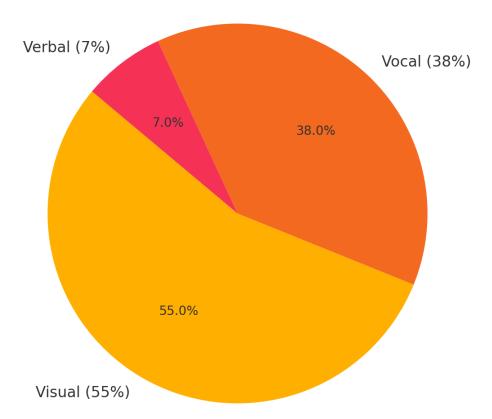
Emotion Recognition in Videos Through Deep Neural Network Models

By: Koushik Roy

Why Emotion Recognition

- Emotion is vital in social and human-robot interaction
- > Study: 55% visual, 38% vocal, 7% verbal
- Facial cues (e.g., smile, brow movement) = key indicators
- ➤ Challenge: Emotion recognition in videos

Mehrabian's Communication Model



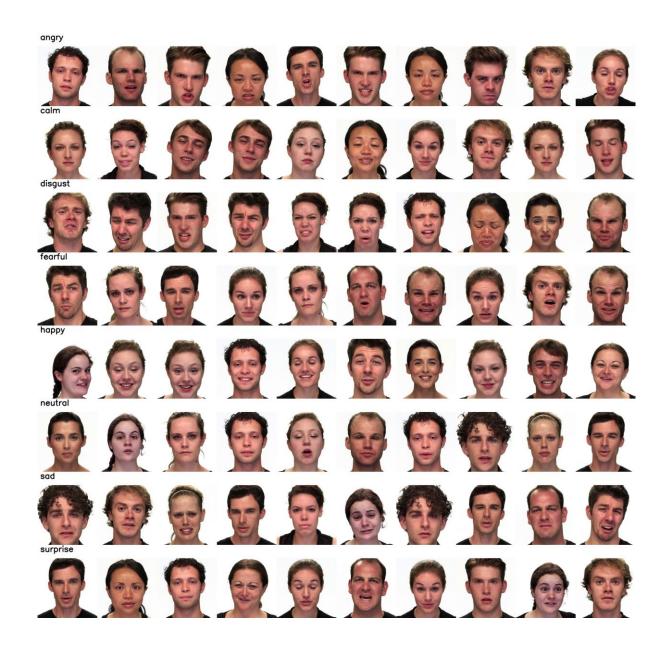
Problem Statement

- ➤ Input: 4D tensor from video: T (frames) × C (channels) × H × W
- Output: Predicted emotion class (e.g., happy, sad, etc.)
- ➤ Goal: Test deep learning models to improve accuracy
- > Focus: Visual features only



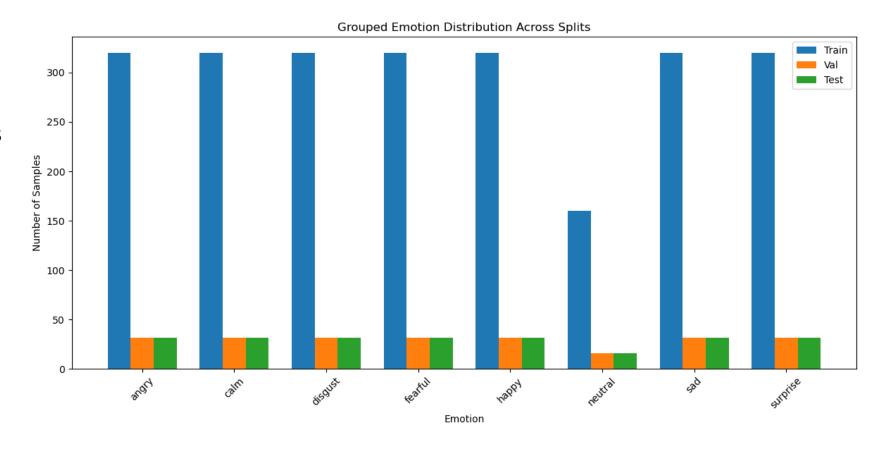
Dataset Overview

- Ryerson Audio-Visual Database of Emotional Speech and Song
- ➤ Emotions (8): calm, happy, sad, angry, fearful, surprise, disgust, neutral
- ➤ Each emotions has 2 emotional intensity: Normal and Strong
- Except for Neutral, it has just one emotional intensity. That's why the number of samples are half of the other emptions.



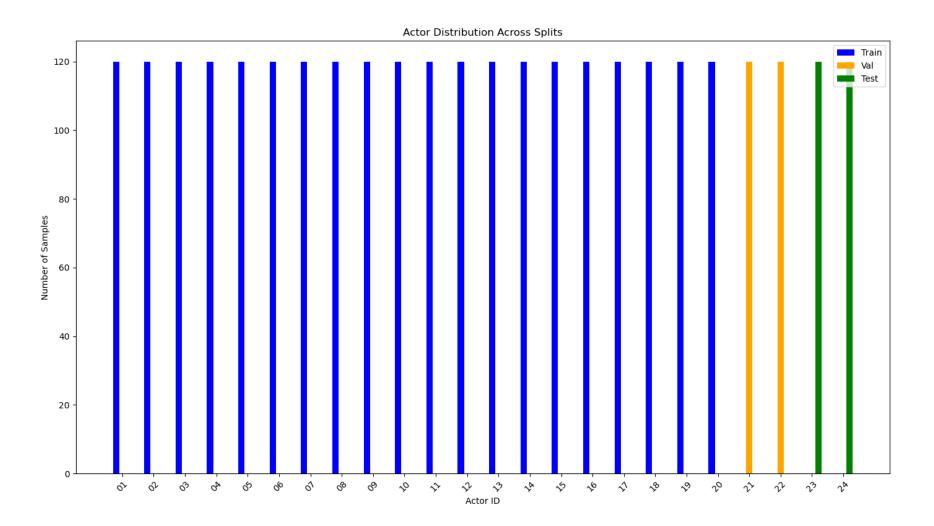
Dataset Stats

- > 1,400+ clips, 24 actors, 1280×720 resolution
- > Train/Val/Test split: 80/10/10
- For Train we have 320 samples per emotion (except for neutral which has half 160)
- > Total Train Samples = 320*7 + 160 = 2400
- For Validation and Test we have 32 samples per emotion (neutral has 16) and 240 in total each split



Dataset Stats

- > 1,400+ clips, 24 actors, 1280×720 resolution
- Train/Val/Test split: 80/10/10
- \rightarrow Train: Actor 1 20
- > Val: Actor 21, 22
- > Test: Actor 23, 24
- > Odd: Male, Even: Female
- ➤ Per actor 120 Samples



Data Preprocessing

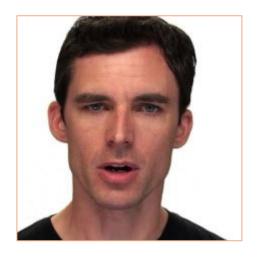
- ➤ Unzip each video file
- Extract the emotion class and actor data
- > Read video and extract frames
- > Intelligent resizing
 - Resize to shorter size (256 by 256) + CenterCrop(224 by 224)
- Extracting 16 frames from each video in the dataset



Input Frame



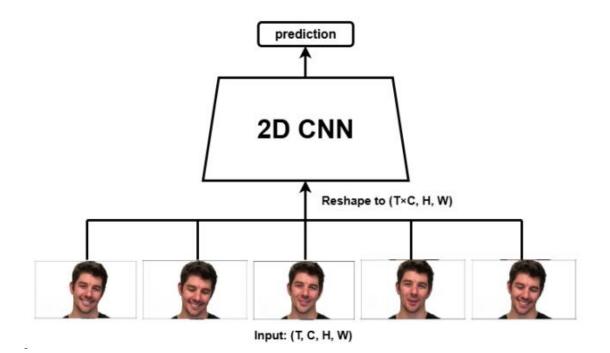
Naive resizing



Intelligent resizing

Early Fusion Model

- Reshape 4D input to 3D by merging T and C → use 2D CNN
- > Simple architecture, quick to train
- Captures very shallow temporal features
- > Performs moderately on accuracy
- Used as baseline



Early Fusion Model Architecture 1 (2d CNN, not pretrained)

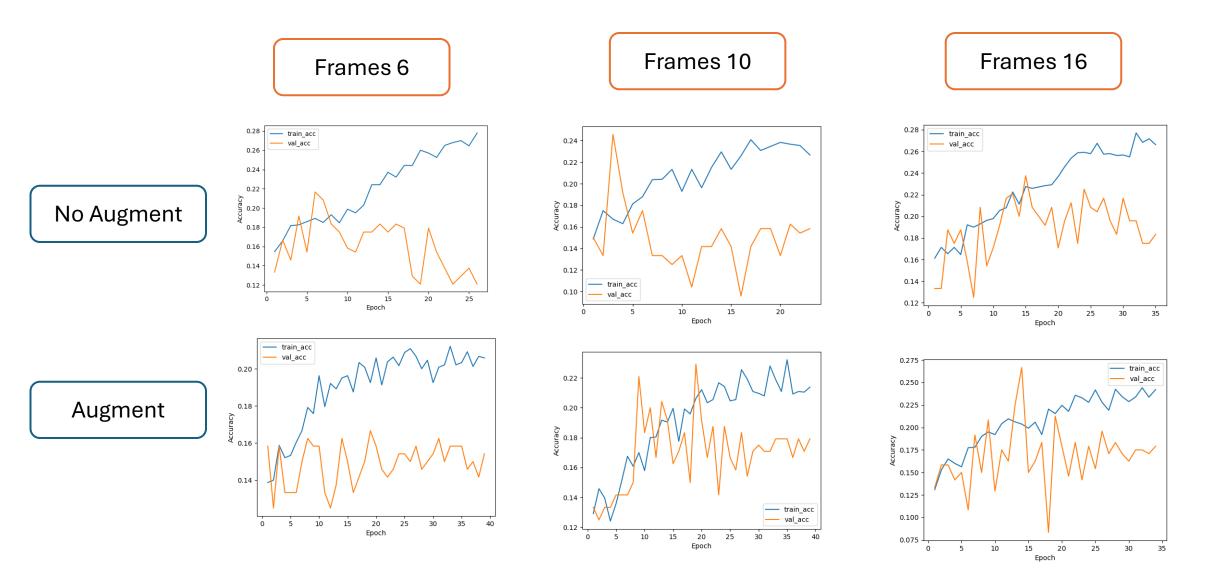
- Input Shape: A clip of shape (в, т, с, н, w) batch of т RGB frames.
- Early Fusion: Frames are fused by reshaping to (B, T*C, H, W) before passing through the CNN.
- Convolutional Layers:
 - Conv2d layers with increasing filters: $64 \rightarrow 128 \rightarrow 256 \rightarrow 512$.
 - Each followed by BatchNorm2d and ReLU activation.
- Global Average Pooling: Reduces spatial dimensions to 1×1.
- Fully Connected Layers:
 - 512 → 1024 → num_classes (with dropout and ReLU in between).
- Output: Final logits for classification across num_classes.

Early Fusion Model Architecture 1 (2d CNN, not pretrained) [Results]

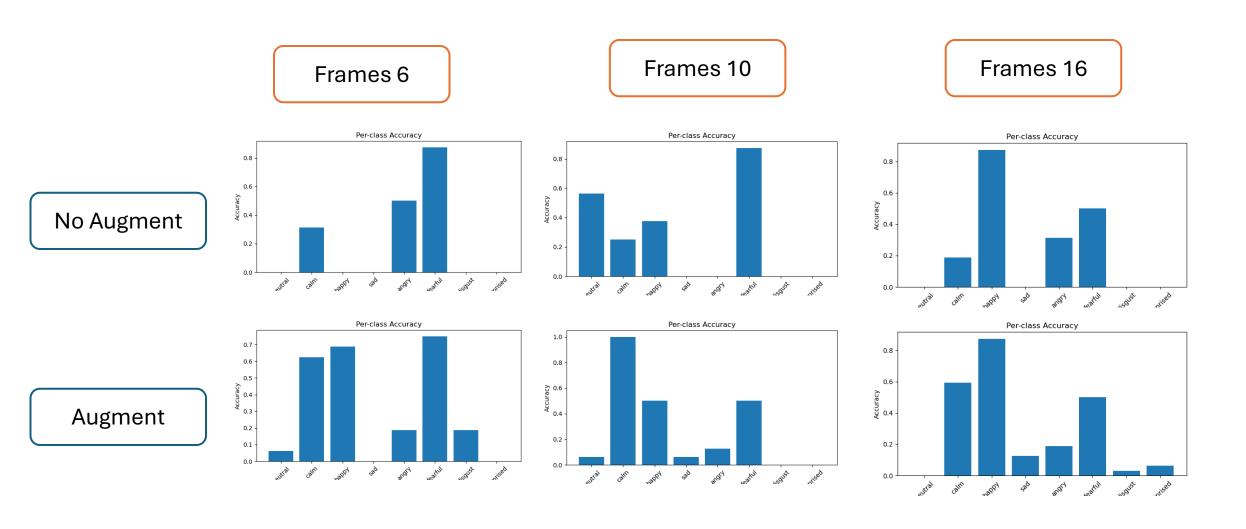
Table: Test accuracy of the early fusion model (2d CNN)

Frames	6	10	16
No Augment	16.67%	21.67%	21.67%
Augment	28.33%	26.67%	28.33%

Early Fusion Model Architecture 1 (2d CNN, not pretrained) [Results]



Early Fusion Model Architecture 1 (2d CNN, not pretrained) [Results]



Early Fusion Model Architecture 2 (2d Resnet, pretrained)

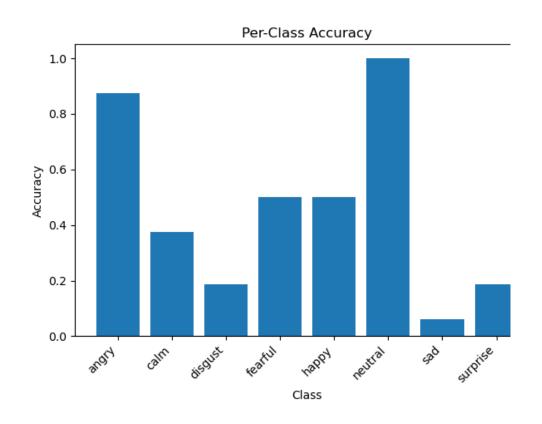
- Input Shape: (B, 3*num_frames, H, W) early-fused RGB frames stacked along the channel dimension.
- Backbone: Modified ResNet-18:
 - Replaces the first conv1 layer with a Conv2d accepting 3*num_frames input channels instead of 3.
 - Uses all layers from ResNet-18 except the original conv1 and final fc layer.
- Feature Extractor Output: 512-dimensional feature vector after global average pooling.
- Final Layer: A custom Linear(512, num_classes) layer for classification.
- Pretrained Weights: Initializes from ImageNet pretrained ResNet-18 (except the replaced layers).

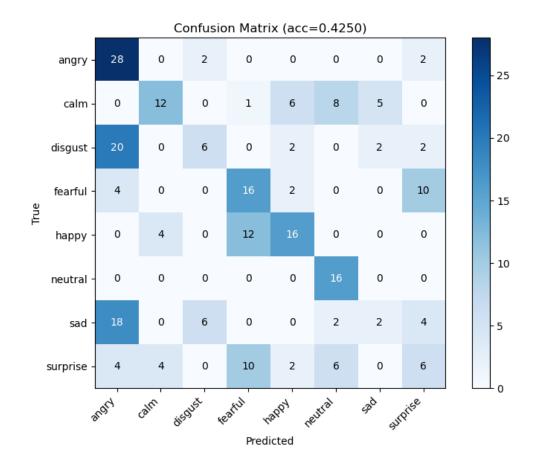
Early Fusion Model Architecture 2 (2d Resnet, pretrained) [Results]

Frames 10

Augment

> Test Accuracy: 42.5%



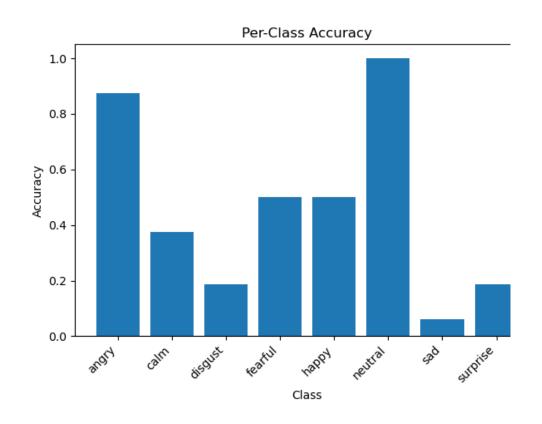


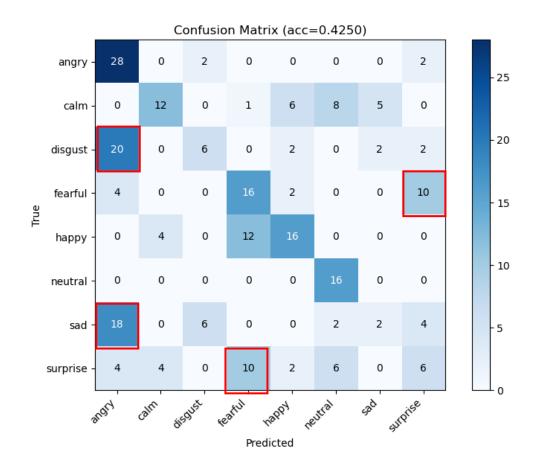
Early Fusion Model Architecture 2 (2d Resnet, pretrained) [Results]

Frames 10

Augment

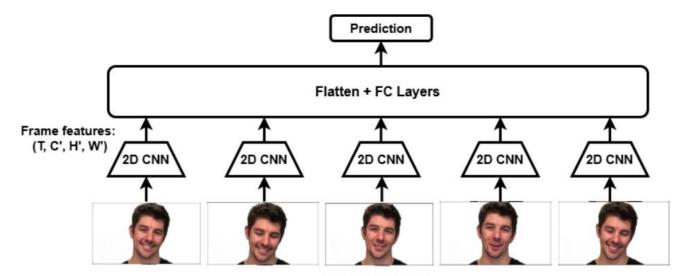
> Test Accuracy: 42.5%





Late Fusion Model

- ➤ Each frame goes through 2D CNN → feature extraction
- Features concatenated and passed through FC layers
- ➤ Better modeling of temporal features than early fusion
- More flexible to noise or irrelevant frames
- ➤ This model achieved better generalization.



Input: (T, C, H, W)

Late Fusion Model Architecture (2d Resnet, pretrained)

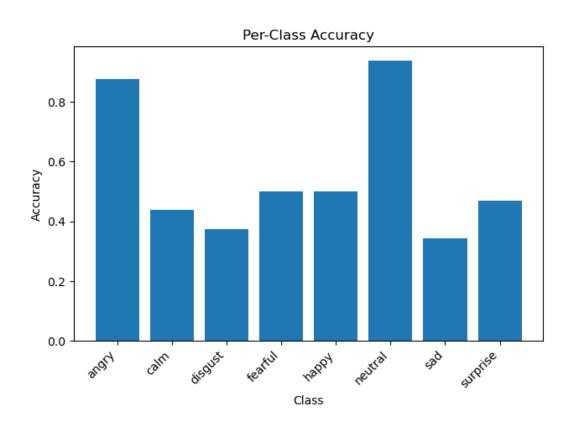
- Input Shape: (В, т, с, н, w) a sequence of т RGB frames per sample.
- Frame-Level Feature Extraction:
 - Each frame is passed individually through a shared **ResNet-18** backbone (excluding the final fc layer).
 - Backbone outputs a 512-dimensional feature per frame.
- Late Fusion:
 - Frame features of shape (B, T, 512) are **averaged across time** to form a single vector of shape (B, 512).
- Classification Layer: A Linear(512, num_classes) layer maps the fused features to output logits.
- Pretrained Weights: Uses ImageNet-pretrained ResNet-18 for frame-level encoding.

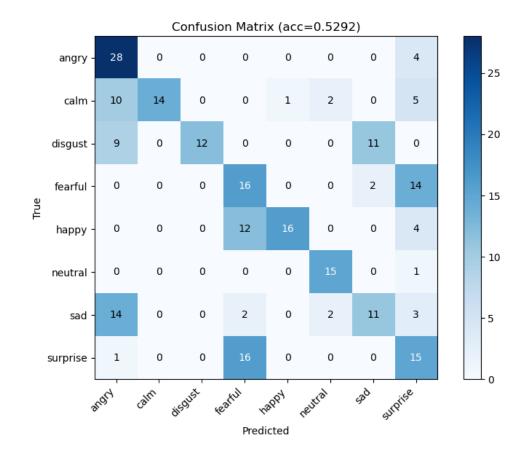
Late Fusion Model Architecture (2d Resnet, pretrained) [Results]

Frames 10

Augment

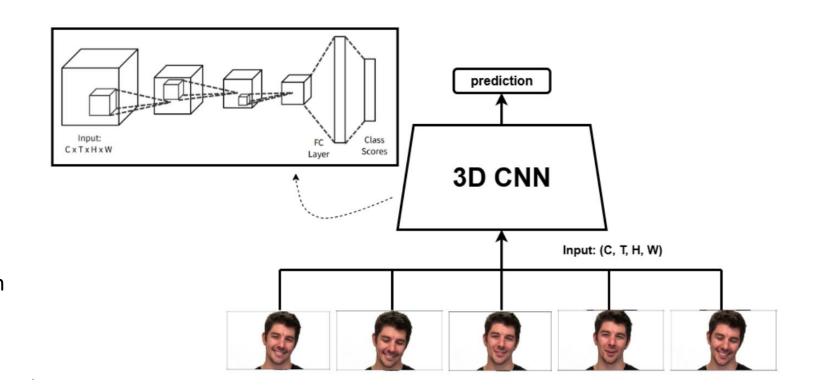
> Test Accuracy: 52.9%





3D CNN Model

- Uses 3D kernels to capture spatial & temporal features
- No reshaping or frame-wise separation
- > Fully leverages video dynamics
- ➤ Visual: 3D CNN diagram
- ➤ This model outperformed better than early fusion and late fusion.



3d CNN Model Architecture (3d Resnet)

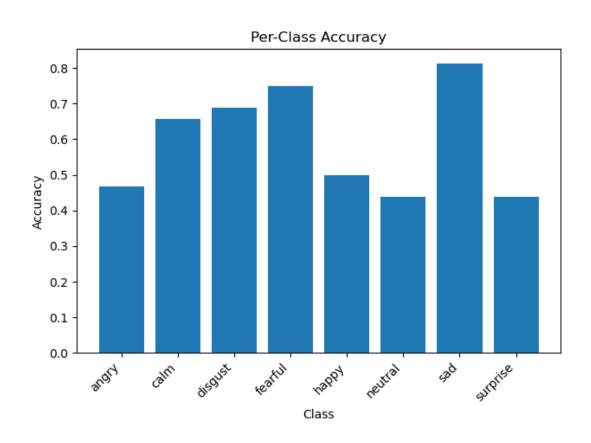
- Input Shape: (В, С, т, н, W) batch of video clips with т RGB frames.
- Architecture: Uses 3D convolutions (spatiotemporal) with the pretrained ResNet-18 (r3d_18) from torchvision.models.video.
 - Processes spatial and temporal dimensions jointly.
 - Designed to capture motion patterns and appearance features simultaneously.
- Pretrained Weights: Initialized from a model pretrained on Kinetics-400.
- Final Layer: The default classification layer is replaced with a custom Linear(in_features=512, out_features=num_classes) layer.

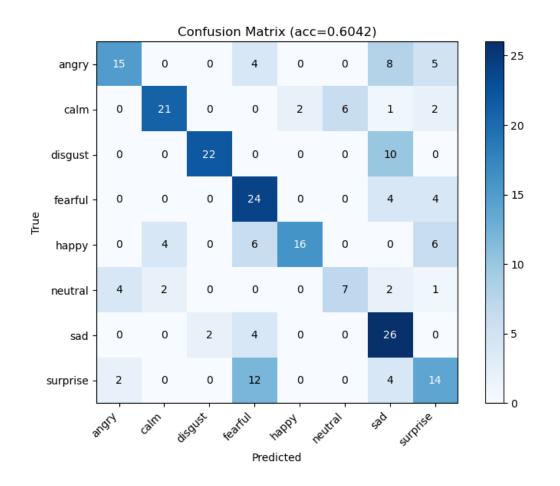
3d CNN Model Architecture (3d Resnet) [Results]

Frames 10

Augment

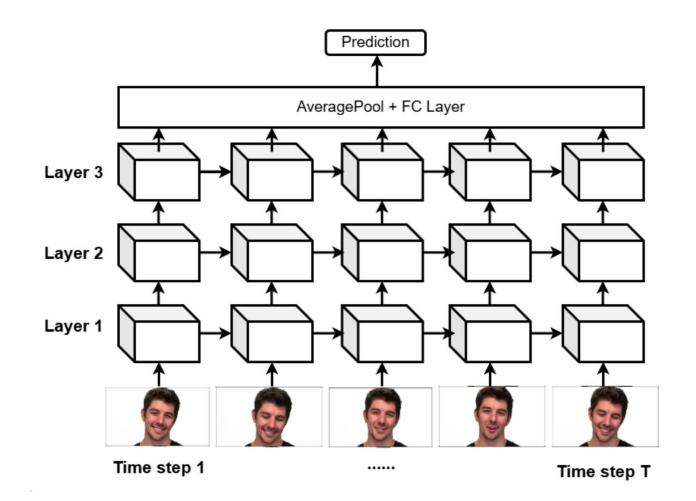
> Test Accuracy: 60.4%





CNN-RNN Model

- ➤ Uses 2D CNNs + LSTMs per layer
- ➤ Takes input from previous time steps and layers
- Targets long-range temporal dependencies



CNN (Resnet) - RNN (LSTM) Model Architecture

- Input Shape: (В, т, с, н, w) a sequence of т RGB frames per sample.
- Frame Feature Extraction:
 - Each frame is passed through a shared ResNet-18 backbone (excluding the final fc layer).
 - Produces 512-dimensional feature vectors for each frame → resulting in a sequence of shape (B, T, 512).

Temporal Modeling:

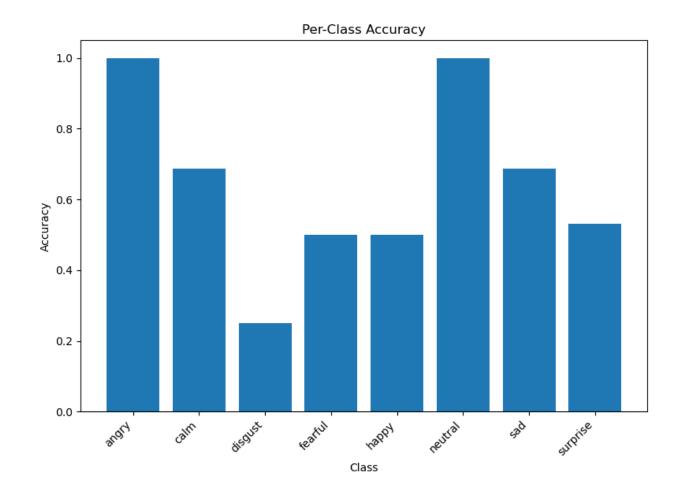
- A single-layer LSTM processes the frame-level features across time.
- The final hidden state (from the last time step) represents the entire sequence.
- Classification Layer: A Linear(hidden_size, num_classes) layer maps the LSTM output to class logits.
- Pretrained Weights: ResNet-18 is pretrained on ImageNet.

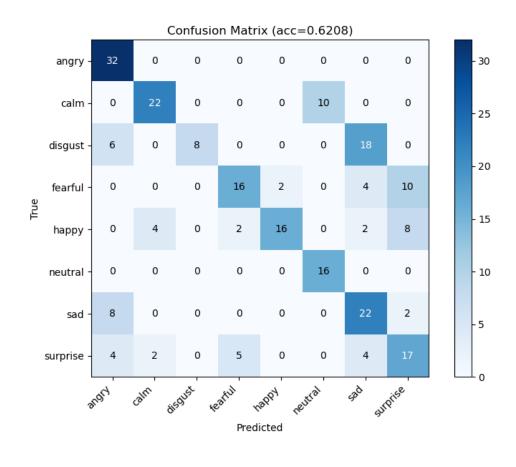
CNN (Resnet) - RNN (LSTM) Model Architecture [Results]

Frames 10

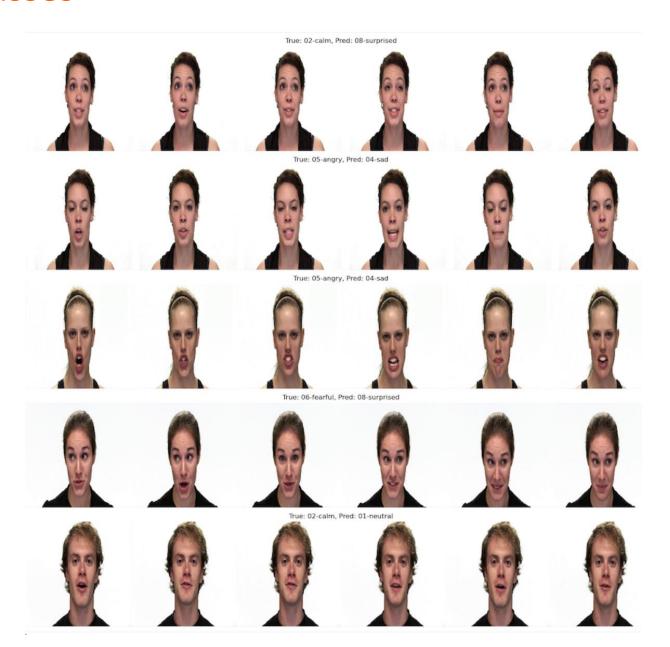
Augment

> Test Accuracy: 62.08%





Misclassified Classes



Results Comparison

Table: Comparison of the best accuracies of the models

Model	Accuracy (Frames 10)
Early Fusion Model Architecture 2 (2d Resnet, pretrained)	42.5%
Late Fusion Model Architecture (2d Resnet, pretrained)	52.9%
3d CNN Model Architecture (3d Resnet)	60.4%
CNN (Resnet) - RNN (LSTM)	62.08%

Conclusion

- ➤ CNN-RNN or 3d CNN model is best for emotion recognition in videos
- > Downsizing images helps both speed and accuracy
- > Sampling more frames gives better representation

Questions?