

EDUCATION

- **National Technical University of Athens** Athens, Greece
Master of Science in Electrical and Computer Engineering; GPA: 7.8/10 Oct. 2010 – 2017

PROGRAMMING SKILLS

- **Languages:** Javascript, C/C++, Python, Java, Ruby
- **Operating Systems:** Linux, Windows

EXPERIENCE

- **Skroutz S.A.** Athens, Greece
Software Engineer Oct 2018 - Present
Architecture team (Oct 2018 - Feb 2019)
 - Implemented a distributed Server Side Rendering (SSR) serviceProduct Development (Feb 2019 - Present)
 - Development of new features in a new food delivery service software
 - Development of mobile applications for the food delivery service in React Native
 - Setup of a React Native focused, continuous integration system based on Jenkins
- **Beat** Athens, Greece
Software Engineer Mar 2018 - Oct 2018
Internal tools team. Worked on various projects including:
 - Internationalization and translation syncing service
 - Dynamic form generator (client, server).
- **Oculus** London, United Kingdom
Software Engineer Intern Sep 2017 - Dec 2017
Worked on Oculus Rooms team. Responsible for the VR tabletop games of the application implemented in Unity. Utilized ReactVR to enhance gaming experience.
 - Implemented a game in ReactVR/Redux stack played by thousands of users
 - Designed and implemented a platform for third-party game developers
 - General performance fixes for mobile device optimization
- **Greek Research and Technology Network** Athens, Greece
Software Engineer Oct 2016 - Sep 2017
Worked on python-based (Django) Infrastructure as a Service platform that utilizes Googles Ganeti (a cluster-based virtualization management software) and exposes part of the OpenStack API. Responsible both for backend as well as fronted development including planning, implementation and testing.
 - Implemented a feature to rescue Virtual Machines in corrupted state
 - Significantly improved platforms compatibility with the OpenStack platform
 - Redesigned and re-implemented part of the exposed API
 - Implemented new features on the User Interface of the platform

PROJECTS

- **Chat Moderator Bot** Github repository
Nodejs Jan 2016 - Dec 2017
Main features include
 - Provider agnostic (tested with Slack and Discord)
 - Asynchronous message processing
 - Runtime plugin system
- **Open-Source contributions:** Hypernova, React Native App-Auth, Webpacker, Vagrant OpenStack provider