## LAB-1 Report

#### **Part – 1: Calculator**

#### **Introduction:**

1. Goals:

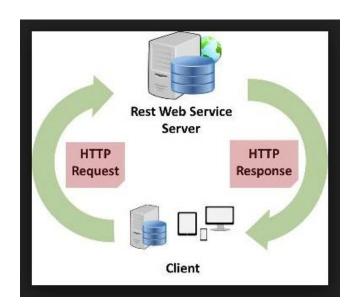
Design and implement a simple Calculator using Restful Services. The goal is to using ReactJS for frontend and NodeJS for backend server. Calculator application should perform basic operations i.e., Addition, Subtraction, Multiplication, Division.

2. Purpose of the system:

The purpose of the Calculator is to perform basic calculations i.e., Addition, Subtraction, Multiplication and Division. The app takes input values, sends it to the backend service and renders the answer as output. The Server will process the inputs and send output back to the client.

#### **System Design:**

RESTful webservice will provide interoperability between computer systems on the Internet. The Frontend interface is accessible from different client while sending HTTP request, process them by the backend server and send the corresponding response through HTTP response.

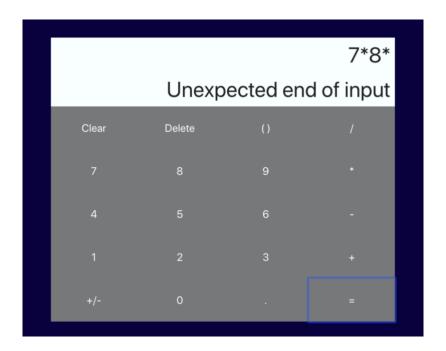


-	-		
$\mathbf{p}_{\Delta c}$		10	٠
Res	ш	11.5	_

Client-side:



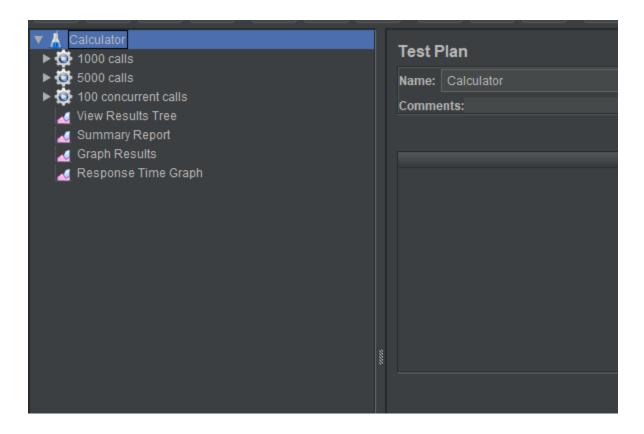




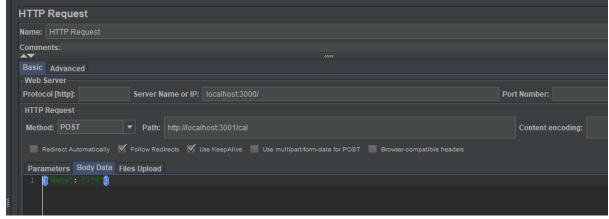
After giving a input,

```
[nodemon] restarting due to changes...
[nodemon] restarting due to changes...
[nodemon] starting `node index.js`
Server Listening on port 3001
Before Evaluation: "7*8"
After Evaluation: 56
```

Testing:



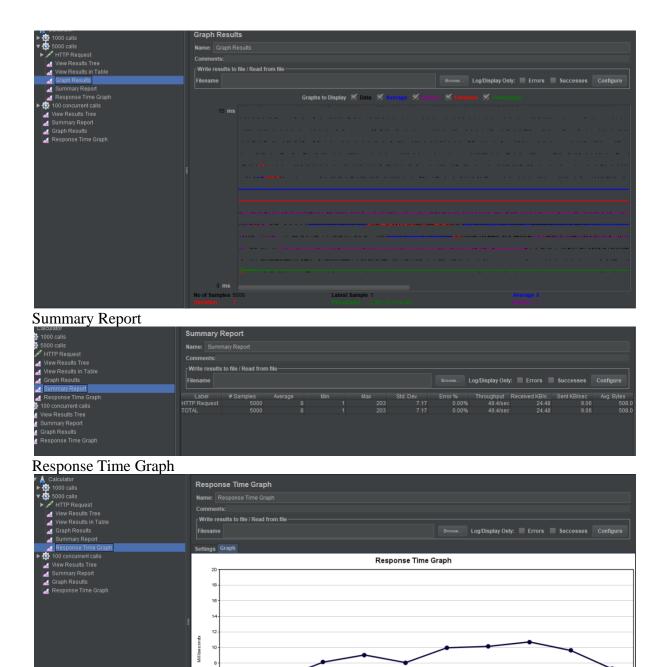
For 1,000 calculator calls,



Graph Results

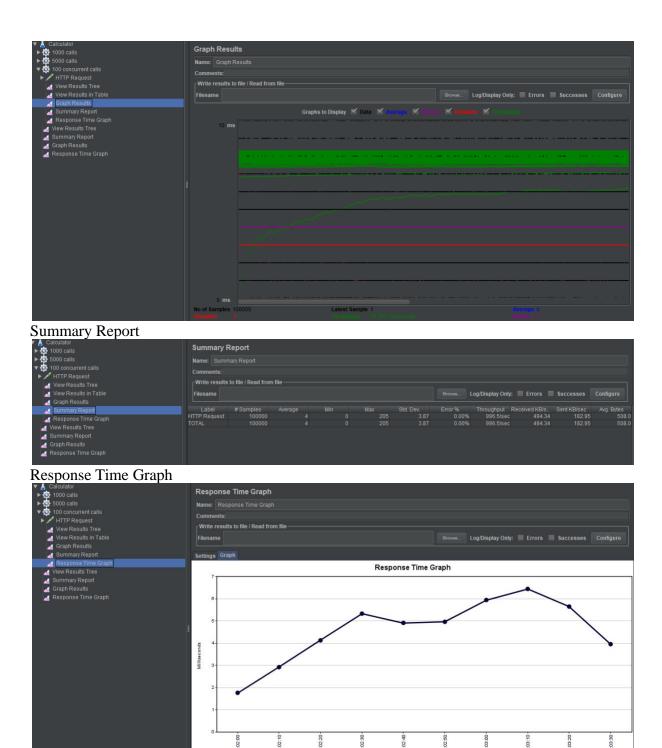


For 5,000 calculator calls, Graph Results



■ HTTP Request

For 100 concurrent users with 1000 calls each, Graph Results

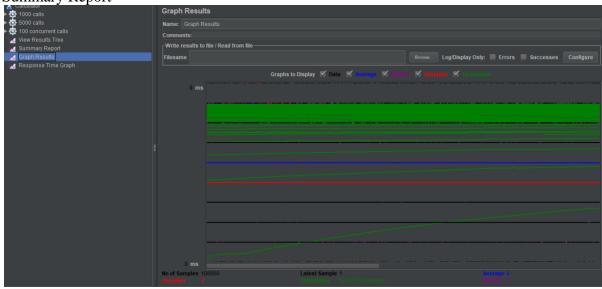


■ HTTP Request

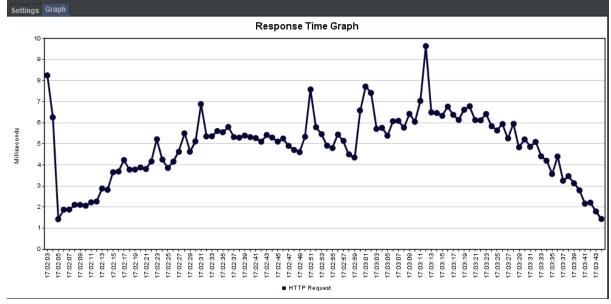
Summarized Reports, Graph Results



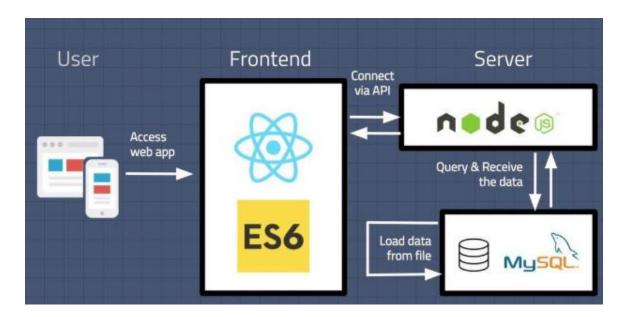
**Summary Report** 



Response Time Graph



**Part – 2: Prototype of Canvas Application** 



**Workflow:** The canvas application is aimed for both the students and the professors, performing different academic related activities.

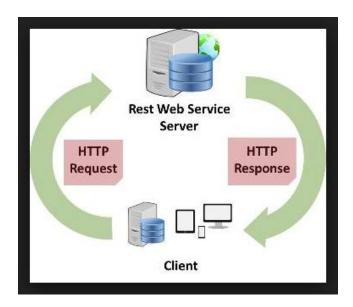
From student's side, a student can register for courses, view the courses, request for permission number, search for the courses. While from the professor's view, he can create a create for students, give permission numbers, check the waitlist, conduct quizzes, submit documents, publish assignment, make any announcements to the class or group.

#### Overall modules:

- 1. Frontend UI based on user role(Student/professor) with respective permissions, User will login in to the application, if not registered, should register and thus if has no courses, can search for courses and add or request for waiting list if full, able to view them on the dashboard. Find the respective course announcements, assignments and answer quizzes navigating form courses dashboard to a course page, with sidebar navigation tray. Here all the UI is build using **ReactJS**, provided by npm manager, which creates virtual DOM and updates the parts that are required by the user.
- 2. When a user makes a request, the request is sent to the backend service, implemented using NodeJS, provided by npm manager. Based on the user request, the backend routes the request to the respective service and thereby sends appropriate response using Postman for designing the backend services.
- 3. For all the services, we have used MySQL database, with appropriate definition of foreign keys and primary key constrains, perform join operations based on the data required.

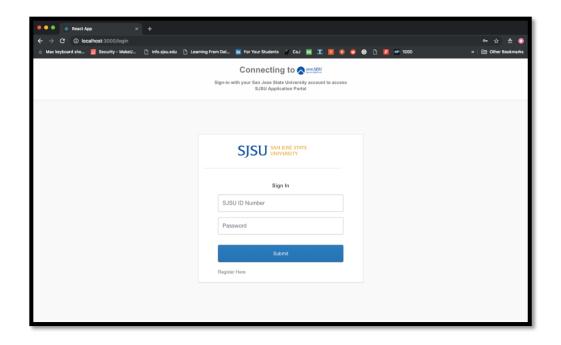
#### **System Design:**

RESTful webservice will provide interoperability between computer systems on the Internet. The Frontend interface is accessible from different client while sending HTTP request, process them by the backend server and send the corresponding response through HTTP response.

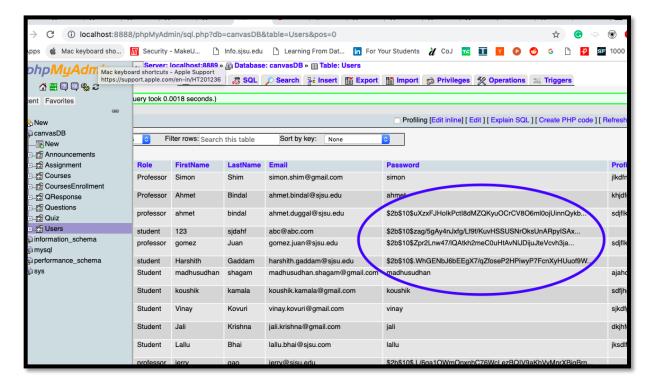


#### **Basic User Functionalities:**

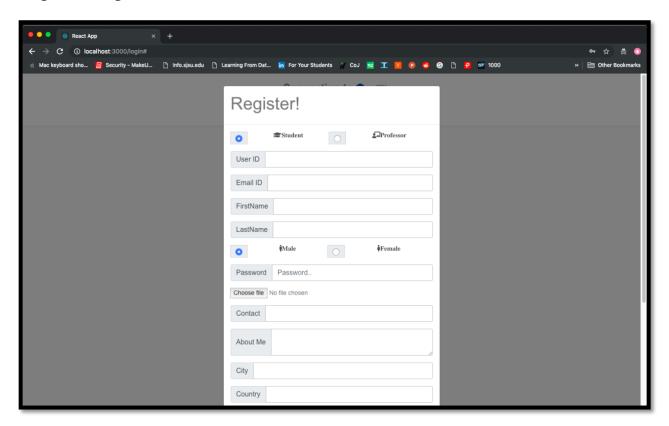
Sign in page



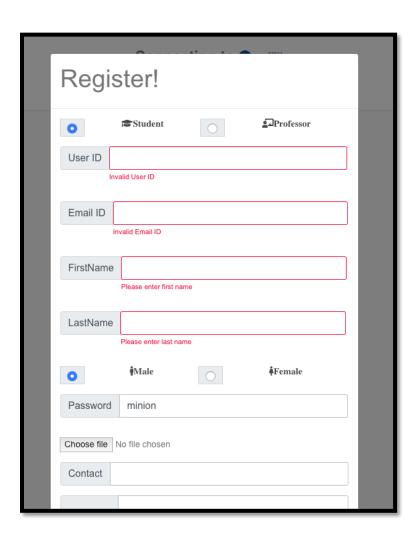
### Password encryption using bcrypt algorithm:



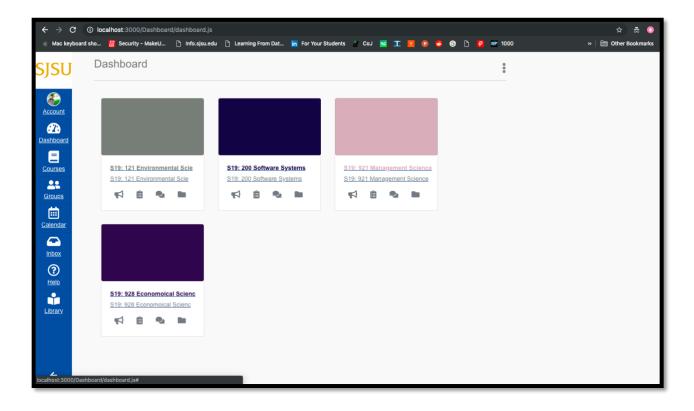
# Register Page



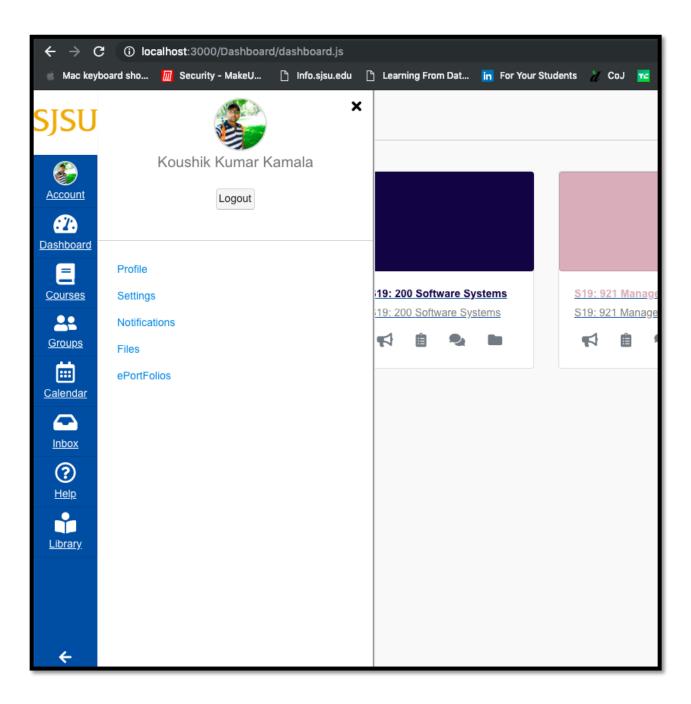




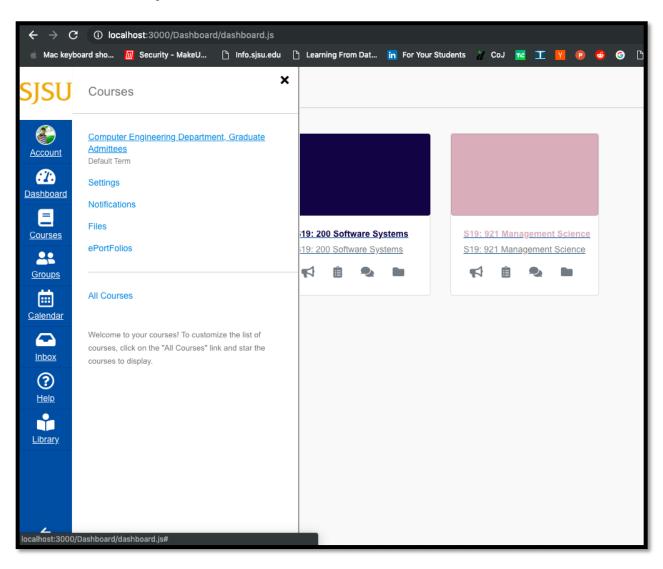
## **Register Page**



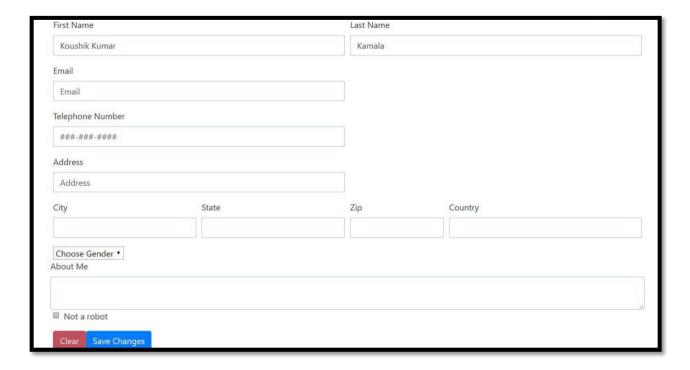
## **Profile Tray:**



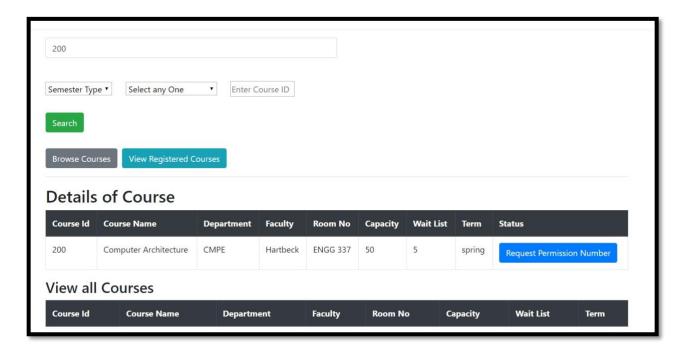
# **Courses Tray:**



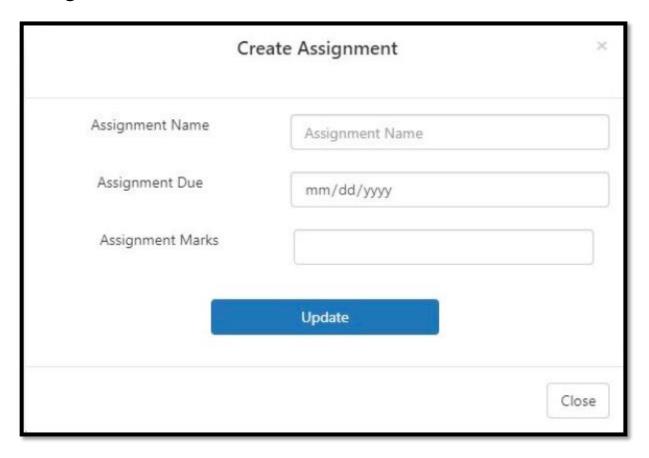
# Add a course:



## Search courses:



# Assignments creation:



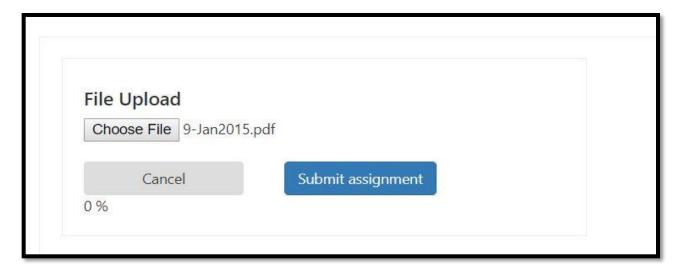
# **Assignments List**



### Announcements:



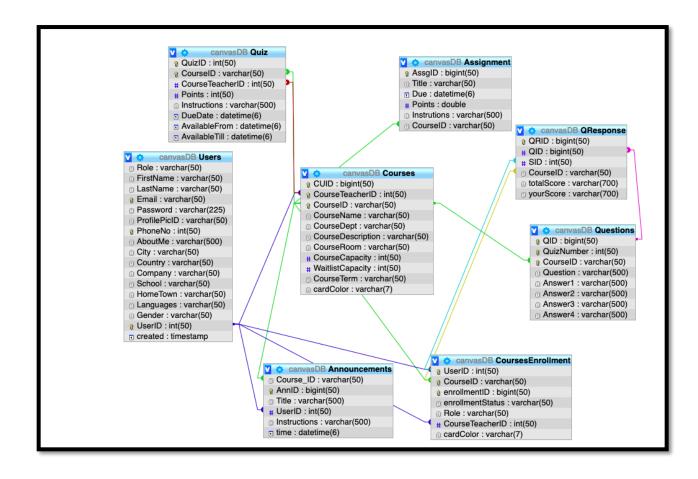
# Files Upload:



# Grades:



## **Database Design:**



#### **QUESTION & ANSWERS:**

1. Explain the encryption algorithm used in your application. Mention different encryption algorithms available and the reason for your selection of the algorithm used.

The algorithm used in my application is berypt algorithm with 10 as salts count. Basically, this is one of the secure algorithms available and takes huge time in decrypting with proper salts count.

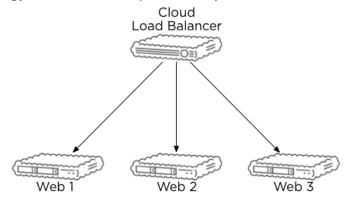
2. Compare the results of graphs with and without In-built mysql connection pooling of Database. Explain the result in detail and describe the connection pooling algorithm if you need to implement connection pooling on your own.

A free stack, where a connection to be added to the pool, push it into the stack, and when is requested, pop it from the stack, and then according to the request availability, respective actions can be defines either to wait or build a new one, make changes to the existing etc.

3. What is SQL caching? What all types of SQL caching are available, and which suits your code the most. You don't need to implement the caching, write pseudo code or explain in detail.

SQL caching refers to the process of caching the result of a process into an object instead of rendering every time from the server thereby accounting to performance. In MySQL, we gonna use, query\_cache\_size and query\_cache\_type for the configuration.

4. Is your session strategy horizontally scalable? If YES, explain your session handling strategy. If NO, then explain how you can achieve it.



Horizontal scaling is always useful since we don't get caught in resources deficit. Here we can horizontally scale in three ways,

a. Cloning (Forming cluster -2 servers, same DB, divide the workload based on the load amount)

b. Splitting (Here the application is split into instances, each being responsible for specific functionality of the application, this strategy also known as horizontal portioning or sharding)

c. decomposing (Multiple and different applications, sometimes even with separate codebase and specific UIs)