

```
//  
// Class Activity: Race Condition Vulnerability  
//
```

Consider the following program:

```
#include <unistd.h>  
#include <stdio.h>  
  
int main()  
{  
    FILE *fp;  
    if (!access("/tmp/XYZ", W_OK)) {  
        fp = fopen("/tmp/XYZ", "a+");  
        fprintf(fp, "Hello World!\n");  
        fclose(fp);  
    } else {  
        fprintf(stderr, "permission denied\n");  
    }  
    return 0;  
}
```

Q1. The access() function checks user's permissions to a file using which user ID?

- Real user ID (UID)
- Effective user (EUID)

Q2. The fopen() function checks user's permissions using which user ID?

- Real user ID (UID)
- Effective user (EUID)

Q3. Which countermeasure below eliminates the window between TOC and TOC operations?

- a) Make TOC and TOU operations atomic
- b) Add more race conditions to the code
- c) Enable sticky symlink protection
- d) Apply principle of least privilege when coding

Q4. Most TOCTTOU race condition vulnerabilities involve symbolic links inside the "/tmp" directory. Which countermeasure provides protection even if attackers can win the race condition in code that involves world-writable sticky directories?

- a) Make TOC and TOU operations atomic
- b) Add more race conditions to the code
- c) Enable sticky symlink protection
- d) Apply principle of least privilege when coding

Q5. Which countermeasure below makes it difficult for attackers to win the "race"?

- a) Make TOC and TOU operations atomic
- b) Add more race conditions to the code
- c) Enable sticky symlink protection
- d) Apply principle of least privilege when coding

Q6. Which countermeasure prevents attackers from doing anything inside the window between TOC and TOU?

- a) Make TOC and TOU operations atomic
- b) Add more race conditions to the code
- c) Enable sticky symlink protection
- d) Apply principle of least privilege when coding