

## File: myenv2.s

```
section .text
global _start
_start:
    BITS 32
    jmp short two

one:
    pop ebx          ; ebx = address of db section
    xor eax, eax    ; eax = 0
    mov [ebx+12],al ; replace the first * with 0
    mov [ebx+17],al ; replace the second * with 0
    mov [ebx+22],al ; replace the third * with 0

    ; setup argument array
    mov [ebx+24],ebx ; AAAA is placeholder for argv[0]
    mov [ebx+28],eax ; BBBB is placeholder for argv[1]
    lea ecx,[ebx+24] ; ecx = address of argv[]

    ; setup environment variables array
    lea edx,[ebx+13] ; edx = ebx + 13
    mov [ebx+32],edx ; CCCC is placeholder for env[0]
    ; stores the address of "a=11"

    lea edx,[ebx+18]
    mov [ebx+36],edx ; DDDD is placeholder for env[1]
    ; stores the address of "b=22"

    mov [ebx+40],eax ; EEEE is placeholder for env[2]
    lea edx,[ebx+32] ; set to 0

    ; invoke execve()
    xor eax, eax
    mov al,0x0b
    int 0x80

two:
    call one
    db '/usr/bin/env*a=11*b=22**AAAABBBBCCCCDDDEEEE'
```

Setup for execve( ) to execute the command using code segment for data: **/usr/bin/env**

