

**LAB: Environment Variables and Set-UID Programs**

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**Lab Files:** myprintenv.c, myenv.c, system\_env.c, setuid\_env.c  
myls.c, ls.c, catall.c, cap\_leak.c**Task 1: Manipulating Environment Variables and Shell Variables**

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**#### Printing environment variables**

\$ printenv

\$ printenv PWD

\$ printenv | grep PWD

\$ env

\$ env | grep PWD

**#### Printing shell variables**

\$ set

\$ set | grep PWD

**#### Accessing value of any shell or environment variable**

\$ echo \$PWD

**#### Creating shell variables**

\$ VAR1='Hello World!'

\$ echo \$VAR1

\$ set | grep VAR1

\$ VAR2='Bye World!'

\$ echo \$VAR2

\$ set | grep VAR2

**#### Creating environment variables**

\$ printenv VAR1 # no output displayed; VAR1 is not an environment variable yet

\$ export VAR1 # turns it into an environment variable

\$ printenv VAR1 # should display the value of VAR1

\$ export | grep VAR1 # should display the value of VAR1

**#### Demoting and unsetting variables**

\$ export -n VAR1 # change it back into a shell variable

\$ printenv VAR1 # no output displayed

\$ export | grep VAR1 # no output displayed

\$ unset VAR1 # unsetting shell or environment variables

\$ unset VAR2

\$ echo \$VAR1

\$ echo \$VAR2

**Task 2: Passing Environment Variables from Parent Process to Child Process**

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**file: myprintenv.c**

- Uncomment call to `printenv()` for "child process code"
- Comment out call to `printenv()` for "parent process code"
- Compile and run the program using the commands below

```
$ gcc myprintenv.c -o myprintenv
$ ./myprintenv > child
$ ls -l child      # verify file is created
```

- Comment out call to `printenv()` for "child process code"
- Uncomment call to `printenv()` for "parent process code"
- Compile and run the program using the commands below

```
$ gcc myprintenv.c -o myprintenv
$ ./myprintenv > parent
$ ls -l parent
```

Compare the two output files using the "diff" command to check if the parent's environment variables are inherited by the child process or not.

```
$ diff parent child      # there should be no difference between the two files
```

### Task 3: Environment Variables and `execve()`

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file: `myenv.c`

#### First Run:

Uncomment the first `execve()` statement and comment out the remaining two `execve()` statements in the code.

Compile and run the program using the commands below.

```
$ gcc myenv.c -o myenv
$ ./myenv
```

The program should not produce any output.

#### Second Run:

Uncomment the second `execve()` statement and comment out the remaining two `execve()` statements in the code.

Compile and run the program using the commands below.

```
$ gcc myenv.c -o myenv
$ ./myenv
```

The program should output a list of environment variables and their values.

#### Third Run:

Uncomment the third `execve()` statement and comment out the remaining two `execve()` statements in the code.

Compile and run the program using the commands below.

```
$ gcc myenv.c -o myenv
$ ./myenv
```

The program should output only two environment variables - AAA and BBB

### Task 4: Environment Variables and `system()`

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file: `system_env.c`

Note: `system(command)` actually executes `"/bin/sh -c command"`

```
$ gcc system_env.c -o system_env
```

```
$ ./system_env
```

The program should output a list of environment variables and their values.

#### Task 5: Environment Variables and Set-UID Programs

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file: setuid\_env.c

Compile setuidenv.c and make the executable a root owned set-uid program

```
$ gcc -o setuid_env setuid_env.c
$ sudo chown root setuid_env
$ sudo chmod 4755 setuid_env
```

Let's modify (and/or create) the following environment variables and export them.

```
PATH
LD_LIBRARY_PATH
MY_NAME

$ OLD_PATH=$PATH
$ export PATH=$PWD:$PATH
$ echo $PATH

$ OLD_LD_LIBRARY_PATH=$LD_LIBRARY_PATH
$ export LD_LIBRARY_PATH=$PWD:$LD_LIBRARY_PATH
$ echo $LD_LIBRARY_PATH

$ export MY_NAME='John Doe'

$ ./setuid_env > setuid_env_result

$ env > env_result
```

Note that the program setuid\_env.c (a set-uid process) will not inherit the environment variable LD\_LIBRARY\_PATH (as shown below):

```
$ cat setuid_env_result | grep LD_LIBRARY_PATH      # should be no output
$ cat env_result | grep LD_LIBRARY_PATH            # should output one line
$ cat setuid_env_result | grep MY_NAME             # MY_NAME=John Doe
$ cat env_result | grep MY_NAME                  # MY_NAME=John Doe
$ cat setuid_env_result | grep ^PATH              # PATH=...
$ cat env_result | grep ^PATH                   # PATH=...
```

IMPORTANT: revert changes to PATH and LD\_LIBRARY\_PATH environment variables

```
$ PATH=$OLD_PATH
$ LD_LIBRARY_PATH=$OLD_LD_LIBRARY_PATH
```

#### Task 6: The PATH Environment Variable and Set-UID Programs

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files: myls.c and ls.c

Compile myls.c and make the executable a root owned set-uid program

```
$ gcc -o myls myls.c
$ sudo chown root myls
$ sudo chmod 4755 myls
$ ls -l myls          # myls should appear with red background with "s" bit
$ ./myls              # should see the listing of current directory
```

```
$ gcc -o ls ls.c
$ ./ls
```

Should produce three line of output as shown below:

```
You are running my ls program!!
My real uid is: 1000
My effective uid is: 1000
```

Let's modify PATH environment variable as follows:

```
$ OLD_PATH=$PATH
$ export PATH=$PWD:$PATH
```

```
$ ./myls // runs ls program in the current directory in non-privileged mode
```

system("ls") call in myls.c executes /bin/sh program first, and then asks this shell program to run the "ls" command. In Ubuntu 20.04 (and several earlier versions), /bin/sh is actually a symbolic link to /bin/dash. The dash shell program has a countermeasure that prevents itself from being executed in a Set-UID process. The shell program /bin/zsh does not have such a countermeasure.

Switch the default shell from /bin/dash to /bin/zsh:

```
$ sudo ln -sf /bin/zsh /bin/sh
```

```
$ ./myls // now runs ls program with root privilege with the following output
// notice the effective uid is now 0
```

```
You are running my ls program!!
My real uid is: 1000
My effective uid is: 0
```

IMPORTANT: Let's revert the changes made using the commands below

```
$ sudo ln -sf /bin/dash /bin/sh
```

```
$ PATH=$OLD_PATH
```

#### Task 7: The LD\_PRELOAD Environment Variable and Set-UID Programs

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!!!! SKIPPING THIS TASK !!!!

#### Task 8: Invoking External Programs Using system() versus execve()

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file: catal1.c

Uncomment "system(command)" statement and comment out "execve(v[0], v, NULL)" statement.  
Compile and make it a root-owned set-uid program

```
$ gcc catal1.c -o catal1
$ sudo chown root catal1
$ sudo chmod 4755 catal1
```

Make two new files: "seedfile" owned by seed user and "rootfile" owned by root user

```
$ echo "This file is owned by seed user" > seedfile
$ cat seedfile
```

```
$ echo "This file is owned by root user" > rootfile
$ cat rootfile
$ sudo chown root rootfile
```

```
$ ./catal1 "seedfile;rm rootfile"
```

```
$ ls # rootfile is removed
```

Comment out "system(command)" statement and uncomment "execve(v[0], v, NULL)" statement.  
Compile and make it a root-owned set-uid program

```
$ gcc catall.c -o catall
$ sudo chown root catall
$ sudo chmod 4755 catall

$ echo "This file is owned by root user" > rootfile
$ sudo chown root rootfile

$ ./catall "seedfile;rm rootfile"    # should generate an error
```

#### Task 9: Capability Leaking

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files: cap\_leak.c

Create the file /etc/zzz:

```
$ ls -ld /etc          # check directory permissions
$ sudo touch /etc/zzz
$ cat /etc/zzz         # empty file is created
$ echo aaaaaaaa > /etc/zzz      # /etc/zzz: permission denied
```

Compile cap\_leak.c and make the executable a root-owned set-uid program

```
$ gcc cap_leak.c -o cap_leak
$ sudo chown root cap_leak
$ sudo chmod 4755 cap_leak
$ ls -l cap_leak

$ ./cap_leak
fd is 3
$ echo aaaaaaaa > /etc/zzz      ; permission denied
$ echo aaaaaaaa >& 3
$ cat /etc/zzz
aaaaaaa
$ exit
```

Note: To mitigate capability leaking, the file descriptor should also be closed along with downgrading the privileges.