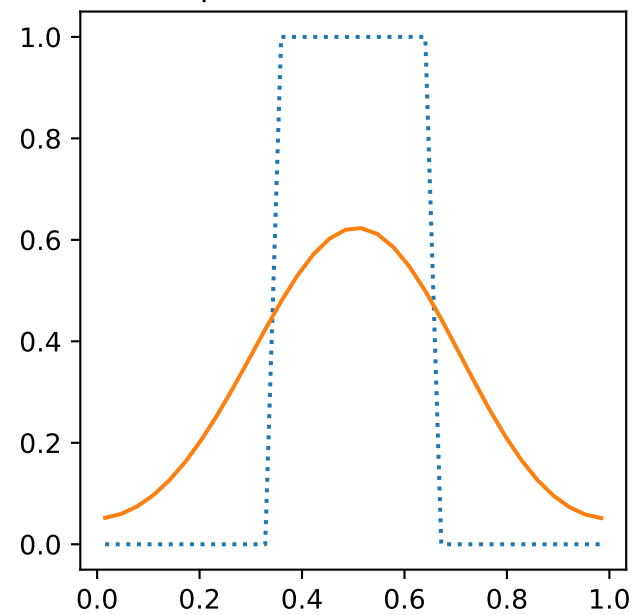
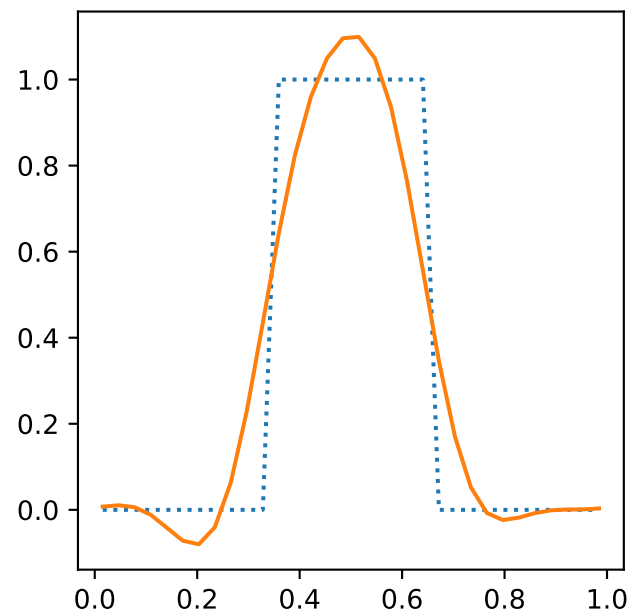


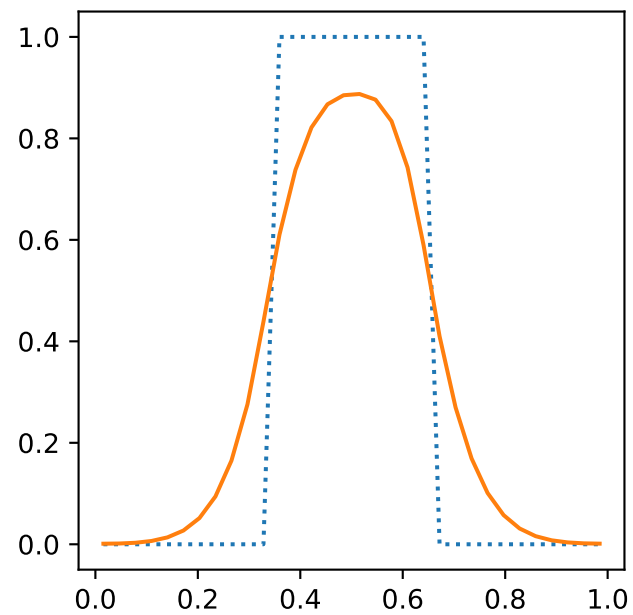
piecewise constant



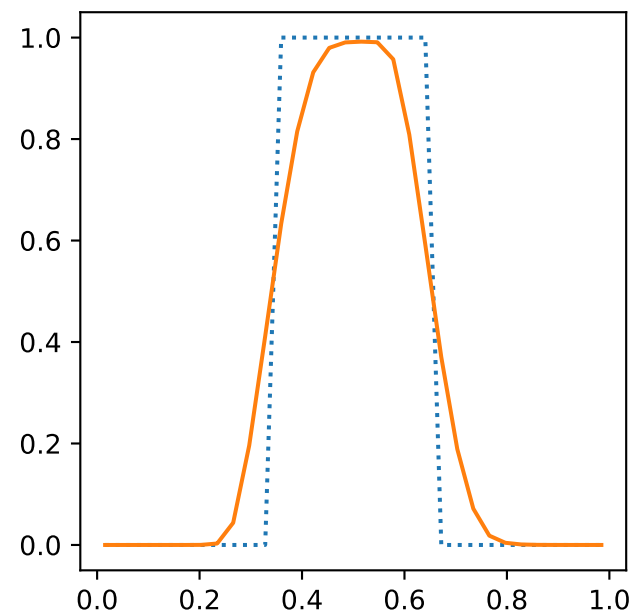
centered (unlimited)



minmod limiter



MC limiter



superbee limiter

