

- 1) Write a Java program that assigns a grade based on the value of a test score: an 'A' for a score of 90% or above, a 'B' for a score of 80% or above, and so on.
-

```
class IfElseDemo {
    public static void main(String[] args) {

        int testscore = 76;
        char grade;

        if (testscore >= 90) {
            grade = 'A';
        } else if (testscore >= 80) {
            grade = 'B';
        } else if (testscore >= 70) {
            grade = 'C';
        } else if (testscore >= 60) {
            grade = 'D';
        } else {
            grade = 'F';
        }
        System.out.println("Grade = " + grade);
    }
}
```

- 2) Write a Java program that asks the user about his/her age and displays the one of following messages based on the age:

“User is 18 or younger”, “User is between 19 and 39”, or “User is 40 or older”

```
import java.util.*;
class AgeRange{
    public static void main (String[] args){
        Scanner scan = new Scanner(System.in);
        System.out.print ("Please enter your age: ");
        int age = scan.nextInt();

        /* solution 1
        if (age <= 18)
            System.out.println ("User is 18 or younger");
        else if (age < 40)
            System.out.println ("User is between 19 and 39");
        else
            System.out.println ("User is 40 or above");
        */

        //Another solution

        if (age <= 18)
            System.out.println ("User is 18 or younger");
        if (age >18 && age < 40)
            System.out.println ("User is between 19 and 39");
        if (age >= 40)
            System.out.println ("User is 40 or above");

    }
}
```