KRISHNA PRASAD PANTHI

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SUMMARY

Software developer with 3 years of experience.

SKILLS

Programming LanguagesC#, Python, JavaScript, C++, SQLLibraries and Frameworks.NET, Node.js, Vue.js, GraphQL, Flask,DatabasesMSSQL, MYSQL, Redis, MongoDB

Tools and Technologies Git, Docker, Visual Studio, Aws, Mixpanel

INDUSTRY EXPERIENCE

Software Engineer Nov 2021 - Dec 2023

MutualArt

Israel

Worked as a software developer with multitude of technologies. Some of the things I worked on include

- Private Sales System: Led the development of the private sales system, used for collaboration between auction houses, MutualArt, and users for the private sales of artworks. Technologies: Vuetify, .Net 6 and SQL Server, GraphQL, AWS, Mixpanel.
- Marketing System: Developed a targeted email marketing system, facilitating large-scale campaigns during peak shopping periods like Black Friday and Cyber Monday. Designed and implemented the system along with email tracking and mail templating.
- Artwork Recommendation: Revitalized an existing artwork recommendation tool, upgrading the system from Python 2 to Python 3.
- Named Entity Recognition: Worked on a Proof of Concept (POC) of Named Entity Recognition system for auto moderation of web scraped data in Python using Spacy.

Software Engineer

April 2021 - Jan 2022

Kathmandu, Nepal

Dolphin Dive Technology

Worked for PensionPro to migrate WPF appplication to web application.

- Contributed to the migration of a legacy desktop application to a modern web application. Technologies: Angular 8 and .NET Core API.
- Engaged in full-stack development, creating and optimizing frontend components, backend endpoints, SQL stored procedures and views.

EDUCATION

MS in Computer Science, Clemson University, South Carolina

2024 spring - Present

Research Assistant - Hydrosystem and Hydroinformatics research group

Bachelor of Computer Engineering, Pulchowk Campus, IOE, Tribhuvan University

2017 - 2021

Relevant Courses: Programming in C/C++, Data Structures, Operating Systems

PROJECTS

Tracking and recognizing people across multiple video cameras. Trained a light weight EfficientNet model on Market 1501 dataset to identify people across multiple cameras. Made use of Kalman Filter for tracking people. Technologies Used: Python3, Tensorflow 2.x, YOLOv4, EfficientNet

Minesweeper-AI. An AI that plays the minesweeper game using Constraint Satisfaction Problem(CSP). Built using Python3. Demo - Youtube).