

hack.ast.reg

The Registers.

There are three registers for the hack machine are given below.

- The address register A ,
- The data register D , and
- The virtual M which is an alias to the memory word stored at the address in A .

Variant $t := A \mid D \mid M$.

The $A0rM$ subtype of registers

Certain operands are allowed to only be either A or M and this is captured by the subset type below. Together with the coercion $toreg$, it makes it possible to use a values of type $A0rM$ in places of values of type $reg.t$

Definition $A0rM := \{x : t \mid x = A \ \vee \ x = M\}$.
 Definition $toreg \ (aom : A0rM) : t := proj1_sig \ aom$.
 Coercion $toreg : A0rM \rightarrow reg.t$.

Aliases for the A and M registers. Use this alias when you need to use the A or M registers but as values of type $A0rM$.

Program Definition $a : A0rM := exist _ A _$.
 Program Definition $m : A0rM := exist _ M _$.

[Index](#)

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