Katherine Pangtay

FRONT-END DEVELOPER | UI/UX DESIGNER

EXPERIENCE —

FRONT-END DEVELOPER | Very Great

2019 - 2020 | Software Developer & Product Designer

- Spcifically worked on the staycourant.com site.
- · Created upsell and monogramming features.
- · Designed resuable components in React and Javascript.
- Experienced building, launching, and maintaining Shopify stores. Also, Shopify's object/properties, AJAX API, and Metafields.
- Created UI flows, wireframes, and mockups for various projects.

FRONT-END DEVELOPER | Break The Love

2019 | Software Developer & Product Designer

- · Redesigned initial website and designed partner portal.
- Created company brand guide and some illustration work.
- Designed resuable components in React and Javascript; managed application state using Redux. For both landing page and partner portal.

$\label{temperature} \mbox{TEACHING FELLOW} \ | \ \mbox{The Grace Hopper Program at Fullstack}$

2018 | Software Develope & Mentor

- Mentored, debugged, and taught concepts to students.
- · Administered technical and behavioral interviews.
- Managed two student projects from ideation to deployment as team manager, technical mentor, and code reviewer.

UI DESIGNER | Funimation (Sony Pictures)

2015 - 2018 | Web/Mobile/Graphic Designer

- Designed in-house for the company, work varied between internal projects and advertising components for hundreds of films and series licensed from partners.
- In addition to the redesign, expansion, and management of the Funimation streaming service and online store, other projects included social and paid media content, landing page experiences and website skins among others.

DIGITAL DESIGNER | Ivie & Associates

2014 - 2015 | Web/Mobile/Graphic Designer

- $\boldsymbol{\cdot}$ Created interfaces, iconography, websites, and mobile apps.
- Developed interactive architecture and creative direction for marketing and sales collateral. Also created assets for use in-house.

3D INTERN | **Janimation, inc.**

Summer 2013 | Concept Art, Translation, Animator, and Graphic Designer

• Created layout design, iconography, 2D animatic, concept art, typography and transitions for different commercials and websites.

EDUCATION —

FULLSTACK ACADEMY | Grace Hopper Program Software Engineering Immersive April 2018 - August 2018

BACHELOR OF SCIENCE | Texas A&M University Visualization - Graphic Design, 3D Animation, and Game Design December 2013

CONTACT —

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SKILLS —

PROGRAMMING

Javascript

React

React-Redux

HTML/CSS

Three.js

Liquid

Sequelize

Webpack

Node.js

Express

Heroku

Git/GitHub

DESIGN

Photoshop

Figma

XD

Illustrator

After Effects

Blender

LANGUAGES

Spanish

English

INTERESTS -

Rock Climbing

Reading

Drawing

Games

Traveling

Music