KARAN PATEL

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WORK EXPERIENCE

Full-stack Software Developer | Loblaw Digital (Sept-Dec 2019)

- Used Java Spring and SAP Hybris, along with SQL and GCC, to develop new email flows and new features for Checkout services on the Beauty Boutique website.
- Helped in *development*, *maintenance*, and *troubleshooting* of an internal package tracker tool used in hundreds of Shoppers Drug Marts using JavaScript and React.
- Heavily participated in *Regression testing* with an aim to improve the online shopping experience for customers.

Software Developer | GroupBy Inc. (Sept-Dec 2018)

- As a part of an Agile team, created and debugged reusable web components using TypeScript, React, and Redux, and increased the team's productivity by 20%.
- Developed automated *Unit* and *Integration* tests using *Jest, Mocha*, and *Chai*, as well as performed Code Reviews to ensure coding standards.
- Proactively participated in *design refinement* meetings with the *Product Designer*.

Software Developer | Cambridge Global Payments (Jan-Apr 2018)

- As a part of the Agile Scrum team, developed features and fixed bugs for the main web app using JavaScript, React, and Redux.
- Implementing an efficient stack algorithm fixed conflicting parallel routes issue on a software shipped to 13,000 users worldwide.
- Created white-box Unit Tests and increased QA team's productivity to 150% by doing Regression and Performance testing.

Product Support Intern | Cambridge Global Payments (May-Aug 2017)

- Developed scripts using VBA on Excel for database management.
- Performed explicit *Exploratory QA Testing* on an array of devices and OS.
- Researched and compared various APIs, Blockchain, MFA technologies, and more.

PROJECTS

Eat'em Up! | Java, Android Studio, Gradle, Git

- Android app to reduce food wastage by smartly reminding users about expiring food.
- The app allows the user to scan grocery receipts, maintains an intelligent expiration history to suggest expiry dates, and also a shopping list.

Color Chat Room | JavaScript, NodeJS, WebSocket, HTML, CSS, JSON

- Developed a live client-server web chat application using NodeJS and WebSockets.
- The server assigns a unique color to every new user and sends them the chat history.

JavaSketch | Java, Swing, AWT, Gradle, Git

- A Java application similar to Microsoft paint to draw shapes with changeable features.
- Used graphic transformation and Painter's algorithm for features like move and save.

Quadris | C++, Bash, Git

- Developed a game similar to Tetris, with proper use of design patterns and OOP.
- Created a project UML diagram, implemented graphics and features using MVC.

SKILLS

Languages:

C, C++, Java, Python, HTML, CSS, Bash, JavaScript, SQL

Frameworks and Tools:

React, Redux, Redux Form, Bootstrap, Material UI, Git, Android Studio, Gradle, NodeJS, Spring, SAP Hybris, JIRA, GCC

Practices and concepts:

Object Oriented Programming, Software Architecture, Design Patterns, UML diagrams, Agile Scrum Practices, Pair Programming, UX/UI designing

EDUCATION

University of Waterloo

- Bachelor of Computer Science, **Human-Computer Interaction option** (Sept 2015 - April 2020)
- Undergraduate Research Assistantship (Jan 2020 - April 2020)

RELEVANT COURSES

- Artificial Intelligence
- Distributed Systems
- Software Design and Architectures
- Computer Security and Privacy
- Computer Networks
- Human Computer Interaction
- Algorithms
- Object Oriented Software Development
- Data Structures and Data Management

OTHER INTERESTS

- Cooking, Molecular gastronomy
- Photography, Exploring places
- Sketching, Art
- Listening to Music