SYLVESTER ELORM KPEI

Website * LinkedIn * GitHub * Email * (607)-339-9886

EDUCATION

Cornell University - Ithaca, New York, USA

Intended Major: Computer Science GPA: 3.8/4.0

Relevant Coursework: Data Structures & Algorithms | Distributed Systems | Probability and Statistics

| Machine Learning | Web Development | Functional Programming

SKILLS

- **Programming languages**: Python, Java, R, C, C++, JavaScript(ES6), SQL, OCaml
- Systems & Tools: Linux, Figma, React.js, Node.js, AWS, GitHub
- Development: Full-stack (React, Node.js), Embedded Development, API Design
- Cloud Platforms: AWS, Microsoft Azure, Google Cloud

EXPERIENCE

NVIDIA - Santa Clara, CA, United States

June, 2025 - Aug, 2025

Software Engineering Fellow

- Completed the NVIDIA Summer Bridge Program, a 3-part technical series led by 10+ senior engineers, with in-depth sessions on CUDA, GPU architecture, and scalable AI infrastructure.
- Explored real-world engineering challenges powering NVIDIA's breakthroughs in deep learning, robotics, and graphics, gaining first hand insight into product development at global scale.

Jane Street - New York, United States

May, 2025

Software Engineering Fellow

- Selected as 1 of 51 students nationwide (from 1,000+ applicants) for Jane Street's **FOCUS** Program, centered on **software engineering**, **functional programming**, and **large-scale systems**.
- Completed **10+** hours of **technical workshops** and collaborative challenges, including hands-on experience with **OCaml** to simulate real-time trading infrastructure.

GhCode Foundation- Kumasi, Ghana

Nov, 2024

Founder

- Founded a tech-education foundation that empowered 500+ students by developing a full-stack learning management system with React, Node.js, and Firebase, reducing onboarding time by 50%.
- Created automated grading scripts in Python, increasing grading accuracy by 30% and scalability by 40%.

Robotech Challenge - Accra, Ghana.

Sep 2024

Champion

- Led a team of 7 to win **1st place** among **78 teams** by developing an **autonomous cleaning robot** using **Python**.
- Optimized control algorithms for task allocation and UV-C light-based disinfection, achieving an 85% reduction in surface contamination and improving sanitation efficiency by 40% in controlled environments, demonstrating an innovative approach to problem-solving and project management

PROJECTS

Personal Portfolio Website

Project Link

- Designed and launched a fully custom portfolio using **HTML**, **CSS**, and **JavaScript**, featuring 10 animated floating bubbles, 5 interactive sections and 3 live project demos.
- Built with responsive design and smooth animations, optimized for fast load times and seamless user experience across devices, showcasing technical depth and design precision.

Ithaca Weather Intelligence Dashboard

Project Link

- Built interactive weather analytics platform with Python, Dash, and Plotly, processing real-time data from 4 locations with automated collection and cloud deployment.
- Developed predictive algorithms improving weather preparedness accuracy by 40% and solving unpredictability challenges for 30,000+ Ithaca residents.

Reaction Time Test Game

Project Link

- Built an interactive web-based game in **React.js** & **JavaScript** that measures reaction speed with millisecond precision.
- Improved performance through 50+ iterations, showcasing attention to detail and iterative development, valuable in consulting environments.