

## File: myenv2.s

```
section .text
global _start
_start:
    BITS 32
    jmp short two

one:
    pop ebx                ; ebx = address of db section
    xor eax, eax           ; eax = 0
    mov [ebx+12], al        ; replace the first * with 0
    mov [ebx+17], al        ; replace the second * with 0
    mov [ebx+22], al        ; replace the third * with 0

    ; setup argument array
    mov [ebx+24], ebx       ; AAAA is placeholder for argv[0]
    mov [ebx+28], eax       ; BBBB is placeholder for argv[1]
    lea ecx, [ebx+24]       ; ecx = address of argv[]

    ; setup environment variables array
    lea edx, [ebx+13]       ; edx = ebx + 13
    mov [ebx+32], edx       ; CCCC is placeholder for env[0]
                                ; stores the address of "a=11"

    lea edx, [ebx+18]       ; DDDD is placeholder for env[1]
    mov [ebx+36], edx       ; stores the address of "b=22"

    mov [ebx+40], eax
    lea edx, [ebx+32]       ; EEEE is placeholder for env[2]
                                ; set to 0

    ; invoke execve()
    xor eax, eax
    mov al, 0x0b
    int 0x80

two:
    call one
    db '/usr/bin/env*a=11*b=22**AAAABBBBCCCCDDDDDEEEE'
```

Setup for `execve()` to execute the command using code segment for data: **/usr/bin/env**

