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# Blockchain: An Introduction

# Overview

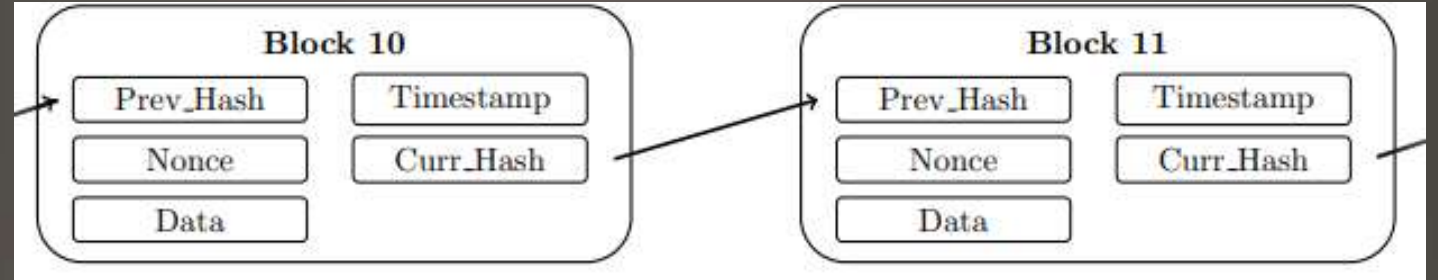
- What is blockchain?
- How does it work?
- How do the different variables within blockchain work together?

# Blockchain

- Blockchain is a new type of a decentralized, distributed database
  - Solves the previously unsovable double spending problem without a middleman.

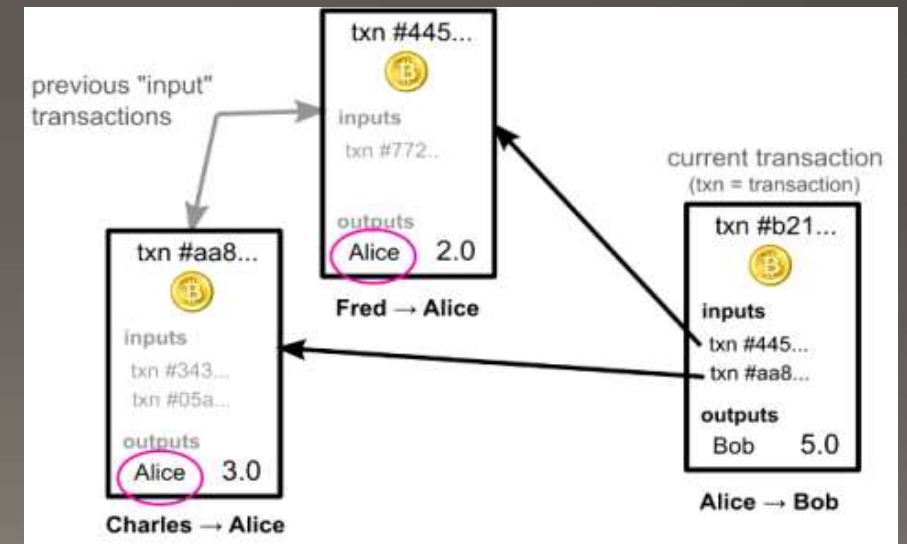
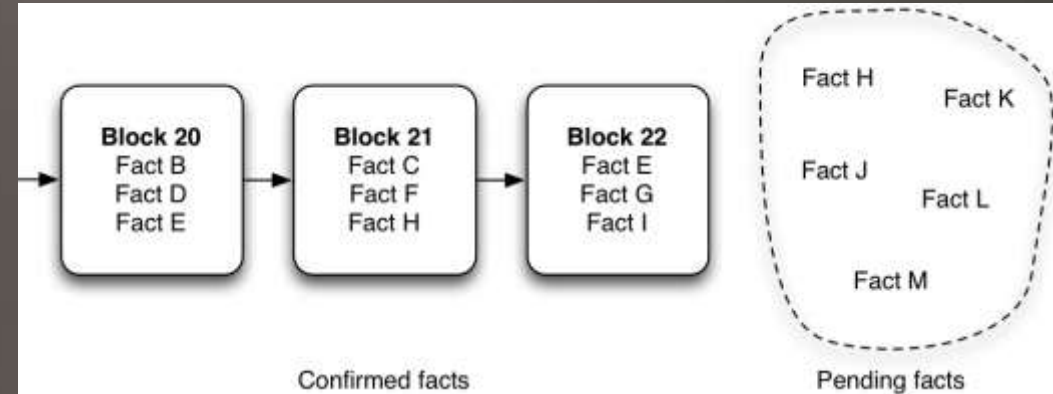
# Building Blocks of Blockchain

- The Database
- A Block
  - A block number
  - Hash of the previous block
  - Nonce
  - Data: the transactions
  - Timestamp with the time the block is created
  - Hash of the current block
- The Hash (the 'proof-of-work')
  - A random number is guessed ('Nonce')
  - The Nonce is added at the end of all the data in the block
  - This is all hashed to SHA256 method
  - If the hash starts with a predetermined number of zero's a new block is found. Else the miner starts again guessing another Nonce.



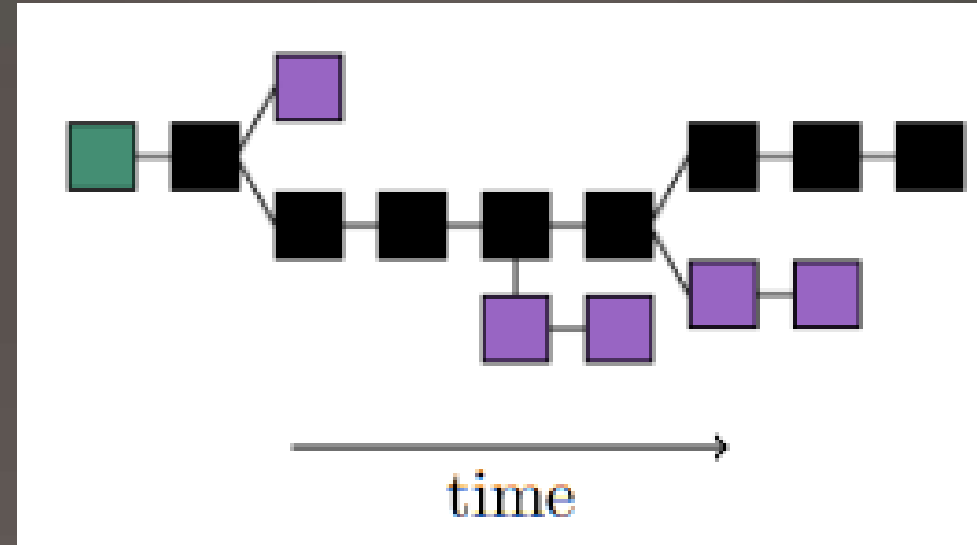
# Building Blocks of Blockchain

- A miner/node
  - New transactions are broadcast to all nodes
  - Each node collects new transactions into a block
  - Each node works on finding a difficult proof-of-work for its block.
  - When a node finds a proof-of-work, it broadcasts the block to all nodes
  - Nodes accept the block only if all transactions in it are valid and not already spent.
  - Nodes express their acceptance of the block by working on creating the next block in the chain, using the hash of the accepted block as the previous hash
- A transaction (valuta or complete programmable e.g. Ethereum, voting rights)



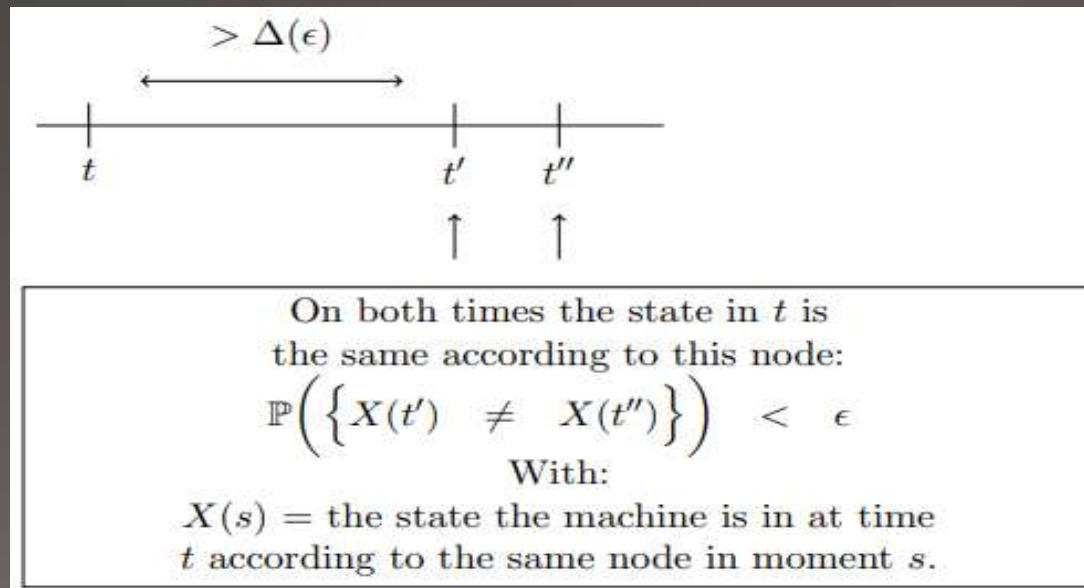
# Building Block of Blockchain

- A fork
- Blockchain Safety
- Incentive



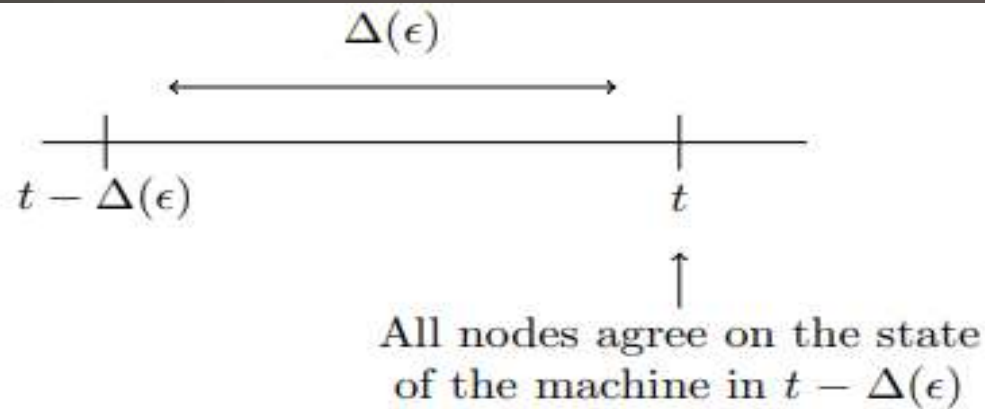
# Nakamoto consensus Mathematically

- Termination: There exists a time difference function  $\Delta(\epsilon)$  such that, given a time  $t$  and a value  $0 < \epsilon < 1$ , the probability is smaller than  $\epsilon$  that at times  $t', t'' > t + \Delta(\epsilon)$  a node returns two different states for the machine at time  $t$ .



# Nakamoto consensus Mathematically

- Agreement: There exists a time difference function  $\Delta(\epsilon)$  such that, given a  $0 < \epsilon < 1$ , the probability that at time  $t$  two nodes return different states for  $t - \Delta(\epsilon)$  is smaller than  $\epsilon$ .



$Y(k)$  = state machine at time  $t - \Delta(\epsilon)$  according to node  $k$ , at current time  $t$ .

$$\mathbb{P}\left(\left\{Y(k) \neq Y(j) \mid k \neq j\right\}\right) < \epsilon$$



# Nakamoto consensus Mathematically

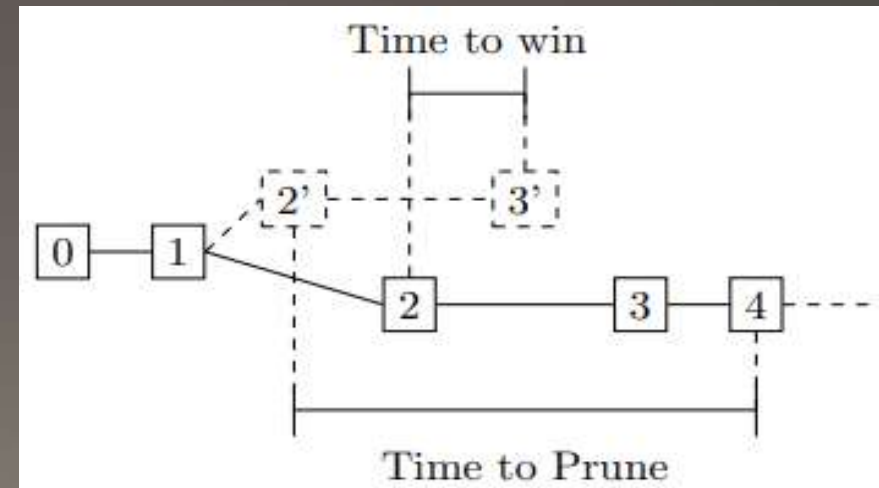
- Validity: If the fraction of mining power by Byzantine nodes is bounded by  $f$ , i.e.  $\forall t: \frac{\sum_{b \in B(t)} m(b)}{\sum_{n \in N} m(n)} < f$ , then the average fraction of state machine transitions that are not inputs of honest nodes is smaller than  $f$ . ( $m(i)$ =mining power of node  $i$ )
- At any time  $t$ , a subset of nodes  $B(t) \subset N$  are Byzantine.

# Indicators/Metrics

- Consensus Delay: the time it takes a system to reach agreement
  - $(\epsilon, \delta)$  consensus delay =  $\delta\%$  of the time  $\epsilon\%$  of the nodes agree on the state  $(\epsilon, \delta)$  seconds ago.
  - e.g. (95%, 90%) consensus delay = 10 seconds means: 90% of the time, 95% of the nodes agree on the state of the machine 10 seconds ago.
- Fairness: optimally the largest miner and the non-largest miners' representation in the transitions set should be the same as their respective mining powers.
  - 1.  $\frac{\text{transactions not coming from largest miner}}{\text{all transactions}}$
  - 2.  $\frac{\text{mining power not owned by the largest miner}}{\text{all mining power}}$
  - Fairness =  $\frac{1.}{2.}$  optimally fairness = 1.0

# Indicators/Metrics

- Mining power utilization =  $\frac{\text{mining power that secures the system}}{\text{total mining power}}$
- Time to Prune: This implies what time a user has to wait to be confident a transaction has occurred.
  - $\delta$  time to prune =  $\delta$  percentile  $\left( \begin{array}{l} \text{time node learns this transaction} \\ \text{has never taken place} \end{array} - \text{time a node learns about a transaction} \right)$
- Time to Win: Average time wasted due to forks
  - $\delta$  time to win =  $\delta$  percentile  $\left( \begin{array}{l} \text{last time a (different) node} \\ \text{dissagrees} \end{array} - \text{the first time a node believes a never - to - be - pruned transition has occurred} \right)$



# How everything is connected

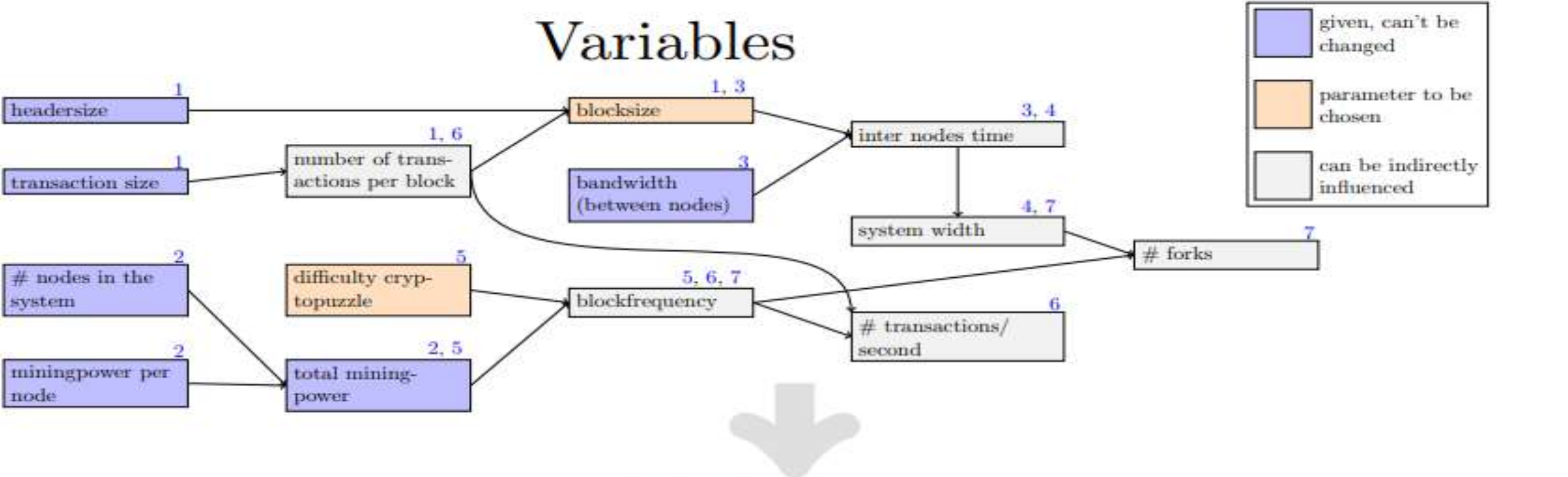
formula	
$\begin{array}{l} \text{blocksize} = \\ \text{(MB)} \end{array}$	$\begin{array}{l} \text{headersize} + \text{transaction size} \times \text{\# transactions in a block} \\ \text{(bytes)} \qquad \qquad \text{(bytes)} \end{array}$
$\begin{array}{l} \text{total mining power} \\ \text{(\# hashes / second)} \end{array}$	$= \sum_{\text{nodes} \in \text{system}} m(i) \quad \text{with } m(i) = \text{mining power of node } i$ $\text{(\# hashes / second)} \quad \text{(\# hashes / second)}$
$\begin{array}{l} \text{inter nodes times} \\ \text{(seconds)} \end{array}$	$= \frac{\text{blocksize}}{b(i,j)} \quad \text{with } b(i,j) = \text{bandwidth between nodes } i \text{ and } j, i \neq j$ $\frac{\text{(MB)}}{\text{(MB/second)}}$
$\begin{array}{l} \text{system width} \\ \text{(seconds)} \end{array}$	$= \max \left\{ \begin{array}{l} \text{inter nodes times} \\ \text{(seconds)} \end{array} \right\}$
$\begin{array}{l} \text{blockfrequency} \\ \text{(blocks/minute)} \end{array}$	$= \frac{\text{total mining power}}{\text{difficulty cryptopuzzel}}$ $\frac{\text{(\# hashes / second)}}{\text{(expected \# hashes needed)}}$
$\begin{array}{l} \text{\# transactions per second} \\ \text{(\# blocks / minute)} \end{array}$	$= \text{blockfrequency} \times \text{\# transactions per block}$
$\begin{array}{l} \mathbb{P}(\text{fork}) \\ (\in \{0, 1\}) \end{array}$	$= 1 - (1 + \text{blockfrequency} \times \text{system width}) \times e^{-\text{blockfrequency} \times \text{system width}}$

# P(fork) calculation

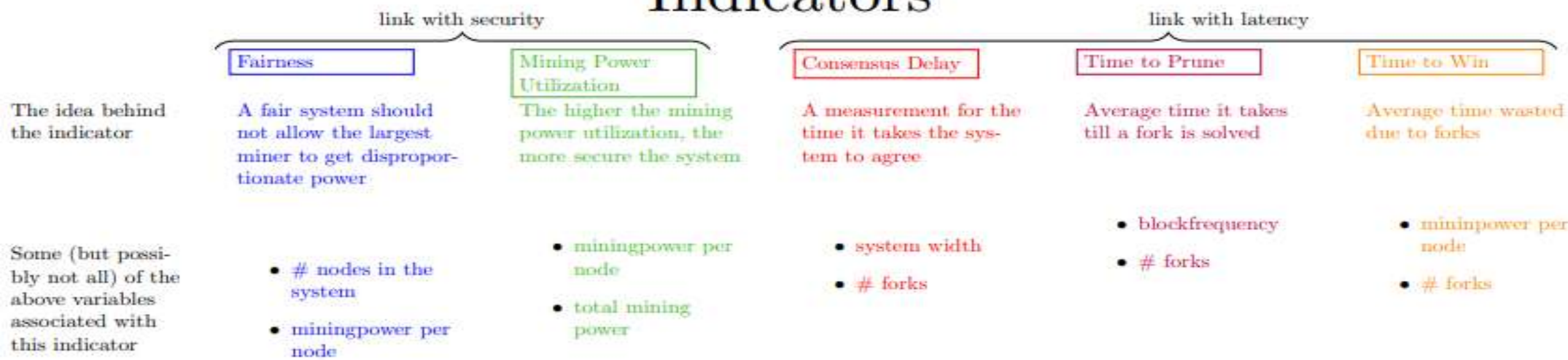
$$\begin{aligned}
 \mathbb{P}(\text{fork}) &= \mathbb{P}\left(N\left(X + \underbrace{\Delta t}_{\geq \text{system width}}\right) - N(X) > 1\right) && \text{with } N(X) = \# \text{ blocks found in time } (0, X) \\
 &= 1 - e^{-\text{blockfrequency} \times \text{system width}} \\
 &\quad - (\text{blockfrequency} \times \text{system width}) \times e^{-\text{blockfrequency} \times \text{system width}} \\
 &= 1 - (1 + \text{blockfrequency} \times \text{system width}) \times e^{-\text{blockfrequency} \times \text{system width}}
 \end{aligned}$$

$$N(X) \sim \text{Poisson}\left(\frac{1}{\text{blockfrequency}}\right)$$

# Variables



# Indicators

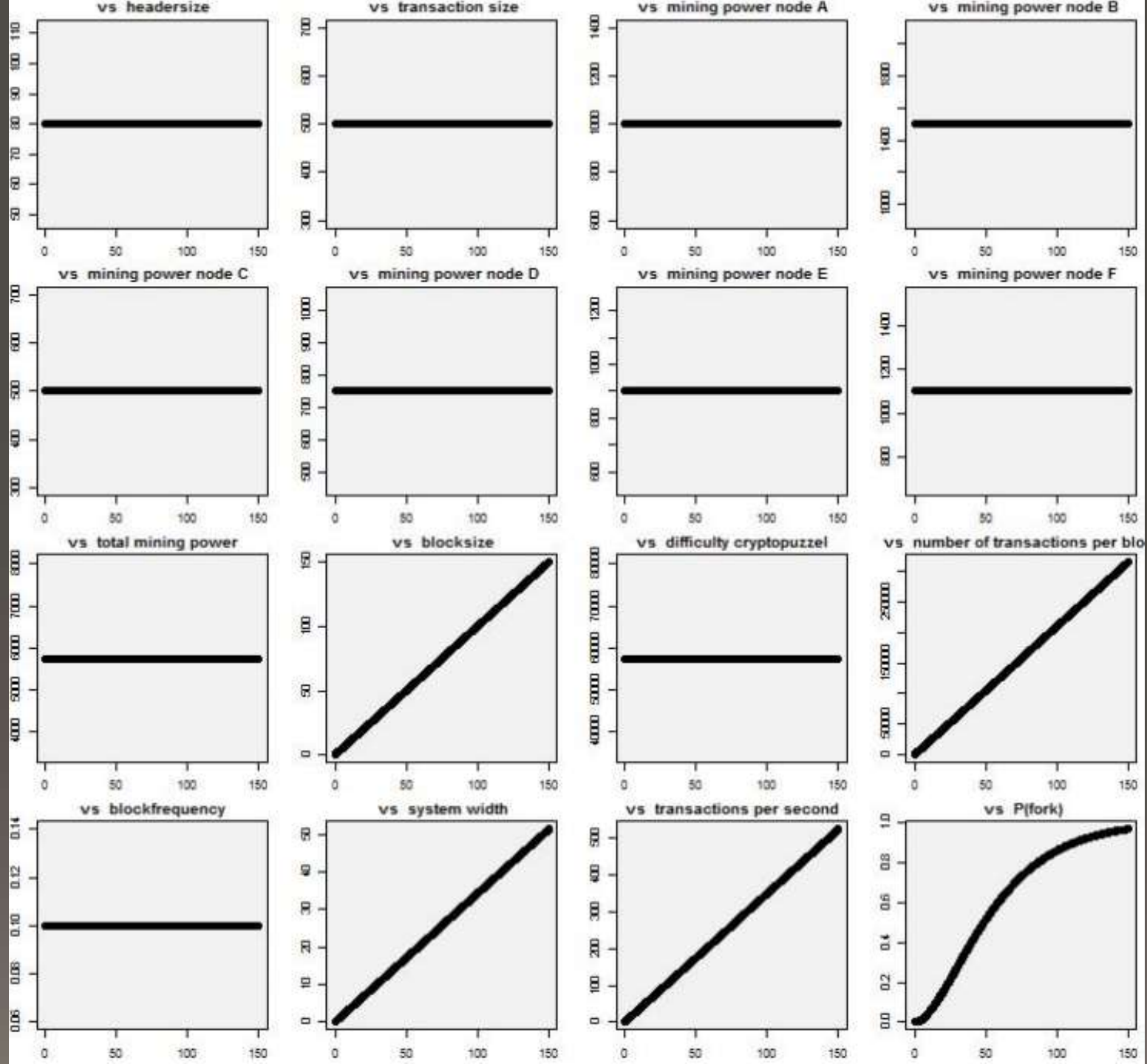


# Relation between variables

- Blocksize
- Headersize
- Transaction size
- Mining power node A
- Difficulty Cryptopuzzle

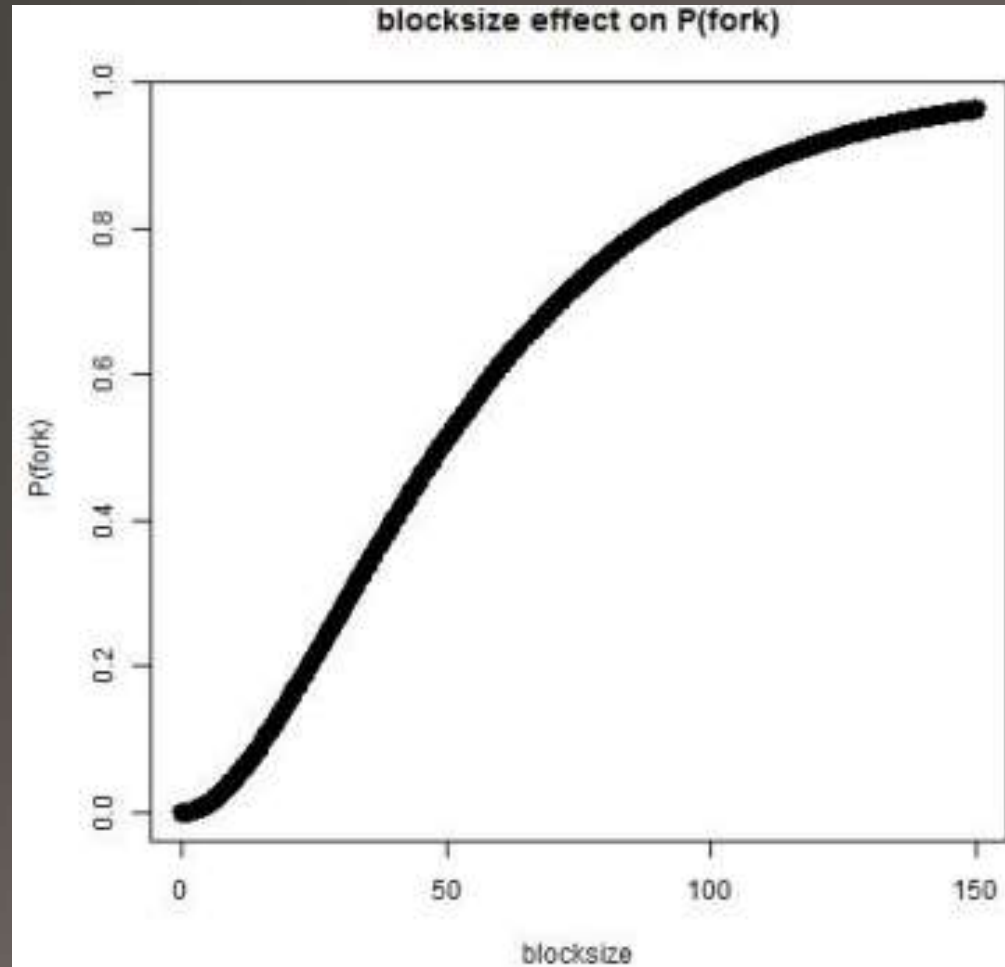


# Changing Blocksize

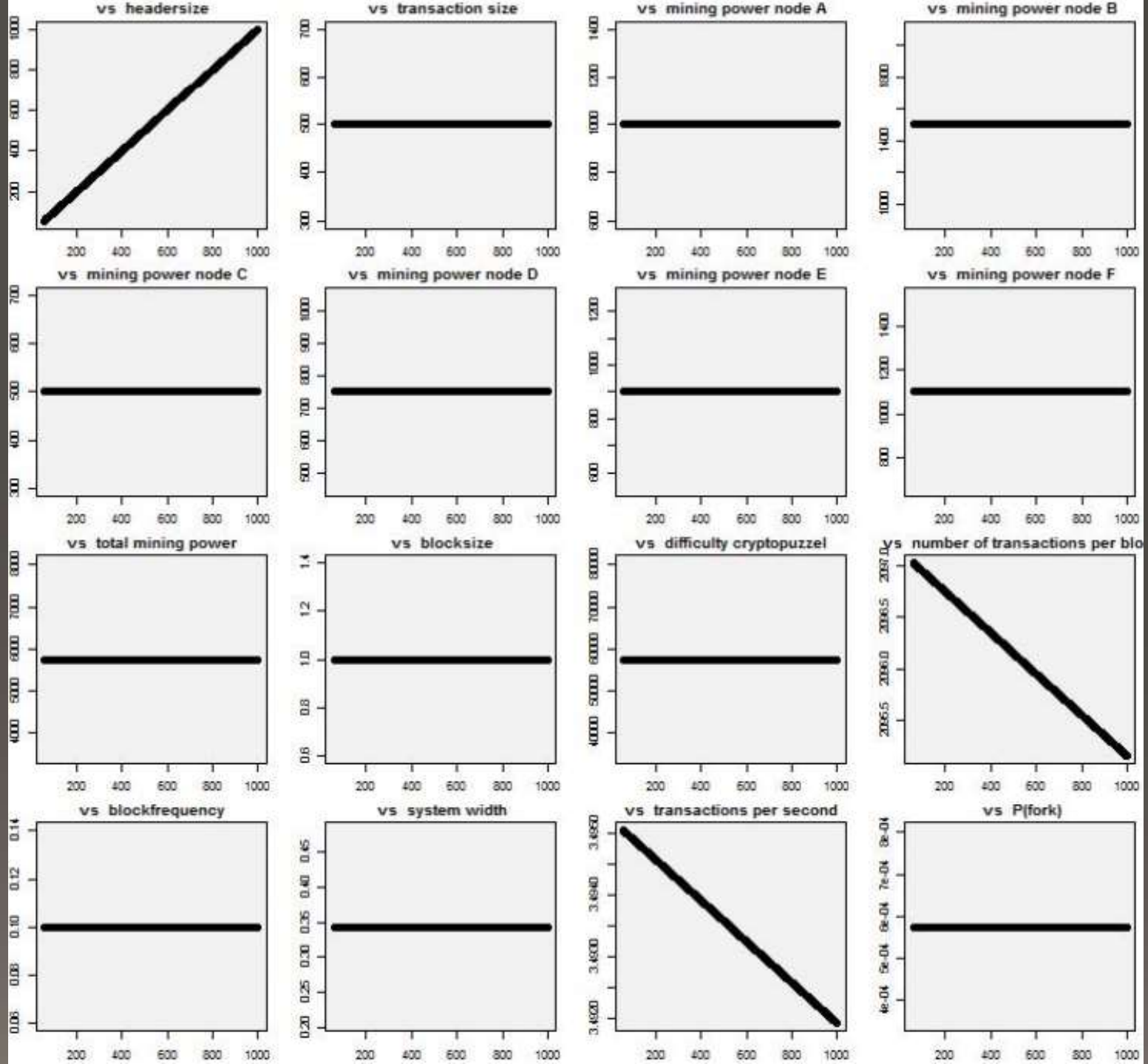




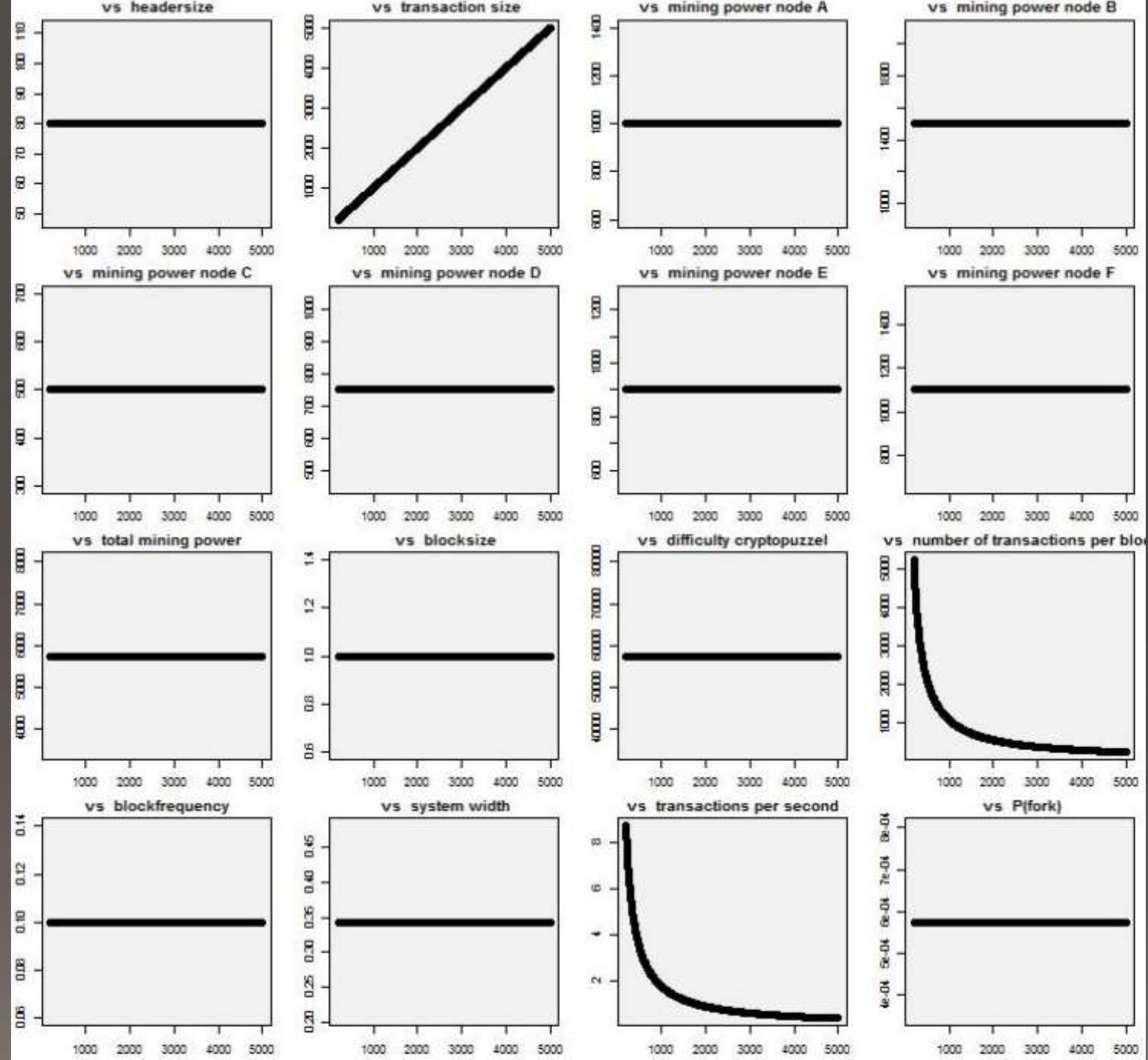
# Blocksize on $P(\text{fork})$



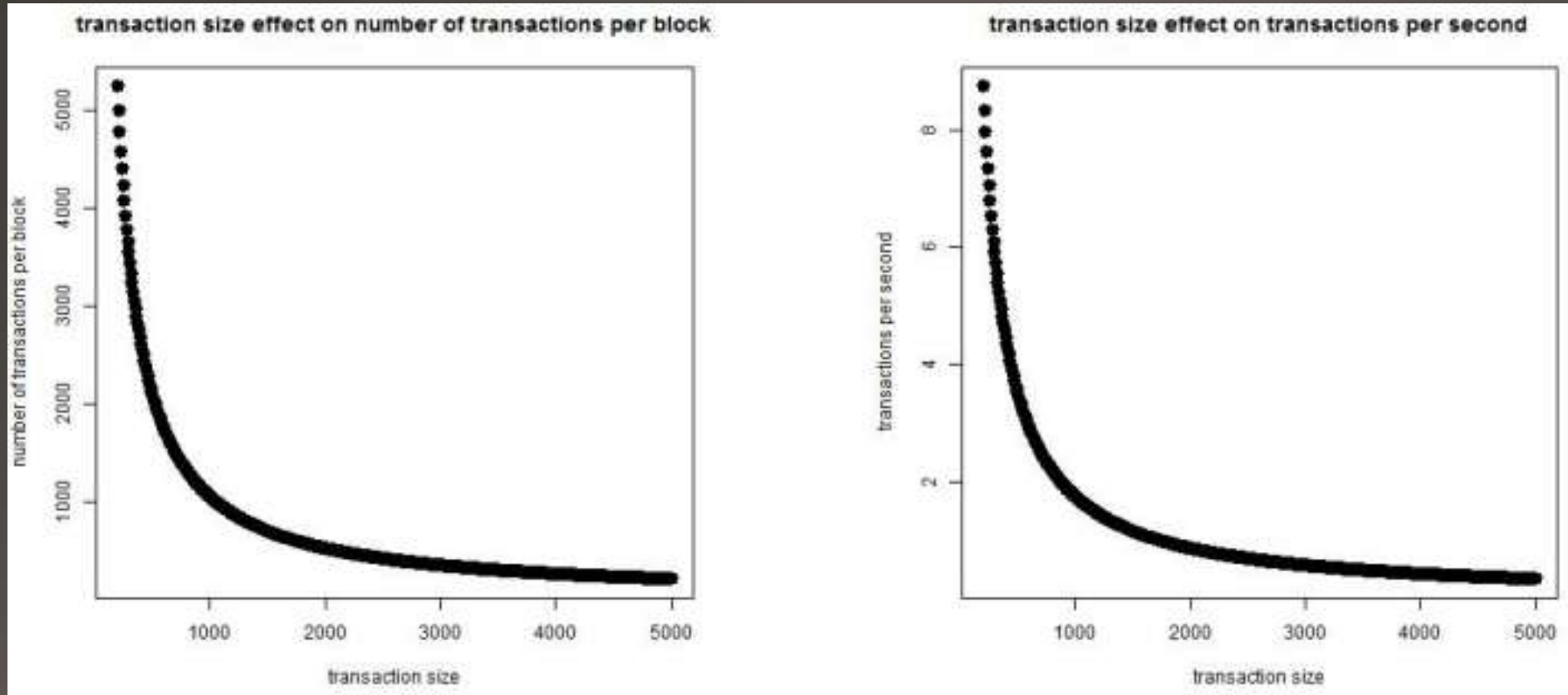
# Changing Header size



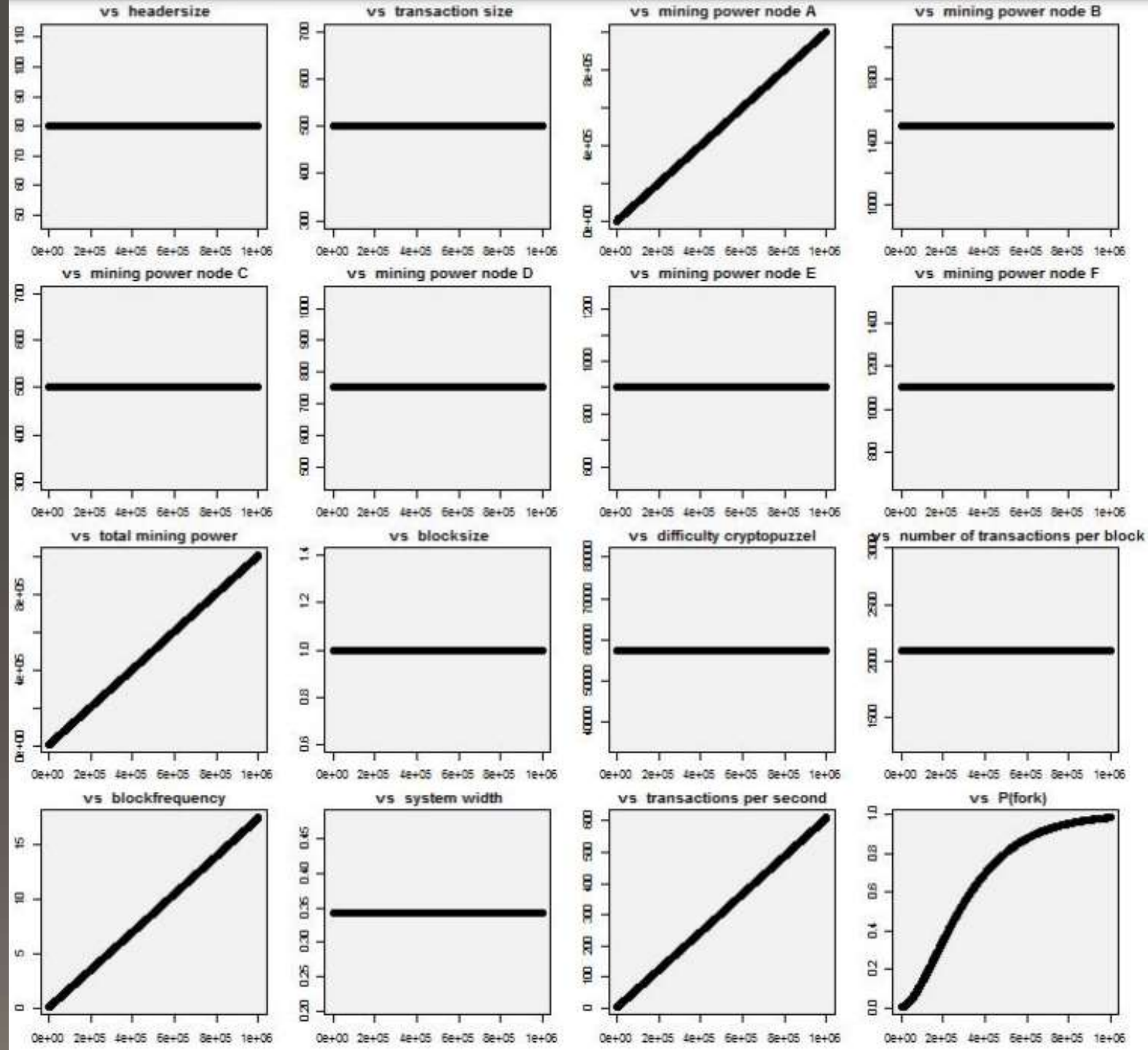
# Changing Transaction size



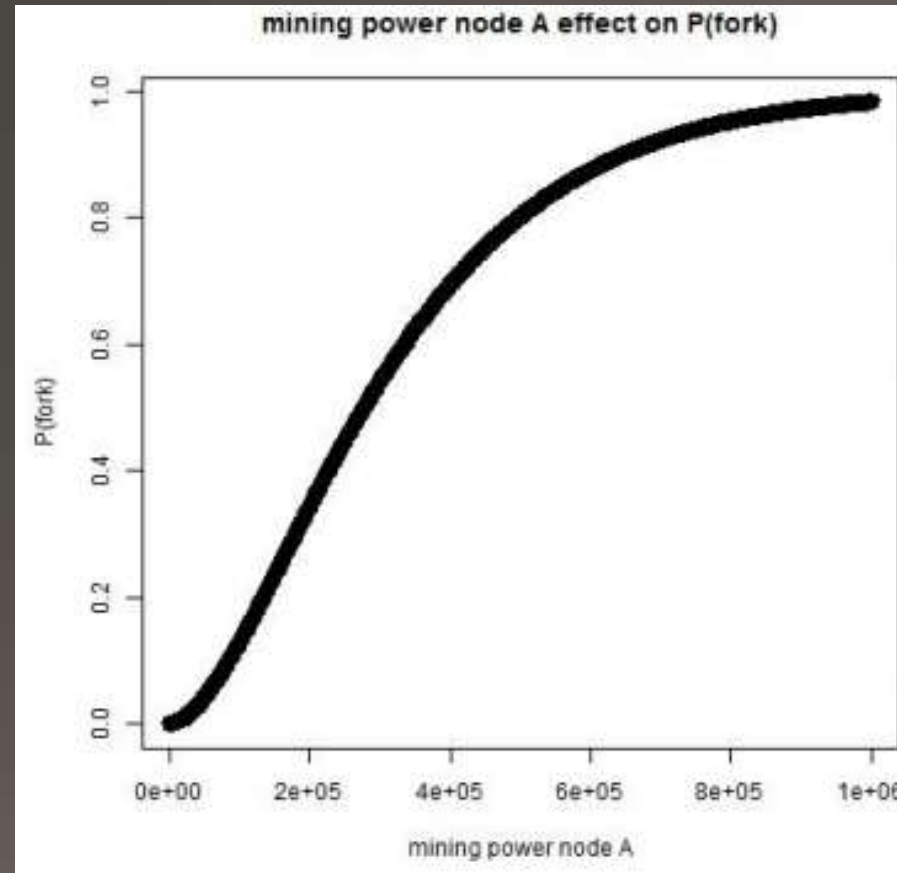
# Transaction size effects



# Changing Mining Power node A

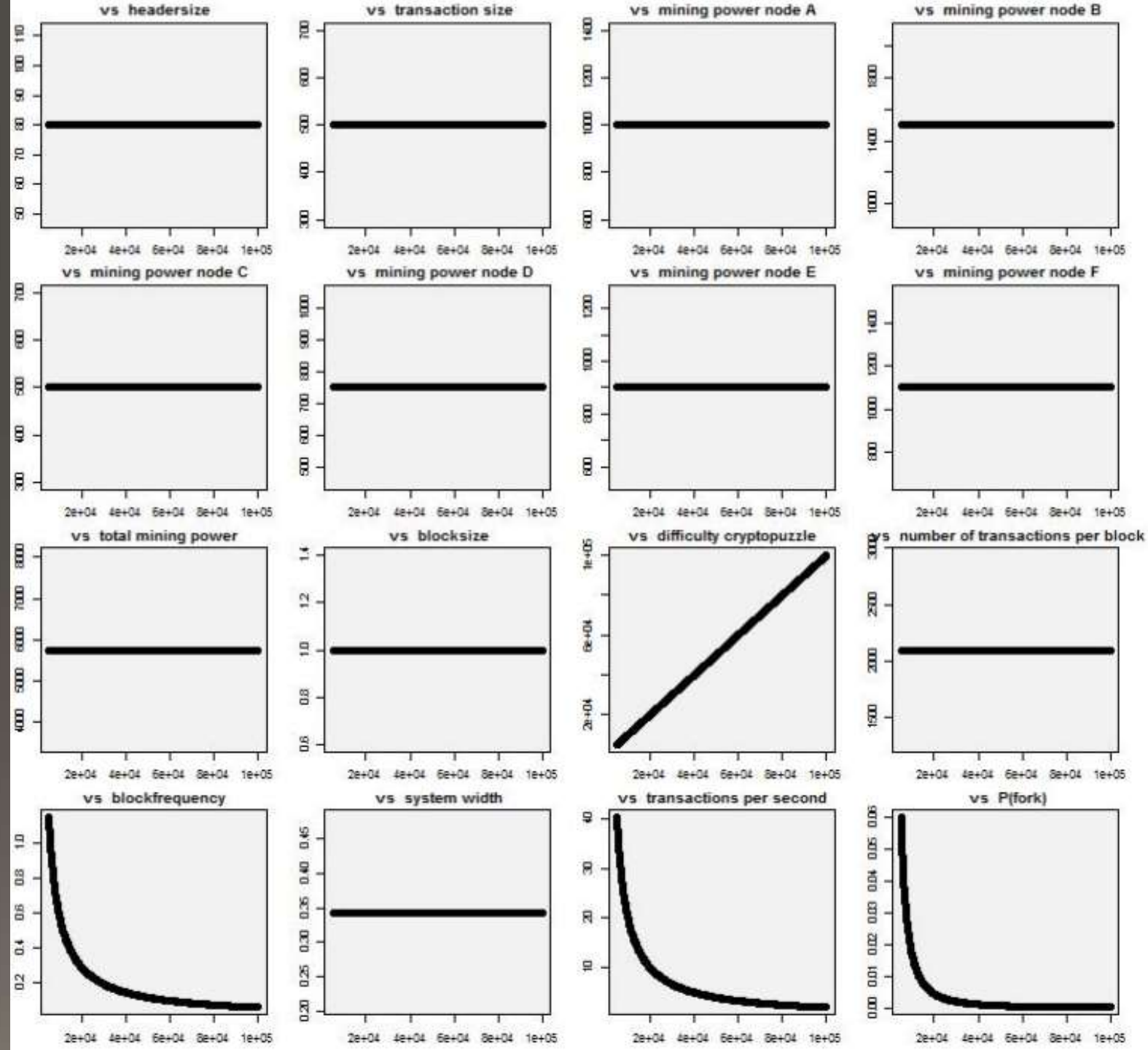


# Mining power effect





# Changing Difficulty of Cryptopuzzle



# Situation Today

- Block size still an issue.
- Proof of Stake cryptocurrencies (e.g. Ethereum 2.0, Cardano)
- Blockchain for Social Networks and lots of other applications (e.g. Internet Computer)



Thank You!