                                                                                                                                                                                                                                                                            % [m]
y_L1 = -((E*loz1)/M01)*(1-cos((M01/(E*loz1))*L1));
                                                                                                                                                                                                                                                                            % [m]
for coord=1:n
i = (coord-1)*L1/(n-1);
X(coord) = ((E*loz1)/M0)*sin((M0/(E*loz1))*i);
                                                                                                                                                                                                                                                                            % [m]
Y(coord) = -((E*loz1)/M0)*(1-cos((M0/(E*loz1))*i));
                                                                                                                                                                                                                                                                            % [m]
End
Pe=[X' Y'];
%% ------ Posture calulation Second branche ------
Xe2=[]; Ye2=[];
for coord2=1:n
ii=(coord2-1)*L2/(n-1);
Xe2(coord2) = (((E+P2*r02)*loz2)/M02)*(sin((M02/((E+P2*r02)*loz2))*ii + ...
 ...+Theta0)-sin(Theta0)) + x L1;
                                                                                                                                                                                                                                                                            % [m]
Ye2(coord2) = -(((E+P2*r02)*loz2)/M02)*(cos(Theta0) - ((E+P2*r02)*loz2)/M02)*(cos(Theta0) - ((E+P2*r02)*loz2)/M02)*(cos(E+P2*r02)*loz2)/M02)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*(cos(E+P2*r02)*loz2)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2*r02)*(cos(E+P2
 ...\cos((M02/((E+P2*r02)*loz2))*ii + Theta0)) + y L1;
                                                                                                                                                                                                                                                                            % [m]
end
```







```
figure;
title('Shape control validation (PH-EB/Ansys Shape')
hold on,
plot(Pe1(:,1),Pe1(:,2),'.');
hold on;
plot(Pe2(:,1),Pe2(:,2),'.');
```





Why dynamics?

To define actuator inputs allowing the robot to perform pratically the motion defined by the kinematics analysis while interacting with the external

Euler Lagrange approach

$$\frac{d}{dt} \left(\frac{\partial \mathcal{L}}{\partial \dot{q}} \right) - \frac{\partial \mathcal{L}}{\partial q} = \left[\mathbf{\mathcal{F}} \right]$$

$$q = [q_1 \quad q_2 \quad d_3 \quad q_4]$$

q is the actuator variable:

\mathcal{L} is the lagrangian equation of the motion, define as follow:

$$\mathcal{L}(\dot{q},q) = K_{e}(\dot{q},q) - P_{e}(q)$$

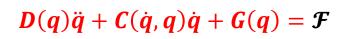
 K_e is the kinetic energy of the robot

 $\boldsymbol{P_e}$ the potential energy of the robot



Dynamic parameters

| Elements | $oldsymbol{q}$ (rad) | m(kg) | $I_{i_{ig/_{\Delta_{ m G}}}}$ | $\ddot{q}({\rm rad}/s^{-2})$ | $\dot{q}({\sf rad}/s^{-1})$ |
|----------|----------------------|-------|-------------------------------|------------------------------|-----------------------------|
| i | \boldsymbol{q}_i | m_i | $I_{i_{\Delta}}$ | $\ddot{m{q}}_i$ | \dot{q}_i |



 $oldsymbol{D}(oldsymbol{q})$ is the inertia matrix

 $oldsymbol{\mathcal{C}}(\dot{oldsymbol{q}},oldsymbol{q})$ is the matrix of coriolis and centrigugal effects

 $oldsymbol{G(q)}$ is the matrix of gravity effects

 ${m {\mathcal F}}$ is the generalized forces at joints





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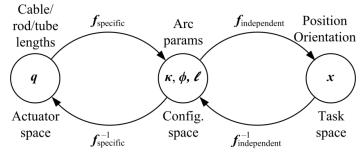
G(q) is the matrix of gravity effects

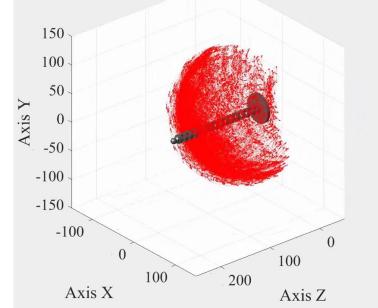
Linear motion

$$\mathbf{D}(\mathbf{q}) = \sum_{1}^{n} m_i \mathbf{J}_{v_i}^T \mathbf{J}_{v_i} + \sum_{1}^{n} \mathbf{J}_{\omega_i}^T \left[R_i^0 \mathbf{I}_i (R_i^0)^T \right] \mathbf{J}_{\omega_i}$$

Rotational motion

$D(q)\ddot{q} + C(\dot{q}, q)\dot{q} + G(q) = \tau$







How?
$$\frac{\frac{1}{2}m_{i}\dot{\boldsymbol{x}}_{i}^{2} = \frac{1}{2}m_{i}\dot{\boldsymbol{x}}_{i}^{T}\dot{\boldsymbol{x}}_{i}}{\dot{\boldsymbol{x}}_{i}} = J_{v_{i}}\dot{\boldsymbol{q}}_{i} \qquad \frac{1}{2}m_{i}\dot{\boldsymbol{x}}_{i}^{2} = \frac{1}{2}m_{i}J_{v_{i}}^{T}\dot{\boldsymbol{q}}_{i}^{T}\dot{\boldsymbol{q}}_{i}J_{v_{i}} \qquad \frac{1}{2}m_{i}\dot{\boldsymbol{x}}_{i}^{2} = \frac{1}{2}m_{i}J_{v_{i}}^{T}J_{v_{i}}\dot{\boldsymbol{q}}_{i}^{2}$$



$$\frac{1}{2}m_i\dot{\boldsymbol{x}}_i^2 = \frac{1}{2}m_i\boldsymbol{J}_{v_i}^T\boldsymbol{J}_{v_i}\dot{\boldsymbol{q}}_i^2$$

Please retrieve the case of the rotional motion





$$D(q) = \begin{bmatrix} d_{11} & . & . & . \\ d_{12} & . & d_{42} \\ . & . & . & . \\ . & . & d_{44} \end{bmatrix} \qquad C(\dot{q}, q) = \begin{bmatrix} C_{11} & . & . & . \\ C_{12} & . & C_{42} \\ . & . & . & . \\ . & . & C_{44} \end{bmatrix} \qquad C_{kj}(q, \dot{q}) = \sum_{1}^{n} c_{ijk}(q) \dot{q}_{i} \qquad c_{ijk} = \frac{1}{2} \left\{ \frac{\partial d_{kj}}{\partial q_{i}} + \frac{\partial d_{ki}}{\partial q_{j}} - \frac{\partial d_{ij}}{\partial q_{k}} \right\}$$

$$C_{kj}(q, \dot{q}) = \sum_{1}^{n} c_{ijk}(q) \dot{q}_{i} \qquad c_{ijk} = \frac{1}{2} \left\{ \frac{\partial d_{kj}}{\partial q_{i}} + \frac{\partial d_{ki}}{\partial q_{j}} - \frac{\partial d_{ij}}{\partial q_{k}} \right\}$$

Christoffel symbol

$$C_{11}(q,\dot{q}) = \sum_{1}^{4} c_{i11}(q)\dot{q}_{i} \qquad C_{12}(q,\dot{q}) = \sum_{1}^{4} c_{i21}(q)\dot{q}_{i} \qquad C_{13}(q,\dot{q}) = \sum_{1}^{4} c_{i31}(q)\dot{q}_{i} \qquad C_{14}(q,\dot{q}) = \sum_{1}^{4} c_{i41}(q)\dot{q}_{i}$$

$$C_{21}(q,\dot{q}) = \sum_{1}^{3} c_{i12}(q)\dot{q}_{i} \qquad C_{22}(q,\dot{q}) = \sum_{1}^{3} c_{i22}(q)\dot{q}_{i} \qquad C_{23}(q,\dot{q}) = \sum_{1}^{3} c_{i32}(q)\dot{q}_{i} \qquad C_{24}(q,\dot{q}) = \sum_{1}^{3} c_{i42}(q)\dot{q}_{i}$$

$$C_{31}(q,\dot{q}) = \sum_{1}^{4} c_{i13}(q)\dot{q}_{i} \qquad C_{32}(q,\dot{q}) = \sum_{1}^{4} c_{i23}(q)\dot{q}_{i} \qquad C_{33}(q,\dot{q}) = \sum_{1}^{4} c_{i33}(q)\dot{q}_{i} \qquad C_{34}(q,\dot{q}) = \sum_{1}^{4} c_{i43}(q)\dot{q}_{i}$$

$$C_{41}(q,\dot{q}) = \sum_{1}^{4} c_{i14}(q)\dot{q}_{i} \qquad C_{42}(q,\dot{q}) = \sum_{1}^{4} c_{i24}(q)\dot{q}_{i} \qquad C_{43}(q,\dot{q}) = \sum_{1}^{4} c_{i34}(q)\dot{q}_{i} \qquad C_{44}(q,\dot{q}) = \sum_{1}^{4} c_{i44}(q)\dot{q}_{i}$$





The Potential energy $P_e(q)$

$$P_{e}(q) = m_1 \cdot g \cdot 0 + m_2 \cdot g \cdot 0 + m_3 \cdot g \cdot D_{0_{c3}} + m_4 \cdot g \cdot D_{0_{c4}}$$



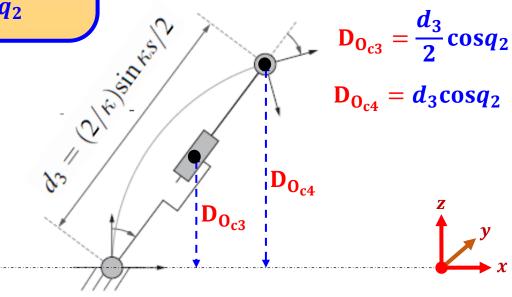
$$q = \begin{bmatrix} q_1 & q_2 & d_3 & q_4 \end{bmatrix}$$

$$q_1 = \phi$$

$$q_2 = \frac{\kappa l}{2}$$

In
$$T_0^4$$
,
 $P_{4z} = d_3 \cos q_2$
In T_0^3 ,
 $P_{3z} = \frac{d_3}{2} \cos q_2$

$$G(\mathbf{q}) = \begin{bmatrix} \frac{\partial \mathbf{P_e}}{\partial q_1} \\ \frac{\partial \mathbf{P_e}}{\partial q_2} \\ \frac{\partial \mathbf{P_e}}{\partial q_3} \\ \frac{\partial \mathbf{P_e}}{\partial q_4} \end{bmatrix} = \mathbf{g} \cdot \begin{bmatrix} \mathbf{0} \\ -\mathbf{m}_3 \frac{d_3}{2} \sin q_2 - \mathbf{m}_4 d_3 \sin q_2 \\ \frac{\mathbf{m}_3}{2} \cos q_2 + \mathbf{m}_4 \cos q_2 \\ \mathbf{0} \end{bmatrix}$$







The efforts **F**

The causality

The causes

The effects



Torques create a rotations

The effects must read The causes

Forces create a linear motions

$$\mathcal{F} = egin{bmatrix} oldsymbol{ au}_1 \ oldsymbol{ au}_2 \ oldsymbol{ au}_3 \ oldsymbol{ au}_4 \end{bmatrix}$$

The Dynamics equations of the manipulators of the manipulator are given by

$$D(q)\begin{bmatrix} \ddot{q}_1 \\ \ddot{q}_2 \\ \ddot{d}_3 \\ \ddot{q}_4 \end{bmatrix} + C(\dot{q}, q)\begin{bmatrix} \dot{q}_1 \\ \dot{q}_2 \\ \dot{d}_3 \\ \dot{q}_4 \end{bmatrix} + G(q) = \begin{bmatrix} \tau_1 \\ \tau_2 \\ F_3 \\ \tau_4 \end{bmatrix}$$



