

①

```
class Year {
private:
    int year;
    std::vector<int> months;
    bool vis;
public:
    void set_vis() with set_nevis(); int month_num(int);
    Year(int year): year(year) {
        if (year % 4 == 0) vis = true;
        if (vis) set_vis();
        else set_nevis();
    };
    Year & operator = (Year new) { year = new.year;
        return *this; }
    void Year::set_vis() {
        months = {31, 29, 31, 30, ...};
    }
    void Year::set_nevis() {
        months = {31, 28, 31, ...};
    }
    int i;
    int Year::month_num(int day) {
        for (i = 0; day > months[i]; i++) day -= months[i];
        return i;
    }
}
```

```
int main() {
```

```
    Year year(2000);
```

```
    std::cout << year.month_num/20;
```

```
    return 0;
```



2.1

```
#include <iostream>
#include <list>
#include <algorithm>
#include <string>
```

```
int main() {
```

```
    std::list<std::string> data = { "abba", ... };
```

```
    for (std::list<std::string>::const_iterator iter = data.cbegin(),
         iter != data.cend(); ++iter) ..
```

```
        if (std::equal(( *iter).begin(), ( *iter).begin + ( *iter).size(),
                        ( *iter).rbegin()))
```

```
            std::cout << "Palindrome - " << *iter << std::endl;
```

```
}
```

2.2 -

```
bool is_palindrom(const std::string &str) {  
    auto left = str.begin();  
    auto right = str.end();  
    while (left < right) {  
        if (*left != *right) return false;  
        ++left;  
        --right;  
    }  
    return true;  
}  
  
void print_palindrom(const std::vector<std::string> &data) {  
    auto found_it = std::find_if(data.begin(), data.end(),  
        [&data](const std::string &str) { return is_palindrom(str);  
        });  
    while (found_it != data.end()) {  
        std::cout << *found_it << std::endl;  
        auto found_it = std::find_if(found_it + 1,  
            data.end(), [&data](const std::string &str) {  
                return is_palindrom(str);  
            });  
    }  
}
```



```
③ #include <iostream>
#include <mutex>
#include <thread>

std::mutex mtx;

void print(int flag) {
    mtx.lock();
    for(int i=0; i<10; i++) {
        if(i%2 == flag)
            std::cout << i << " ";
        else continue;
    }
    mtx.unlock();
}
```

```
int main() {
    thread th1(print, true);
    thread th2(print, false);
    th1.join();
    th2.join();
    return 0;
}
```