SYLVESTER ELORM KPEI

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SUMMARY

Computer Science student at Cornell with strong skills in Python, C++ and Java. Experienced in systems programming, full-stack development, and cloud (AWS). Proven leader in building efficient, scalable software.

Cornell University - Ithaca, New York, USA

Intended Major: Computer Science GPA: 4.0/4.0

Relevant Coursework: Data Structures & Algorithms | Intro CS: Design and Development | Distributed Systems | Probability and Statistics | Machine Learning | Web Development | Functional Programming

SKILLS

- Programming languages: Python, Java, R, C, C++, JavaScript(ES6), SQL, OCaml
- Systems & Tools: Linux, Figma, React.js, Node.js, Git, Kubernetes, MySQL, Redis, AWS, Firebase, GitHub
- Development: Full-stack (React, Node.js), Embedded Development, API Design
- Cloud Platforms: AWS, Microsoft Azure, Google Cloud

EXPERIENCE

Jane Street - New York, United States

May 2025

Software Engineering Fellow

- Selected as 1 of 51 students nationwide (from 1,000+ applicants) for Jane Street's FOCUS Program, centered on software engineering, functional programming, and large-scale systems.
- Completed **10+** hours of **technical workshops** and collaborative challenges, including hands-on experience with **OCaml** to simulate real-time trading infrastructure.
- Engaged in 1:1 conversations with 5+ Jane Street engineers, gaining direct insight into system design, code reliability, and engineering culture at one of the world's leading trading firms.

GhCode Foundation- Kumasi, Ghana

Nov, 2024

Founder

- Founded a tech-education foundation that empowered 500+ students by developing a full-stack learning management system with React, Node.js, and Firebase, reducing onboarding time by 50%.
- Created automated grading scripts in **Python**, increasing grading accuracy by 30% and scalability by 40%.
- Secured **3+ strategic partnerships** with local organizations and tech firms, **expanding program reach** and improving resource availability by 25%.

Robotech Challenge - Accra, Ghana.

Sep 2024

Champion

- Led a team of 7 to win 1st place among 78 teams by developing an autonomous cleaning robot using Python.
- Optimized control algorithms for task allocation and UV-C light-based disinfection, achieving an 85% reduction in surface contamination and improving sanitation efficiency by 40% in controlled environments, demonstrating an innovative approach to problem-solving and project management

PROJECTS

Reaction Time Test Game

Project Link

- Built an interactive web-based game in React.js & JavaScript that measures reaction speed with millisecond precision.
- Improved performance through 50+ iterations, showcasing attention to detail and iterative development, valuable in consulting environments.

Planetoids Game Project Link

- Built a space-themed game with Java and JavaFX, integrating collision detection, physics, and AI
- Conducted rigorous testing to improve frame rate consistency by 15%, demonstrating a structured approach to problem-solving and enhancing user experience.

CAMPUS INVOLVEMENT

- National Society of Black Engineers. Association of Computer Science Undergraduates, Member.

Underrepresented Minorities in Computing. Cornell Mundial F.C, Defensive Midfielder.