

## EDUCATION

---

- **National Technical University of Athens** Athens, Greece  
*Master of Science in Electrical and Computer Engineering; GPA: 7.8/10* Oct. 2010 – 2017

## PROGRAMMING SKILLS

---

- **Languages:** Python, JavaScript, Ruby, C/C++, Java
- **Operating Systems:** Linux, Windows

## EXPERIENCE

---

- **Skroutz S.A.** Athens, Greece  
*Software Engineer* Oct 2018 - Present  
Architecture team (Oct 2018 - Feb 2019)
  - Implemented a distributed Server Side Rendering (SSR) serviceProduct Development (Feb 2019 - Dec 2019)
  - Development of new features in a new food delivery service software
  - Development of mobile applications for the food delivery service in React NativePartners Integrations (Jan 2020 - Aug 2020)
  - Implementation of a service that is responsible for syncing data from partners as well as integrating with their checkout systems.Systems Reliability Engineer (SRE) (Sep 2020 - Present)
  - Enhancement and maintenance of the CI pipeline
- **Beat** Athens, Greece  
*Software Engineer* Mar 2018 - Oct 2018  
Internal tools team. Worked on various projects including:
  - Internationalization and translation syncing service
  - Dynamic form generator
- **Facebook** London, United Kingdom  
*Software Engineer Intern* Sep 2017 - Dec 2017  
Worked on Oculus Rooms team. Responsible for the VR tabletop games of the application implemented in Unity. Utilized ReactVR to enhance gaming experience.
  - Implemented a game in ReactVR/Redux stack played by thousands of users
  - Designed and implemented a platform for third-party game developers
  - General performance fixes for mobile device optimization
- **Greek Research and Technology Network** Athens, Greece  
*Software Engineer* Oct 2016 - Sep 2017  
Worked on python-based Infrastructure as a Service platform that utilizes Google's Ganeti (a cluster-based virtualization management software) and exposes part of the OpenStack API.
  - Implemented a feature to rescue Virtual Machines in corrupted state
  - Significantly improved platform's compatibility with the OpenStack platform
  - Redesigned and re-implemented part of the exposed API
  - Implemented new features on the User Interface of the platform

## PROJECTS

---

- **Chat Moderator Bot** Github repository  
*Nodejs* Jan 2016 - Dec 2017
- **Open-Source contributions:** Hypernova, React Native App-Auth, Webpacker, Vagrant OpenStack provider