Aura Effect - URP

Introduction

This package contains 4 aura effects. They are on fire effect, outline effect, aura effect and dotted line effect. If you want to use these effects in your game. Then this package is perfect for you. You can also make more cool effects by modifying the parameters. And it contains a simple demo to show how it works. This package can make your game looks cooler. You don't need to write any shader by yourself, you can use this package directly to achieve the effect you want, and it can be integrated into your project very easily. The shader files expose multiple parameters for you to adjust. You can adjust more many different effects by yourself. Due to these cool effects achieved by using the shader, all performance losses are small, and the mobile platform can also run perfectly.
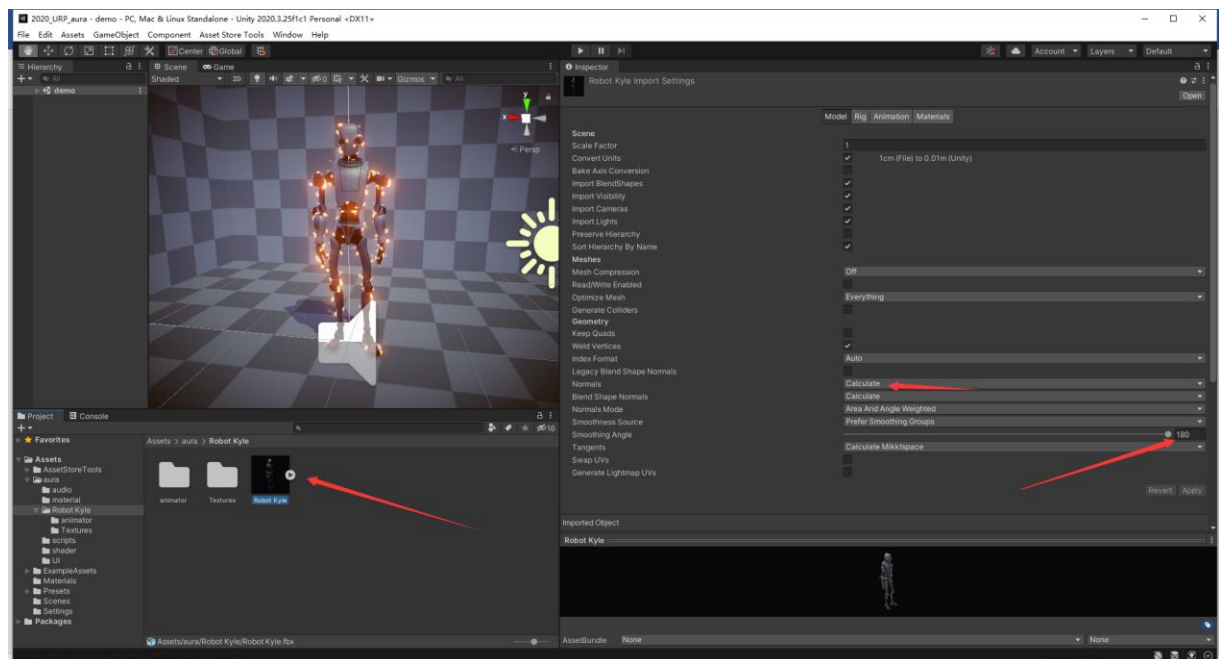
PS：Only support URP (Universal Renderer Pipeline)
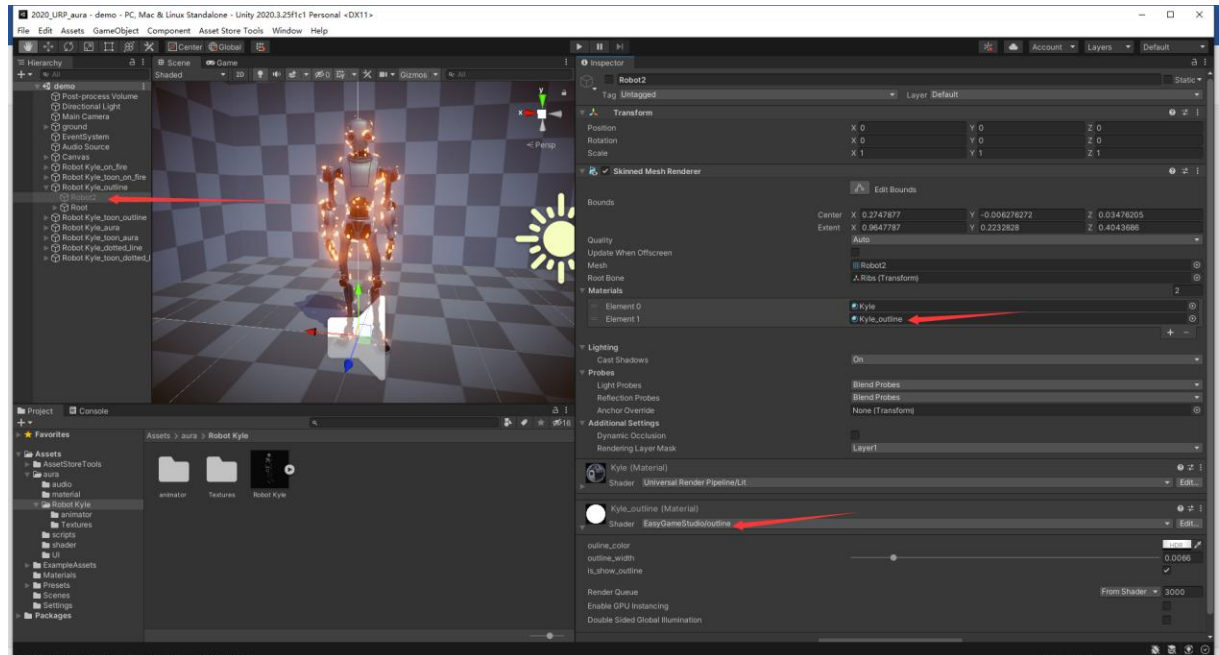
Main Features：

1. Very easy to integrate into your project, no need to write any shader and code.
2. Only Support URP (Universal Renderer Pipeline).
3. Through the parameters exposed by the shader, you can easily adjust more effects.
4. Support Android, IOS, Windows and other platforms.
5. Clear demo.
6. Good support.

How to use：

1. In order to get better effect, you need to modify the settings of your model first, as shown below:

2. You need to add one more material to your game object. For the additional material, you need to select shader "EasyGameStudio/***". As shown in the figure below:

Contact Us:

If you have any question, please feel free to contact us.

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