

# **Laboratory Assignments**

**Subject: Design Principles of Operating Systems**

**Subject code: CSE 3249**

**Assignment 5: Implementation of synchronization using semaphore:**

**Objective of this Assignment:**

- To implement the concept of multi-threading in a process.
- To learn the use of semaphore i.e., to control access to shared resources.

## **1. Producer-Consumer problem**

**Problem:** Write a C program to implement the producer-consumer program where:

- Producer generates integers from 1 to 50.
- Consumer processes the numbers.

Requirements:

- Use a shared buffer with a maximum size of 10.
- Use semaphores and mutex to ensure thread-safe access to the buffer.
- Print the number that producer is producing and consumer is consuming.
- Both producer and consumer will continue for 20 iterations

```

koushik_das@LAPTOP-BIHGEI3G:~/DOS_2341004117$ mkdir DOSass5
koushik_das@LAPTOP-BIHGEI3G:~/DOS_2341004117$ cd DOSass5
koushik_das@LAPTOP-BIHGEI3G:~/DOS_2341004117/DOSass5$ cat > a5q1.c
#include <stdio.h>
#include <pthread.h>
#include <semaphore.h>
#include <unistd.h>
#define BUFFER_SIZE 10
int buffer[BUFFER_SIZE];
int in = 0 , out = 0 ;
sem_t empty;
sem_t full;
pthread_mutex_t mutex;
void* producer(void* arg){
    for(int i = 1 ; i<= 20 ; i++){
        sem_wait(&empty);
        pthread_mutex_lock(&mutex);
        buffer[in] = i;
        printf("Producer produced: %d\n", i);
        in = (in +1) % BUFFER_SIZE;
        pthread_mutex_unlock(&mutex);
        sem_post(&full);
        sleep(1);
    }
    return NULL;
}
void* consumer(void* arg){
    for(int i = 1 ; i<= 20 ;i++){
        sem_wait(&full);
        pthread_mutex_lock(&mutex);
        int item = buffer[out];
        printf("Consumer consumed: %d\n", item);
        out = (out + 1)% BUFFER_SIZE;
        pthread_mutex_unlock(&mutex);
        sem_post(&empty);
        sleep(1);
    }
    return NULL;
}
int main(){
    pthread_t prod, cons;
    sem_init(&empty , 0 , BUFFER_SIZE);
    sem_init(&full , 0 ,0);
    pthread_mutex_init(&mutex, NULL);
    pthread_create(&prod, NULL , producer , NULL);
    pthread_create(&cons, NULL , consumer , NULL);
    pthread_join(prod,NULL);
    pthread_join(cons,NULL);
    sem_destroy(&empty);
    sem_destroy(&full);
    pthread_mutex_destroy(&mutex);
    return 0;
}
koushik_das@LAPTOP-BIHGEI3G:~/DOS_2341004117/DOSass5$ gcc a5q1.c -o a5q1 -lpthread
koushik_das@LAPTOP-BIHGEI3G:~/DOS_2341004117/DOSass5$ ./a5q1
Producer produced: 1
Consumer consumed: 1
Producer produced: 2
Consumer consumed: 2
Producer produced: 3
Consumer consumed: 3
Producer produced: 4

```

```
Consumer consumed: 5
Producer produced: 6
Consumer consumed: 6
Producer produced: 7
Consumer consumed: 7
Producer produced: 8
Consumer consumed: 8
Producer produced: 9
Consumer consumed: 9
Producer produced: 10
Consumer consumed: 10
Producer produced: 11
Consumer consumed: 11
Producer produced: 12
Consumer consumed: 12
Producer produced: 13
Consumer consumed: 13
Producer produced: 14
Consumer consumed: 14
Producer produced: 15
Consumer consumed: 15
Producer produced: 16
Consumer consumed: 16
Producer produced: 17
Consumer consumed: 17
Producer produced: 18
Consumer consumed: 18
Producer produced: 19
Consumer consumed: 19
Producer produced: 20
Consumer consumed: 20
```

## 2. Alternating Numbers with Two Threads

**Problem:** Write a program to print 1, 2, 3 ... upto 20. Create threads where two threads print numbers alternately.

- Thread A prints odd numbers: 1, 3, 5 ...
- Thread B prints even numbers: 2, 4, 6 ...

### Requirements:

- Use semaphores to control the order of execution of the threads.

- Ensure no race conditions occur.

```
koushik_das@LAPTOP-BIHGEI3G:~/DOS_2341004117/DOSass5$ cat > a5q2.c
#include <stdio.h>
#include <pthread.h>
#include <semaphore.h>
sem_t semA,semB;
void* printOdd(void* arg){
    for(int i = 1 ; i<= 19 ; i+=2){
        sem_wait(&semA);
        printf("%d\n", i);
        sem_post(&semB);
    }
    return NULL;
}
void* printEven(void* arg){
    for(int i = 2 ; i<= 20; i+=2){
        sem_wait(&semB);
        printf("%d\n", i);
        sem_post(&semA);
    }
    return NULL;
}
int main(){
    pthread_t t1,t2;
    sem_init(&semA, 0, 1);
    sem_init(&semB, 0, 0);
    pthread_create(&t1, NULL , printOdd, NULL);
    pthread_create(&t2, NULL , printEven , NULL);
    pthread_join(t1, NULL);
    pthread_join(t2, NULL);
    sem_destroy(&semA);
    sem_destroy(&semB);
```

```
pthread_join(t1, NULL);
pthread_join(t2, NULL);
sem_destroy(&semA);
sem_destroy(&semB);
return 0;
}
koushik_das@LAPTOP-BIHGEI3G:~/DOS_2341004117/DOSass5$ gcc a5q2.c -o a5q2 -lpthread
koushik_das@LAPTOP-BIHGEI3G:~/DOS_2341004117/DOSass5$ ./a5q2
1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
```

### 3. Alternating Characters

**Problem:** Write a program to create two threads that print characters (A and B) alternately such as ABABABABA.... upto 20. Use semaphores to synchronize the threads.

- Thread A prints A.
  - Thread B prints B.

## Requirements:

- Use semaphores to control the order of execution of the threads.
  - Ensure no race conditions occur.

```
koushik_das@LAPTOP-BIHGEI3G:~/DOS_2341004117/DOSass5$ cat > a5q3.c
#include <stdio.h>
#include <pthread.h>
#include <semaphore.h>
sem_t semA, semB;
void* printA(void* arg){
    for(int i = 0 ; i< 20 ;i++){
        sem_wait(&semA);
        printf("A");
        sem_post(&semB);
    }
    return NULL;
}
void* printB(void* arg){
    for(int i = 0 ; i< 20 ; i++){
        sem_wait(&semB);
        printf("B");
        sem_post(&semA);
    }
    return NULL;
}
int main(){
    pthread_t t1,t2;
    sem_init(&semA, 0 , 1);
    sem_init(&semB, 0 , 0);
    pthread_create(&t1, NULL, printA, NULL);
    pthread_create(&t2, NULL, printB, NULL);

    pthread_join(t1, NULL);
    pthread_join(t2, NULL);
}
```

## 4. Countdown and Countup

**Problem:** Write a program create two threads where:

- **Thread A** counts down from 10 to 1.
- **Thread B** counts up from 1 to 10. Both threads should alternate execution.

**Requirements:**

- Use semaphores to control the order of execution of the threads.
- Ensure no race conditions occur.

```
koushik_das@LAPTOP-BIHGEI3G:~/DOS_2341004117/DOSass5$ cat > a5q4.c
#include <stdio.h>
#include <pthread.h>
#include <semaphore.h>
sem_t semDown, semUp;
void* countDown(void* arg){
    for(int i = 10 ; i >= 1 ; i--){
        sem_wait(&semDown);
        printf("Down : %d\n" , i);
        sem_post(&semUp);
    }
    return NULL;
}
void* countUp(void* arg){
    for(int i = 1 ; i<= 10 ; i++){
        sem_wait(&semUp);
        printf("Up : %d\n" , i);
        sem_post(&semDown);
    }
    return NULL;
}
int main() {
    pthread_t t1,t2;
    sem_init(&semDown , 0 ,1);
    sem_init(&semUp, 0 , 0);
    sem_init(&semDown, 0 , 1);
    sem_init(&semUp, 0 , 0);

    pthread_create(&t1, NULL, countDown, NULL);
    pthread_create(&t2, NULL, countUp, NULL);
```

```

pthread_join(t1, NULL);
pthread_join(t2, NULL);

sem_destroy(&semDown);
sem_destroy(&semUp);
return 0;
}
koushik_das@LAPTOP-BIHGEI3G:~/DOS_2341004117/DOSass5$ gcc a5q4.c -o a5q4 -lpthread
koushik_das@LAPTOP-BIHGEI3G:~/DOS_2341004117/DOSass5$ ./a5q4
Down : 10
Up : 1
Down : 9
Up : 2
Down : 8
Up : 3
Down : 7
Up : 4
Down : 6
Up : 5
Down : 5
Up : 6
Down : 4
Up : 7
Down : 3
Up : 8
Down : 2
Up : 9
Down : 1
Up : 10

```

## 5. Sequence Printing using Threads

**Problem:** Write a program that creates three threads: Thread A, Thread B, and Thread C. The threads must print numbers in the following sequence: A1, B2, C3, A4, B5, C6 ... upto 20 numbers.

- **Thread A** prints A1, A4, A7, ...
- **Thread B** prints B2, B5, B8, ...
- **Thread C** prints C3, C6, C9, ...

### Requirements:

- Use semaphores to control the order of execution of the threads.
- Ensure no race conditions occur.

```

koushik_das@LAPTOP-BIHGEI3G:~/DOS_2341004117/DOSass5$ cat > a5q5.c
#include <stdio.h>
#include <pthread.h>
#include <semaphore.h>
sem_t semA, semB, semC;
int number = 1;
void* threadA(void* arg){
    while(number <= 20){
        sem_wait(&semA);
        if(number <= 20){
            printf("A%d\n", number++);
        }
        sem_post(&semB);
    }
    return NULL;
}
void* threadB(void* arg){
    while(number <= 20){
        sem_wait(&semB);
        if(number <= 20){
            printf("B%d\n", number++);
        }
        sem_post(&semC);
    }
    return NULL;
}
void* threadC(void* arg){
    while(number <= 20){

```

```

void* threadC(void* arg){
    while(number <= 20){
        sem_wait(&semC);
        if(number <= 20){
            printf("C%d\n", number++);
        }
        sem_post(&semA);
    }
    return NULL;
}
int main(){
    pthread_t t1,t2,t3;
    sem_init(&semA, 0, 1);
    sem_init(&semB, 0, 0);
    sem_init(&semC, 0, 0);

    pthread_create(&t1, NULL, threadA, NULL);
    pthread_create(&t2, NULL, threadB, NULL);
    pthread_create(&t3, NULL, threadC, NULL);

    pthread_join(t1, NULL);
    pthread_join(t2, NULL);
    pthread_join(t3, NULL);

    sem_destroy(&semA);
    sem_destroy(&semB);
    sem_destroy(&semC);

    return 0;
}

```

```
koushik_das@LAPTOP-BIHGEI3G:~/DOS_2341004117/DOSass5$ gcc a5q5.c -o a5q5 -lpthread
koushik_das@LAPTOP-BIHGEI3G:~/DOS_2341004117/DOSass5$ ./a5q5
```

A1  
B2  
C3  
A4  
B5  
C6  
A7  
B8  
C9  
A10  
B11  
C12  
A13  
B14  
C15  
A16  
B17  
C18  
A19  
B20