

KATHERINE PANGTAY

FRONT-END DEVELOPER | UI/UX DESIGNER

EXPERIENCE

FRONT-END DEVELOPER | **Very Great**

2019 – 2020 | Software Developer & UI/UX Designer

- Specifically worked on the staycourant.com site.
- Created upsell and monogramming features.
- Designed reusable components in React and Javascript.
- Experienced building, launching, and maintaining Shopify stores. Also, Shopify's object/properties, AJAX API, and Metafields.
- Created UX flows, wireframes, and mockups for various projects.

FRONT-END DEVELOPER | **Break The Love**

2019 | Software Developer & Product Designer

- Redesigned initial website and designed partner portal.
- Created company brand guide and some illustration work.
- Designed reusable components in React and Javascript; managed application state using Redux. For both landing page and partner portal.

TEACHING FELLOW | **The Grace Hopper Program at Fullstack**

2018 | Software Developer & Mentor

- Mentored, debugged, and taught concepts to students.
- Administered technical and behavioral interviews.
- Managed two student projects from ideation to deployment as team manager, technical mentor, and code reviewer.

UI DESIGNER | **Funimation (Sony Pictures)**

2015 – 2018 | Web/Mobile/Graphic Designer

- Designed in-house for the company, work varied between internal projects and advertising components for hundreds of films and series licensed from partners.
- In addition to the redesign, expansion, and management of the Funimation streaming service and online store, other projects included social and paid media content, landing page experiences and website skins – among others.

DIGITAL DESIGNER | **Ivie & Associates**

2014 – 2015 | Web/Mobile/Graphic Designer

- Created interfaces, iconography, websites, and mobile apps.
- Developed interactive architecture and creative direction for marketing and sales collateral. Also created assets for use in-house.

3D INTERN | **Janimation, inc.**

Summer 2013 | Concept Art, Translation, Animator, and Graphic Designer

- Created layout design, iconography, 2D animatic, concept art, typography and transitions for different commercials and websites.

EDUCATION

FULLSTACK ACADEMY | Grace Hopper Program

Software Engineering Immersive

April 2018 – August 2018

BACHELOR OF SCIENCE | Texas A&M University

Visualization – Graphic Design, 3D Animation, and Game Design

December 2013

CONTACT

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SKILLS

DEVELOPMENT

Javascript

React

React-Redux

HTML/CSS

Three.js

Liquid

Sequelize

Webpack

Node.js

Express

Heroku

Git/GitHub

DESIGN

Photoshop

Figma

XD

Illustrator

After Effects

Blender

Maya

LANGUAGES

Spanish

English

INTERESTS

Rock Climbing

Reading

Drawing

Games

Traveling

Music