

ASSIGNMENT=1

- (a) 1. Suppose the hypothetical machine contain instructions and data are 16-bits long, and memory is organized as a sequence of 16-bit words. Partial list of opcode has given below:
- 0001=Load AC from memory
 - 0010=Store AC to memory
 - 0110=Subtract the value of AC from memory
- In these cases, The instructions format provide 4 bit for the opcode and remaining 12-bit of instruction format is word of memory can be directly addressed. Assumed that the program counter is set to location 300. It will fetch instructions from location 301 and 302. Show the program execution using the fetch stage and Execute stage for the following program:
- Load AC from memory 940.
 - Subtract from AC to content of memory location 941.
 - Store AC to memory location 941.

Assume that the memory location 940 and 941 contain value of 10 and 5.

Ans

Given,

OPcodes size = 4 bit ; Memory Address Size = 12 Bits

0001 = Load AC from memory

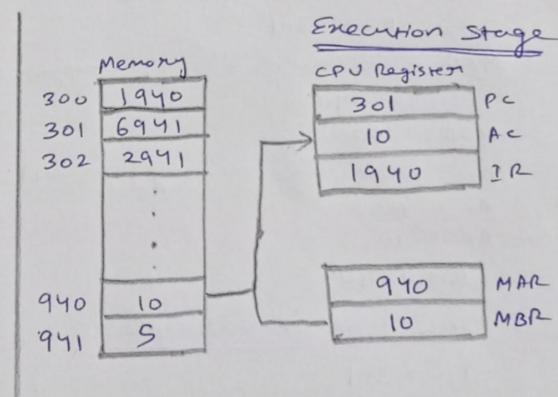
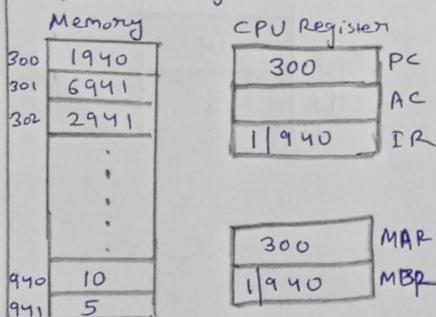
0010 = Store AC to memory

0110 = Subtract the value of AC from memory

(a)

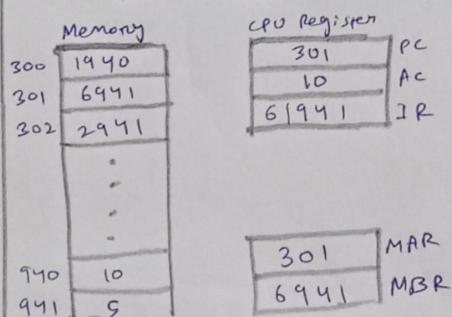
Cycle-1

Fetch Stage

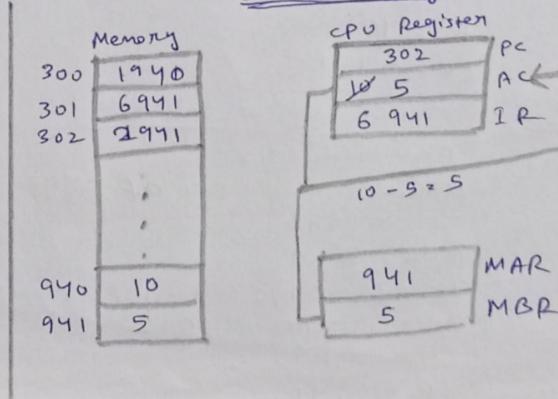


(b) Cycle-2

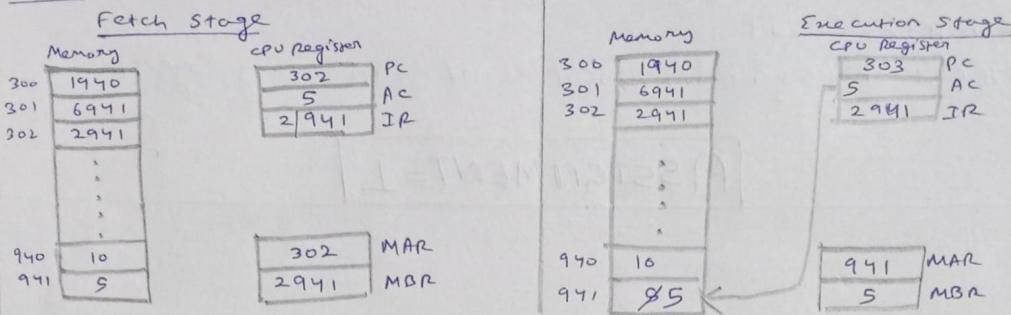
Fetch Stage



Execution Stage



(c) Cycle-3



- Q2 2. The program execution of above question (1) is described in the text using six steps. Expand this description to show the use of the memory address register (MAR) and memory buffer register (MBR).

Ans

Given,

Opcode size: 4 bits ; Memory Address size: 12 bits

0001 = Load AC from Memory

0110 = Store AC to Memory

0110 = Subtract the value of AC from memory

Step-1 : Fetch stage of 1st cycle :-

$$PC = 300$$

$$MAR = 300 \quad PC = 300$$

$$MBR = 1940$$

$$AC = 0$$

$$IR = 1940$$

Step-2 Execution stage of 1st cycle

$$PC = 300 + 1 = 301$$

MAR = IR from fetch stage; Addressable part
= 940

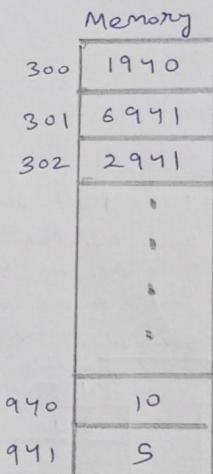
$$MBR = 10$$

AC = Loaded from Memory ($1 \rightarrow 0001$)

$$\Rightarrow AC = MBR$$

$$\Rightarrow AC = 10$$

$$IR = 1940$$



Step-3 Fetch stage of 2nd cycle :

$$PC = 301$$

$$MAR = PC = 301$$

$$MBR = 6941$$

$$AC = 10$$

$$IR = 6941$$

Step 4 Execution stage of 2nd cycle

$$PC = 301 + 1 = 302$$

MAR = Addressable part of IR from fetch stage
= 941

$$MBR = 5$$

AC = (6 → 0110) : Subtract AC from memory

$$\Rightarrow AC = AC - MBR$$

$$\Rightarrow AC = 10 - 5 = 5$$

$$\therefore IR = 6941$$

Step-5 : Fetch stage of 3rd cycle

$$PC = 302$$

$$MAR = PC = 302$$

$$MBR = 2941$$

$$AC = 5$$

$$IR = 2941$$

Step 6 : Execution stage of 3rd cycle

$$PC = 302 + 1 = 303$$

~~MAR = 303~~ Addressable Part of IR from Fetch Stage
 $= 941$

$$MBR = \boxed{ } + IR = 2941$$

$$AC = 5$$

$$MBR = 5$$

($2 \rightarrow 0010$): Store AC to memory

$\therefore M[941] = AC = 5$, where

$M[941]$ = Memory Address of 941.

\therefore After 5 steps,

$$PC = 303$$

$$\left. \begin{array}{l} \boxed{\text{MAR} \rightarrow 941} \\ M[940] = 10 \\ M[941] = 5 \\ AC = 5 \\ IR = 2941 \end{array} \right\} \text{(Ans)}$$

Q3

3. Suppose that a large file is being accessed by a computer memory system comprising of a cache and a main memory. The cache access time is 50 ns. Time to access main memory (including cache access) is 550 ns. The file can be opened either in read or in write mode. A write operation involves accessing both main memory and the cache (write-through cache). A read operation accesses either only the cache or both the cache and main memory depending upon whether the access word is found in the cache or not. It is estimated that read operations comprise of 80% of all operations. If the cache hit ratio for read operations is 0.9, what is the average access time of this system?

Ans

Given,

Cache Access Time = 50 ns

Time to Access both Main Memory & Cache = 550 ns

Write Operation : Accessing Both Main memory & Cache

\therefore Write operation requires 550 ns

Read Operation : If access word is found in Cache = 50 ns

IF access word is not found in Cache = 550 ns

\therefore Read-Hit requires 50 ns

Read-Miss requires 550 ns

Read Operations = 80%, = 0.8

Write Operations = 20%, = 0.2

Cache Hit Ratio for read operation = 0.9

Cache Miss Ratio for read operation = 0.1

Avg. Access time for read

Cache hit ratio for 80% of all oper.

for read operation of 0.8,

$$\text{Cache hit ratio} = 0.9 \times 0.8 = 0.72$$

$$\text{Cache miss ratio} = 0.8 - 0.72 = 0.08$$

$$\begin{aligned}\therefore \text{Avg. Access Time for read operations} &= 0.72 \times 50 + 0.08 \times 550 \\ &= 36 + 44 \\ &= \underline{\underline{80 \text{ ns}}}\end{aligned}$$

$$\begin{aligned}\text{Avg. Access time for write operation} &= ((0 \times 0.2) \times 50) + (1 \times 0.2) \times 550 \\ &= 0 + 110 \\ &= \underline{\underline{110 \text{ ns}}}\end{aligned}$$

$$\therefore \text{Avg. Access Time of this system} = 110 + 80 = \underline{\underline{190 \text{ ns}}} \quad (\text{Ans})$$

Q4

4. Consider a computer with 400Mbytes of available memory (not used by os). Three program, JOB1, JOB2 and JOB3 are submitted for execution at the same time with attribute listed below.

	JOB1	JOB2	JOB3
Type of job	Heavy compute (70% CPU used)	Heavy I/O (10% CPU used)	Heavy I/O (10% CPU used)
Duration	10 min	20 min	15 min
Memory required	150M	100M	125M

For simple Batch environment, these job are executed in sequence JOB1, JOB2 then JOB3. Find out CPU utilization, memory utilization and Throughput in case of uniprogramming and multiprogramming system.

Ans

Uniprogramming

$$(\star) \text{CPU Utilization} = \frac{0.7 \times 10 + 0.1 \times 20 + 0.1 \times 15}{(10 + 20 + 15)} = \frac{7 + 2 + 1.5}{45} = \frac{10.5}{45}$$

$$\text{CPU Utilization \%} = \frac{10.5}{45} \times 100 = \underline{\underline{23.33\%}} \quad (\text{Ans})$$

$$(\star) \text{Memory Utilization} = \frac{150 \times 10 + 100 \times 20 + 125 \times 15}{(10 + 20 + 15) \times 400} = \frac{1500 + 2000 + 1875}{18000} = \frac{5375}{18000}$$

$$\text{Memory Utilization \%} = \frac{5375}{18000} \times 100 = \underline{\underline{29.86\%}} \quad (\text{Ans})$$

$$(\star) \text{Throughput} = 3 \text{ jobs / 45 minutes},$$

$$\begin{aligned}\Rightarrow \frac{3}{45} \text{ jobs/min} &= \frac{1}{15} \text{ jobs/min} \\ &= \frac{1 \times 4}{15 \times 4} = \frac{4}{60} \text{ jobs/min} \\ &= \underline{\underline{4 \text{ jobs/hr}}} \quad (\text{Ans})\end{aligned}$$

Multiprogramming

$$(1) \text{ CPU Utilization} = \frac{0.7 \times 10 + 0.1 \times 20 + 0.1 \times 15}{20} = \frac{7+2+1.5}{20} = \frac{10.5}{20}$$

$$\text{CPU Utilization \%} = \frac{10.5}{20} \times 100 = \underline{\underline{52.5\%}} \text{ (Ans)}$$

$$(2) \text{ Memory Utilization} = \frac{150 \times 10 + 100 \times 20 + 125 \times 15}{20 \times 400} = \frac{1500 + 2000 + 1875}{8000} = \frac{5375}{8000}$$

$$\text{Memory Utilization \%} = \frac{5375}{8000} \times 100 = \underline{\underline{67.19\%}} \text{ (Ans)}$$

(3) Throughput = 3 jobs in 20 minutes

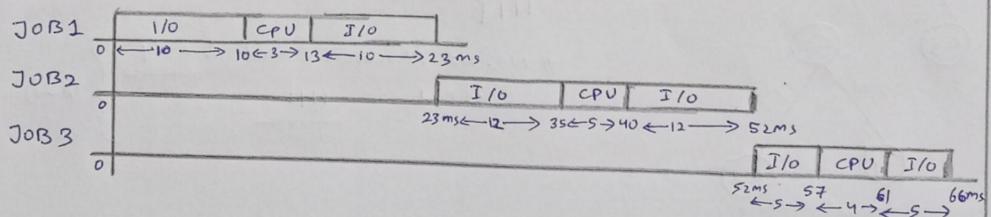
$$\Rightarrow \frac{3}{20} \text{ Jobs/min} = \frac{3 \times 3}{20 \times 3} \text{ Jobs/min} \\ = \frac{9}{60} \text{ Jobs/min} \\ = \underline{\underline{9 \text{ Jobs/hr}}} \text{ (Ans)}$$

- Q5 5. In a batch operating system, three jobs are submitted for execution. Each job involves an I/O activity, CPU time and another I/O activity of the same time span as the first. Job JOB1 requires a total of 23 ms, with 3 ms CPU time; JOB2 requires a total time of 29 ms with 5 ms CPU time; JOB3 requires a total time of 14 ms with 4 ms CPU time. Illustrate their execution and find CPU utilization for uniprogramming and multiprogramming systems.

Ans

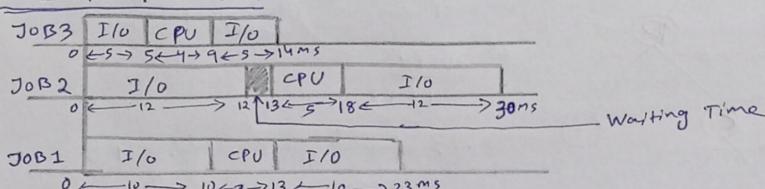
	JOB1	JOB2	JOB3
I/O	10ms	12ms	5ms
CPU	3ms	5ms	4ms
I/O	10ms	12ms	5ms
Total Time	23ms	29ms	14ms

Uniprogramming



$$\text{CPU Utilization} = \frac{3 + 5 + 4}{23 + 29 + 14} \times 100 = \frac{12}{66} \times 100 = \underline{\underline{18.18\%}}$$

MULTIPROGRAMMING



$$\text{CPU Utilization} = \frac{3 + 5 + 4}{30} \times 100 = \frac{12}{30} \times 100 = \underline{\underline{40\%}}$$

Q6

6. Trace the following program segment and determine how many processes are created. Draw a graph that shows how the processes are related.

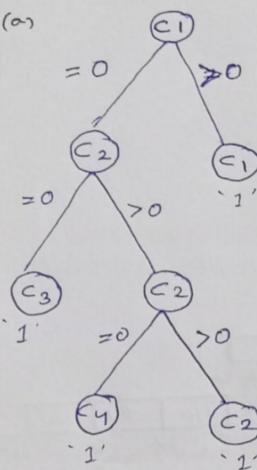
```
a. int main()
{
    pid_t c1,c2;
    c2=0;
    c1 = fork();
    if(c1 == 0)
        c2 = fork();
    if(c2 > 0)
        fork();
    printf("1");
    return 0;
}
```

```
b. int main()
{
    pid_t c1=1,c2=1;
    c1 = fork();
    if(c1 != 0)
        c2 = fork();
    if(c2== 0)
        fork();
    printf("1");
    return 0;
}
```

```
c. int main()
{
    if(fork() || fork())
        fork();
    printf("1 ");
    return 0;
}
```

```
d. int main()
{
    if(fork() && (!fork()))
        if(fork() || fork())
            fork();
    printf("2 ");
    return 0;
}
```

Ans (a)



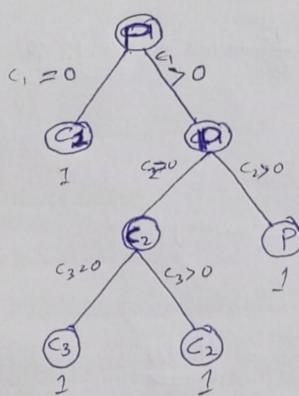
(*) This tree shows that No. of processes created is C_1, C_2, C_3, C_4 , thus 4 no. of processes.

(*) OUTPUT

||||

No. of processes created = 4 }
Output = |||| } (Ans)

(b)

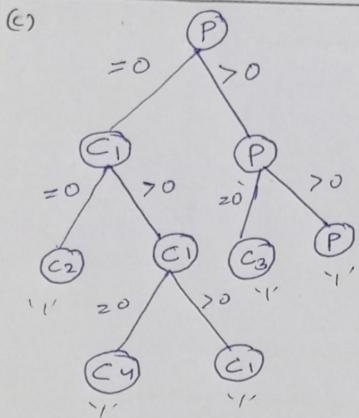


(*) This tree shows that No. of processes created is C_1, C_2, C_3, P , thus 4 no. of processes.

(*) OUTPUT

111

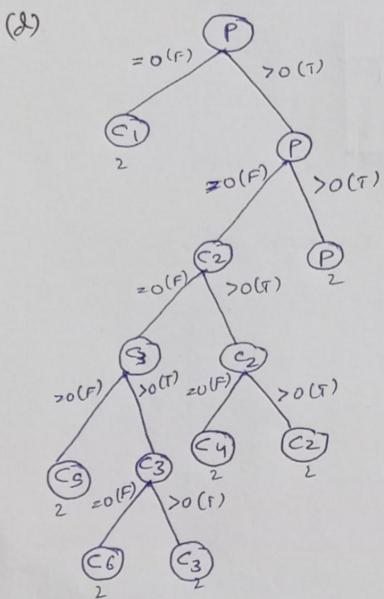
No. of processes created = 4 }
Output = 1111 } (Ans)



(+) No. of P process created
 $= P, C_1, C_2, C_3, C_4$
 \therefore No. of process = 5

(+) OUTPUT
 1 1 1 1 1

No. of process = 5 } (Ans)
 Output = 11111 }



(+) No. of processes created
 $> P, C_1, C_2, C_3, C_4, C_5, C_6$
 \therefore No. of process = 7

(+) Output
 2 2 2 2 2 2 2

No. of process = 7
 Output = 2222222 } (Ans)

Q7

7. Consider the following four processes with arrival times (in milliseconds) and their length of CPU bursts (in milliseconds) as shown below:

Process	Arrival time	Burst Time
P1	0	3.
P2	1	1
P3	3	3
P4	4	x

Find the value of x, such that the average waiting time of the processes is 1 millisecond, if the processes execute on a single processor using SRTF scheduling.

Ans

Given,
 Avg. Waiting Time = 1 ms

For SRTF,

process	Arrival Time	Burst Time
P1	0	3.2x0
P2	1	x 0
P3	3	3
P4	4	x

Completion Time Turn Around Time Waiting Time

Gantt Chart

case A: $x < 3$

P1	P2	P1	P1	P4	P3
0	1	2	3	4	4+x

case B: $x \geq 3$

P1	P2	P1	P1	P3	P4
0	1	2	3	4	7

For process P₁, P₂,

Process	AT	BT	TAT	WT
P ₁	0	3	4-0=4	4-3=1
P ₂	1	1	2-1=1	1-1=0

For process P₃, P₄,

Case A $x < 3$

Process	AT	BT	TAT	WT
P ₃	3	3	$7+x-3=4+x$	$4+x-3=1+x$
P ₄	4	x	$4+x-4=x$	$x-x=0$

Case B $x > 3$

Process	AT	BT	TAT	WT
P ₃	3	3	$7-3=4$	$4-3=1$
P ₄	4	x	$7+x-4=3+x$	$3+x-x=3$

In case A, $x < 3$,

$$\therefore \text{Avg waiting time} = \frac{1+0+(1+x)+0}{4}$$

$$\Rightarrow 1 = \frac{2+x}{4} \Rightarrow 4 = 2+x$$

$$\Rightarrow x = 2 \text{ ms}$$

In case B, $x > 3$

$$\therefore \text{Avg waiting time} = \frac{1+0+1+x}{4}$$

$$\Rightarrow 1 = \frac{5}{4}$$

$$\Rightarrow 1 \neq 1.25$$

$$\therefore x = 2 \text{ ms (Ans)}$$

8.

Consider the set of processes with arrival time (in milliseconds), CPU burst time (in milliseconds), and priority (high number implies high priority) as shown below.

Process	Arrival time	Burst Time	Priority
P ₁	0	11	1
P ₂	0	8	0
P ₃	12	2	3
P ₄	2	6	2
P ₅	9	16	4

Find the average turnaround time, average waiting time and average response time for each of the following scheduling algorithm along with their Gantt chart illustrating the execution of these processes:

- FCFS (Consider the order specified in the table),
- SJF (Non preemptive),
- SRTF,
- Non preemptive Priority based scheduling,
- Preemptive Priority based scheduling,
- Highest Response Ratio Next (Consider the order specified in the table),
- Round robin scheduling (quantum = 2ms)

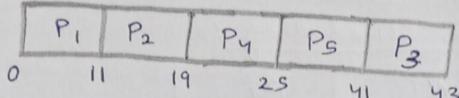
Which of the algorithms results in the minimum average waiting time over all processes?

Ans

(*) FCFS

Process	AT	BT	Priority	TAT	WT	RT
P ₁	0	11	1	11 - 0 = 11	11 - 11 = 0	0 - 0 = 0
P ₂	0	8	0	19 - 0 = 19	19 - 8 = 11	11 - 0 = 11
P ₃	12	2	3	43 - 12 = 31	31 - 2 = 29	41 - 12 = 29
P ₄	2	6	2	25 - 2 = 23	23 - 6 = 17	19 - 2 = 17
P ₅	9	16	4	41 - 9 = 32	32 - 16 = 16	25 - 9 = 16

Gantt chart,



$$\therefore \text{Avg TAT} = \frac{11+19+31+23+32}{5} = \underline{\underline{23.2 \text{ ms}}}$$

$$\text{Avg. WT} = \frac{0+11+29+17+16}{5} = \underline{\underline{14.6 \text{ ms}}}$$

$$\text{Avg. RT} = \frac{0+11+29+17+16}{5} = \underline{\underline{14.6 \text{ ms}}}$$

Here,

TAT = Turn Around Time

WT = Waiting Time

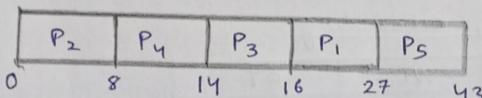
RT = Response Time

} (Ans)

(*) SJF (Non-Preemptive)

Process	AT	BT	Priority	TAT	WT	RT
P ₁	0	11	1	27 - 0 = 27	27 - 11 = 16	16 - 0 = 16
P ₂	0	8	0	8 - 0 = 8	8 - 8 = 0	0 - 0 = 0
P ₃	12	2	3	16 - 12 = 4	4 - 2 = 2	14 - 12 = 2
P ₄	2	6	2	14 - 2 = 12	12 - 6 = 6	8 - 2 = 6
P ₅	9	16	4	43 - 9 = 34	34 - 16 = 18	27 - 9 = 18

Gantt chart



$$\therefore \text{Avg. TAT} = \frac{27+8+4+12+34}{5} = \frac{85}{5} = \underline{\underline{17 \text{ ms}}}$$

$$\text{Avg. WT} = \frac{16+0+2+6+18}{5} = \frac{42}{5} = \underline{\underline{8.4 \text{ ms}}}$$

$$\text{Avg. RT} = \frac{16+0+2+6+18}{5} = \frac{42}{5} = \underline{\underline{8.4 \text{ ms}}}$$

} (Ans)

(*) SRTF

Process	AT	BT	Priority	TAT	WT	RT
P ₁	0	11	1	27 - 0 = 27	27 - 11 = 16	16 - 0 = 16
P ₂	0	8*	0	8 - 0 = 8	8 - 8 = 0	0 - 0 = 0
P ₃	12	2	3	14 - 12 = 2	2 - 2 = 0	12 - 12 = 0
P ₄	2	6	2	16 - 2 = 14	14 - 6 = 8	8 - 2 = 6
P ₅	9	16	4	43 - 9 = 34	34 - 16 = 18	27 - 9 = 18

Gantt chart

Gantt Chart

P ₂	P ₂	P ₄	P ₄	P ₃	P ₄	P ₁	P ₅
0 ↓ P ₂ =6	2 ↓ P ₂ =20	8 ↓ P ₄ =5	9 ↓ P ₄ =2	12 ↓ P ₃ =10	14 ↓ P ₄ =2	16 ↓ P ₁ =10	27 ↓ P ₅ =13

$$\text{Avg. TAT} = \frac{27+8+2+14+34}{5} = \frac{85}{5} = 17 \text{ ms}$$

$$\text{Avg. WT} = \frac{16+0+0+8+18}{5} = \frac{42}{5} = 8.4 \text{ ms}$$

$$\text{Avg. RT} = \frac{16+0+0+6+18}{5} = \frac{40}{5} = 8 \text{ ms}$$

} (Ans)

(*) Non-Preemptive Priority Based scheduling :-

Process	AT	BT	Priority	TAT	WT	RT
X P ₁	0	11	1	11 - 0 = 11	11 - 11 = 0	0 - 0 = 0
X P ₂	0	8	0	43 - 0 = 43	43 - 8 = 35	35 - 0 = 35
+ P ₃	12	2	3	29 - 12 = 17	17 - 2 = 15	27 - 12 = 15
+ P ₄	2	6	2	35 - 2 = 33	33 - 6 = 27	29 - 2 = 27
+ P ₅	9	16	4	27 - 9 = 18	18 - 16 = 2	11 - 9 = 2

Gantt Chart

P ₁	P ₅	P ₃	P ₄	P ₂
0 11 27 29 35 43				

$$\text{Avg. TAT} = \frac{11+43+17+33+18}{5} = 24.4 \text{ ms}$$

$$\text{Avg. WT} = \frac{0+35+15+27+2}{5} = 15.8 \text{ ms}$$

$$\text{Avg. RT} = \frac{0+35+15+27+2}{5} = 15.8 \text{ ms}$$

} (Ans)

(*) Preemptive Priority Based scheduling :-

Process	AT	BT	Priority	TAT	WT	RT
+ P ₁	0	11	1	35 - 0 = 35	35 - 11 = 24	0 - 0 = 0
+ P ₂	0	8	0	43 - 0 = 43	43 - 8 = 35	35 - 0 = 35
+ P ₃	12	2	3	27 - 12 = 15	15 - 2 = 13	25 - 12 = 13
+ P ₄	2	6	2	8 - 2 = 6	6 - 6 = 0	2 - 2 = 0
+ P ₅	9	16	4	25 - 9 = 16	16 - 16 = 0	9 - 9 = 0

Gantt Chart

P ₁	P ₄	P ₁	P ₅	P ₅	P ₃	P ₁	P ₂
0 ↓ P ₁ =9	2 ↓ P ₄ =20	8 ↓ P ₁ =8	9 ↓ P ₅ =13	12 ↓ P ₅ =13	25 ↓ P ₃ =10	27 ↓ P ₁ =10	35 ↓ P ₂ =13

$$\text{Avg. TAT} = \frac{35+43+15+6+16}{5} = 23 \text{ ms}$$

$$\text{Avg. WT} = \frac{24+35+13+0+0}{5} = 14.4 \text{ ms}$$

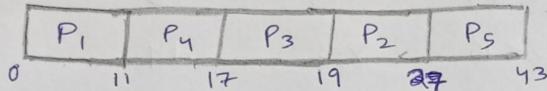
$$\text{Avg. RT} = \frac{0+35+13+0+0}{5} = 9.6 \text{ ms}$$

} (Ans)

(*) Highest Response Ratio Next

Process	AT	BT	Priority	TAT	WT	RT
X	P ₁	0	11	1	11 - 0 = 11	11 - 11 = 0
	P ₂	0	8	0	27 - 0 = 27	27 - 8 = 19
X	P ₃	12	2	3	19 - 12 = 7	7 - 2 = 5
	P ₄	2	6	2	17 - 2 = 15	15 - 6 = 9
X	P ₅	9	16	4	43 - 9 = 34	34 - 16 = 18

Gantt Chart



$$T_{11} = R_{P_2} = ((11-0) + 8) / 8 = 19/8 = 2.375 \rightarrow \text{chosen}$$

$$R_{P_4} = ((11-2) + 6) / 6 = 15/6 = 2.5 \rightarrow \text{chosen}$$

$$R_{P_5} = ((11-9) + 16) / 16 = 18/16 = 1.125$$

$$T_{17} = R_{P_2} = ((17-0) + 8) / 8 = 25/8 = 3.125 \rightarrow \text{chosen}$$

$$R_{P_3} = ((17-12) + 2) / 2 = 7/2 = 3.5 \rightarrow \text{chosen}$$

$$R_{P_5} = ((17-9) + 16) / 16 = 24/16 = 1.5$$

$$T_{19} = R_{P_2} = ((19-0) + 8) / 8 = 27/8 = 3.375 \rightarrow \text{chosen}$$

$$R_{P_5} = ((19-9) + 16) / 16 = 26/16 = 1.625$$

$$\text{Avg. TAT} = \frac{11+27+7+15+34}{5} = \frac{94}{5} = 18.8 \text{ ms}$$

$$\text{Avg. WT} = \frac{0+19+5+9+18}{5} = \frac{51}{5} = 10.2 \text{ ms}$$

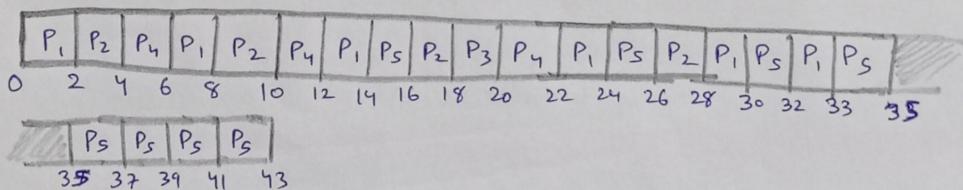
$$\text{Avg. RT} = \frac{0+19+5+9+18}{5} = \frac{51}{5} = 10.2 \text{ ms}$$

} (Ans)

(*) Round Robin Scheduling (Quantum = 2ms):

Process	AT	BT	Priority	TAT	WT	RT
P ₁	0	11	1	33 - 0 = 33	33 - 11 = 22	0 - 0 = 0
P ₂	0	8	0	28 - 0 = 28	28 - 8 = 20	2 - 0 = 2
P ₃	12	2	3	20 - 12 = 8	8 - 2 = 6	18 - 12 = 6
P ₄	2	6	2	22 - 2 = 20	20 - 6 = 14	4 - 2 = 2
P ₅	9	16	4	43 - 9 = 34	34 - 16 = 18	14 - 9 = 5

Gantt chart



t	arrived process	scheduled process	running time	Back in Queue?		Remaining BT
				TQ	BT	
0	P ₁ P ₂	P ₁	2 < 11	Yes		9
2	P ₂ P ₄ P ₁	P ₂	2 < 8	Yes		6
4	P ₄ P ₁ P ₂	P ₄	2 < 6	Yes		4
6	P ₁ P ₂ P ₄	P ₁	2 < 9	Yes		7
8	P ₂ P ₄ P ₁	P ₂	2 < 6	Yes		4
10	P ₄ P ₁ P ₅ P ₂	P ₄	2 < 4	Yes		2
12	P ₁ P ₅ P ₂ P ₃ P ₄	P ₁	2 < 7	Yes		5
14	P ₅ P ₂ P ₃ P ₄ P ₁	P ₅	2 < 16	Yes		14
16	P ₂ P ₃ P ₄ P ₁ P ₅	P ₂	2 < 4	Yes		2
18	P ₃ P ₁ P ₁ P ₅ P ₂	P ₃	2 = 2	No		0
20	P ₄ P ₁ P ₅ P ₂	P ₄	2 = 2	No		0
22	P ₁ P ₅ P ₂	P ₁	2 < 5	Yes		3
24	P ₅ P ₂ P ₁	P ₅	2 < 14	Yes		12
26	P ₂ P ₁ P ₅	P ₂	2 = 2	No		0
28	P ₁ P ₅	P ₁	2 < 3	Yes		1
30	P ₅ P ₁	P ₅	2 < 12	Yes		10
32	P ₁ P ₅	P ₁	2 > 1	No		0
33	P ₅	P ₅	2 < 10	Yes		8
43	-	-	-	-	-	-
Avg. TAT = $\frac{33+28+8+20+34}{5} = \frac{123}{5} = 24.6 \text{ ms}$				}		
Avg. WT = $\frac{22+20+6+14+18}{5} = \frac{80}{5} = 16 \text{ ms}$				(Ans)		
Avg. RT = $\frac{0+2+6+2+5}{5} = \frac{15}{5} = 3 \text{ ms}$				}		

The algorithms SJF (Non-Preemptive) & SRTF has the shortest waiting time of 8.4ms.

Q9

9. Consider the set of processes with arrival time (in milliseconds), CPU burst time (in milliseconds), and priority (lowest number implies high priority) as shown below.

Process	Arrival time	Burst Time	Priority
P1	0	4	3
P2	0	2	1
P3	1	3	2
P4	2	2	4

Find the average turnaround time, average waiting time and average response time for each of the following scheduling algorithm along with their Gantt chart illustrating the execution of these processes:

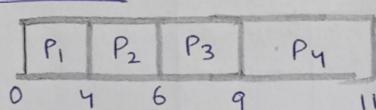
- FCFS (Consider the order specified in the table),
- SJF (Non preemptive),
- SRTF,
- Non preemptive Priority based scheduling,
- ➤ Preemptive Priority based scheduling,
- Highest Response Ratio Next (Consider the order specified in the table),
- Round robin scheduling (quantum = 2ms)

Which of the algorithms results in the minimum average waiting time over all processes?

(*) FCFS

Process	AT	BT	Priority	TAT	WT	RT
P ₁	0	4	3	4-0=4	4-4=0	0-0=0
P ₂	0	2	1	6-0=6	6-2=4	4-0=4
P ₃	1	3	2	9-1=8	8-3=5	6-1=5
P ₄	2	2	4	11-2=9	9-2=7	9-2=7

Gantt Chart

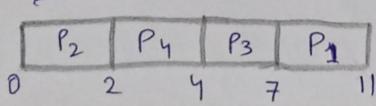


$$\begin{aligned} \text{Avg. TAT} &= \frac{4+6+8+9}{4} = \frac{27}{4} = 6.75 \text{ ms} \\ \text{Avg. WT} &= \frac{0+4+5+7}{4} = \frac{16}{4} = 4 \text{ ms} \\ \text{Avg. RT} &= \frac{0+4+5+7}{4} = \frac{16}{4} = 4 \text{ ms} \end{aligned} \quad \left. \right\} (\text{Ans})$$

(*) SJF (Non preemptive)

Process	AT	BT	Priority	TAT	WT	RT
P ₁	0	4	3	11-0=11	11-4=7	7-0=7
X P ₂	0	2	1	2-0=2	2-2=0	0-0=0
P ₃	1	3	2	7-1=6	6-3=3	4-1=3
X P ₄	2	2	4	4-2=2	2-2=0	2-2=0

Gantt Chart

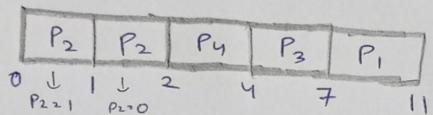


$$\begin{aligned} \text{Avg. TAT} &= \frac{11+2+6+2}{4} = \frac{21}{4} = 5.25 \text{ ms} \\ \text{Avg. WT} &= \frac{7+0+3+0}{4} = \frac{10}{4} = 2.5 \text{ ms} \\ \text{Avg. RT} &= \frac{7+0+3+0}{4} = \frac{10}{4} = 2.5 \text{ ms} \end{aligned} \quad \left. \right\} (\text{Ans})$$

(*) SRTF

Process	AT	BT	Priority	TAT	WT	RT
P ₁	0	4	3	11 - 0 = 11	11 - 4 = 7	7 - 0 = 7
P ₂	0	2	1	2 - 0 = 2	2 - 2 = 0	0 - 0 = 0
P ₃	1	3	2	7 - 1 = 6	6 - 3 = 3	4 - 1 = 3
P ₄	2	2	4	4 - 2 = 2	2 - 2 = 0	2 - 2 = 0

Gantt chart

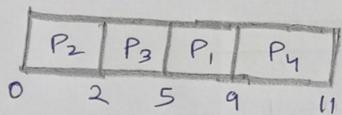


$$\left. \begin{aligned} \text{Avg. TAT}_2 &= \frac{11+2+6+2}{4} = \frac{21}{4} = 5.25 \text{ ms} \\ \text{Avg. WT}_2 &= \frac{7+0+3+0}{4} = \frac{10}{4} = 2.5 \text{ ms} \\ \text{Avg. RT}_2 &= \frac{7+0+3+0}{4} = \frac{10}{4} = 2.5 \text{ ms} \end{aligned} \right\} (\text{Ans})$$

(*) Non Preemptive Priority Based Scheduling :-

Process	AT	BT	Priority	TAT	WT	RT
P ₁	0	4	3	9 - 0 = 9	9 - 4 = 5	5 - 0 = 5
P ₂	0	2	1	2 - 0 = 2	2 - 2 = 0	0 - 0 = 0
P ₃	1	3	2	5 - 1 = 4	4 - 3 = 1	2 - 1 = 1
P ₄	2	2	4	11 - 2 = 9	9 - 2 = 7	9 - 2 = 7

Gantt chart

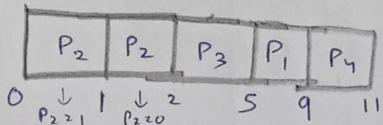


$$\left. \begin{aligned} \text{Avg. TAT}_2 &= \frac{9+2+4+9}{4} = \frac{24}{4} = 6 \text{ ms} \\ \text{Avg. WT}_2 &= \frac{9+0+1+7}{4} = \frac{17}{4} = 4.25 \text{ ms} \\ \text{Avg. RT}_2 &= \frac{9+0+1+7}{4} = \frac{17}{4} = 4.25 \text{ ms} \end{aligned} \right\} (\text{Ans})$$

(*) Preemptive Priority Based Scheduling

Process	AT	BT	Priority	TAT	WT	RT
P ₁	0	4	3	9 - 0 = 9	9 - 4 = 5	5 - 0 = 5
P ₂	0	2	1	2 - 0 = 2	2 - 2 = 0	0 - 0 = 0
P ₃	1	3	2	5 - 1 = 4	4 - 3 = 1	2 - 1 = 1
P ₄	2	2	4	11 - 2 = 9	9 - 2 = 7	9 - 2 = 7

Gantt chart

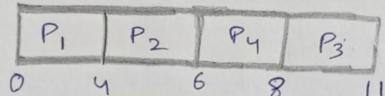


$$\left. \begin{aligned} \text{Avg. TAT}_2 &= \frac{9+2+4+9}{4} = \frac{24}{4} = 6 \text{ ms} \\ \text{Avg. WT}_2 &= \frac{5+0+1+7}{4} = \frac{13}{4} = 3.25 \text{ ms} \\ \text{Avg. RT}_2 &= \frac{5+0+1+7}{4} = \frac{13}{4} = 3.25 \text{ ms} \end{aligned} \right\} (\text{Ans})$$

(*) Highest Response Ratio Next:

Process	AT	BT	Priority	TAT	WT	RT
x P ₁	0	4	3	4-0=4	4-4=0	0-0=0
x P ₂	0	2	1	6-0=6	6-2=4	4-0=4
x P ₃	1	3	2	11-1=10	10-3=7	8-1=7
x P ₄	2	2	4	8-2=6	6-2=4	6-2=4

Gantt chart



$$\begin{aligned}
 T_4 : R_{P_2} &= ((4-0)+2)/2 = 6/2 = 3 \rightarrow \text{choose} \\
 R_{P_2} &= ((4-1)+3)/3 = 6/3 = 2 \\
 R_{P_4} &= ((4-2)+2)/2 = 4/2 = 2
 \end{aligned}
 \quad \left. \right\}$$

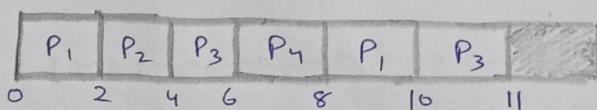
$$\begin{aligned}
 T_6 : R_{P_3} &= ((6-1)+3)/3 = 8/3 = 2.67 \\
 R_{P_4} &= ((6-2)+2)/2 = 6/2 = 3 \rightarrow \text{choose}
 \end{aligned}
 \quad \left. \right\}$$

$$\begin{aligned}
 \text{Avg. TAT} &= \frac{4+6+10+6}{4} = \frac{26}{4} = \underline{\underline{4.5 \text{ ms}}} \\
 \text{Avg. WT} &= \frac{0+4+7+4}{4} = \frac{15}{4} = \underline{\underline{3.75 \text{ ms}}} \\
 \text{Avg. RT} &= \frac{0+4+7+4}{4} = \frac{15}{4} = \underline{\underline{3.75 \text{ ms}}}
 \end{aligned}
 \quad \left. \right\} (\text{Ans})$$

(*) Round Robin Scheduling (Quantum = 2 ms)

Process	AT	BT	Priority	TAT	WT	RT
P ₁	0	4	3	10-0=10	10-4=6	0-0=0
P ₂	0	2	1	4-0=4	4-2=2	2-0=2
P ₃	1	3	2	11-1=10	10-3=7	4-1=3
P ₄	2	2	4	8-2=6	6-2=4	6-2=4

Gantt chart



<u>t</u>	<u>Arrival process</u>	<u>Scheduled process</u>	<u>Running Time</u>	<u>Back in Queue</u>	<u>Remaining BT</u>
0	P1 P2	P1	$\frac{TA + BT}{2 < 4}$	Yes	2
2	P2 P3 P4 P1	P2	2 = 2	No	0
4	P3 P4 P1	P3	2 < 3	Yes	1
6	P4 P1 P3	P4	2 = 2	No	0
8	P1 P3	P1	2 = 2	No	0
10	P3	P3	2 > 1	No	0
11	-	-	-	-	-

$$\text{Avg. TAT} = \frac{10+4+10+6}{4} = \frac{30}{4} = 7.5 \text{ ms}$$

$$\text{Avg. WT} = \frac{6+2+7+4}{4} = \frac{19}{4} = 4.75 \text{ ms}$$

$$\text{Avg. RT} = \frac{0+2+3+4}{4} = \frac{9}{4} = 2.25 \text{ ms}$$

} (Ans)

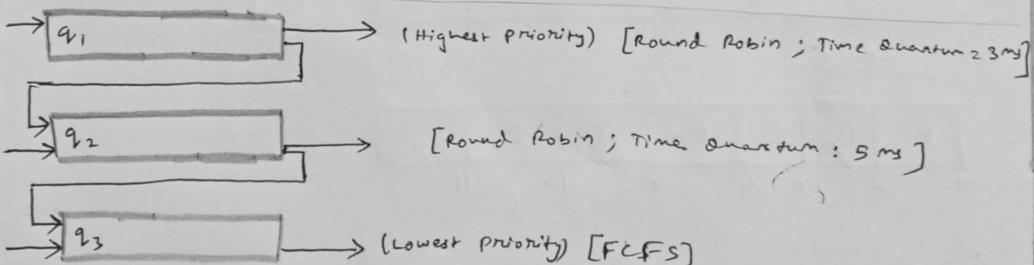
The algorithms, SJF & SRTF results in minimum avg. waiting time of 2.5 ms.

Q10

10. Consider a multilevel feedback queue scheduling (MLFBQ) with three queues q1, q2 and q3, where q1 has the highest priority and q3 has the lowest priority. q1 and q2 use round robin algorithm with time quantum equal to 3 and 5 milliseconds respectively. q3 uses first-come first-serve algorithm. Assume the arrival time of all processes as 0. A process entering the ready queue will put in queue 0. Processes in queue q1, q2 will be demoted to lower priority queue, if not completed on specified time quantum. Find the average waiting time (A.W.T) and average turnaround time (A.T.A.T) for executing the following process?

process	Burst time
P1	8
P2	22
P3	4
P4	12

Ans



Grant Chart



Process	Arrival Time	Burst Time	TAT	WT
P ₁	0	8	17-0=17	17-8=9
P ₂	0	22	42-0=42	42-22=20
P ₃	0	4	23-0=23	23-4=19
P ₄	0	12	46-0=46	46-12=34

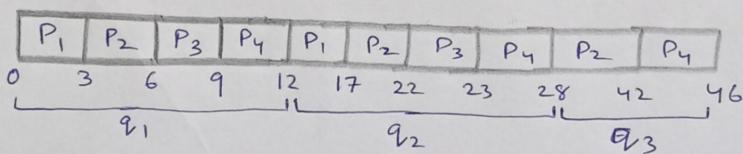
At q₁, (TQ=3 ms)

t	Arrival process	Scheduled process	Remaining time	Back in queue	Remaining BT
0	P ₁ P ₂ P ₃ P ₄	P ₁	3 < 8	Yes	5
3	P ₂ P ₃ P ₄ P ₁	P ₂	3 < 22	Yes	19
6	P ₃ P ₄ P ₁ P ₂	P ₃	3 < 4	Yes	1
9	P ₄ P ₁ P ₂ P ₃	P ₄	3 < 12	Yes	9

At q₂, (TQ=5 ms)

12	P ₁ P ₂ P ₃ P ₄	P ₁	5 ≤ 5	No	0
17	P ₂ P ₃ P ₄	P ₂	5 < 19	Yes	14
22	P ₃ P ₄ P ₂	P ₃	5 > 1	No	0
23	P ₄ P ₂	P ₄	5 < 9	Yes	4
At q ₃	(FCFS)	(No time quantum)			
28	P ₂ P ₄	P ₂	14	No	0
42	P ₄	P ₄	4	No	0
46	-	-	-	-	-

Gantt chart



$$\text{Avg. WT} = \frac{9+20+19+34}{4} = \frac{82}{4} = 20.5 \text{ ms}$$

p

$$\text{Avg TAT} = \frac{17+42+23+46}{4} = \frac{128}{4} = 32 \text{ ms}$$

} (Ans)