

# Hyeongchan Kim

<https://github.com/kozistr>, <http://kozistr.tech/about>

## EDUCATION

Korea University of Technology and Education

Mar 2016 –

## CHALLENGES & AWARDS

### Kaggle Challenges :: Competition Expert

- top 4% **SIIM-FISABIO-RSNA-COVID-19 Detection** (49 / 1324), 2021.
- top 7% **Shopee – Price Match Guarantee** (166 / 2426), 2021.
- top 2% **Cornell Birdcall Identification** (24 / 1395), 2020.
- top 9% **ALAKSA2 Image Steganalysis** (93 / 1095), 2020.
- top 4% **Tweet Sentiment Extraction** (84 / 2227), 2020.
- top 4% **Flower Classification with TPUs** (27 / 848), 2020.
- top 4% **Bengali.AI Handwritten Grapheme Classification** (67 / 2059), 2020.
- top 3%, **Kannada MNIST Challenge** (28 / 1214), 2019.

### Domestic Challenges

- 6<sup>th</sup> place, **NAVER NLP Challenge**, SRL Task, 2018.
- 4<sup>th</sup> / 13<sup>th</sup> place, **NAVER A.I Hackathon**, 2018.
- Final Round (Digital Forensic), **A.I R&D Challenge**, 2018.
- 9<sup>th</sup> place (3<sup>rd</sup> price, A book as an award), **TF-KR MNIST Challenge**, 2017.

### Capture The Flag (CTF)

- 2<sup>nd</sup> place (Demon), **Boot2Root** CTF, 2018.
- Staff, Challenge Maker, **HackingCamp 17**, 2018.
- 2<sup>nd</sup> place (Demon), **WhiteHat League 1**, 2017.
- 3<sup>rd</sup> place (SeoulWesterns), **Harekaze CTF**, 2017.

### Hosts & Staffs

- Staff, **Belluminar CTF** (by POC), 2017.
- Challenge Maker, **KID CTF** (by POC), 2017.
- Challenge Maker, **Power of XX CTF** (by POC), 2017.
- Staff & Challenge Maker, **HackingCamp 16** (by POC), 2017.
- Staff & Challenge Maker, **CodeGate OpenCTF**, 2017.
- Staff & Challenge Maker, **HackingCamp 15** (by POC), 2017.
- Conference Staff, **POC**, 2016.

## PUBLICATIONS

[2] Kim et al, [CNN ARCHITECTURE PREDICTING MOVIE RATING FROM AUDIENCE'S REVIEWS WRITTEN IN KOREAN](#). Jan. 2020.

[1] [zer0day](#), Windows Anti-Debugging Techniques (CodeEngn Archive) Sep. 2016.

## INDUSTRY EXPERIENCE

**Watcha**, Seoul, South Korea

Jun 2020 – Present

Machine Learning Researcher

- Developed a training recipe to train sequential recommendation architecture robustly. (In service), (named *FutureFLAT*)
  - Build a new module to understand better at the time of inference.
  - Apply augmentations to the various features, leads to performance gain and robustness.
  - In A/B (online) test, FLAT vs FutureFLAT (statistically significant p-value < 0.05)
    - **Compared to the previous model, there's been no (statistically significant) change.**
    - However, it still seems to be better on the **offline metrics & training stability**. So, we chose to use it.
  - In A/B (online) test, [Div2Vec](#) vs FutureFLAT (statistically significant p-value < 0.05)  
**Viewing Days (mean) : improved 1.012%+**  
**Viewing Minutes (median) : improved 1.015%+**
- Developed the model to predict users' view-time of the contents.
  - Predict how many people going to watch, how much time people going to watch the content before the content is supplied.
  - Find out which features impact users' watch.
- Developed the pipeline to recognize main actors from the poster & still-cut images.
  - Utilize SOTA face detector & recognizer.
  - Optimize pre/post-processing routines for low latency.
- Developed a novel sequential recommendation architecture to recommend what content to watch next. (In service), (named *FLAT*)
  - Achieve SOTA performance compared to previous SOTA architectures (e.g. *BERT4Rec*).
  - In A/B (online) test, previous algorithms vs FLAT (statistically significant p-value < 0.05)  
**Paid Conversion: improved 1.39%p+**  
**Viewing Days: improved 0.25%p+**  
**Viewing Minutes (median): improved 4.10%p+**  
**Click Ratio: improved 4.30%p+**

**Play Ratio:** improved **2.32%p+**

- Developed Image Super-Resolution model to upscale movie & tv posters, still-cuts.
  - Optimize the codes for fast inference time & memory-efficiency on CPU.
  - In internal evaluation (qualitative evaluation by the designers), it catches details better & handles higher resolution & takes a little time.
  - Working as a full-time.

**Rainist**, Seoul, South Korea

Nov 2019 – Jun 2020

Machine Learning Engineer

- Developed the category classification model of card transactions, designed lightweight purpose for low latency. (In service)
  - In A/B (online) test (statistically significant p-value < 0.05)  
**\*Accuracy:** improved about **25 ~ 30%p**
- Developed the RESTful API server to serve machine learning model (utilized k8s and open source project).
  - **zero failure rate** (zero 40x 50x error)
- Developed the classification model, forecasting the possibility of loan overdue.
- Worked as a full-time.

% **\*Accuracy:** how many people don't update/change their transactions' category.

**VoyagerX**, Seoul, South Korea

Jan 2019 – Sep 2019

Machine Learning Engineer

- Developed speaker verification & diarization models to recognize the arbitrary speakers recorded from the noisy environments.
- Developed a semantic image segmentation model to identify a region of hair.
- Developed an image in-paint model to remove hair naturally from the face.
- Worked as an intern.

**ELCID**, Pangyo, Korea

Jun 2016 - Aug 2016

Penetration Tester

- Penetrated some products related to network firewall and anti-virus.
- Worked as a part-time job.

**OUTSOURCING**

**Korea University Course Information Web Parsing**, ITL July 2017 – Mar 2018

**AWS CloudTrail logger analyzer / formator**, ELCID Sep 2019 – Oct 2019

## RESEARCH EXPERIENCE

**Heterogeneous Parallel Computing Lab**, Cheonan, Korea Sep 2018 - Dec 2018

Undergraduate Research

- Wrote a paper about an improved TextCNN architecture to predict movie rate.

## TALKS

**NAVER NLP Workshop 2018**, Pangyo, Korea

Dec 2018

- SRL Task, challenging without any domain knowledge

## PROJECTS

### Generative

**Awesome Generative Adversarial Networks (Stars 615+)**

July 2017 –

Implement lots of Generative Adversarial Networks in TF 1.x. & 2.x. Novelty of this project is implementing lots of GANs in TF 1.x & 2.x based on the papers with some tweaks.

**gan-metrics (Stars 5)**

Mar 2020 –

Implement lots of metrics for evaluating GAN in pytorch.

### I2I Translation

**Improved Content Disentanglement (Stars 3+)**

Sep 2019

Re-implement / tune 'Content Disentanglement' paper in pytorch.

### Image Inpainting

**Improved Edge-Connect (Stars 9)**

Oct 2019

Re-implement / tune 'Edge-Connect' paper in pytorch.

### Style Transfer

**Neural Image Style Transfer**

Mar 2018

Implement a neural image style transfer.

### Segmentation

**Awesome Segmentation (Stars 65+)**

Aug 2018

Implement lots of image semantic segmentation and ordered the papers.

### Optimizer

**AdaBound Optimizer (Stars 40+)**

Jan 2019

Implement AdaBound Optimizer (Luo et al. 2019) w/ some tweaks in tensorflow.

**RAdam Optimizer (Stars 4+)**

Sep 2019

Implement RAdam Optimizer (Liu et al. 2019) w/ some tweaks in tensorflow.

<b>Super Resolution</b>	<b>Deep Residual Channel Attention Network (Stars 40+)</b>	Sep 2018
	Implement a RCAN model in tensorflow.	
	<b>Enhanced Super Resolution GAN (Stars 30+)</b>	Jun 2019
	Implement an ESRGAN model in tensorflow.	
	<b>Natural and Realistic SISR w/ Explicit NMD (Stars 5+)</b>	Apr 2020
	Implement a NatSR model in pytorch.	
<b>NLP</b>	<b>Improved TextCNN (Stars 4+)</b>	Dec 2018
	Implement an improved TextCNN model (Kim et al. 2020)	
	<b>Text Tagging</b>	Dec 2018
	Implement a text category classifier in tensorflow.	
<b>R.L</b>	<b>Rosetta Stone (Stars 510+)</b>	Sep 2018-
	Hearthstone simulator using C++ w/ some R.L. I contributed to the project by implementing `feature extractor` and `neural network` in libtorch++.	
<b>Speech Synthesis</b>	<b>Tacotron</b>	Jan 2019
	Implement a google tacotron speech synthesis in tensorflow.	
<b>Open Source Contributions</b>		
	<b>syzkaller</b>	Apr 2018
	New Generation of Linux Kernel Fuzzer :: Minor contribution <a href="#">#575</a>	
	<b>simpletransformers</b>	Apr 2020
	Transformers made simple with training, evaluating, and prediction possible with one line each :: Minor contribution <a href="#">#290</a>	