

container

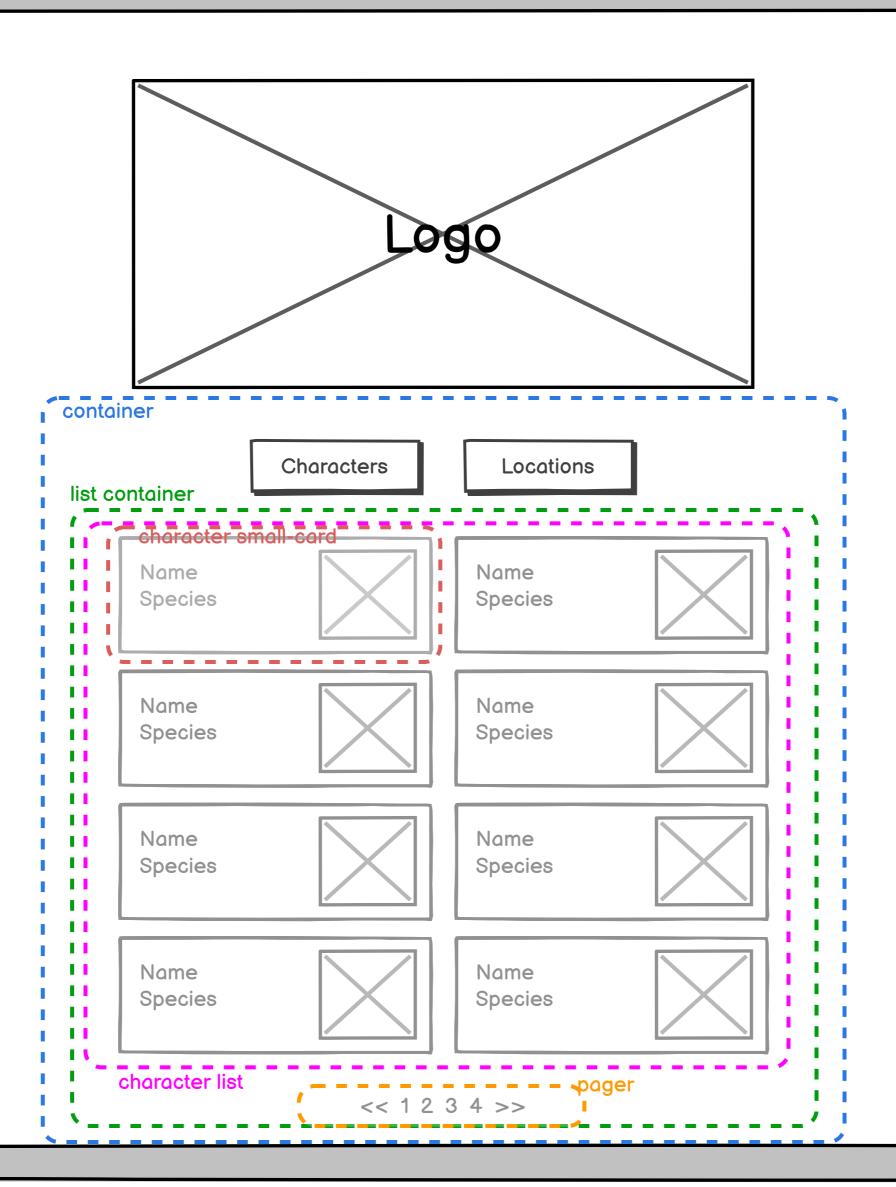
Characters

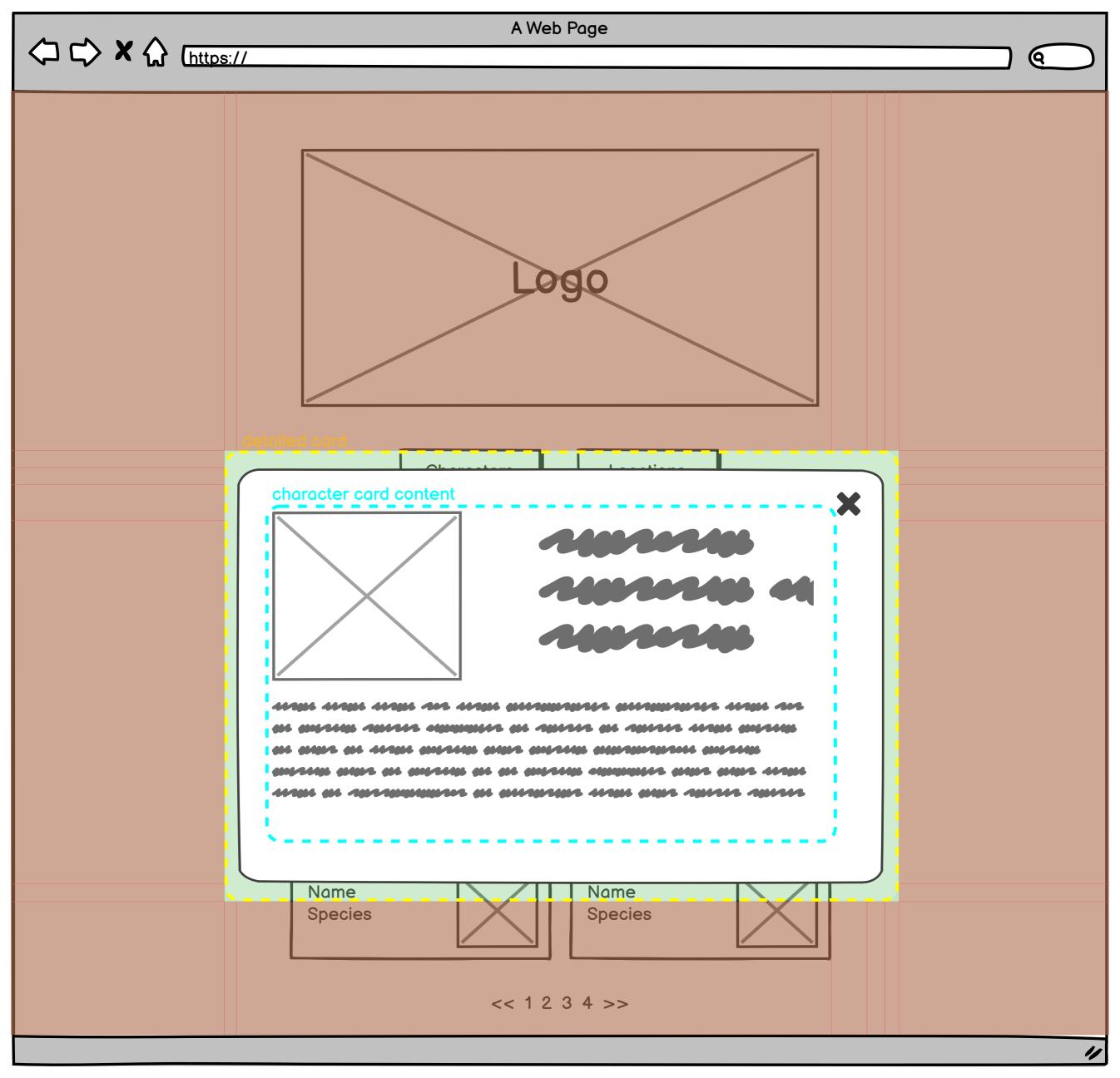
Locations

description



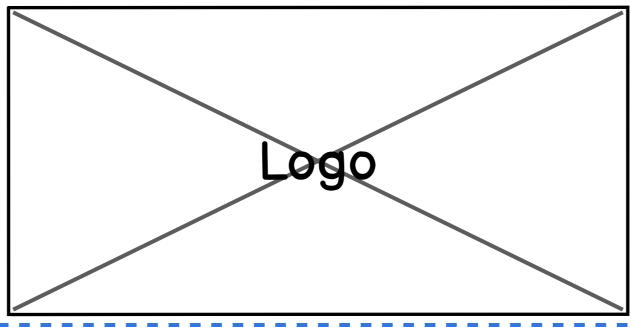


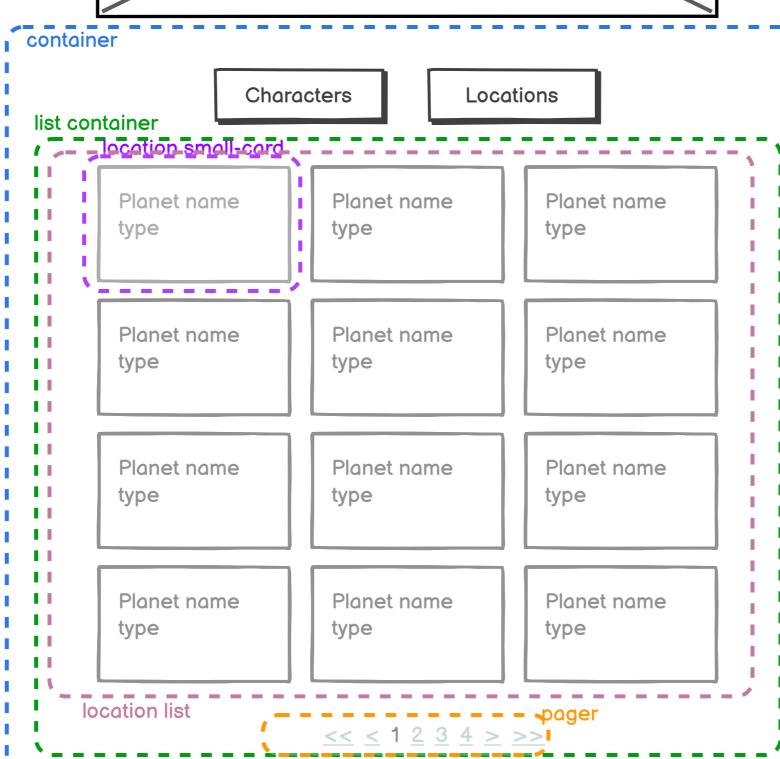








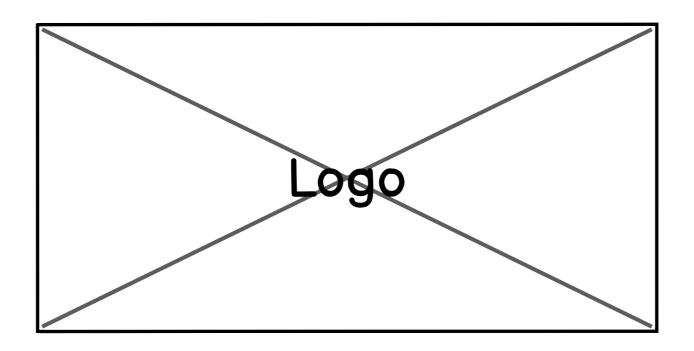












Characters

Locations

Planet name type

<< 1 2 <u>3</u> <u>4</u> >>

