#### William Jin

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## Hi, I'm William! I design (almost) anything.

I'm a product designer at CMU, and passionate about creating great products by combining ux, business and technology.

#### Education

### **Carnegie Mellon University**

Master of Entertainment Technology Month 09, 2019 - Month 05, 2021 GPA: 3.75/4.0

### **Beijing University of Posts and Telecommunications**

Intelligence and Information Interaction Design (Beng) Month 09, 2015 - Month 07, 2019 GPA: 3.78/4.0

### **University of Oxford (Summer School)**

Artificial Intelligence, Numberical Analysis & Image Processing Month 06, 2018 - Month 07, 2019 GPA: 91/100

Relevant Coursework: Interaction Design, Usability Test, User Experience Design, Java, Data Structure, Databases, Product Business Design, Computer Graphics, Production & Leadership

## Work experience

#### **VMware**

Product Design Intern

Month 05, 2020 - Month 08, 2020

- Worked on Wavefront, a cloud application monitor and analysis SaaS product.
- [Onboarding] Designed the onboarding experience of Distributed Tracing feature in Wavefront. Improved the user journey based on different personas (SRE & developer). Came up with both short-term and long-term solution. The short-term solution got implemented, increased the conversion rate by 120%+. Presented long-term solution to the co-founder, and gained recognition.
- [Data-driven Design] According to the data on Pendo, the exit rate of a page is higher. Focused on user's actions and redesigned that page's user flow and Ul. Increased single-page conversion rate by 300%+.
- [Information Architecture] Redesigned Wavefront's information architecture. Conducted competitor analysis and user research (user interview and card-sorting exercise) to know users' needs and pain points. Redesigned the IA from both logic and visual perspectives. Will be implemented in the new version of Ul.
- [A/B Testing] Redesigned the user journey from terminal to increase the click-through rate, and came up with two ways to get users' email. Analyzed from psychology's perspective, and conducted A/B testing, which verified previous assumptions.

## **IBM**

Product Design Intern

Month 02, 2019 - Month 06, 2019

- Independently redesigned the EDPA's information architecture, 5+ user flows and 40+ interfaces with several engineers. EDPA is a platform for non-technical and technical employers to manage big data together, and was finally shipped. - [User Journey] Designed the different journeys of EDPA to cater different users'
- needs (PM & eng).
- [Information Architecture] Designed IA of EDPA via user research and card-sorting.

# **Ainnovation**

UX Design Intern

Month 09, 2018 - Month 12, 2018 - Designed the information architecture and interfaces of the Orion AI data training

- platform. Conducted user research on machine learning engineers. - [Onboarding] Performed user experience design for the smart vending machine,
- increased its registration rate by 150%+ by applying a modal window, animations, and loss aversion theory.

# **Tencent**

→ Principle

→ Framer

→ Adobe Suite

Product Design Intern

- [Design Library] Independently made the design principle of Welink, a B2B product

→ Python

→ SQL

→ C#

Month 07, 2018 - Month 09, 2018

to make the entire building completely intelligent, according to visual hierarchy, Gestalt theory, and data visualisation. Accelerated the design and development

process of Welink by approximately 30%.		
Skills	Design	Programming
→ Figma	→ Competitor Analysis	→ Java
→ Sketch	→ Usability Test	→ HTML, CSS, JS, TS, React.js

→ E2E Journey Map

→ Wireframes

→ Kano Model

Thank you for reading!