2019 SAWTOOTH SOFTWARE CONFERENCE

Excel Simulator Tips & Tricks



Additional Files

https://github.com/kpfairchild/ExcelSimulator

Topics we'll cover

- Why Excel?
- Elements of an Excel Simulator
- Essential Excel Tricks
 - Array Formulas
 - Named Ranges
 - Other essentials
- Essential Calculations
- Segmentation and Weighting
- Style ConsiderationsPutting it all Together

Why Excel?

We have lots of simulator options:

- Lighthouse Most powerful
- sawtoothsimulator.com Most online!
- Lighthouse Excel export Easy option, less flexible, not client ready
- Custom Excel Simulator Fully customizable, easy to give to clients

Elements of an Excel Simulator

Raw Utilities

Utilities	Responde	Include	Red	Green	Blue	Large	Medium	Small	\$1	\$2	\$3	None	Weight
	1	1	-3.62349	1.001738	2.621753	-2.15951	-0.81362	2.973124	3.323278	-0.57624	-2.74704	-0.66378	1
	2	1	-0.80942	-0.34355	1.152971	-4.53894	1.89831	2.640632	1.618263	-0.40939	-1.20888	1.545042	1
	3	1	-2.73823	1.059232	1.678997	-0.73896	-0.09789	0.836851	2.831797	-0.85676	-1.97504	-1.62692	1
	4	1	-1.99565	-0.56262	2.558271	-1.23016	0.403141	0.827014	0.66186	0.618527	-1.28039	-1.00349	1
	5	1	-1.46044	-0.23222	1.692657	-1.81586	-0.35355	2.169413	2.757226	-0.31874	-2.43848	1.872246	1
	6	1	-2.28387	0.052385	2.231486	-0.72782	-0.1769	0.904722	0.686105	0.621647	-1.30775	1.513226	1
	7	1	-1.45997	-0.35845	1.818422	-1.96922	-0.88731	2.856529	1.621175	-0.65916	-0.96202	1.552688	1
	8	1	-1.56939	0.413143	1.156242	-5.15151	2.155056	2.99645	1.429354	0.207433	-1.63679	0.631759	1
	9	1	-1.0332	0.214559	0.818645	-4.63485	2.195269	2.439577	1.40377	-0.09069	-1.31308	-0.56315	1
	10	1	-1.50262	-0.91921	2.421831	-2.04183	-0.36999	2.411819	4.877868	-1.9591	-2.91877	-0.21828	1

Elements of an Excel Simulator

Calculations/other hidden stuff

Design	Include?	0	1	0	0	1
1	Color	2	1	1	1	
2	Size	1	1	1	1	
3	Price	1	1	1	1	
		1	2	3	4	None
1	1	0	1	1	1	0
1	2	1	0	0	0	0
1	3	0	0	0	0	0
2	1	1	1	1	1	0
2	2	0	0	0	0	0
2	3	0	0	0	0	0
3	1	1	1	1	1	0
3	2	0	0	0	0	0
3	3	0	0	0	0	0
		0	0	0	0	1

Share of Prefer	rence Calc				
	Product 1	Product 2	Product 3	Product 4	None
SOP	0	0.100145	0.100145	0.100145	0.699565

Labels		
	Include	
	Exclude	
	Red	1
	Green	2
	Blue	
	Large	1 2 3 1 2
	Medium	2
	Small	3
	\$1	1
	\$1 \$2 \$3	2
	\$3	3

Elements of an Excel Simulator

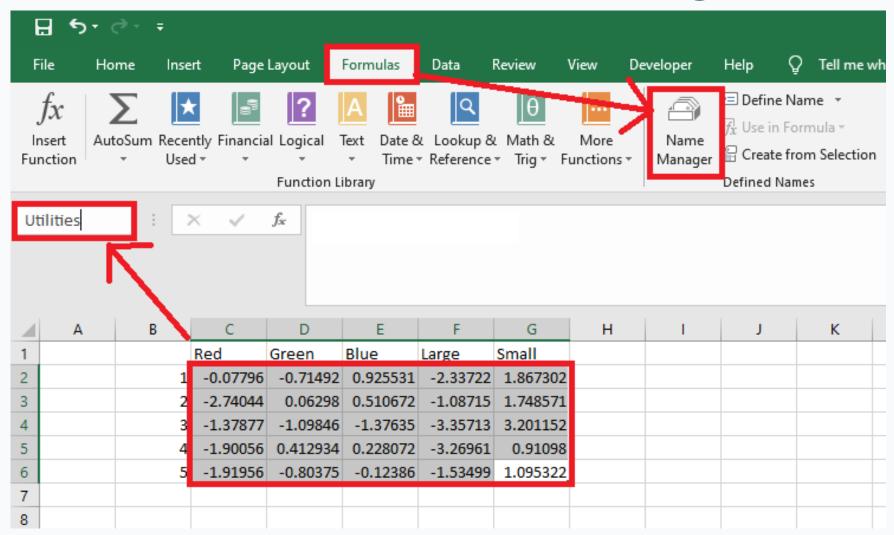
Client facing configurator and share of preference display

Simulator		Product 1	Product 2	Product 3	Product 4	None
	Include?	Exclude	Include	Exclude	Exclude	Include
	Color	Green	Red	Red	Red	
	Size	Large	Large	Large	Large	
	Price	\$1	\$1	\$1	\$1	
	SOP	0.00%	20.39%	0.00%	0.00%	79.61%

Essential Excel Tricks - Array Formulas

- Runs calculations on whole arrays of values at the same time
- Can output to multiple cells
- Can reduce the total amount of cells that need to store intermediate calculation steps (brevity/clarity tradeoff!!)
- How to:
 - When editing a cell, press 'Control+Shift+Enter' (CSE) instead of 'Enter'.
 - 2. F9 is your best friend to evaluate intermediate steps for difficult computations

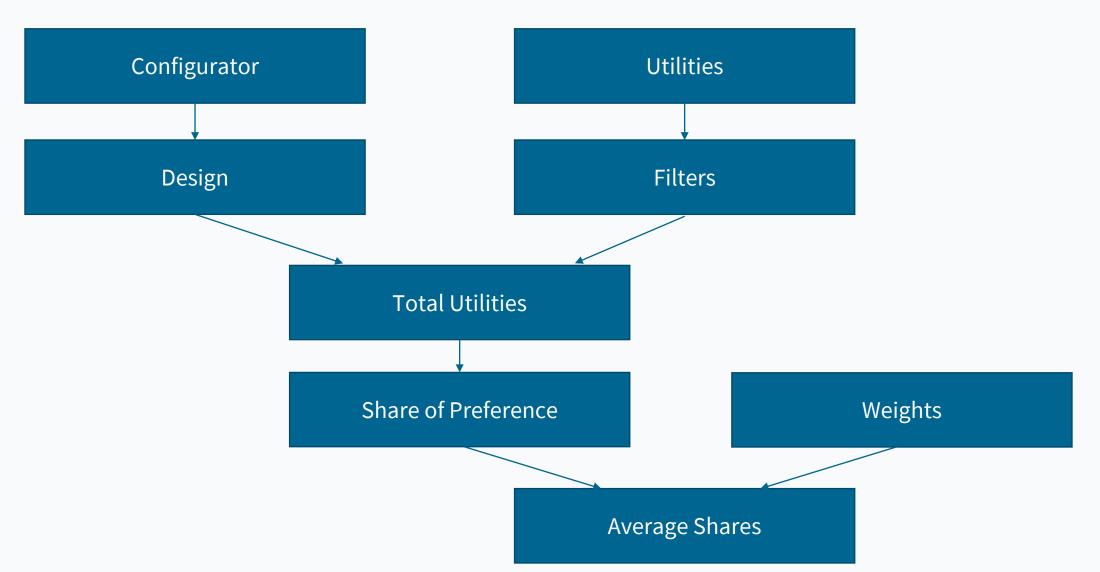
Essential Excel Tricks - Named Ranges



Essential Excel Tricks - Other common formulas

- Finding stuff
 - VLOOKUP Find a value, return another value
 - MATCH Find a value, tell me where you found it
- Indicator logic (converting TRUE/FALSE to 1/0)
- OFFSET Give me a cell near a cell, offset by some amount
- ROW/COLUMN What row am I on?
- INDEX Give me subset of another selection

Calculation Flow Chart



Essential Calculations

Total Utility Calculation:

Formula:
$$U_A = Util(A) = Attr1_A + Attr2_A + \ldots + AttrK_A$$

Excel (standard): =sum(a1:e1)

Excel (array): =MMULT(Utilities, Design) or SUMPRODUCT(Utilities, Design)

Share of Preference:

Formula:
$$Prob(Choice = A) = \frac{e^{U_A}}{e^{U_A} + e^{U_B} + e^{U_C}}$$
 Excel (standard): =exp(a1)/(exp(a1)+exp(b1)+exp(c1)

Excel (array): $=\exp(a1:c1)/\sup(\exp(a1:c1))$

Essential Calculations - Total Utility

	Red	Green	Blue	Large	Medium	Small	\$1	\$2	\$3	None
Utilities	-3.62349	1.001738	2.621753	-2.15951	-0.81362	2.973124	3.323278	-0.57624	-2.74704	-0.66378
Include/Exclude	0	1	0	1	0	0	1	0	0	0
Multiply Together	0	1.001738	0	-2.15951	0	0	3.323278	0	0	0
Add them up	2.165507									

Essential Calculations – Average Share of Preference

$$SOP_A = \frac{\sum_{i=1}^{n} Prob(Choice_i = A)}{n}$$

Excel (standard): sum(A:A)/count(A:A)

Segmentation and Weighting

Segmentation – Filtering of respondents by known subgroups

Weighting – Changing respondent's relative contribution toward group average

 Use weighting when your actual population is different in a known way from your sampled population.

Segmentation and Weighting – Review Averages

Regular Average:

$$\bar{x} = \frac{x_1 + x_2 + \dots + x_n}{n}$$

$$= \frac{\sum_{i=1}^{n} x_i}{n}$$

Segmentation and Weighting – Review Averages

Regular Average with weights shown:

$$\bar{x} = \frac{1 \cdot x_1 + 1 \cdot x_2 + \dots + 1 \cdot x_n}{1 + 1 + \dots + 1}$$

$$= \frac{\sum_{i=1}^{n} 1 \cdot x_i}{\sum_{i=1}^{n} 1}$$

Segmentation and Weighting – Review Averages

Weighted Average with weights shown:

$$\bar{x} = \frac{w_1 \cdot x_1 + w_2 \cdot x_2 + \dots + w_n \cdot x_n}{w_1 + w_2 + \dots + w_n}$$

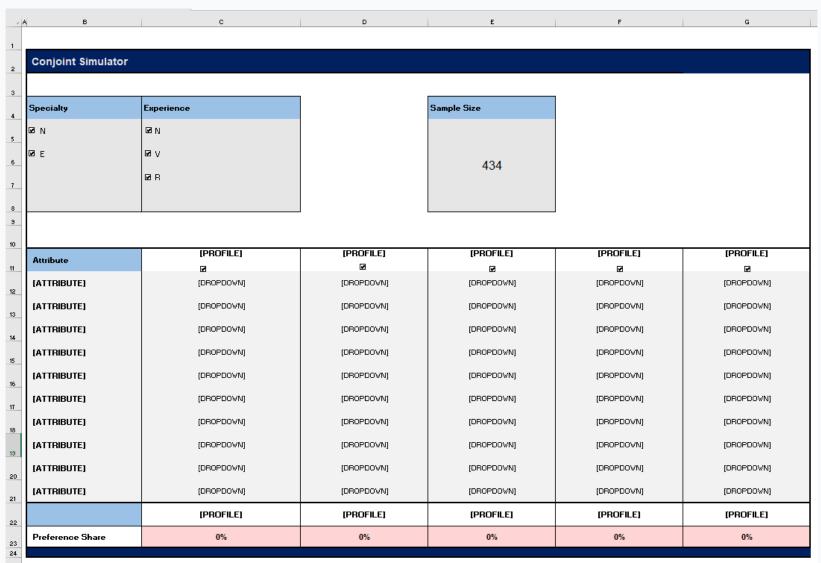
$$= \frac{\sum_{i=1}^{n} w_i \cdot x_i}{\sum_{i=1}^{n} w_i}$$

Excel(array + named ranges): =sum(weights*values)/sum(weights)

Segmentation and Weighting – Segmentation

For building our simulators, we can just treat segmentation as a matter of setting our weights equal to zero when the segment should be excluded.

Style Considerations



- 1. Keep it simple
- Get it working before styling

Let's look at an example!

QUESTIONS?

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